

Gloombot*

Gloomhaven: Jaws of the Lion chatbot

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*Thanks to all those that deserve it.

Something something ABSTRACT something.

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1 Introduction

2 Theory

2.1 Gloomhaven

Gloomhaven: Jaws of the Lion is a standalone cooperative campaign-based board game based on the rules and setting of Gloomhaven published by Cephalofair Games. It features a prequel campaign set before the events of its predecessor in the city of Gloomhaven with 25 scenarios for 1-4 players to play through as four unique classes designed to be compatible with other games in the Gloomhaven series. It is intended to provide an easier introduction to the series and includes a simplified learn-to-play-guide instead of a rule book that walks players through its first five scenarios, gradually introducing new rules and game concepts in a ‘learn-as-you-play’ manner. Consequently, it features some rules omissions compared to other titles in the series. (Fandom 2022)

2.2 Chatbot

2.2.1 Retrieval-Augmented Generation

2.2.2 Evaluation

3 Method

4 Results and Discussion

5 Conclusions

6 Appendix

References

Fandom. 2022. “Gloomhaven: Jaws of the Lion.” https://gloomhaven.fandom.com/wiki/Gloomhaven:_Jaws_of_the_Lion.