

## Bug list:

- ① ☒ Can't attack while moving.
- ② ☒ Multiple enemies cannot hit you
- ③ ☒ No Stagger
- ④ ☒ AI can hit other AI

key: ☒ fixed

☐ work in progress

☐ haven't looked into.

## Add-Ons:

☒ Stamina system

☐ Ranged AI

☐ Alert AI

☒ XP System

## Fixes:

- ① Fixed bug where attacking disabled input during animation.
- ②+4 Made hitbox bigger and disabled damage to NPC when overlapping base fist.
- ③ Added in a montage clip and attached it to a branch checking if player is dead.