



**Welcome to this session**  
**Skills Bootcamp:**

# **Techniques to Enhance Problem-Solving Thinking**

**The session will start shortly...**

Questions? Drop them in the chat.  
We'll have dedicated moderators  
answering questions.



# Safeguarding & Welfare

We are committed to all our students and staff feeling safe and happy; we want to make sure there is always someone you can turn to if you are worried about anything.

If you are feeling upset or unsafe, are worried about a friend, student or family member, or you feel like something isn't right, speak to our safeguarding team:



Ian Wyles  
Designated Safeguarding  
Lead



Simone Botes



Nurhaan Snyman



Rafiq Manan



Ronald Munodawafa



Tevin Pitts

Scan to report a  
safeguarding concern



or email the Designated  
Safeguarding Lead:  
Ian Wyles

[safeguarding@hyperiondev.com](mailto:safeguarding@hyperiondev.com)

# Skills Bootcamp Full Stack Web Development

---

- The use of disrespectful language is prohibited in the questions, this is a supportive, learning environment for all - please engage accordingly. **(Fundamental British Values: Mutual Respect and Tolerance)**
- No question is daft or silly - **ask them!**
- There are **Q&A sessions** midway and at the end of the session, should you wish to ask any follow-up questions. We will be answering questions as the session progresses as well.
- If you have any questions outside of this lecture, or that are not answered during this lecture, please do submit these for upcoming Academic Sessions. You can submit these questions here: **Questions**

# Skills Bootcamp Cloud Web Development

---

- For all **non-academic questions**, please submit a query:  
[www.hyperiondev.com/support](https://www.hyperiondev.com/support)
- **Report a safeguarding incident:** [www.hyperiondev.com/safeguardreporting](https://www.hyperiondev.com/safeguardreporting)
- We would love your feedback on lectures: [Feedback on Lectures.](#)
- Find all the lecture **content** in your [Lecture Backpack](#) on GitHub.
- If you are hearing impaired, kindly use your computer's function through Google chrome to enable captions.

# Skills Bootcamp Progression Overview

## ✓ Criterion 1 - Initial Requirements

Specific achievements **within the first two weeks** of the program.

To meet this criterion, students need to, by no later than **01 December 2024 (C11)** or **22 December 2024 (C12)**:

- **Guided Learning Hours (GLH):** Attend a **minimum of 7-8 GLH per week** (lectures, workshops, or mentor calls) for a total minimum of **15 GLH**.
- **Task Completion:** Successfully complete the **first 4 of the assigned tasks**.

## ✓ Criterion 2 - Mid-Course Progress

Progress through the successful completion of tasks **within the first half** of the program.

To meet this criterion, students should, by no later than **12 January 2025 (C11)** or **02 February 2025 (C12)**:

- **Guided Learning Hours (GLH):** Complete at least **60 GLH**.
- **Task Completion :** Successfully complete the **first 13 of the assigned tasks**.

# Skills Bootcamp Progression Overview

## ✓ Criterion 3 – End-Course Progress

Showcasing students' progress nearing the completion of the course.

To meet this criterion, students should:

- **Guided Learning Hours (GLH):** Complete the **total minimum required GLH**, by the **support end date**.
- **Task Completion : Complete all mandatory tasks**, including any necessary resubmissions, by the end of the bootcamp, **09 March 2025 (C11)** or **30 March 2025 (C12)**.

## ✓ Criterion 4 - Employability

Demonstrating progress to find employment.

To meet this criterion, students should:

- **Record an Interview Invite:** Students are required to record proof of invitation to an interview by **30 March 2025 (C11)** or **04 May 2025 (C12)**.
  - **South Holland Students** are required to proof and interview by **17 March 2025**.
- **Record a Final Job Outcome :** Within 12 weeks post-graduation, students are required to record a job outcome.



# ***Stay Safe Series:***

Mastering Online Safety One week at a Time

---

While the digital world can be a wonderful place to make education and learning accessible to all, it is unfortunately also a space where harmful threats like online radicalization, extremist propaganda, phishing scams, online blackmail and hackers can flourish.

As a component of this BootCamp the ***Stay Safe Series*** will guide you through essential measures in order to protect yourself & your community from online dangers, whether they target your privacy, personal information or even attempt to manipulate your beliefs.

## Trustworthy Websites: How to Spot Secure Sites

---

- Look for the padlock.
- Check if there is a valid SSL/TLS certificate.
- Look for a site seal.
- Check if the URL is legitimate.
- Pop-up and Redirection ads are a red flag.







# Why is problem solving important in Computer Science?



## Which of the following is a common problem-solving framework?

- A. UPER (Understand, Plan, Execute, Review)
- B. Binary Search Tree
- C. Object-Oriented Programming (OOP)
- D. Machine Learning Models

# Problem-Solving in Computer Science and Data Science

- ❖ What was the most challenging programming problem you've faced recently?

## Learning Outcomes

- Explain the importance of problem-solving in computer science and data science.
- Identify mental frameworks for breaking down complex problems.
- Develop logical reasoning and pattern recognition skills.
- Apply problem-solving techniques to real-world scenarios.

# Lecture Overview

---

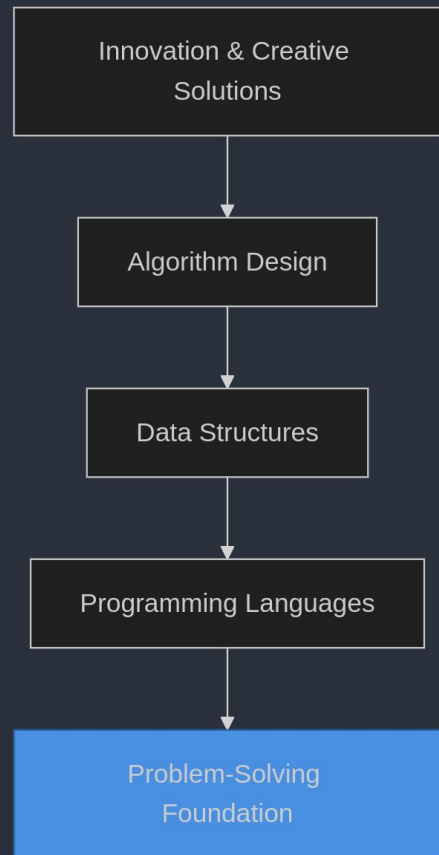
- Introduction to Why Problem Solving Matters
- Break (15 mins)
- Pattern recognition and real-world applications
- Interactive challenge and summary

# Why Problem-Solving Matters

- ❖ Imagine you're building a house.
  - Data structures and algorithms are your tools and materials
  - Problem-solving is your architectural blueprint.
- ❖ Without problem-solving, even the best tools won't help you build effectively.

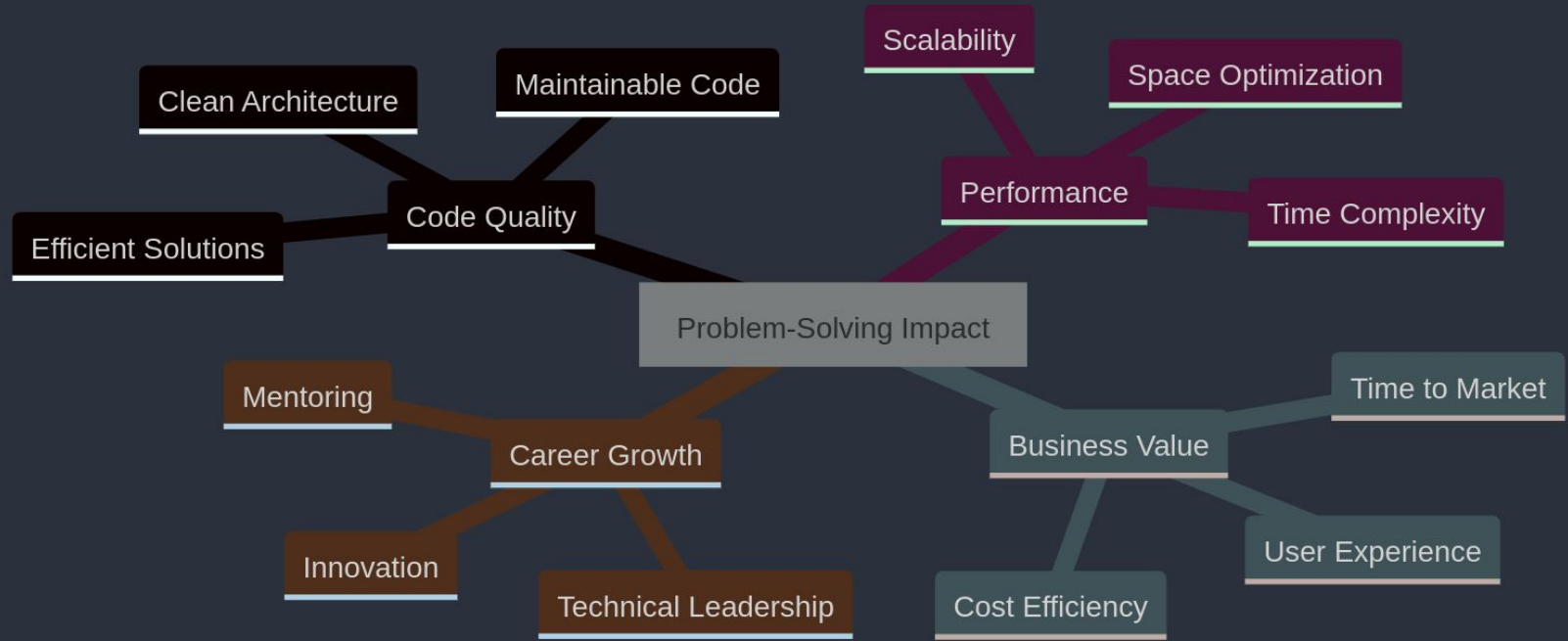
# Why Problem-Solving Matters

- ❖ Software Development: Debugging complex systems
- ❖ Data Science: Cleaning and transforming messy data
- ❖ System Design: Optimizing for scale and performance
- ❖ Machine Learning: Feature engineering and model selection
  
- ❖ The most elegant solution often comes from how you approach the problem, not just your coding skills.





# Problem-Solving Impact



# Mental Frameworks

## Review Phase

Analyze Efficiency

Consider Edge Cases

Document Learnings

## Execute Phase

Write Code

Test Cases

Debug/Refine

## Plan Phase

Break Down Problem

Choose Data Structures

Design Algorithm

## Understand Phase

Define Problem

Identify Inputs/Outputs

List Constraints

Problem Identified

Understand

Plan

Need Improvement

Execute

Review

Solution Optimal

Problem Solved

# UPER Model

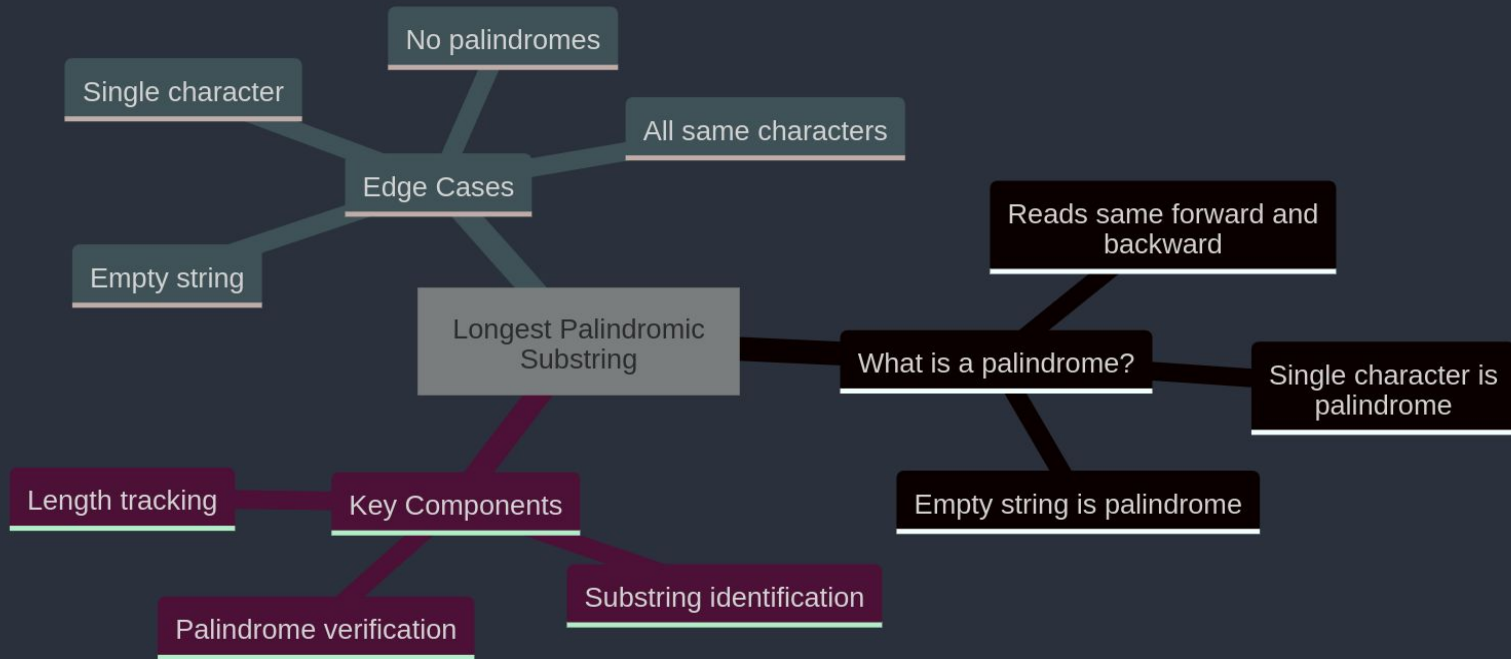
- ❖ Key Points:
  - Understand: Clarify the problem, inputs, outputs, and constraints.
  - Plan: Break into subproblems and choose suitable data structures.
  - Execute: Write modular, testable code.
  - Review: Analyze efficiency and optimi

A woman with glasses and a patterned shirt is sitting at a desk, working on a computer. She is looking at a large monitor displaying code. A smartphone is on a stand next to her. The image has a teal overlay and a blue abstract shape on the left.

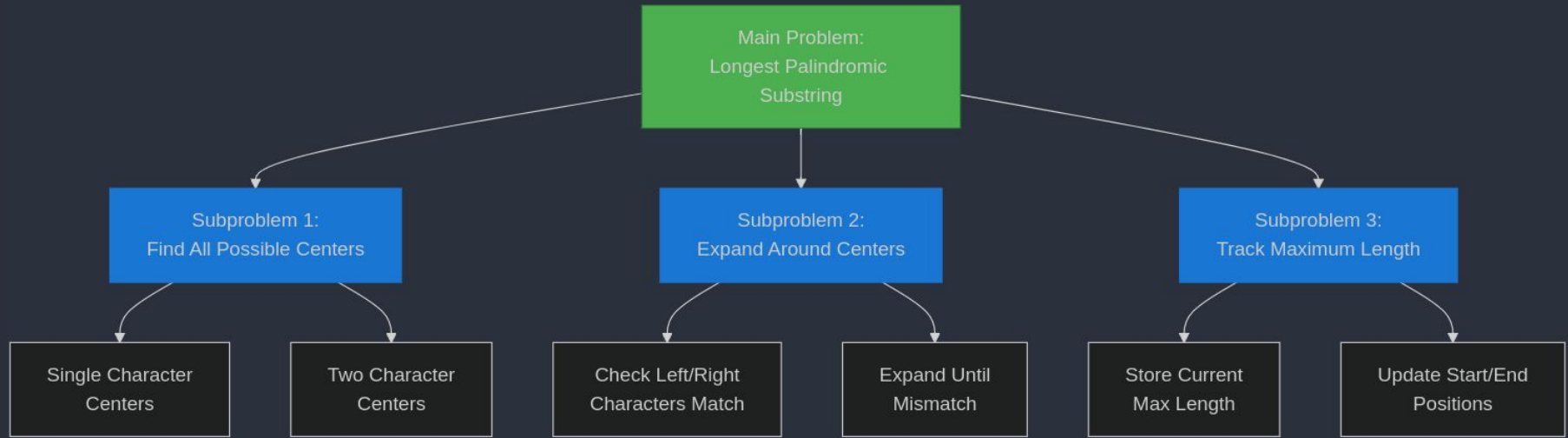
# Problem Decomposition - Divide and Conquer in Action

- ❖ Find the longest palindromic substring

# Mindmap

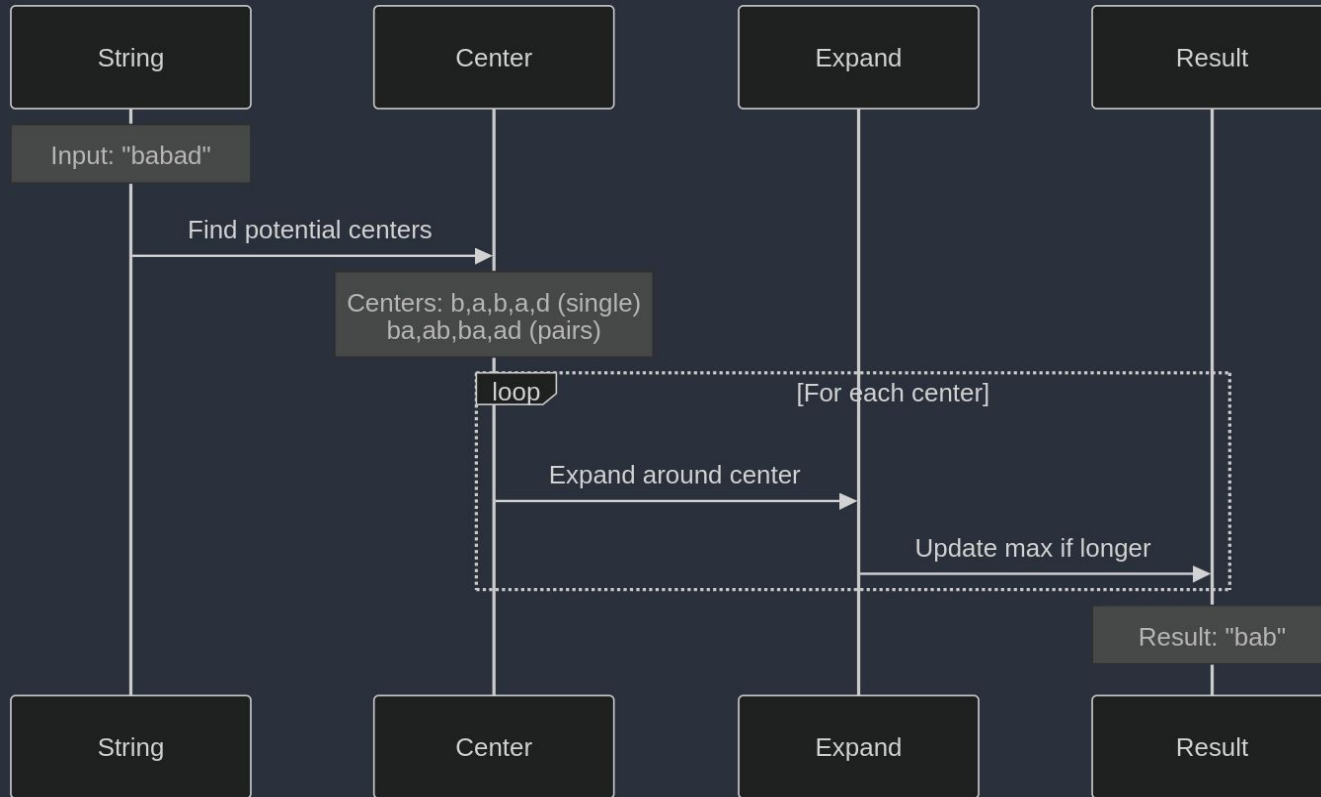


# Breaking Down the Problem





# Solution Approach



# Problem Decomposition - Divide and Conquer in Action

- ❖ Find the longest palindromic substring

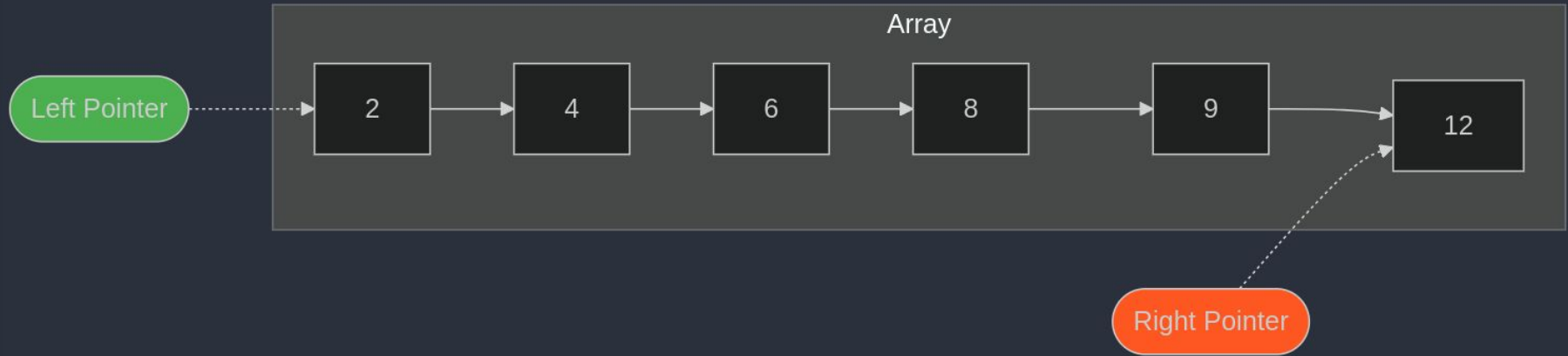
```
1 def longest_palindrome(s):
2     def expand_around_center(left, right):
3         while left >= 0 and right < len(s) and s[left] == s[right]:
4             left -= 1
5             right += 1
6         return s[left + 1:right]
7
8     longest = ""
9     for i in range(len(s)):
10        palindrome1 = expand_around_center(i, i)
11        palindrome2 = expand_around_center(i, i + 1)
12        longest = max(longest, palindrome1, palindrome2, key=len)
13    return longest
```

# Pattern Recognition in Problem Solving

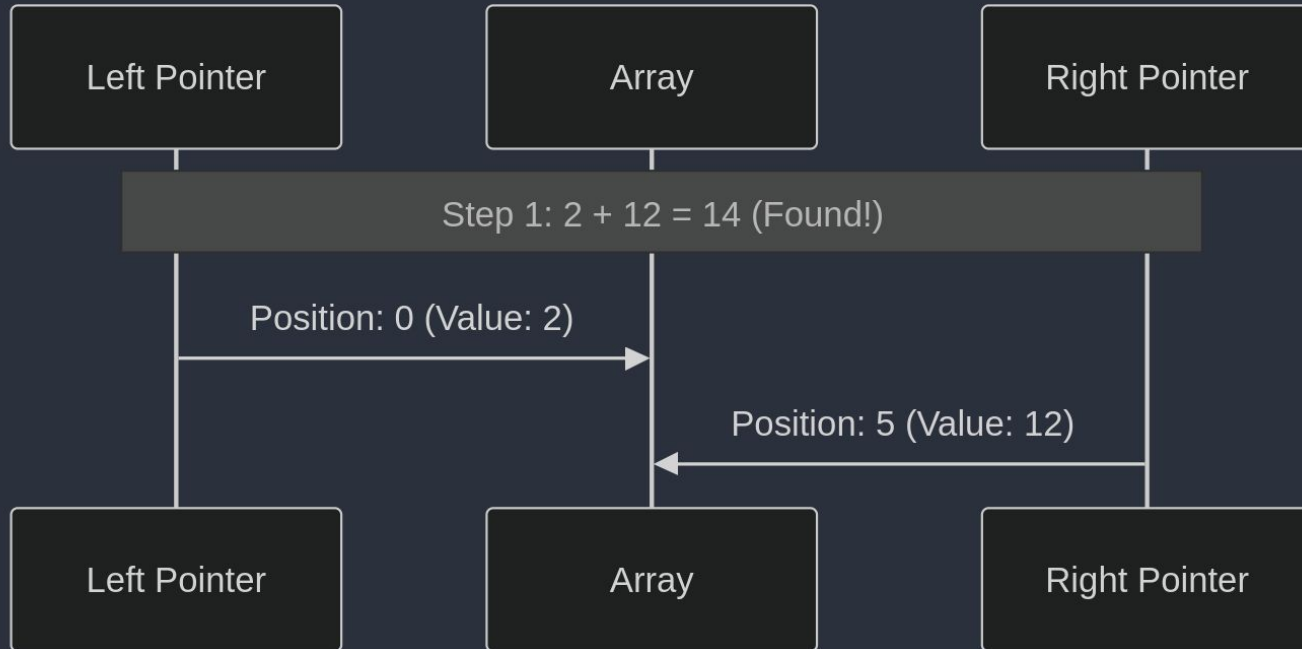
# Identify Common Patterns

- ❖ Two-pointer technique
- ❖ Sliding window
- ❖ Binary search
- ❖ Dynamic programming

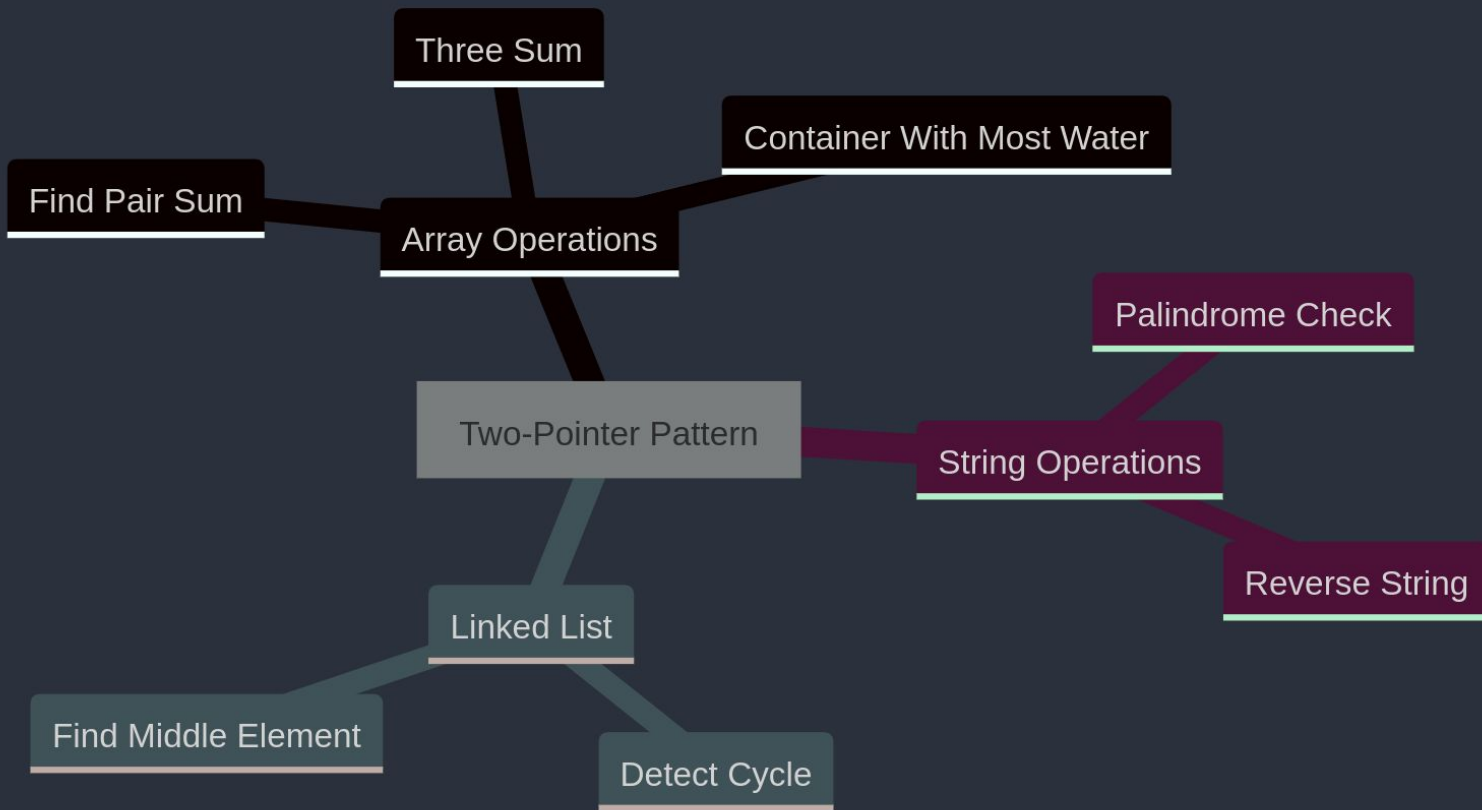
# Two-Pointer Technique: Finding Pair Sum in Sorted Array



# Target Sum = 14



# Common Applications



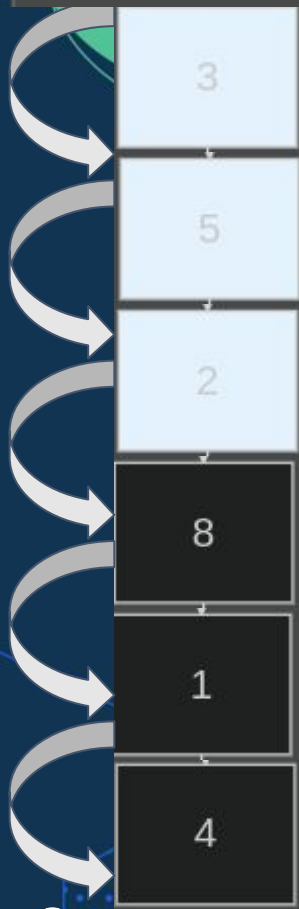


# Sliding Window

- ❖ The sliding window pattern maintains a window of elements that slides through the array or string, updating results based on window contents.

Window Slides Right

# Sliding Window



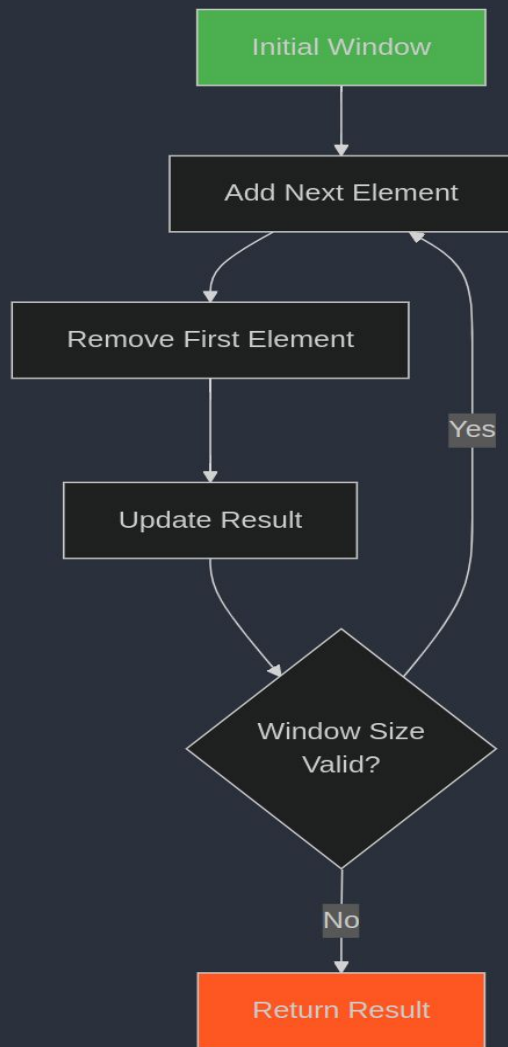
Window 1:  
3,5,2

Window 2:  
5,2,8

Window 3:  
2,8,1

Window 4:  
8,1,4

# Window Operations



# Binary Search

- ❖ Binary search divides the search space in half at each step, eliminating half of the remaining elements based on a comparison.

# Binary Search

Search for 23 in sorted array



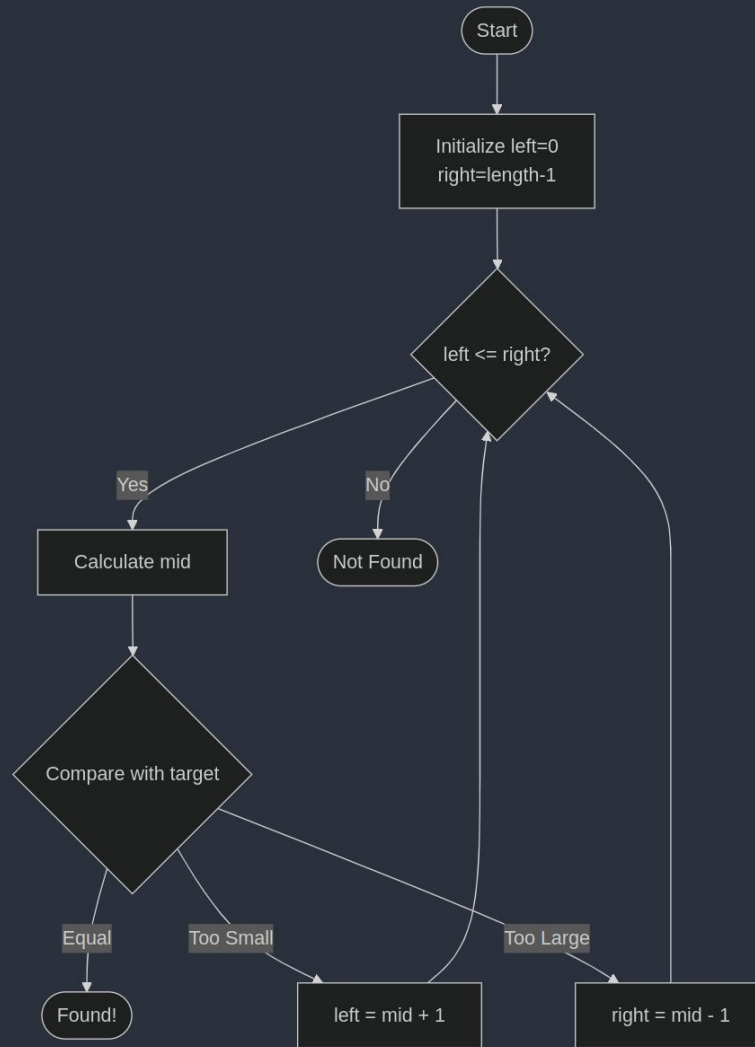
Step 1: mid=25  
left=0, right=6

Step 2: mid=12  
left=3, right=6

Step 3: mid=23  
Found!



# Binary Search

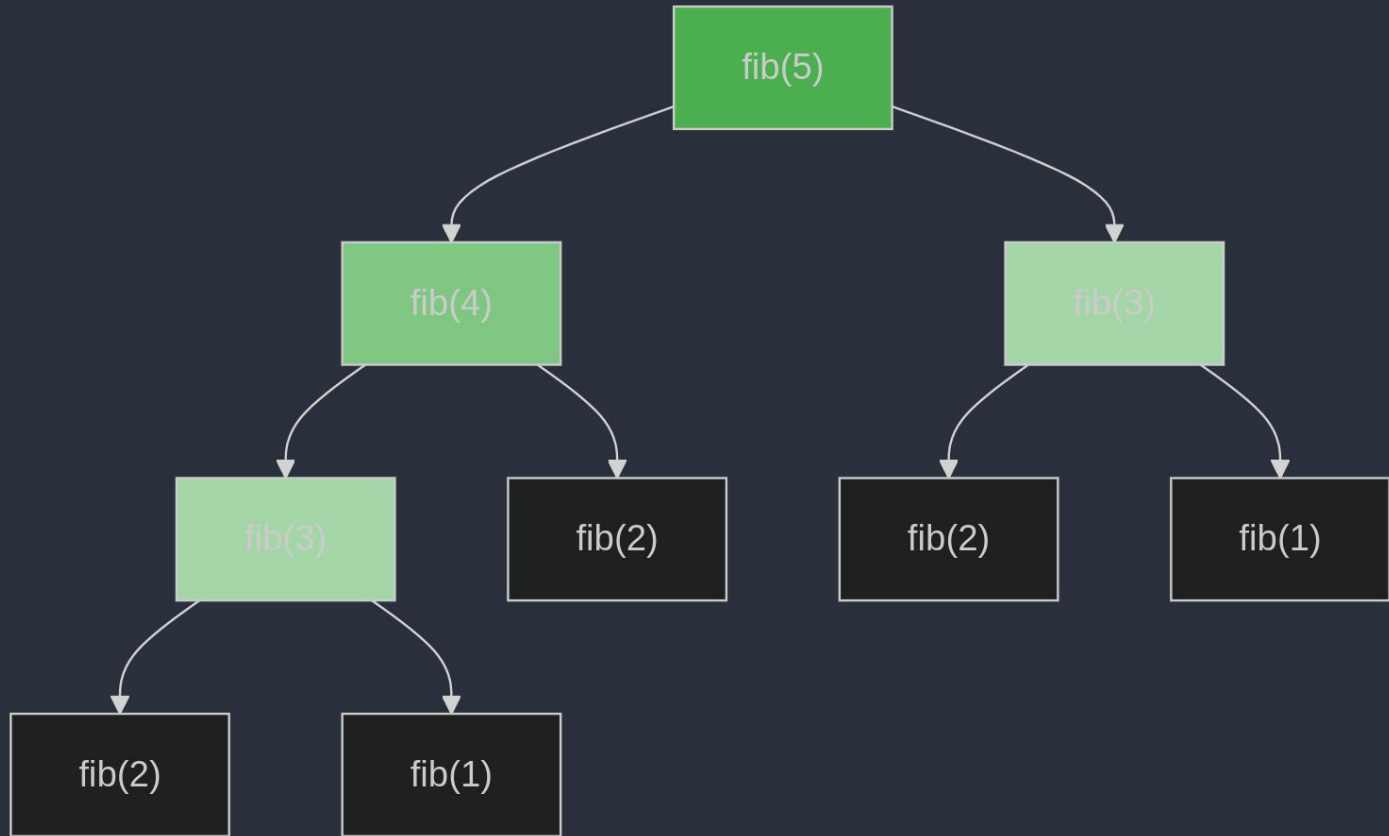


# Dynamic Programming

- ❖ Dynamic programming breaks down complex problems into simpler subproblems and stores their results to avoid redundant calculations.



DP



# DP Solving steps

## Memory Usage

1D Array



2D Table



Hash Map

## DP Solution Steps

Unsupported markdown: list



Unsupported markdown: list



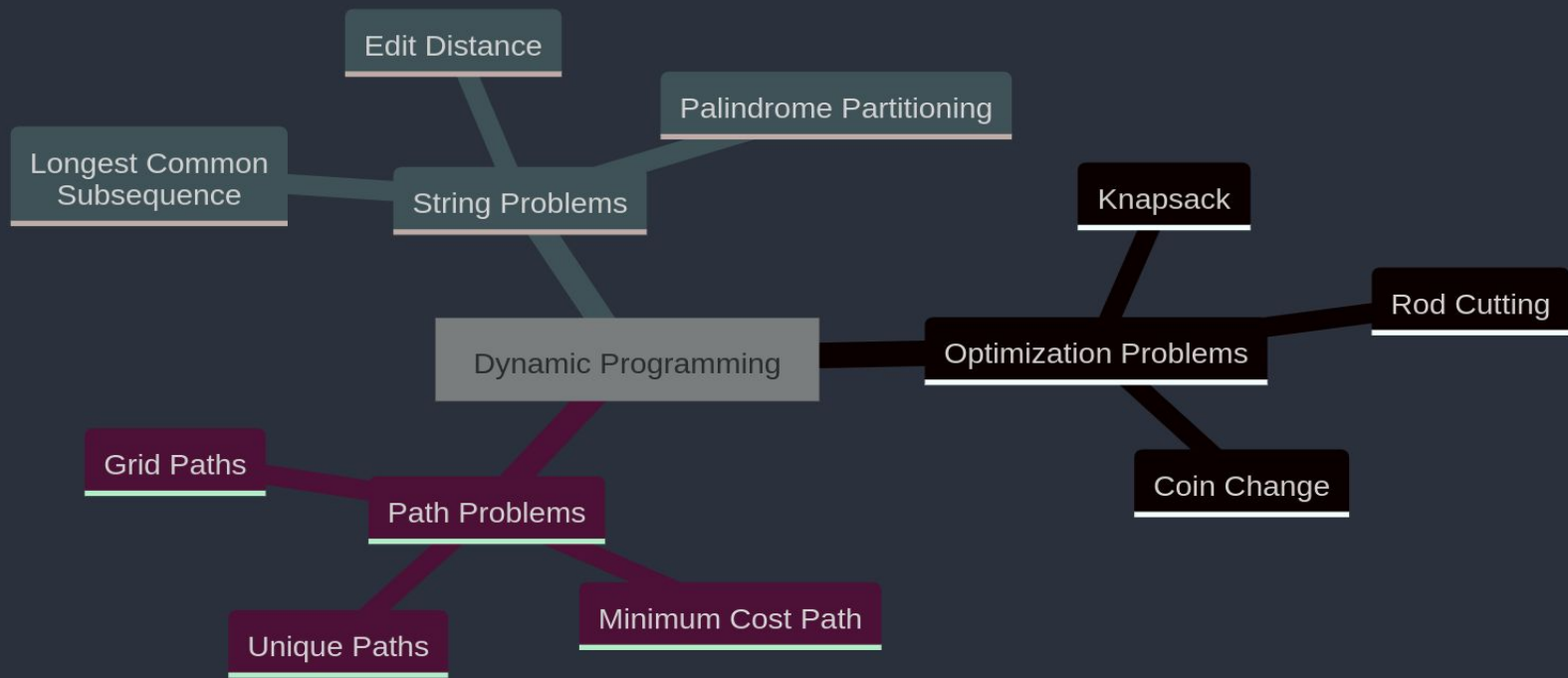
Unsupported markdown: list



Unsupported markdown: list



Unsupported markdown: list



# Real-World Application

## ❖ Case Study: Optimising a Data Pipeline

### ❖ Scenario:

- You have a slow data pipeline processing millions of records
- Apply UPER to break down the pipeline and propose optimizations.

# Applying Everything Learned

- ❖ Design a caching system for a web app that handles millions of requests efficiently
- ❖ Steps:
  - Apply UPER.
  - Identify patterns (LRU, LFU caching).
  - Consider memory and speed trade-offs.

# Review and Next Steps

- ❖ Key Takeaways:
  - Problem-solving frameworks provide structure.
  - Practice pattern recognition and decomposition.
  - Real-world applications show the value of systematic approaches.
- ❖ Continuing Your Learning Journey
  - LeetCode
  - Project Euler
  - Open-source contributions

## Additional Resources


- ❖ Python Documentation:
  - <https://python.org>
- ❖ Algorithm Visualizer:
  - <https://visualgo.net>
- ❖ Practice Problems:
  - <https://leetcode.com>



**Which framework involves breaking a problem into smaller tasks?**

- A. Divide and Conquer
- B. Greedy Algorithm
- C. Brute Force
- D. Dynamic Programming





**Problem-solving is only useful for competitive programming.**

- A. True
- B. False

# Questions and Answers



# Thank you for attending



**CoGrammar**



Department  
for Education