



**Welcome to this session:**  
**Task Walkthrough**  
**Skills Bootcamp - Task 12-14**

**The session will start shortly...**

Questions? Drop them in the chat.  
We'll have dedicated moderators  
answering questions.



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# Skills Bootcamp Cloud Web Development

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- The use of disrespectful language is prohibited in the questions, this is a supportive, learning environment for all - please engage accordingly. **(Fundamental British Values: Mutual Respect and Tolerance)**
- No question is daft or silly - **ask them!**
- There are **Q&A sessions** midway and at the end of the session, should you wish to ask any follow-up questions. Moderators are going to be answering questions as the session progresses as well.
- If you have any questions outside of this lecture, or that are not answered during this lecture, please do submit these for upcoming Academic Sessions. You can submit these questions here: **Questions**

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## Learning Outcomes

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- Create and manipulate HTML elements using JavaScript, updating the DOM in response to user input.
- Define JavaScript functions to add, modify, and delete items within an interactive list.
- Use event listeners to make a webpage interactive, responding to user actions such as clicks and keyboard input.
- Apply CSS dynamically to indicate changes in task status visually.



# What does `fetch()` in JavaScript do?

- A. Retrieves data from an API.
- B. Modifies the DOM directly.
- C. Stores data locally.
- D. Updates an array in memory.



# Which of the following methods processes a JSON response from fetch?

- A. `.json()`
- B. `.text()`
- C. `.process()`
- D. `.data()`



# Lecture Overview

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- Presentation of the Task
- Introduction
- Task Walkthrough





## Task: Build an Interactive To-Do List

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- ❖ **Objective:** Apply your knowledge of `fetch()` and DOM manipulation to create a functional to-do list application.
- ❖ **Requirements:**
  - **Fetch Data:** Retrieve a list of to-do items from [https://jsonplaceholder.typicode.com/todos?\\_limit=5](https://jsonplaceholder.typicode.com/todos?_limit=5).
  - **Display Tasks:** Dynamically render fetched tasks in the DOM.
  - **Add New Tasks:** Include an input box and a button to add new tasks.
  - **Mark Tasks as Completed:** Enable users to toggle tasks as completed.
- ❖ **Bonus:**
  - Style the application using CSS.
  - Allow users to delete tasks.

# What is `fetch()`?

## ❖ Definition:

- The `fetch()` API is a modern interface for retrieving resources (e.g., JSON data) from servers.

## ❖ Key Features:

- Returns a Promise.
- Handles HTTP requests and responses.

```
1  fetch(url)
2    .then(response => response.json())
3    .then(data => console.log(data))
4    .catch(error => console.error('Error:', error));
```

# Steps in Fetching Data

- ❖ Use `fetch(url)` to make a request.
- ❖ Handle the response:
  - Convert the response to JSON using `.json()`.
- ❖ Process and display the data.
- ❖ Handle errors with `.catch()`.



# Setting Up the Project

## ❖ Folder Structure:

- project/
  - index.html
  - script.js
  - style.css

```
1  <!DOCTYPE html>
2  <html lang="en">
3  <head>
4    <meta charset="UTF-8">
5    <meta name="viewport" content="width=device-width, initial-scale=1.0">
6    <title>To-Do List</title>
7    <link rel="stylesheet" href="style.css">
8  </head>
9  <body>
10   <h1>Interactive To-Do List</h1>
11   <ul id="task-list"></ul>
12   <input type="text" id="task-input" placeholder="Add a new task">
13   <button id="add-task">Add Task</button>
14   <script src="script.js"></script>
15 </body>
16 </html>
```

# Fetching Data

## ❖ Key Points:

- The `\_limit` query limits results to 5 tasks.
- Always use `.catch()` to handle potential errors.

```
1 // Fetching tasks from a public API
2 fetch('https://jsonplaceholder.typicode.com/todos?_limit=5')
3   .then(response => response.json())
4   .then(data => {
5     console.log(data); // Log fetched tasks
6     displayTasks(data); // Call function to display tasks
7   })
8   .catch(error => console.error('Error:', error));
```

# Displaying Data in the DOM

## ❖ Key Concepts:

- Loop through the array of tasks.
- Create a `- ` element for each task.
- Append it to the `
` in the DOM.

```
1  function displayTasks(tasks) {  
2      const taskList = document.getElementById('task-list');  
3      tasks.forEach(task => {  
4          const li = document.createElement('li');  
5          li.textContent = task.title;  
6          taskList.appendChild(li);  
7      });  
8  }  
9
```



# Adding New Tasks

## ❖ Key Points:

- Listen for button clicks.
- Retrieve the input value and create a new task.
- Clear the input field after adding the task.

```
1  const addTaskButton = document.getElementById('add-task');
2  addTaskButton.addEventListener('click', () => {
3    const taskInput = document.getElementById('task-input');
4    const taskText = taskInput.value;
5
6    if (taskText) {
7      const li = document.createElement('li');
8      li.textContent = taskText;
9      document.getElementById('task-list').appendChild(li);
10     taskInput.value = '';
11   }
12 });
```



# Enhancing the To-Do List

## ❖ Mark Tasks as Completed

```
1  const taskList = document.getElementById('task-list');
2  taskList.addEventListener('click', event => {
3    if (event.target.tagName === 'LI') {
4      event.target.classList.toggle('completed');
5    }
6  });
```

# Delete Tasks

```
1 function deleteTask(taskElement) {  
2     taskElement.remove();  
3 }
```

## CSS for Completed Tasks

```
1 .completed {  
2     text-decoration: line-through;  
3     color: gray;  
4 }
```

# Summary

## ❖ Today We Covered:

- Fetching data from APIs using `fetch()`.
- Dynamically rendering data in the DOM.
- Adding interactivity (adding, marking, and deleting tasks).



# What is the purpose of `.then()` in the `fetch()` API?

- A. To handle the promise returned by `fetch()`.
- B. To fetch additional data.
- C. To render elements in the DOM.
- D. To log data to the console.





# How do you dynamically create a new DOM element?

- A. `document.createElement()`
- B. `document.appendChild()`
- C. `document.getElementById()`
- D. `document.removeChild()`

# CoGrammar

## Q & A SECTION

**Please use this time to ask  
any questions relating to the  
topic, should you have any.**

# Thank you for attending



**CoGrammar**



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