

# Tree balance in phylogenetic models – Supplementary material

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This is the supplementary material of the manuscript “Tree balance in phylogenetic models”. Here we give extensive information on the tree balance indices and tree models used in the analyses.

## 1 Preliminaries

Before we can present our results, we introduce some general definitions and notation, where we mainly follow the terminology of [18]. Throughout this manuscript,  $X$  denotes a non-empty finite set, which is often referred to as a *taxon set* or a *species set*. If not stated otherwise, we may assume  $X = \{1, 2, \dots, n\}$ . Furthermore, we use  $\mathcal{I}(x)$  to denote the indicator function.

### 1.1 Rooted (binary) phylogenetic trees and related concepts

**Rooted binary phylogenetic trees.** A *rooted phylogenetic  $X$ -tree*  $\mathcal{T}$  is a tuple  $\mathcal{T} = (T, \phi)$ , where  $T = (V(T), E(T))$  is a rooted tree with root  $\rho$  and leaf set  $V_L(T)$  such that  $\phi$  is bijection from the leaf set  $V_L(T)$  to  $X$ . If such a rooted phylogenetic tree has the additional property that each vertex  $v \in V(T) \setminus V_L(T)$  has degree 3 (in-degree 1 and out-degree 2), it is called *binary*. In particular, if  $|X| = n$ , we also have  $|V_L(T)| = n$ . Thus, unless stated otherwise, we subsequently assume that  $n$  denotes the number of leaves of a phylogenetic tree  $\mathcal{T}$  and/or its topology  $T$ .  $T$  is called a *rooted (binary) tree* and is also often referred to as the *topology* or *tree shape* of  $\mathcal{T}$ . In the following, unless stated otherwise, we will only consider rooted *binary* (phylogenetic) trees. We use  $\overset{\circ}{V}(T)$  to denote the set of inner vertices of  $T$  (i.e.,  $\overset{\circ}{V}(T) = V(T) \setminus V_L(T)$ ). Edges incident with leaves are called *pendant edges*, while all other edges are called *inner edges*. If  $n = 1$ ,  $T$  consists only of the root  $\rho$  and for technical reasons,  $\rho$  is in this case at the same time defined to be the root and the only leaf in  $T$ . For every  $n \in \mathbb{N}_{\geq 1}$ , we denote by  $\mathcal{BT}_n^*$  the set of (isomorphism classes of) all rooted binary trees with  $n$  leaves and by  $\mathcal{BT}_n$  the set of (isomorphism classes of) all rooted binary phylogenetic  $X$ -trees with  $n$  leaves. We have  $|\mathcal{BT}_n| = (2n - 3)!! = (2n - 3) \cdot (2n - 5) \cdot \dots \cdot 1$  and  $|\mathcal{BT}_n^*|$  is given by the *Wedderburn-Etherington numbers*  $we(n)$  (sequence A001190 in the OEIS [69]), where

$$we(n) = \sum_{i=1}^{\lfloor \frac{n-1}{2} \rfloor} we(i) \cdot we(n-i) + \frac{1}{2} \cdot we\left(\frac{n}{2}\right) \cdot \left(we\left(\frac{n}{2}\right) + 1\right)$$

with the initial cases  $we(1) = we(2) = 1$  and  $we(x) = 0$  if  $x \notin \mathbb{N}_{\geq 1}$ .

**Remark 1.1.** The leaves of a tree (sometimes also called “tips”) usually represent species or lineages (depending on the context), so in the following we sometimes simplify explanations by saying, e.g., that “a leaf speciates” or “goes extinct”, which actually means that the species or lineage represented by that particular leaf undergoes said evolutionary event.

**Ancestors, descendants, and cherries.** Whenever there exists a path from a vertex  $u$  to a vertex  $v$  in  $T$ , we call  $u$  an *ancestor* of  $v$  and  $v$  a *descendant* of  $u$ . Note that each vertex is at the same time its own ancestor and descendant. If there is an edge  $(u, v) \in E(T)$ , we also say that  $u$  is the *parent* of  $v$  and  $v$  is a *child* of  $u$ . We use  $anc(v)$  to denote the set of ancestors of a vertex  $v$  excluding  $v$  and  $child(v)$  to denote the set of children of  $v$ . Two leaves  $x, y \in V_L(T)$  are called a *cherry*, denoted by  $[x, y]$ , if they have the same parent. The *lowest common ancestor*  $LCA_T(u, v)$  of two vertices  $u, v \in V(T)$  is the unique common ancestor of  $u$  and  $v$  that is a descendant of every other common ancestor of them.

**Depth, height, width, and cophenetic values.** The *depth*  $\delta_T(v)$  of a vertex  $v \in V(T)$  is the number of edges on the path from  $\rho$  to  $v$ , and the *height*  $h(T)$  of  $T$  is the maximum depth of any leaf of  $T$ , i.e.,

$h(T) = \max_{x \in V_L(T)} \delta_T(x)$ . Given two leaves,  $x, y \in V_L(T)$ , their *cophenetic value*  $\varphi_T(x, y)$  is the depth of their lowest common ancestor, i.e.,  $\varphi_T(x, y) = \delta_T(LCA_T(x, y))$ .

The *width*  $w_T(i)$  of  $T$  at depth  $i$  is the number of vertices  $v \in V(T)$  with  $\delta_T(v) = i$ . Given a leaf  $x \in V_L(T)$ , we denote by  $p_x(T)$  (or  $p_x$  for short) the probability of reaching  $x$  when starting at the root and assuming equiprobable branching at each inner vertex, more precisely  $p_x(T) = \prod_{v \in anc(x)} \frac{1}{|child(v)|}$ .

**Pending subtrees and standard decomposition.** Given a rooted binary tree  $T$  and an arbitrary vertex  $v \in V(T)$ , we denote by  $T_v$  the pending subtree of  $T$  rooted in  $v$  and use  $n_v$  to denote the number of leaves in  $T_v$ , which is also often referred to as *clade size* of  $v$ . The *size* of a tree is the clade size of its root. Note that any rooted binary tree  $T$  with  $n \geq 2$  leaves can be decomposed into its maximal pending subtrees,  $T_1$  and  $T_2$  say, rooted in the children of  $\rho$ , and we refer to this as the *standard decomposition* of  $T$ , denoted as  $T = (T_1, T_2)$ .

**Symmetry nodes, balance values, and  $I_v$  values.** Let  $v \in \overset{\circ}{V}(T)$  be an inner vertex of  $T$  with children  $v_1$  and  $v_2$ . If not stated otherwise, we assume  $n_{v_1} \geq n_{v_2}$ . We call  $v$  a *symmetry node* or *symmetry vertex* if  $T_{v_1}$  and  $T_{v_2}$  are isomorphic in the graph theoretical sense, i.e., if there is a bijective map  $f : V(T_{v_1}) \rightarrow V(T_{v_2})$  which preserves the edges. The number of symmetry nodes of  $T$  is denoted by  $s(T)$ . Moreover, the *balance value*  $bal_T(v)$  is defined as  $bal_T(v) = |n_{v_1} - n_{v_2}|$ . If  $bal_T(v) \leq 1$ , we call  $v$  *balanced*, and if  $bal_T(v) = 0$ , we call  $v$  *perfectly balanced*. If  $v$  is such that  $n_v \geq 4$ , its  $I_v$  *value* [24] is defined as  $I_v = \frac{n_{v_1} - \lceil \frac{n_v}{2} \rceil}{n_v - 1 - \lceil \frac{n_v}{2} \rceil}$ , and its  $I'_v$  *value* is defined as  $I'_v = \begin{cases} I_v & \text{if } n_v \text{ is odd;} \\ \frac{n_v - 1}{n_v} \cdot I_v & \text{else.} \end{cases}$

**Special rooted binary trees and restriction of trees.** We now introduce some special trees. For  $n \geq 2$ , the *caterpillar* (or *comb*) tree, denoted as  $T_n^{cat}$ , is the unique rooted binary tree with  $n$  leaves that has precisely one cherry. For technical reasons, the tree consisting only of a single vertex is also considered to be a caterpillar (comb) tree, namely  $T_1^{cat}$ . The *fully balanced tree of height  $h$*  with  $h \in \mathbb{N}_{\geq 0}$ , denoted as  $T_h^{fb}$ , is the unique rooted binary tree with  $n = 2^h$  leaves in which all leaves have depth exactly  $h$ . The *maximally balanced tree* [51], denoted as  $T_n^{mb}$ , is the unique rooted binary tree with  $n$  leaves in which all inner vertices are balanced. Finally, the *greedy from the bottom (GFB) tree*, denoted as  $T_n^{gfb}$ , is the unique rooted binary tree with  $n$  leaves obtained by greedily clustering trees of minimal size, starting with  $n$  single vertices and proceeding until only one tree is left, as described in [12, Algorithm 2]. Finally, given a rooted binary tree  $T$  and a subset  $Y \subseteq V_L(T)$ , the *restriction*  $T|_Y$  is the tree obtained from the minimal subtree of  $T$  connecting the elements in  $Y$  by suppressing all vertices with in-degree and out-degree one. If  $|Y| = 4$ , we call  $T|_Y$  a *rooted quartet displayed by  $T$*  and use  $\mathcal{Q}(T)$  to denote the multiset of all rooted quartets displayed by  $T$ . Note that any *binary* rooted quartet is either a fully balanced tree of height two or a caterpillar tree on four leaves.

**Furnas ranking scheme.** Furnas [23] introduced the following (recursive) *left-light rooted ordering*  $\prec$  for rooted binary trees, where for two rooted binary trees  $T'$  and  $T$  we have  $T' \prec T$  if and only if

1.  $|V_L(T')| < |V_L(T)|$ , or
2.  $|V_L(T')| = |V_L(T)|$  and  $T'_L \prec T_L$ , or
3.  $|V_L(T')| = |V_L(T)|$  and  $T'_L = T_L$  and  $T'_R \prec T_R$ ,

where, provided that  $T$  has at least two leaves,  $T_L$  and  $T_R$  denote the two maximal pending subtrees of  $T$  with  $T_L \preceq T_R$ , i.e.,  $T_L = T_R$  or  $T_L \prec T_R$ , and, provided that  $T'$  has at least two leaves,  $T'_L$  and  $T'_R$  denote the two maximal pending subtrees of  $T'$  with  $T'_L \preceq T'_R$ .

For a fixed value of  $n$ , the *rank*  $r_n(T)$  of a tree  $T$  in this ordering of all binary trees with  $n$  leaves is one more than the number of other binary trees,  $T'$ , before  $T$  in the ordering.

## 2 Tree balance indices

A function  $t : \mathcal{BT}_n^* \rightarrow \mathbb{R}$  is called a *(rooted) binary tree shape statistic (TSS)* if  $t(T)$  depends only on the shape of  $T$  and not on the labeling of vertices or edge lengths. A binary tree shape statistic  $t$  is called a

*balance index* if and only if i) the caterpillar tree  $T_n^{cat}$  is the unique tree minimizing  $t$  on  $\mathcal{BT}_n^*$  for all  $n \geq 1$  and ii) the fully balanced tree  $T_h^{fb}$  is the unique tree maximizing  $t$  on  $\mathcal{BT}_n^*$  for all  $n = 2^h$  with  $h \in \mathbb{N}_{\geq 0}$ . *Imbalance indices* are defined analogously with the extremal trees swapped.

In Tables 1 and 2 we list all tree (im)balance indices considered in this manuscript with a short description and their formal definitions. We refer the reader to the respective references and [18] for further details.

**Table 1:** List of tree balance indices (adapted from [18]). The first column contains the name of the index and a brief description. The second column contains its formal definition. Note that although the  $B_2$  index is defined for arbitrary logarithm base it is common to use  $\log_2$  when working with binary trees.

Balance indices	
Index	Definition
<b><math>B_1</math> index</b> [68] sum of the reciprocals of the heights of the subtrees of $T$ rooted at inner vertices of $T$ (except for $\rho$ )	$B_1(T) := \sum_{v \in \hat{V}(T) \setminus \{\rho\}} h(T_v)^{-1}$
<b><math>B_2</math> index</b> [1, 33, 46, 68] Shannon-Wiener information function (measures the equitability of arriving at the leaves of $T$ when starting at the root and assuming equiprobable branching at each inner vertex)	$B_2(T) := - \sum_{x \in V_L(T)} p_x \cdot \log(p_x)$
<b>Furnas rank</b> [23, 46] rank of $T$ according to Furnas' left-light rooted ordering on $\mathcal{BT}_n^*$	$F(T) := r_n(T)$
<b>Maximum width</b> [9] maximum width at any depth	$mW(T) := \max_{i=0, \dots, h(T)} w_T(i)$
<b>Maximum width over maximum depth</b> [9] ratio of maximum width and maximum depth	$W/D(T) := \frac{mW(T)}{mD(T)}$
<b>Modified maximum difference in widths</b> [9, 18] maximum difference in widths of two consecutive depths	$mdelW(T) := \max_{i=0, \dots, h(T)-1} w_T(i+1) - w_T(i)$
<b>Rooted quartet index</b> for binary trees [14] balance index based on the symmetry of the displayed quartets of $T$	$rQI(T) :=  \{Q \in \mathcal{Q}(T) : Q \text{ has shape } T_2^{fb}\} $
<b>stairs2</b> [9, 55] ratio between the leaf numbers of the smaller and larger pending subtree over all inner vertices	$st2(T) := \frac{1}{n-1} \cdot \sum_{v \in \hat{V}(T)} \frac{\min\{n_{v_1}, n_{v_2}\}}{\max\{n_{v_1}, n_{v_2}\}}$

**Table 2:** List of tree imbalance indices (adapted from [18]). The first column contains the name of the index and a brief description. The second column contains its formal definition. Note that although the  $\hat{s}$ -shape statistic was originally not defined with a specific logarithm base it is common to use  $\log_2$  when working with binary trees.

Imbalance indices	
Index	Definition
<b>Average leaf depth</b> [66, 68] mean depth of the leaves of $T$	$\bar{N}(T) := \frac{1}{n} \cdot \sum_{x \in V_L(T)} \delta_T(x)$
<b>Average vertex depth</b> [37]; see also [6, 21, 36] mean depth of the vertices of $T$	$AVD(T) := \frac{1}{ V } \cdot \sum_{v \in V(T)} \delta_T(v)$
<b>Colijn-Plazzotta rank</b> [10, 65] recursively defined bijective mapping between rooted binary trees and the positive integers	$CP(T) := 1$ for $T \in \mathcal{BT}_1^*$ and for $T = (T_1, T_2) \in \mathcal{BT}_n^*$ with $n \geq 2$ , $CP(T) := \frac{1}{2} CP(T_1)(CP(T_1) - 1) + CP(T_2) + 1$ (with $CP(\tilde{T}_1) \geq CP(T_2)$ )
<b>Colless index</b> [11] sum of the balance values of the inner vertices of $T$	$C(T) := \sum_{v \in \hat{V}(T)} bal_T(v)$
<b>Corrected Colless index</b> [34] $C(T)$ divided by its maximum possible value	$I_C(T) := \frac{2 \cdot C(T)}{(n-1)(n-2)}$
<b>Equal weights Colless index</b> [53] modification of $C(T)$ that weighs the imbalance values of all inner vertices of $T$ equally	$I_2(T) := \frac{1}{n-2} \cdot \sum_{v \in \hat{V}(T), n_v > 2} \frac{bal_T(v)}{n_v - 2}$
<b>Total <math>I</math> and <math>I'</math> index</b> [24, 61] sum/total of the $I_v$ ( $I'_v$ ) values over all inner vertices $v$ with $n_v \geq 4$	$\Sigma I(T) := \sum_{v \in \hat{V}(T), n_v \geq 4} I_v$ $\Sigma I'(T) := \sum_{v \in \hat{V}(T), n_v \geq 4} I'_v$
<b>Maximum depth</b> [9] maximum depth of any vertex of $T$ ; equivalent to $h(T)$	$mD(T) := \max_{v \in V(T)} \delta_T(v) = h(T)$
<b>Mean <math>I</math> and <math>I'</math> index</b> [24, 61] mean of the $I_v$ ( $I'_v$ ) values over all inner vertices $v$ with $n_v \geq 4$	$\bar{I}(T) := \frac{1}{ \{v \in \hat{V}(T) : n_v \geq 4\} } \cdot \sum_{v \in \hat{V}(T), n_v \geq 4} I_v$ $\bar{I}'(T) := \frac{1}{ \{v \in \hat{V}(T) : n_v \geq 4\} } \cdot \sum_{v \in \hat{V}(T), n_v \geq 4} I'_v$
<b>Quadratic Colless index</b> [3] sum of the squared balance values of the inner vertices of $T$	$QC(T) := \sum_{v \in \hat{V}(T)} bal_T(v)^2$
<b>Rogers <math>J</math> index</b> [63] number of inner vertices of $T$ which are not perfectly balanced	$J(T) := \sum_{v \in \hat{V}(T)} (1 - \mathcal{I}(bal_T(v) = 0))$
<b><math>\hat{s}</math>-shape statistic</b> [6] sum of $\log(n_v - 1)$ over all inner vertices of $T$	$\hat{s}(T) := \sum_{v \in \hat{V}(T)} \log(n_v - 1)$
<b>Sackin index</b> [66, 68] sum of the leaf depths of $T$	$S(T) := \sum_{x \in V_L(T)} \delta_T(x)$
<b>stairs1</b> [9, 55] proportion of inner vertices that are not perfectly balanced; normalization of Rogers $J$ index	$st1(T) := \frac{1}{n-1} \cdot \sum_{v \in \hat{V}(T)} (1 - \mathcal{I}(bal_T(v) = 0))$
<b>Symmetry nodes index</b> [44] number of inner vertices of $T$ that are not symmetry nodes	$SNI(T) := (n - 1) - s(T)$
<b>Total cophenetic index</b> [51] sum of the cophenetic values of all distinct pairs of leaves of $T$	$\Phi(T) := \sum_{\{x,y\} \in V_L(T)^2, x \neq y} \varphi_T(x, y)$
<b>Total internal path length</b> [47] total of the depths of all inner vertices of $T$	$TIP(T) := \sum_{v \in \hat{V}(T)} \delta_T(v)$
<b>Total path length</b> [15, 78, 79] total of the depths of all vertices of $T$	$TPL(T) := \sum_{v \in V(T)} \delta_T(v)$
<b>Variance of leaf depths</b> [13, 66, 68] variance of the depths of the leaves of $T$	$\sigma_N^2(T) := \frac{1}{n} \cdot \sum_{x \in V_L(T)} (\delta_T(x) - \bar{N}(T))^2$

### 3 Probabilistic models of binary (phylogenetic) trees

A probabilistic model of binary (phylogenetic) trees  $P_n$  (short: (phylogenetic) tree model), with  $n \geq 1$ , is a family of probability mappings  $P_n : \mathcal{BT}_n^* \rightarrow [0, 1]$  or  $P_n : \mathcal{BT}_n \rightarrow [0, 1]$ , respectively, associating a tree  $T \in \mathcal{BT}_n^*$  or a phylogenetic tree  $\mathcal{T} \in \mathcal{BT}_n$  with its probability under the model. For some models, explicit formulas for the probability of a particular (phylogenetic) tree are known, while for others this is not the case (yet). Many models implicitly describe the probability distribution by giving an algorithmic process that constructs a (phylogenetic) tree with  $n$  leaves under the corresponding model. In these cases, (phylogenetic) trees are generated with a fixed but not explicitly stated probability.

Any phylogenetic tree model induces a tree model by setting the probability  $P_n(T)$  of a rooted binary tree  $T \in \mathcal{BT}_n^*$  as the sum of all probabilities  $P_n(\mathcal{T})$  over all  $\mathcal{T} \in \mathcal{BT}_n$  that have  $T$  as their underlying topology. Since our aim is to evaluate tree balance indices that work on trees (and do not depend on leaf labels or edge lengths), we focus purely on the (induced) tree models.

For the remainder of this manuscript, we assume  $n \geq 2$ . In general, the phylogenetic tree models presented in this manuscript create a phylogenetic tree  $\mathcal{T} \in \mathcal{BT}_n$  by generating a tree  $T \in \mathcal{BT}_n^*$  with a certain probability and then assigning the leaf labels  $1, \dots, n$  uniformly at random to the leaves. Thus, the probability of a phylogenetic tree  $\mathcal{T} \in \mathcal{BT}_n$  can be expressed using the probability  $P_n(T)$  of its topology  $T \in \mathcal{BT}_n^*$  under the model and the number of possible phylogenetic trees with that topology,  $|\mathcal{T}_T| = \frac{n!}{2^{s(T)}}$ , where  $s(T)$  denotes the number of symmetry nodes (cf. [67, Corollary 2.4.3]), i.e.,  $P_n(\mathcal{T}) = P_n(T)/|\mathcal{T}_T|$ .

The remainder of this section summarizes the most established tree models and categorizes them according to their approaches. For several of the models, we additionally refer the reader to Mooers et al. [52] for further information. In this manuscript, we additionally include information on the available R implementations in our package `poweRbal`, as well as on existing packages like `ape` [58], `diversitree` [20], `geiger` [59], `TESS` [38], `TreeSim` [75], or `TreeSimGM` [27].

Notice that next to listing several models from the literature, we additionally introduce a few new ones. In particular, the maximally balanced (MB) as well as the greedy from the bottom model (GFB), which both produce a type of most balanced trees, have been introduced by us as counterparts to the already established comb model [2], which produces the most imbalanced trees. Furthermore, we introduce the alternative birth-death model, which takes a new approach to extinct leaves: They are no longer removed, but remain as fossils in the tree (and continue to count towards the total number of leaves). This approach is also a possible modification of any tree model using extinction.

Additionally, we remark that some models appear more than once as they can be described in various ways. In particular, the famous Yule model arises as a special case of several tree models in different categories and thus deserves its own paragraph:

The *Yule model* [81], a pure birth model, is a central model in phylogenetics and has been used for many decades. It is known under a multitude of names (Yule model, equal-rates-Markov model (ERM), random branching model, Markovian dichotomous branching model, Yule-Harding model, Yule-Harding-Kingman model (YHK) or simply Markovian model) of which we will only use *Yule model* in the remainder of this manuscript. While it can be described under various approaches, the probabilities to obtain a specific (phylogenetic) tree can be explicitly stated (see, e.g., [77, Proposition 1] or [76, Proposition 3.2]):

$$P_{Y,n}(\mathcal{T}) = \frac{2^{n-1}}{n!} \cdot \prod_{v \in \hat{V}(T)} \frac{1}{n_v - 1} \quad \text{and} \quad P_{Y,n}(T) = 2^{n-1-s(T)} \cdot \prod_{v \in \hat{V}(T)} \frac{1}{n_v - 1}.$$

The Yule model is one of the oldest and most established tree models in mathematical phylogenetics, even though it is a very simple model. It can be described in various ways and thus occurs in different contexts. For instance, it can be regarded as a bipartitioning tree model (cf. Section 3.1.1) or as a discrete-time tree growing model acting at the leaves (cf. Section 3.2.1). However, it is also a special case of various more sophisticated models like the general birth-death model (cf. Section 3.2.2) or Ford's  $\alpha$ -model (cf. Section 3.3). In our simulation studies shown in Section 4, we used the Yule model as the null model. However, our software package `poweRbal` allows users to choose different null models, too.

#### 3.1 Tree models based on partitioning or clustering the leaves

The first class of models we consider produces trees by clustering the set of  $n$  leaves either by iteratively bi-partitioning the set of leaves (yielding the descendant sister clades  $n_1$  and  $n_2$  of an inner vertex) or by starting with single leaf clusters and iteratively merging two leaf clusters at a time.

### 3.1.1 Bipartitioning tree models

Bipartitioning tree models iteratively bipartition sets of  $m$  leaves into two subsets of  $i$  and  $m - i$  leaves, respectively. Starting with the complete set of  $n$  leaves, they continue bipartitioning the resulting subsets in each step. Each bipartition thereby induces an inner node  $v$  (with  $n_v = m$ ) with two pendant subtrees of size  $i$  and  $m - i$ . The models are, thus, defined by how evenly or unevenly they split the sets, i.e., by their probability distribution  $q_m = (q_m(i); i = 1, \dots, m - 1)$  of splitting a given set of size  $m$  into two subsets of sizes  $i$  and  $m - i$ . Note that  $q_m$  has to be symmetric, i.e.,  $q_m(i) = q_m(m - i)$ , as we only consider unordered trees, in which the two pendant subtrees of size  $i$  and  $m - i$  are interchangeable. A list of these models can be found in Table 3.

**Table 3:** List of bipartitioning tree models. Since many models have multiple names, the name used throughout this manuscript is marked in bold.

Model (Source and R-function)	Probability $q_m(i)$ for $i \in \{1, 2, \dots, m - 1\}$	Description and examples
<b>Yule</b> model [29, 81] powerBal::genYuleTree ape::rtree	$\frac{1}{m-1}$	Given $m$ odd, then splitting it into sizes $1 (m-1)$ , $2 (m-2), \dots$ , or $\lfloor \frac{m}{2} \rfloor   \lceil \frac{m}{2} \rceil$ is equally probable. If $m$ is even, this also holds true, except for the case where $i = m - 1 = \frac{m}{2}$ , in which case the probability is half of that of the other possibilities. See [70, Equations (7) & (8)].
<b>Aldous'</b> $\beta$ -splitting model, $\beta \geq -2$ [2] powerBal::genAldousBeta Tree	$\frac{1}{a_m(\beta)} \frac{\Gamma(\beta+i+1)\Gamma(\beta+m-i+1)}{\Gamma(i+1)\Gamma(m-i+1)}$ with gamma function $\Gamma(t) = \int_0^\infty x^{t-1} e^{-x} dt$	Balance increases with $\beta$ . Here, $a_m(\beta)$ is a normalizing constant to ensure $\sum_{i=1}^{m-1} q_m(i) = 1$ . Equals Yule for $\beta = 0$ , PDA for $\beta = -3/2$ , and comb for $\beta = -2$ .
<b>Comb</b> model, Caterpillar model [2] powerBal::genCombTree	$\begin{cases} 0.5 & \text{if } i = 1, \\ 0.5 & \text{if } i = m - 1, \\ 0 & \text{else} \end{cases}$	Yields the caterpillar (comb) tree with $n$ leaves, i.e., the most imbalanced tree.
Maximally balanced <b>(MB)</b> powerBal::genMBTree	$\begin{cases} 1 & \text{if } m \text{ even and } i = \frac{m}{2}, \\ 0.5 & \text{if } m \text{ odd and } i = \lfloor \frac{m}{2} \rfloor, \\ 0.5 & \text{if } m \text{ odd and } i = \lceil \frac{m}{2} \rceil, \\ 0 & \text{else.} \end{cases}$	Yields the maximally balanced tree $T_n^{mb}$ [51] with $n$ leaves, a tree regarded as most balanced by several tree balance indices [18].

### 3.1.2 Coalescent or clustering-based tree models

We next consider tree models that iteratively merge clusters of leaves. In detail, for a desired number of leaves  $n$ , these models go backward in time by starting with a set of clusters  $C_0 = \{\{1\}, \{2\}, \dots, \{n\}\}$  and all  $n$  single labeled leaves (each represented by the cluster containing their label), and then incrementally merging two clusters at a time yielding the parent node of the nodes represented by the merged clusters. In detail, these models do the following for steps  $k = 0, 1, \dots, (n - 2)$ :

- (1) Pick two clusters  $c_i$  and  $c_j \in C_k$ , one after the other, according to a probability distribution  $q_{|C_k|} = (q_{|C_k|}(i); i = 1, \dots, |C_k|)$  specifying the probability of picking the  $i^{th}$  cluster among all clusters in  $C_k$ .
- (2) Create the new cluster set  $C_{k+1} = (C_k \setminus \{c_i, c_j\}) \cup \{c_i \cup c_j\}$ .
- (3) Tree construction: Insert a new parent node  $p_{i,j}$  that is represented by cluster  $c_i \cup c_j$  and insert the edges to its children, i.e., the nodes represented by  $c_i$  and  $c_j$ .

In the last step,  $k = n - 2$ , the two last remaining subsets are merged, yielding the root of the tree. A list of these models can be found in Table 4.

**Remark 3.1.** Note that tree models do not only occur in phylogenetics. For instance, there are various models in population genetics which can be used to describe the genealogies of samples of species. Some of them can be thought of as “forwards models”, as the Moran model or Galton-Watson branching processes, whereas others, as the Hey model, can be thought of as “backwards models” [52]. In particular, the Moran model describes a lineage splitting process within a population (similar to the Yule model describing speciation events), the Galton-Watson branching describes a process in which individuals/species reproduce according to a reproduction law [30], whereas the Hey model describes lineage coalescences within a population (similar to the coalescent process explained above). However, as the Moran model, the Galton-Watson branching processes (restricted to maximally two offspring to produce binary trees), and the Hey model are closely related to the Yule or general birth-death model and in fact produce topologies that are distributed identically to the Yule model [52], we omit any further details on these models in the present manuscript.

**Table 4:** List of clustering tree models. Since many models have multiple names, the name used throughout this manuscript is marked in bold.

Model (Source and R-function)	Probability $q_{ C_k }(i)$ for $i \in \{1, 2, \dots,  C_k \}$	Description and examples
<b>Kingman-Coalescent</b> [45] ape::rcoal	$\frac{1}{ C_k }$	Distribution on $\mathcal{BT}_n^*$ is the same as for Yule (see, e.g., [76, p. 45])
<b>Comb</b> model, Caterpillar model [2] powerBal::genCombTree	$\begin{cases} 1 & \text{if }  c_i  = \max_{c_j \in C_k}  c_j , \\ 0 & \text{else} \end{cases}$	Yields the caterpillar (comb) tree with $n$ leaves, i.e., the most imbalanced tree.
Greedy from the bottom ( <b>GFB</b> ) powerBal::genGFBTree	$\begin{cases} 1 & \text{if }  c_i  = \min_{c_j \in C_k}  c_j , \\ 0 & \text{else} \end{cases}$	Yields the greedy from the bottom tree $T_n^{gfb}$ [12] with $n$ leaves, a tree regarded as most balanced by several tree balance indices [18].

### 3.2 Tree growing models

We next consider the class of tree growing models, which produce trees through a tree growing procedure. A naive approach to generate trees under such a tree growing model is to start with a single species (or pair of species), evolve a tree until  $n$  species are reached, and stop the procedure with the next event. We remark that this “simple sampling approach” (SSA) [31] has been shown to be problematic when the model includes processes such as extinction, in which case it may result in trees with systematically biased shapes and/or branch lengths. Hartmann et al. [31] introduced an alternative sampling approach (called “general sampling approach” (GSA)) to overcome these issues (see [31] for details; see also the R package `TreeSim` [75]). Nevertheless, we employ the simple sampling approach in this study, and note that it is an interesting question for future research to investigate if the power of different tree shape statistics to detect different evolutionary models is affected by this choice.

Within the class of tree growing models, several subclasses can be distinguished, which for instance differ in whether they only act at the leaves of a tree or everywhere, whether they act in discrete or continuous time, whether they include extinction or not, and whether they use constant speciation (resp. extinction) rates or rates that depend on additional parameters such as age. In the following, we briefly summarize the different subclasses, before giving several examples in the respective subsections.

**Tree growing models acting at the leaves.** The models presented in Sections 3.2.1 and 3.2.2 purely act at the current leaves and evolve the tree through speciation events, i.e., by turning a leaf into a cherry, and extinction events, i.e., by either letting a leaf never speciate again or removing a leaf and its pendant edge (suppressing the parent) from the tree altogether. Note that in the literature, extinct lineages usually are not counted as leaves even if they are kept in the tree (c.f. Table 6). Biologically, this is plausible as tree models are often used to generate trees with a specific number  $n$  of present-day species. However, as these lineages mathematically indeed do form leaves in the tree and thus may impact its balance, one might also want to count them towards the total number  $n$  of leaves. This motivated us to introduce the “alternative birth-death model” presented in Table 6, which treats all leaves equally, regardless of their extinction status.

Concerning the rates of speciation and extinction, in the simplest case, speciation (resp. extinction) rates are constant, but in most cases, they vary through time and/or depend on some trait such as age, body size, number of co-existing species, or the environment. For the latter, traits may change deterministically or randomly, and can be heritable or non-heritable. Non-heritable traits change in the same way in all species, whereas for a heritable trait, the initial value of the trait is correlated with the trait value of the mother species at speciation (cf., [48, 72]). Within the tree growing models acting at the leaves, we distinguish between discrete time (Section 3.2.1) and continuous time (Section 3.2.2) models. Discrete-time models evolve trees and modify speciation (resp. extinction) rates at discrete time steps or events. Continuous-time models, on the other hand, continuously modify speciation (resp. extinction) rates or directly vary waiting times until the next event using some probability distribution.

For rate-varying models, there is often a distinction between *symmetric* and *asymmetric speciation* (also known as one- or two-daughter-change [35]): Symmetric speciation means that after speciation two identical “child” species (of age 0) are created, while asymmetric speciation means that the “parent” species persists (and keeps its current age), and only one new “child” species (of age 0) is created. In terms of rates, given a parent with rate  $r_p$ , we get the rates  $(r_c, r_c)$  for symmetric, respectively  $(r_p, r_c)$  for asymmetric speciation. To keep everything concise, we refrain from listing both options for each model that is defined with both symmetric and asymmetric speciation. Instead, all models that allow the usage of both symmetric and asymmetric speciation are marked with  $\circledast$  in Tables 5–9. We remark, however, that symmetric versus asymmetric speciation may lead to different macroevolutionary dynamics and may result in different distributions of phylogenetic trees. For an overview of some of the implications, see for instance the review by Stadler [74], where the tree growing models acting at the leaves are further divided into four classes (namely, *constant rate birth-death*, *species-exchangeable* (given a speciation (resp. extinction) event, each species is equally likely to be the one speciating (resp. going extinct)), *species-speciation-exchangeable* (given a speciation event, each species is equally likely to be the one speciating, and the discrete speciation-extinction pattern after a speciation event is independent of which species was the one speciating), and *species-non-exchangeable models* (models where given a speciation event, some species may be more likely to speciate than others, or models, where all species are equally likely to speciate but the subsequent speciation-extinction pattern depends on a particular species speciating)). Whether speciation is symmetric or asymmetric and whether speciation rates only depend on time and on a non-heritable trait (e.g., age) or also on other factors like to the number of co-existing species also influences other mathematical properties of the model, e.g., whether

it has a description as a so-called *coalescent point process* (for further details, see [48]).

Finally, there are also models that postulate that both child species diverge from their parent species in different ways, referred to as *unequal* or *biased* speciation (in terms of rates:  $r_{c_1}$ ,  $r_{c_2}$ , and  $r_p$  are pairwise distinct).

**Tree growing models acting at edges (and vertices).** The models presented in Section 3.2.3 generate trees by (i) attaching new leaves to existing edges, i.e., subdividing an edge with a new parent node  $s$  and connecting it to a new leaf  $l$  with a new pendant edge  $(s, l)$ , or (ii) by attaching new leaves to existing inner vertices. Note that attaching a leaf to a pendant edge is equivalent to turning the incident leaf into a cherry. However, Operation (ii), i.e., attaching leaves to existing inner vertices, allows for the generation of *non-binary* trees.

### 3.2.1 Discrete-time tree growing models acting at the leaves

In this section, we describe tree growing models acting at the leaves in discrete time more in-depth. These models act at the current leaves and modify their speciation (and extinction) rates. The process starts with a single leaf (the root) with speciation rate  $\lambda_0$  (and extinction rate  $\mu_0$ ) and at each time step, i.e., after waiting for the next event, one of the currently existing leaves is chosen for a speciation (or extinction) event. A list of these models can be found in Table 5 (pure speciation models) and Table 6 (speciation and extinction models). In Table 5, we include concrete examples for the “rate distribution” across the leaves of small trees. For this purpose, we use  $\Lambda = (\lambda_1, \dots, \lambda_k)$  to denote the speciation rates of the current  $k$  leaves  $\ell_1, \dots, \ell_k$ . We embed these rates in the Newick format (cf. [17]) to indicate the position of the respective leaves in the tree. The Newick format uses nested parentheses such that closely related taxa/leaves are grouped closely together. Moreover, a rooted binary tree has two comma-separated entries, corresponding to the two maximal pending subtrees of an inner vertex, inside each pair of parentheses. As an example,  $((\lambda_1, \lambda_2), (\lambda_3, \lambda_4))$  describes a fully balanced and  $((((\lambda_1, \lambda_2), \lambda_3), \lambda_4))$  a caterpillar tree with 4 leaves.

**Remarks on the implementation of discrete-time tree growing models.** Given a rate  $r$ , the waiting time until the next event is  $\exp(r)$ -distributed, with an expected waiting time of  $\frac{1}{r}$ . In other words, we expect  $r$  events per time unit. As long as the rates remain constant between events, we may simplify the tree generation process for the purpose of this manuscript, as we are not considering edge lengths (determined by the waiting times) but only in which leaf is picked for which next event. In this case, it is sufficient to focus on the proportions of the rates with respect to each other [16, p. 55]:

Let  $r_1, \dots, r_k$  be some rates, e.g., speciation or extinction rates. Then, the waiting time until the next (any) event is the minimum of the waiting times for the single events (each  $\exp(r_i)$ -distributed). This waiting time is also exponentially distributed with rate  $\sum_{1 \leq j \leq k} r_j$ . The event is triggered by a particular  $r_i$  with probability  $p_i = \frac{r_i}{\sum_{1 \leq j \leq k} r_j}$ . Note that for  $c \in \mathbb{R}_{\geq 0}$ , we have  $\frac{r_i}{\sum_{1 \leq j \leq k} r_j} = \frac{c r_i}{\sum_{1 \leq j \leq k} c r_j}$ , i.e., the probability  $p_i$  does not change if all rates are scaled by a factor  $c$ .

**Table 5:** List of discrete-time tree growing models without extinction. Since many models have multiple names, the name used throughout this manuscript is marked in bold.  $\lambda_0 > 0$  denotes the initial rate of the starting node,  $\lambda_p$  the parent's rate. The  $\Lambda$ -examples use  $\lambda_0 = 1$ , the probabilities for  $n = 4$  hold for arbitrary  $\lambda_0$ . For IF-diff and biased speciation, we assume that the leaf with the first rate in  $\Lambda_2$  speciated.

Several models are *trait-inspired* or *-based*, i.e., a leaf's speciation rate (in-)directly depends on its quantitative trait  $x$ . The trait can be age, time, a (partly) inheritable trait (e.g., body size) affecting speciation, environment, number of co-existing species etc.  $x_0 > 0$  is the initial trait value of the starting node,  $x_p$  the parent's value.

Model (Source and R-function)	Children ( $\lambda_{c_1}, \lambda_{c_2}$ )	Other $\lambda_i$	Description and examples
<b>Yule model</b> [29, 81] powerRbal::genYuleTree ape::rtree TESS::tess.sim.taxa / TreeSim::sim.bd.taxa(..., mu=0,...)	$(\lambda_0, \lambda_0)$	$\lambda_0$	Pure birth process, constant and equal rates. $\Lambda_1 = (1), \Lambda_2 = (1, 1), \Lambda_3 = ((1, 1), 1)$ $P_4(T_2^{fb}) = 1/3, P_4(T_4^{cat}) = 2/3$
<b>Direct-children-only (DCO), <math>\zeta &gt; 0</math></b> [43, p. 6] $\circledast$ powerRbal::genGrowTree(..., "DCO_sym")	$(\zeta \lambda_0, \zeta \lambda_0)$	$\lambda_0$	Factor $\zeta$ has only short-time effect on children. Equals Yule for $\zeta = 1$ . $\Lambda_1 = (1), \Lambda_2 = (\zeta, \zeta), \Lambda_3 = ((\zeta, \zeta), 1)$ $P_4(T_2^{fb}) = 1/(2\zeta + 1), P_4(T_4^{cat}) = 2\zeta/(2\zeta + 1)$
<b>Inherited fertility (IF), <math>\zeta &gt; 0</math></b> [43, p. 6] $\circledast$ powerRbal::genGrowTree(..., "IF_sym")	$(\zeta \lambda_p, \zeta \lambda_p)$	$\lambda_i$	Factor $\zeta$ has long-time and exponential effect. Equals Yule for $\zeta = 1$ . $\Lambda_1 = (1), \Lambda_2 = (\zeta, \zeta), \Lambda_3 = ((\zeta^2, \zeta^2), \zeta)$ $P_4(T_2^{fb}) = 1/(2\zeta + 1), P_4(T_4^{cat}) = 2\zeta/(2\zeta + 1)$
<b>Unequal fert. inheritance (IF-diff), simple biased speciation, <math>\zeta \geq 1</math> [46, p. 1177]</b> powerRbal::genGrowTree(..., "IF-diff")	$\left(\frac{2\zeta}{\zeta+1} \lambda_p, \frac{2}{\zeta+1} \lambda_p\right)$	$\lambda_i$	Factor $\zeta$ has long-time and exponential effect (opposite effect on the two children). Proportion $\lambda_{c_2}/\lambda_{c_1} = 1/\zeta$ with $\lambda_{c_1} + \lambda_{c_2} = 2\lambda_p$ . Equals Yule for $\zeta = 1$ . $\Lambda_1 = (1), \Lambda_2 = \left(\frac{2\zeta}{\zeta+1}, \frac{2}{\zeta+1}\right), \Lambda_3 = \left(\left(\frac{4\zeta^2}{(\zeta+1)^2}, \frac{4\zeta}{(\zeta+1)^2}\right), \frac{2}{\zeta+1}\right)$ $P_4(T_2^{fb}) = \frac{3\zeta}{(2\zeta+1)(\zeta+2)}, P_4(T_4^{cat}) = \frac{2(\zeta^2+\zeta+1)}{(2\zeta+1)(\zeta+2)}$
<b>Biased speciation,</b> $\zeta \in [0, 1]$ , [5, p. 149] powerRbal::genGrowTree(..., "biased")	$(\zeta \lambda_p, (1 - \zeta) \lambda_p)$	$\lambda_i$	The parent's rate is divided between its two children according to the given ratio $\zeta$ . Note that $\zeta \in [0, 0.5]$ yields the same model. $\Lambda_1 = (1), \Lambda_2 = (\zeta, (1 - \zeta)), \Lambda_3 = ((\zeta^2, \zeta - \zeta^2), (1 - \zeta))$ $P_4(T_2^{fb}) = -2\zeta^2 + 2\zeta, P_4(T_4^{cat}) = 2\zeta^2 - 2\zeta + 1$
<i>Trait-inspired models</i>			
<b>Age-step-based fertility (ASB), <math>\zeta &gt; 0</math> [43, p. 6] <math>\circledast</math></b> powerRbal::genGrowTree(..., "ASB")	$(\lambda_0, \lambda_0)$	$\zeta \lambda_i$	Exponential increase ( $\zeta > 1$ ) or decrease of rates ( $\zeta < 1$ ) with age (in time steps) of lineage. Equals Yule for $\zeta = 1$ . $\Lambda_1 = (1), \Lambda_2 = (1, 1), \Lambda_3 = ((1, 1), \zeta)$
<b>Simple Brownian,</b> $\sigma \geq 0$ , [43, p. 6] $\circledast$ powerRbal::genGrowTree(..., "simpleBrown_sym")	$(\lambda_p + \varepsilon_1, \lambda_p + \varepsilon_2)$	$\lambda_i$	With $\varepsilon_{1,2} \sim N(0, \sigma^2)$ normally distributed with standard deviation $\sigma$ . Rates $< 0$ are set to a small value $> 0$ .
<i>Trait-based models</i>			
Children ( $\lambda_{c_1}, \lambda_{c_2}$ )	Other $\lambda_i$	Children ( $x_{c_1}, x_{c_2}$ )	Other Description $x_i$
<b>Punctuated(-intermittent) linear-Brownian, (Speciation) Brownian evolution model, trait-based, <math>\sigma_x, \sigma_\lambda \geq 0</math>,</b> [35, p. 2142] $\circledast$ powerRbal::genGrowTree(..., "lin-Brown_sym")	$\left(10^{\log(x_{c_1}) + \varepsilon_3}, 10^{\log(x_{c_2}) + \varepsilon_4}\right)$	$\lambda_i$	$(x_p + \varepsilon_1, x_p + \varepsilon_2)$ $x_i$ Inherited trait influences speciation rate. With $\varepsilon_{1,2} \sim N(0, \sigma_x^2)$ and $\varepsilon_{3,4} \sim N(0, \sigma_\lambda^2)$ . Trait values $< 0$ are set to a small value $> 0$ . Note that $\log = \log_{10}$ . There is also a <b>bounded</b> version ("lin-Brown-bounded_sym") of this model with an upper limit for the trait values, e.g., $x_i \in (0, 20)$ symmetrical around $x_0 = 10$ ( $x_0 = 100$ in [1]). Equals Yule for $\sigma_\lambda = \sigma_x = 0$ .
<b>Punctuated(-intermittent) log-Brownian, <math>\sigma_x, \sigma_\lambda \geq 0</math>, [35, p. 2142] <math>\circledast</math></b> powerRbal::genGrowTree(..., "log-Brown_sym")	$\left(10^{\log(x_{c_1}) + \varepsilon_3}, 10^{\log(x_{c_2}) + \varepsilon_4}\right)$	$\lambda_i$	$(10^{\log(x_p) + \varepsilon_1}, 10^{\log(x_p) + \varepsilon_2})$ $x_i$ Inherited trait (with proportional changes) influences speciation rate. With $\varepsilon_{1,2} \sim N(0, \sigma_x^2)$ and $\varepsilon_{3,4} \sim N(0, \sigma_\lambda^2)$ . Note that $\log = \log_{10}$ . Equals Yule for $\sigma_\lambda = \sigma_x = 0$ .

**Table 6:** List of discrete-time tree growing models with extinction. Since many models have multiple names, the name used throughout this manuscript is marked in bold.  $\lambda_0$  and  $\mu_0$  denote the initial speciation and extinction rates of the starting node,  $\lambda_p$  and  $\mu_p$  the parent's respective rates, and  $\lambda_e$  and  $\mu_e$  the rates of the leaf chosen for an extinction event. For the trait-based models, transition rates between states  $i$  and  $j$  are denoted as  $\tau_{ij}$ . Note that in all models including extinction, the algorithm might not reach the desired number  $n$  of leaves and end prematurely in case all lineages go extinct.

Model (Source and R-function)	Children ( $\lambda_{c1}, \lambda_{c2}$ ) ( $\mu_{c1}, \mu_{c2}$ )	Other $\lambda_i$ $\mu_i$	Extinct $\lambda_e$ $\mu_e$	Description and examples
(Simple/constant-rate) <b>birth-death</b> model, $\lambda_0 > 0, \mu_0 \geq 0$ [62, 81] ape::rphylo TESS::tess.sim.taxa TreeSim::sim.bd.taxa	( $\lambda_0, \lambda_0$ ) ( $\mu_0, \mu_0$ )	$\lambda_0$ $\mu_0$	- -	“Reconstructed process”: Birth-death process, where extinct taxa/leaves are removed (and degree-2 vertices are suppressed). Constant and equal speciation and extinction rates. Equals Yule for $\mu_0 = 0$ . Distribution on $\mathcal{BT}_n^*$ is the same as for Yule even for $\mu_0 > 0$ [52, p. 5].
<b>Alternative birth-death</b> model, $\lambda_0 > 0, \mu_0 \geq 0$ powerBal::genAltBirthDeath Tree	( $\lambda_0, \lambda_0$ ) ( $\mu_0, \mu_0$ )	$\lambda_i$ $\mu_i$	0 0	Extinct taxa/leaves remain in the tree as “fossils” with speciation and extinction rate 0. Note that, as opposed to other models employing fossils in which fossils are ignored and only extant species are counted, the fossils in this model count towards the total number $n$ of leaves. Equals Yule for $\mu_0 = 0$ .
<i>Trait-based models</i>				
(Trait = Age, time, (partly) inheritable trait (e.g., body size) affecting speciation, environment, number of co-existing species etc.)				
Density-dependent model [32] poweRbal::genDensityTree	( $\lambda_0, \lambda_0$ ) ( $\mu_N, \mu_N$ )	$\lambda_0$ $\mu_N$	- -	With $\mu_N = \begin{cases} \frac{\lambda_0 N}{N^*} & \text{if } N < N^* \\ \lambda_0 & \text{if } N \geq N^* \end{cases}$ , where $N$ denotes the number of currently existing lineages, and $N^*$ is an equilibrium number of lineages. In other words, the speciation rate is constant, but the extinction rate increases linearly with the number of co-existing lineages until the equilibrium $N^*$ is reached at which point $\mu = \lambda$ . Extinct taxa are removed (reconstructed process).
<b>SSE models</b> state-dependent speciation and extinction models (see, e.g., [19, 20, 22, 25, 50, 80])	Family of models extending birth-death models to account for speciation, extinction, and trait evolution. Each species is associated with a specific trait/state (observed or hidden), and can transition to another state, or speciate (resp. go extinct) with rates depending on its current state.			
↳ <b>BiSSE</b> [50] diversitree::tree.bisse powerBal::genBiSSE Tree	Each species has a binary trait associated with it, and is either in state $A$ or in state $B$ . In any infinitely small time interval $(t, t + dt)$ , a species in state $A$ speciates with rate $\lambda_A$ (resulting in two new species in state $A$ ), goes extinct with rate $\mu_A$ , or transitions to state $B$ with rate $\tau_{AB}$ . Similarly, a species in state $B$ speciates with rate $\lambda_B$ , goes extinct with rate $\mu_B$ , and transitions to state $A$ with rate $\tau_{BA}$ . Extinct species are removed. Several SSE models are implemented in the R package diversitree [20].			
↳ <b>Multi-rate (MR) model</b> [60] ↗	$\begin{array}{ccccc} \dagger & \xleftarrow{\mu_A} & A & \xrightleftharpoons[\tau_{BA}]{\lambda_A} & B \xrightarrow{\mu_B} \dagger \\ & & \circlearrowleft & & \circlearrowright \end{array}$ Given a finite state space $S$ , and a single leaf at time $t = 0$ , this model proceeds as follows: In any infinitely small time interval $(t, t + dt)$ , any species which was in a state $i$ at time $t \geq 0$ , (i) transitions to some other state $j$ with probability $\tau_{ij}dt$ , (ii) remains in state $i$ but gives birth to a new species in some state $j$ with probability $\lambda_{ij}dt$ , or (iii) does not undergo any change (i.e., remains in state $i$ and does not give birth) with probability $1 - \eta_i$ . Here, $\eta_i := \tau_{iS} + \lambda_{iS}$ and $\tau_{iA} := \sum_{j \in A} \tau_{ij}$ and $\lambda_{iA} := \sum_{j \in A} \lambda_{ij}$ for any $A \subseteq S$ . We remark that we placed this model under SSE models due to its similarities with the former, even though it is not usually listed as an SSE model in the literature. It may also be interpreted as a continuous-time model. ↳ Is a modification of a multi-type branching process with at most two offspring of one particle at a time; includes as special cases the Yule, PDA, and comb models (for further details, see [60]).			

### 3.2.2 Continuous-time tree growing models acting at the leaves

In this section, we consider continuous-time tree growing models acting at the leaves. These models either modify the leaves' speciation (and extinction) rates, like their discrete-time counterparts (see Section 3.2.1) but in a continuous fashion, or they vary waiting times until events using some probability distribution. In particular, the models in Tables 7 and 8 vary speciation and extinction rates based on time (e.g., based on a species' age) or based on traits. The models in Table 9 on the other hand vary waiting times directly. These models are also known as *Bellman-Harris* (B-H) models [4] and do not use rates and their natural exponentially distributed waiting times like, e.g., the Yule model, but an arbitrary waiting time distribution. However, similar to the idea of Yule, the waiting times of all leaves follow the same distribution and extinction does not occur. The Yule models is thus a special case of the Bellman-Harris models. As a generalization of the B-H models, the birth-death models, and the Yule model, there are the Bellman-Harris models with extinction (B-H-ex). A B-H-ex model consists of an arbitrary waiting time distribution for speciation and another for extinction. For simulation purposes, we remark that the R package `TreeSimGM` by [27] is devoted to simulating phylogenetic trees under B-H and B-H-ex models (with an additional option of lineage-specific rate changes). As an example, `TreeSimGM::sim.taxa(numbsim=1, n=10, waitsp="rweibull(0.5,2)", waitext="rexp(1)")` would generate one tree on 10 taxa under a birth-death model with waiting times until speciation following a Weibull(0.5, 2) distribution and waiting times until extinction following an Exponential(1) distribution.

**Remarks on the implementation of continuous-time tree growing models: Discrete-time approximation.** The continuous process can be simulated with a discrete-time approximation. For this, we update the rates (and other additional trait values) every small time unit  $\delta$ . Even though we do not have to consider waiting times in other parts of the present manuscript (as they only affect the edge lengths in tree models based on time steps), they are relevant here as they determine how drastically, i.e., after how many time units  $\delta$  and corresponding updates of the rates, the rates and their relative proportions to each other have changed prior to the current speciation event.

In detail, the procedure looks as follows. Let  $f$  be a function that changes some rate (note that we might have several functions changing different rates and/or trait values and the principle described below applies to all of them). Initially, there is only the rate of the initial single node, but at later times, independent of where we are in the procedure, we do the following:

Let  $t_e$  be the time of the last event with  $d_e \cdot \delta \leq t_e < (d_e + 1) \cdot \delta$  for some  $d_e \in \mathbb{N}_{\geq 0}$ . Now, let there be  $k$  rates  $\lambda_1, \dots, \lambda_k$ , e.g., the speciation rates of  $k$  species at some point in time  $t \geq t_e$  with  $(d_e + d) \cdot \delta \leq t < (d_e + d + 1) \cdot \delta$  with  $d \in \mathbb{N}_{\geq 0}$  after the last event.

We draw a waiting time  $t_w$  until the next event at random (it is  $\exp\left(\sum_{1 \leq j \leq k} \lambda_j\right)$ -distributed).

If  $t_w$  is larger than the accumulated waiting time  $(d_e + d + 1) \cdot \delta - t_e$  until the next point in time  $(d_e + d + 1) \cdot \delta$ , we update the rates. This results in  $k$  updated rates  $f(\lambda_1), \dots, f(\lambda_k)$  at time  $(d_e + d + 1) \cdot \delta$ , and we repeat the process.

If  $t_w \leq (d_e + d + 1) \cdot \delta - t_e$ , an event happens at time

$$t'_e = \begin{cases} t_e + ((d_e + d) \cdot \delta) & \text{if } t_w \leq (d_e + d) \cdot \delta - t_e \\ t_e + t_w & \text{if } (d_e + d) \cdot \delta - t_e < t_w \leq (d_e + d + 1) \cdot \delta - t_e \end{cases}$$

(which event happens is determined by the proportions of the rates). Next, we incorporate the event, for example, a speciation event resulting in rates  $\lambda'_1, \dots, \lambda'_{k+1}$ , before updating the rates. In the example of a speciation event, this would result in  $k + 1$  rates  $f(\lambda'_1), \dots, f(\lambda'_k)$  at time  $t = t'_e$  with  $(d_e + d) \cdot \delta \leq t'_e < (d_e + d + 1) \cdot \delta$ , and we repeat the process.

As an example, Agapow and Purvis [1] implemented such a discrete approximation of a continuous-time model by reassessing the species' ages and rates at least every  $\delta = 0.001$  time units and additionally at every speciation event.

**Table 7:** List of *age-based continuous-time tree growing models based on modifying speciation and extinction rates*. Let  $a_i$  be the time since the last speciation of a lineage  $i$ , and let  $f(\cdot)$  and  $g(\cdot)$  denote age-dependent speciation (resp. extinction) rates. Since many models have multiple names, the name used throughout this manuscript is marked in bold. Note that some of the models below are also considered as functions of overall time (rather than species' age) in the literature. In particular, the implementations of these models in **TESS** and **TreeSim** depend on time, whereas the implementation in **TreeSimGM** incorporates the species' age instead.

Model (Source and R-function)	Living	Extinct	Description and examples
	$\lambda_i$	$\lambda_e$	
$\mu_i$	$\mu_e$		
General birth-death model [41, 42, 54] $\circledast$ TESS::tess.sim.taxa TreeSimGM::sim.taxa	$f(a_i)$ $g(a_i)$	0/- 0/-	Varying rates (functions of age). For models with $g \not\equiv 0$ , extinct leaves are commonly removed from the tree (rates deleted “-”). A possible modification is to let them remain in the tree as fossils (rates set to 0, but still counting towards the total number of leaves in the tree; see also alternative birth-death model in Table 6). Equals Yule if $f \equiv \lambda_0$ constant and $g \equiv 0$ .
$\hookrightarrow$ Age-based (decreasing) [1, p. 867] $\circledast$ TreeSimGM::sim.taxa	$f(a_i) = \frac{A}{\sqrt{a_i}} + 0.5$		Speciation rate decreasing with lineage's age $a_i$ . $A = 0.3$ for weaker and $A = 0.6$ for stronger dependency on age. Remark: The initial rate for new species remains unclear for this choice of function $f$ as $f(a_i) \xrightarrow[a_i \rightarrow 0]{} \infty$ [1, p. 867].
$\hookrightarrow$ Logistic [56] $\circledast$ TreeSimGM::sim.taxa TESS::tess.sim.taxa	$f(a_i) = \frac{1}{1+e^{-(\beta_f \cdot a_i + \alpha_f)}}$	$g(a_i) = \frac{1}{1+e^{-(\beta_g \cdot a_i + \alpha_g)}}$	where $\alpha_f, \alpha_g, \beta_f$ , and $\beta_g$ are parameters. If $=\beta_f$ (resp. $\beta_g$ ) is strictly positive, the corresponding rate is an increasing function with respect to age. If it is strictly negative, it is a decreasing function and if it is zero, $f(a_i)$ and $g(a_i)$ are constant. Note that we phrased this model in terms of a species age $a_i$ , i.e., time since last speciation, whereas the parameter in [56] is time since the process was started (where the root is associated with time $t = 0$ ).
$\hookrightarrow$ Break-point, phase-shift, or episodic birth-death model [28, 56, 73] $\circledast$ TESS::tess.sim.taxa TreeSim::sim.rateshift.taxa TreeSimGM::sim.taxa	$f(a_i) = \begin{cases} \lambda_1 & \text{if } a_i \leq a^* \\ \lambda_2 & \text{if } a_i > a^* \end{cases}$		Here, $a^*$ is some threshold age, or break point, at which the speciation rate changes (as a generalization, several break points may be incorporated; this is also called an episodic birth-death process, see, e.g., [28, 73]). While [56] did not specify a model for $g(a_i)$ , a second break-point model or any other model can be used to model extinction. Note that we state this model in terms of time since the last speciation of a species, but it can also be stated in terms of time since the process started [56].
$\hookrightarrow$ Explosive radiation [77, p.106] $\circledast$ TreeSimGM::sim.taxa	$f(a_i) = \begin{cases} \lambda > 0 & \text{if } a_i \leq a^* \\ 0 & \text{else} \end{cases}$	$g \equiv 0$	Here, $a^*$ is some threshold age, and unless a species has undergone speciation within a time interval of length $a^*$ , it will never do so. Yields the PDA model for $a^* < 1/n$ ([77]).
$\hookrightarrow$ Asymmetric refractory period[49] TreeSimGM::sim.taxa(..., symmetric=F,...)	$f(a_i) = \begin{cases} 0 & \text{if } a_i \leq a^* \text{ and } i \text{ subject to refraction} \\ \lambda > 0 & \text{else} \end{cases}$		and $g \equiv 0$ All lineages have the same speciation rate $\lambda > 0$ , except that following speciation, <i>one</i> daughter lineage has $\lambda = 0$ during a refractory period of length $a^*$ .
$\hookrightarrow$ Symmetric refractory period [7] TreeSimGM::sim.taxa(..., symmetric=T,...)	$f(a_i) = \begin{cases} \frac{\lambda}{a^*} \cdot a_i & \text{if } a_i \leq a^* \\ \lambda > 0 & \text{else} \end{cases}$	$g \equiv 0$	After speciation, <i>both</i> daughter lineages undergo a refractory period of length $a^*$ , where their speciation rate increases linearly from zero to $\lambda > 0$ , the common constant speciation rate of all lineages.
Mass extinction [73] $\circledast$ TESS::tess.sym.taxa(..., massExtinctionTimes=c(), massExtinctionSurvivalProbabilities=c(),...) TreeSim::sim.rateshift.taxa			Any choice for $f(a_i)$ and $g(a_i)$ (often a break-point model is used, i.e., speciation and extinction rates are constant within a time interval but may shift between time intervals) is paired with events of mass extinctions: at a time point $t$ , a proportion $0 \leq p_t \leq 1$ of the currently existing species survives. The surviving set is chosen uniformly at random.

**Table 8:** List of *trait-based continuous-time tree growing models (without extinction) based on modifying speciation rates*. Here,  $x(i, t)$  is a trait value assigned to species  $i$  at time  $t$  and  $f(\cdot)$  denotes the trait-dependent speciation rate.

Model (Source and R-function)	Description and examples
Gradual linear- and log-Brownian, $\sigma_x, \sigma_\lambda > 0$ [35, p. 2143] $\circledast$	$x(i, t) = x(i, t - \delta) + \varepsilon_x$ (linear-Brownian) or $\log(x(i, t)) = \log(x(i, t - \delta)) + \varepsilon_\lambda$ (log-Brownian) and $f(x(i, t)) = 10^{\log(x(i, t)) + \varepsilon_\lambda}$ . Here, $\delta > 0$ is an infinitely small time step, and $\varepsilon_x \sim N(0, \sigma_x^2)$ and $\varepsilon_\lambda \sim N(0, \sigma_\lambda^2)$ are normally distributed random variables. All trait values $x(i, t)$ and speciation rates $f(\cdot)$ are updated at every time step. Note that $\log = \log_{10}$ .
Punctuated-continuous linear- and log-Brownian, $\sigma_x, \sigma_\lambda > 0$ [35, p. 2143] $\circledast$	$x(i, t) = x(i, t - \delta) + \varepsilon_x$ (linear-Brownian) or $\log(x(i, t)) = \log(x(i, t - \delta)) + \varepsilon_\lambda$ (log-Brownian) and $f(x(i, t)) = 10^{\log(x(i, t)) + \varepsilon_\lambda}$ . Here, $\delta > 0$ is an infinitely small time step, and $\varepsilon_x \sim N(0, \sigma_x^2)$ and $\varepsilon_\lambda \sim N(0, \sigma_\lambda^2)$ are normally distributed random variables. Only the trait values $x(i, t)$ of the emerging daughter species are updated at their corresponding speciation events. All speciation rates $f(\cdot)$ are updated at every time step. Note that $\log = \log_{10}$ .

**Table 9:** List of *continuous-time tree growing models based on modifying waiting times*. Since many models have multiple names, the name used throughout this manuscript is marked in bold.

Model (Source and R-function)	Waiting time distribution for speciation [extinction] event at leaf $i$	Description and examples
Uniform model, proportional-to- distinguishable- arrangements (or -types) model ( <b>PDA</b> ) [64] powerRbal::genPDATree ape::rtopology(..., rooted=T)	Weibull-distributed with shape parameter tending to zero [-]	B-H model that simulates explosive radiation (species can only speciate for a short time after their emergence) [27, p. 755] (using the result of [77, Theorem 6]).
<b>Weibull</b> [26, 39] $\circledast$ TreeSimGM::sim.taxa	Weibull-distributed [Weibull-distributed] (varying parameters)	Hagen et al. [26] observed a strong signal for the shape parameter of the speciation Weibull distribution to be strictly between 0 and 1 for empirical trees, indicating a decreasing speciation rate with increasing species age. Tree shapes were found to be largely invariant under the parameters of the extinction Weibull distribution, but branch lengths were influenced by the latter. See also [39] for a related study.
<b>Phase-type</b> [71] $\circledast$ TreeSimGM::sim.taxa	Coxian phase-type (PH) distribution for cont. time Markov chains (CTMC)	PH distributions describe the time to absorption in a CTMC with a single absorbing state (here: speciation or extinction) and a finite number of non-absorbing states (phases). Informally, a species passes through different phases during its lifetime where it can either undergo speciation (extinction) or move to the next phase with certain rates.

### 3.2.3 Discrete-time tree growing models acting at edges and vertices

The models presented in this section generate trees by either attaching new leaves to existing edges, i.e., subdividing an edge with a new parent node  $s$  and connecting it to a new leaf  $l$  with a new pendant edge  $(s, l)$  (Ford's  $\alpha$ -model and PDA model), or by attaching new leaves to existing edges and existing inner vertices (Chen-Ford-Winkel's  $\alpha - \gamma$ -model). Note that attaching a leaf to a pendant edge is equivalent to turning the incident leaf into a cherry. However, attaching leaves to existing inner vertices, allows for the generation of *non-binary* trees. Furthr details of these models can be found in Table 10.

**Table 10:** List of further tree growing models that do not use rates. Since many models have multiple names, the name used throughout this manuscript is marked in bold.

Model (Source and R-function)	Description
Ford's $\alpha$ -model, $\alpha \in [0, 1]$ [21, 40] powerRbal::genFordsAlphaTree	Start with a cherry and add an additional temporary root edge ( $\rho_{temp}, \rho$ ). Then, in each step – let $m$ be the current leaf number – choose any edge, where each of the $m - 1$ inner edges has probability $p = \frac{\alpha}{m-\alpha}$ and each of the $m$ pendant edges has probability $p = \frac{1-\alpha}{m-\alpha}$ , subdivide it, and add a new pendant edge with a leaf in each step. Do this until reaching $n$ leaves. Last, delete the edge incident to $\rho_{temp}$ . Equals Yule for $\alpha = 0$ , PDA for $\alpha = 1/2$ , comb for $\alpha = 1$ .
Chen-Ford-Winkel's $\alpha$ - $\gamma$ -model [8]	Extension of Ford's $\alpha$ -model to generate non-binary trees: Start with a cherry and add an additional temporary root edge ( $\rho_{temp}, \rho$ ). Then, in each step – let $m$ be the current leaf number – choose any edge or an (inner) vertex of out-degree $k \geq 2$ , where each of the $m$ pendant edges has probability $\frac{1-\alpha}{m-\alpha}$ , each other edge has probability $\frac{\gamma}{m-\alpha}$ , and each inner vertex of out-degree $k \geq 2$ has probability $\frac{(k-1)\alpha-\gamma}{m-\alpha}$ . If an edge is chosen, subdivide it, and add a new pendant edge with a leaf. If an inner vertex is chosen, add a new leaf by attaching a new pendant edge to this vertex. Do this until reaching $n$ leaves. Last, delete the temporary root edge. Equals Ford's $\alpha$ -model for $\gamma = \alpha$ .
Uniform model, proportional-to-distinguishing-arrangements (or -types) model ( <b>PDA</b> ) [64] powerRbal::genPDATree ape::rtopology(..., rooted=T)	Start with an unrooted tree with 3 leaves. Then, in each step, choose any edge, subdivide it, and add a new pendant edge with a leaf until reaching $n$ leaves. Last, choose an edge to insert a root [57, p. 8].

### 3.3 Distribution-based tree models

In this section, we list models that are based on some simple distribution on the space of rooted binary (phylogenetic) trees. A list of these models can be found in Table 11.

**Table 11:** List of distribution-based tree models. Since many models have multiple names, the name used throughout this manuscript is marked in bold.

Model (Source and R-function)	Probabilities	Description
Uniform model, proportional-to-distinguishing-arrangements (or -types) model ( <b>PDA</b> ) [64] powerRbal::genPDATree ape::rtopology(..., rooted=T)	$P_n(T) = P_n(\mathcal{T}) \cdot  \mathcal{T}_T  = \frac{n!}{2^{s(T)} \cdot (2n-3)!!}$	All phylogenetic trees $\mathcal{T} \in \mathcal{BT}_n$ are equiprobable, i.e., $P_n(\mathcal{T}) = \frac{1}{ \mathcal{BT}_n } = \frac{1}{(2n-3)!!}$ .
Uniform model, equiprobable-types-model ( <b>ETM</b> ) powerRbal::genETMTree ape::rtree(..., equiprob = T)	$P_n(T) = \frac{1}{ \mathcal{BT}_n^* } = \frac{1}{we(n)}$	All rooted binary trees $T \in \mathcal{BT}_n^*$ are equiprobable.
<b>Comb</b> model, Caterpillar model [2] powerRbal::genCombTree	$P_n(T_n^{cat}) = 1$	Yields the caterpillar tree (comb tree) with $n$ leaves, i.e., the most imbalanced tree.
Greedy from the bottom ( <b>GFB</b> ) powerRbal::genGFBTree	$P_n(T_n^{gfb}) = 1$	Yields the greedy from the bottom tree $T_n^{gfb}$ [12] with $n$ leaves, a tree regarded as most balanced by several tree balance indices [18].
Maximally balanced ( <b>MB</b> ) powerRbal::genMBTree	$P_n(T_n^{mb}) = 1$	Yields the maximally balanced tree $T_n^{mb}$ [51] with $n$ leaves, a tree regarded as most balanced by several tree balance indices [18].

## 4 Power analysis of balance indices – comprehensive overview of the simulation results

This section contains all figures of the conducted simulation studies (see Sections 3 and 4 in the main document). For all tests we used the starting rate  $\lambda_0 = 1$ .

All tests can be replicated (or also modified/extended) using our software package `poweRbal` (see Section 5 in the main document). Below we exemplarily provide the code for the power comparison concerning the symmetric punctuated(-intermittent) log-Brownian model. The code can be directly executed after loading the package with `library("poweRbal")`. To replicate any of the other power comparisons, simply exchange the information about the tree model and its parameters (marked with - EDIT -). Use `?genTrees` for information on how to access the available tree models. The log-Brownian model shown below, for example, requires the user to specify two parameters  $\sigma_\lambda$  (here varying from 0 to 2) and  $\sigma_x$  (here set to 0.1).

```

selected_N_d <- 1000L
selected_n <- 30L

# Specify the tree model and the parameter values.                                     - EDIT -
selected_tm <- list(list("log-Brown_sym", c(0, 0.1)),
                     list("log-Brown_sym", c(0.25, 0.1)),
                     list("log-Brown_sym", c(0.5, 0.1)),
                     list("log-Brown_sym", c(0.75, 0.1)),
                     list("log-Brown_sym", c(1, 0.1)),
                     list("log-Brown_sym", c(1.25, 0.1)),
                     list("log-Brown_sym", c(1.5, 0.1)),
                     list("log-Brown_sym", c(1.75, 0.1)),
                     list("log-Brown_sym", c(2, 0.1)))
selected_params <- c(0, 0.25, 0.5, 0.75, 1, 1.25, 1.5, 1.75, 2)

# Choose the TSS (all suitable TSS for trees with 30 leaves except ALD, AVD,
# TPL, TIP, stairs1, and corrColl).
selected_tss <- getAllTSS(n = selected_n)
selected_tss <- selected_tss[!selected_tss %in% c("ALD", "AVD", "TPL",
                                                 "TIP", "stairs1", "corrColl")]

# Do the power comparison.
set.seed(42)
power_data <- powerComp(tss = selected_tss, alt_models = selected_tm,
                         n = selected_n, sample_size = selected_N_d,
                         with_CIradius = TRUE)

# Additional information for the depiction of the name                                     - EDIT -
# of the tree model and its parameter.
tm_name <- c(bquote(paste("Symmetric log-Brownian model with parameter ",
                           "\U1D70E", " ", { }["\U03BB"], " (", italic(n),
                           " = ", .(selected_n), " ", italic(N[d]), " = ",
                           .(selected_N_d), ")")),
              bquote(paste("\U1D70E", " ", { }["\U03BB"])), expression(sigma))

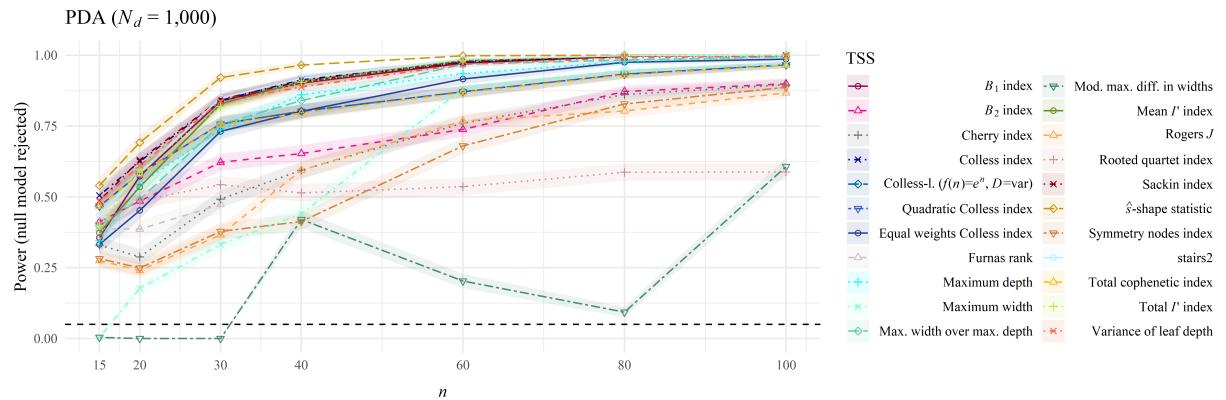
# Additional information for depiction of the TSS.
selected_tss_names <- getTSSnames(selected_tss)
selected_tss_names[selected_tss=="mWomD"] <- "Max. width over max. depth"
selected_tss_names[selected_tss=="modMaxDelW"] <- "Mod. max. diff. in widths"
selected_tss_names[selected_tss=="CollLike"] <- expression(paste("Colless-l. (",
                                                               italic("f"), "(", italic("n"), ")=", italic("e")^italic("n"), ",
                                                               italic("D"), "=var)"))
selected_tss_ltys <- rep(1:6,
                        ceiling(length(selected_tss)/6))[1:length(selected_tss)]

```

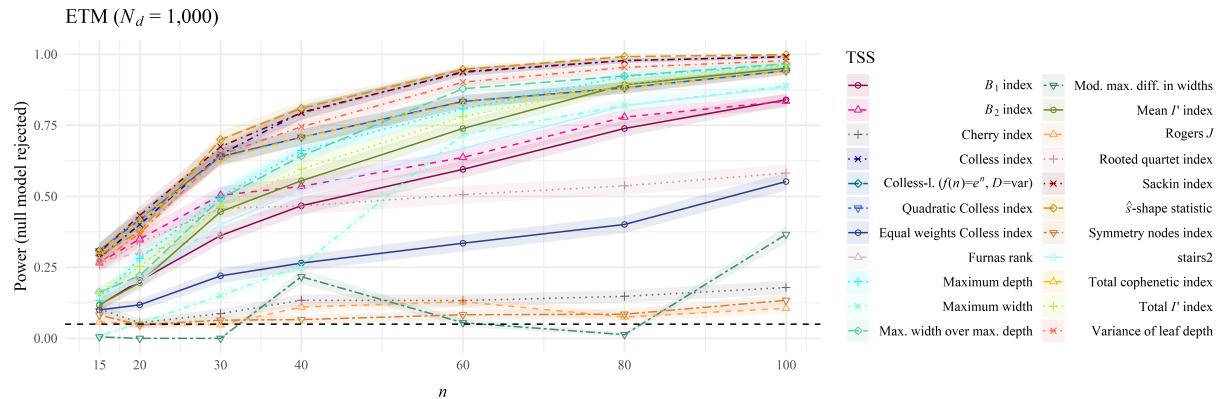
```

# Plot the results.
showPower_param(
  power_data,
  tss_names = selected_tss_names,
  tss_colors = getTSScolors(selected_tss),
  tss_lty = selected_tss_lty,
  model_name = tm_name,
  model_param = selected_params,
  sig_lvl = 0.05,
  ylim = c(0,1), ylab = "Power (null model rejected)"
)

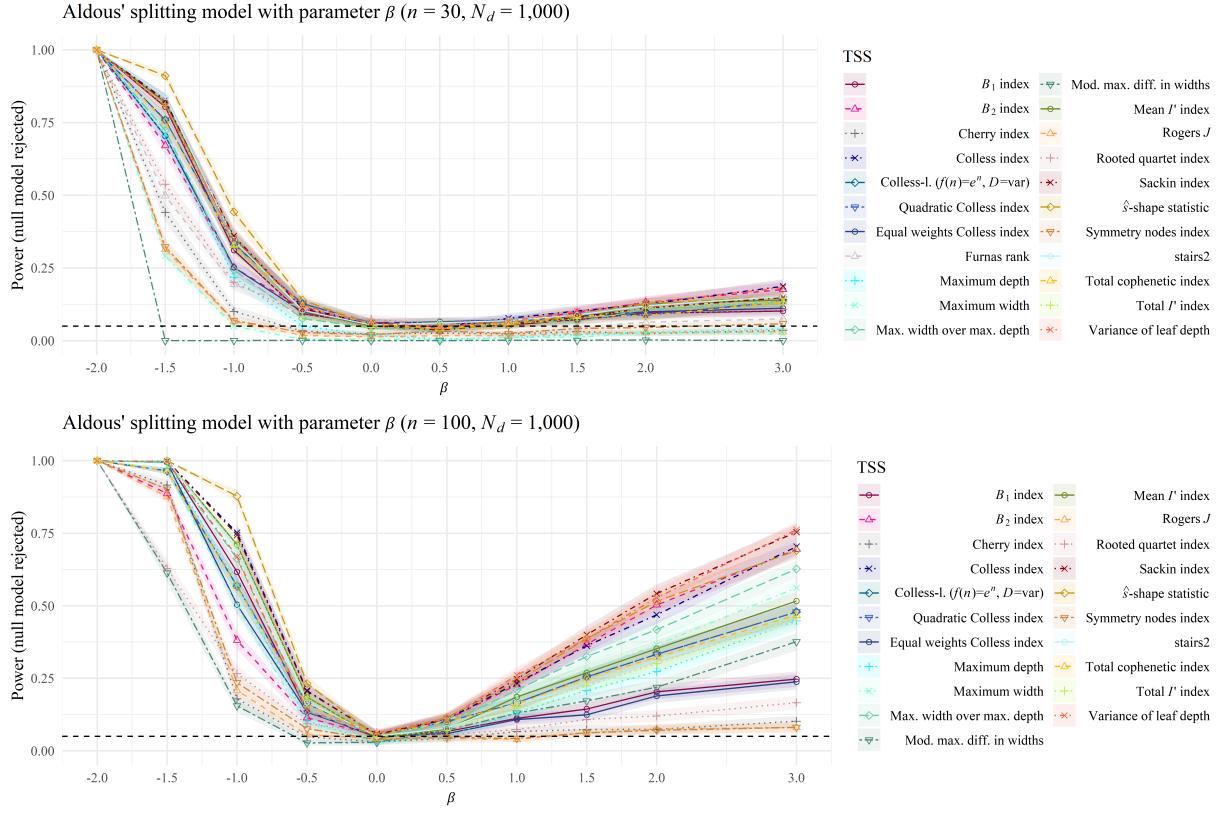
```



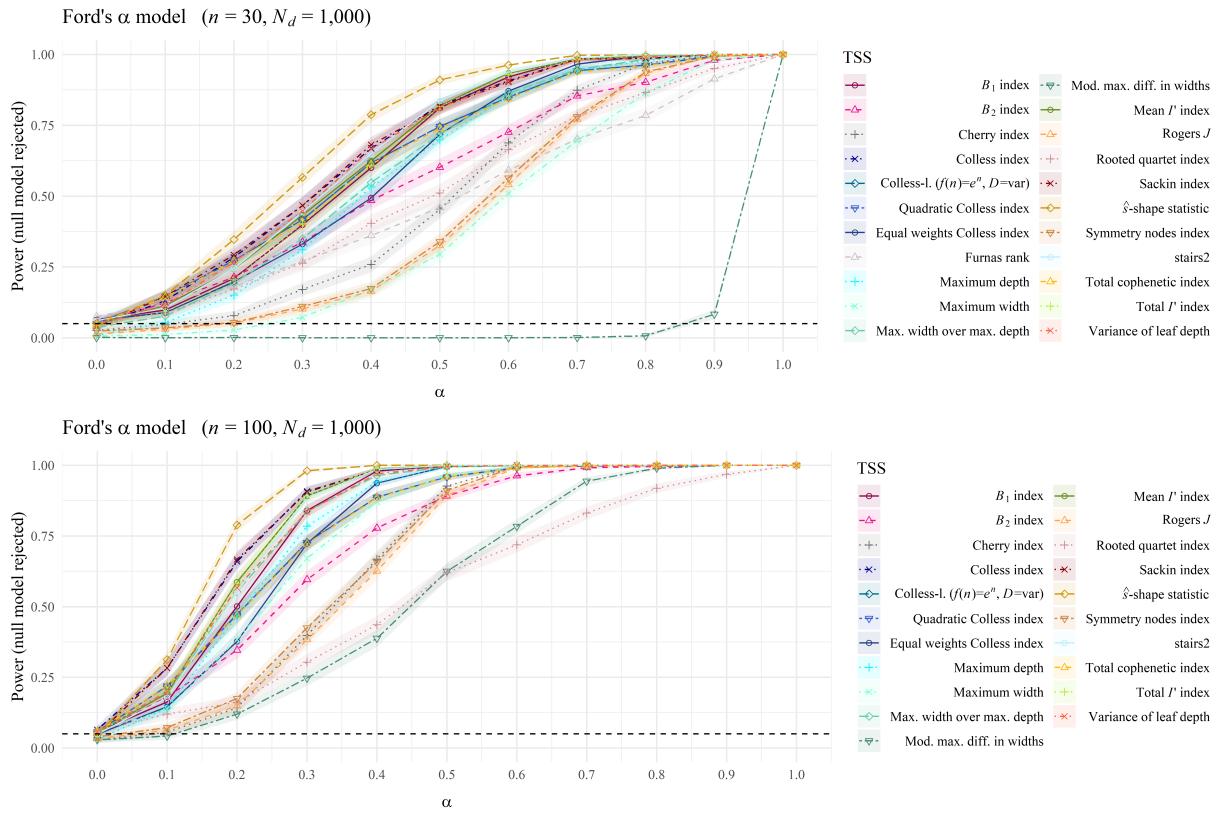
**Figure 1:** This figure displays the power of all TSS to correctly identify trees generated under the PDA model as not having been generated under the Yule model for several choices of  $n$ .



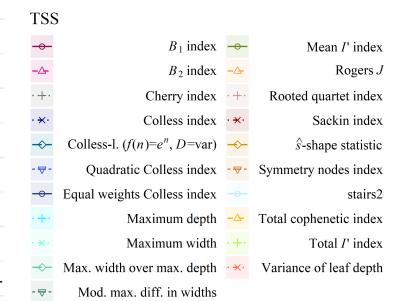
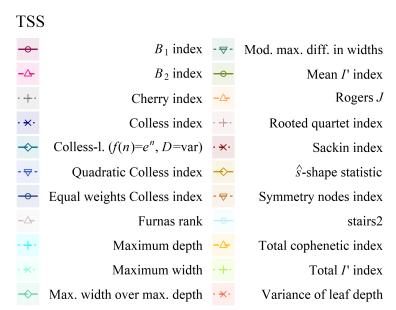
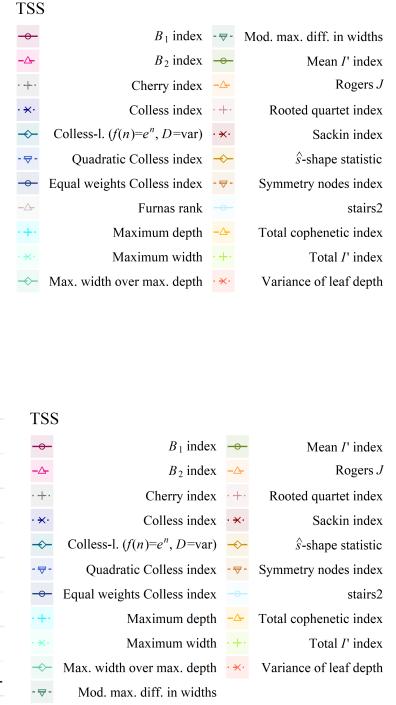
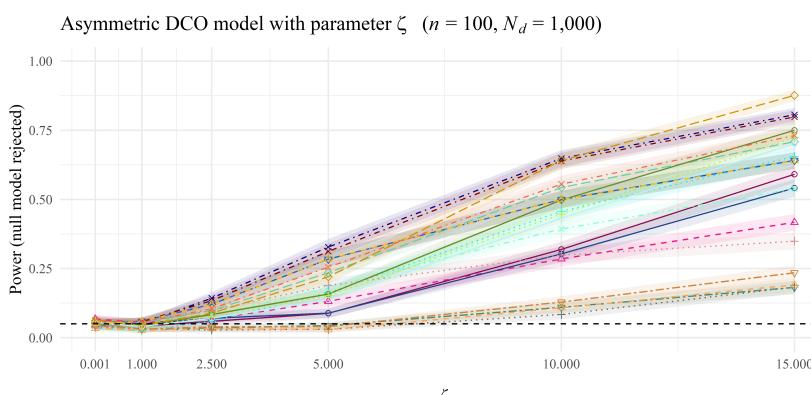
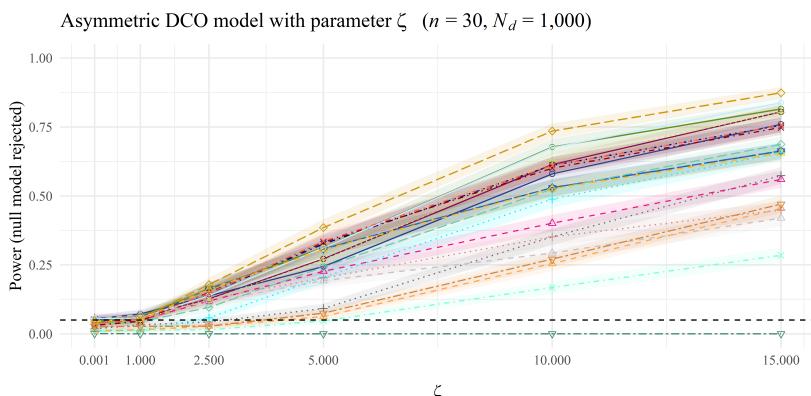
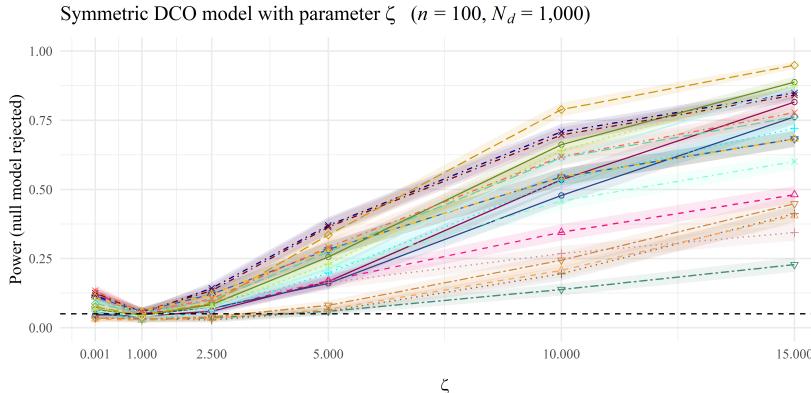
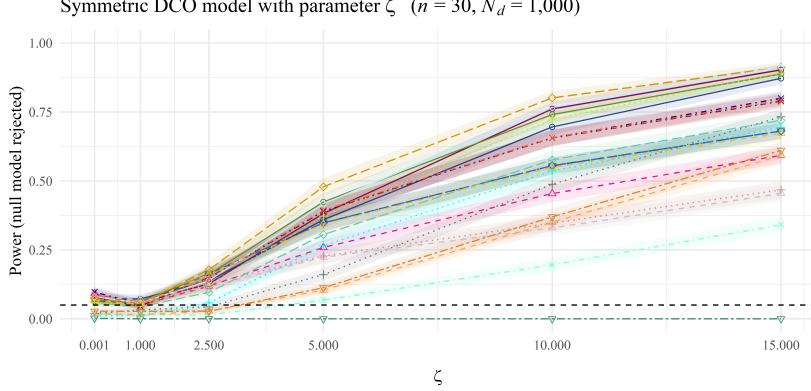
**Figure 2:** This figure displays the power of all TSS to correctly identify trees generated under the ETM as not having been generated under the Yule model for several choices of  $n$ .



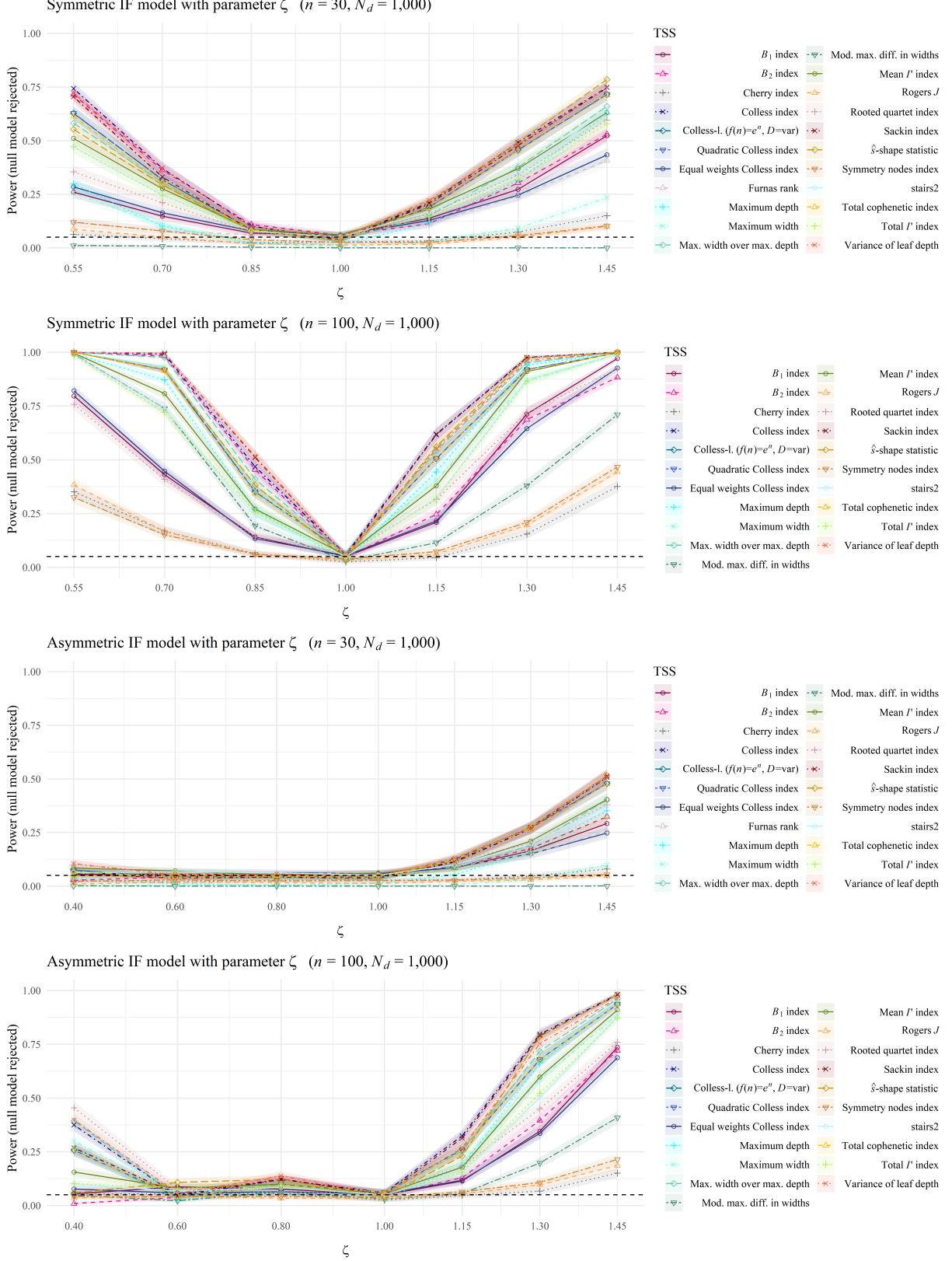
**Figure 3:** This figure displays the power of the best, a medium and the worst TSS to correctly identify trees generated under the Aldous'  $\beta$  splitting model as not having been generated under the Yule model. Since for  $\beta = 0$ , Aldous' splitting model corresponds to the Yule model, all TSS rejected  $\approx 0.05\%$  of the trees in that case (as specified with the level of significance).



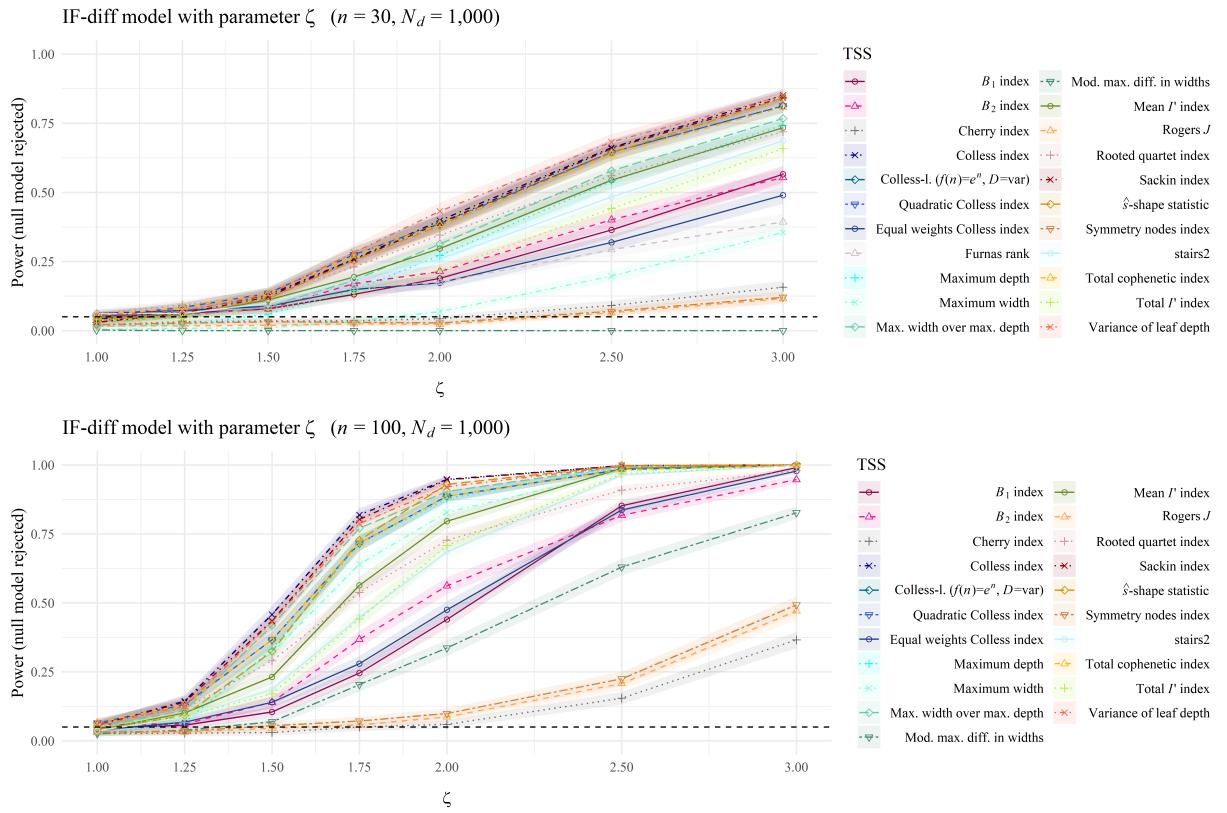
**Figure 4:** This figure displays the power of all TSS to correctly identify trees generated under Ford's  $\alpha$  model as not having been generated under the Yule model. Since for  $\alpha = 0$ , Ford's  $\alpha$  model corresponds to the Yule model, all TSS rejected  $\approx 0.05\%$  of the trees in that case (as specified with the level of significance).



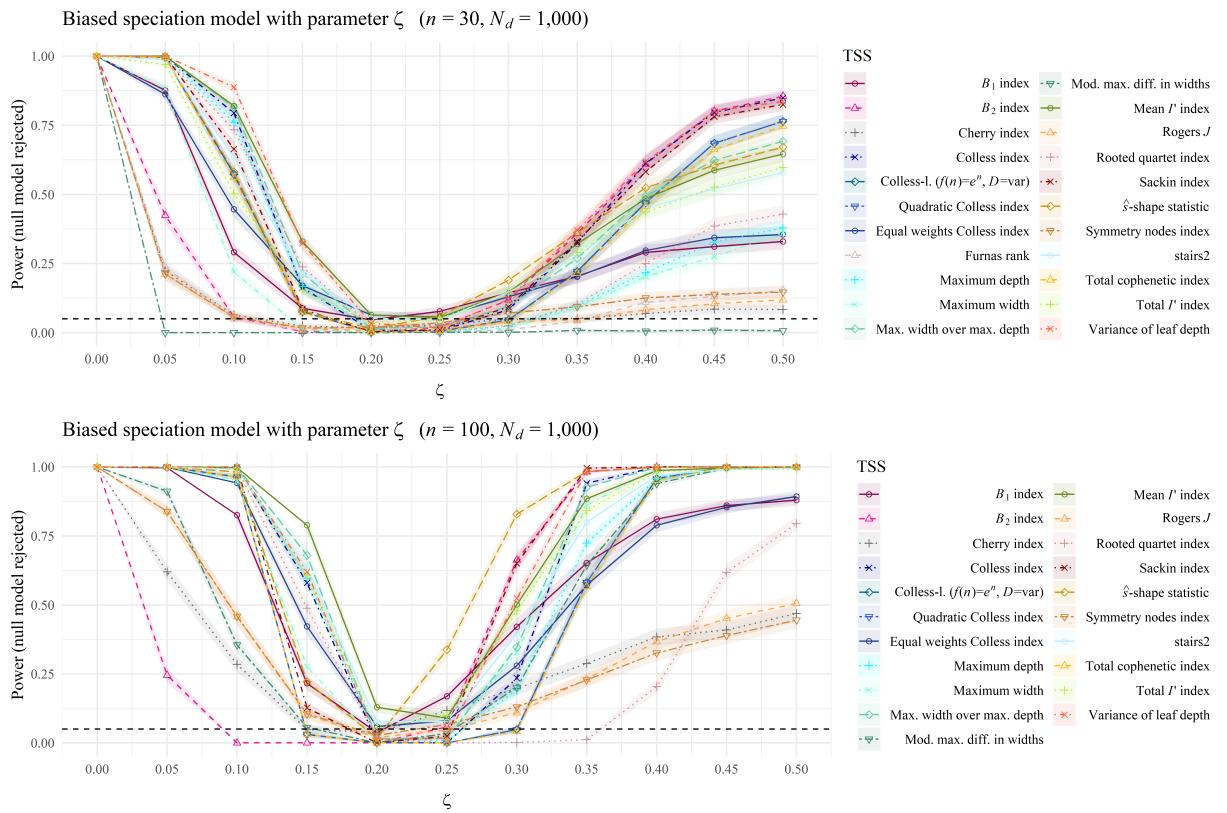
**Figure 5:** This figure displays the power of all TSS to correctly identify trees generated under the (a)symmetric DCO model as not having been generated under the Yule model. Since for  $\zeta = 1$ , the (a)symmetric DCO model corresponds to the Yule model, all TSS rejected  $\approx 0.05\%$  of the trees in that case (as specified with the level of significance).



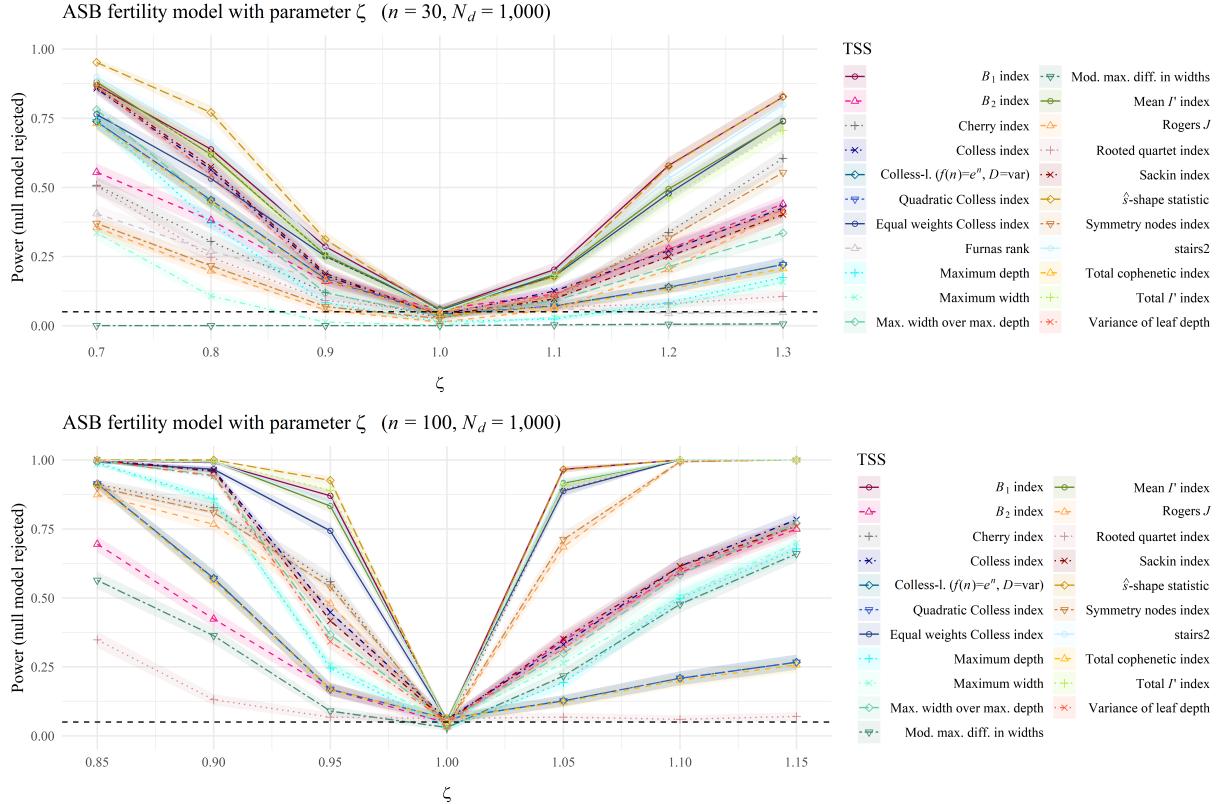
**Figure 6:** This figure displays the power of all TSS to correctly identify trees generated under the (a)symmetric IF model as not having been generated under the Yule model. Since for  $\zeta = 1$ , the (a)symmetric IF model corresponds to the Yule model, all TSS rejected  $\approx 0.05\%$  of the trees in that case (as specified with the level of significance).



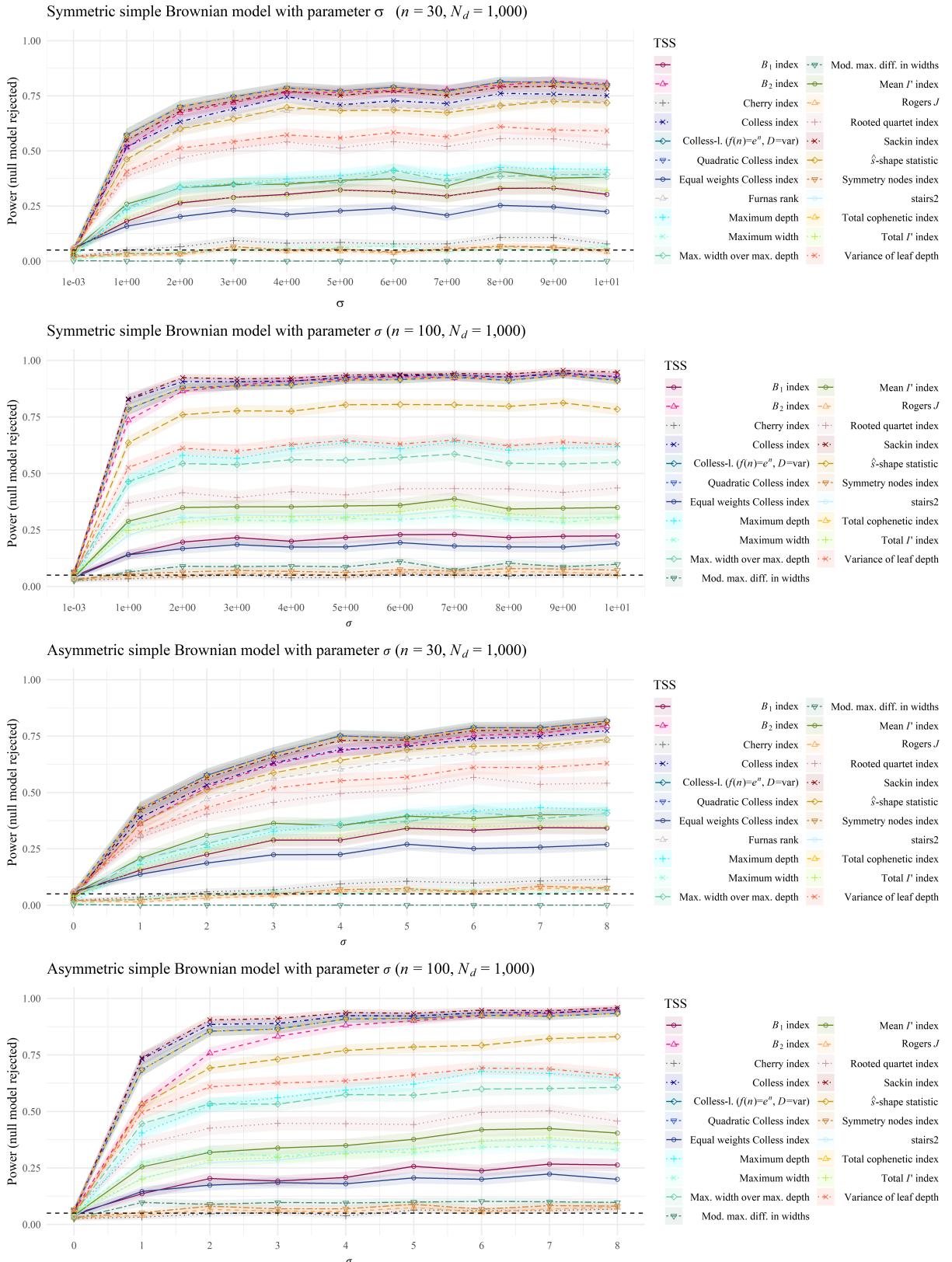
**Figure 7:** This figure displays the power of all TSS to correctly identify trees generated under the IF-diff model as not having been generated under the Yule model. Since for  $\zeta = 1$ , the IF-diff model corresponds to the Yule model, all TSS rejected  $\approx 0.05\%$  of the trees in that case (as specified with the level of significance).



**Figure 8:** This figure displays the power of all TSS to correctly identify trees generated under the biased speciation model as not having been generated under the Yule model.

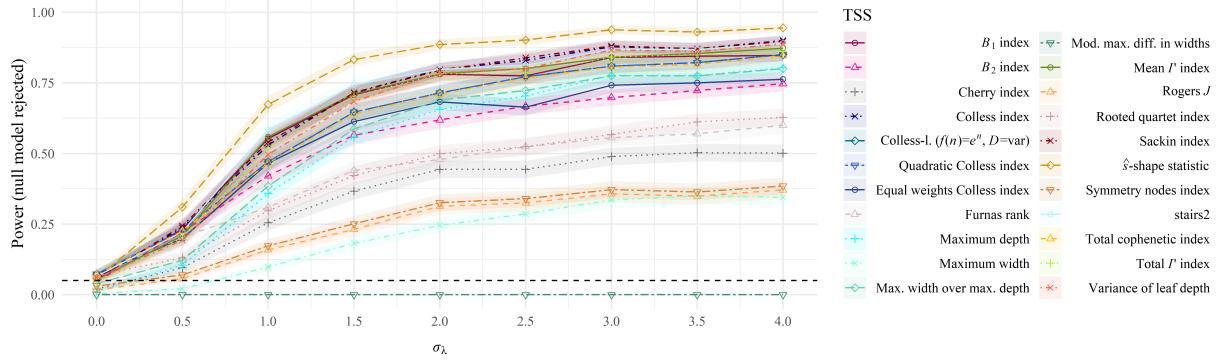


**Figure 9:** This figure displays the power of all TSS to correctly identify trees generated under the ASB fertility model as not having been generated under the Yule model. Since for  $\zeta = 1$ , the ASB fertility model corresponds to the Yule model, all TSS rejected  $\approx 0.05\%$  of the trees in that case (as specified with the level of significance).

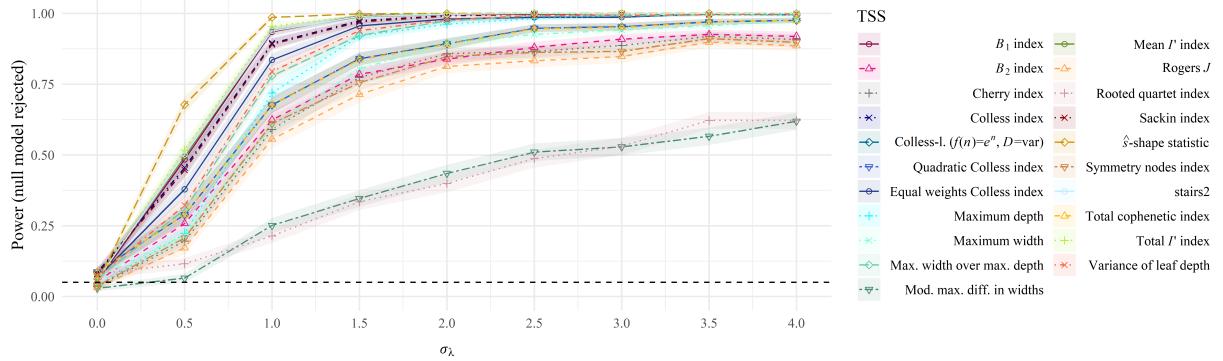


**Figure 10:** This figure displays the power of all TSS to correctly identify trees generated under the (a)symmetric simple Brownian model as not having been generated under the Yule model.

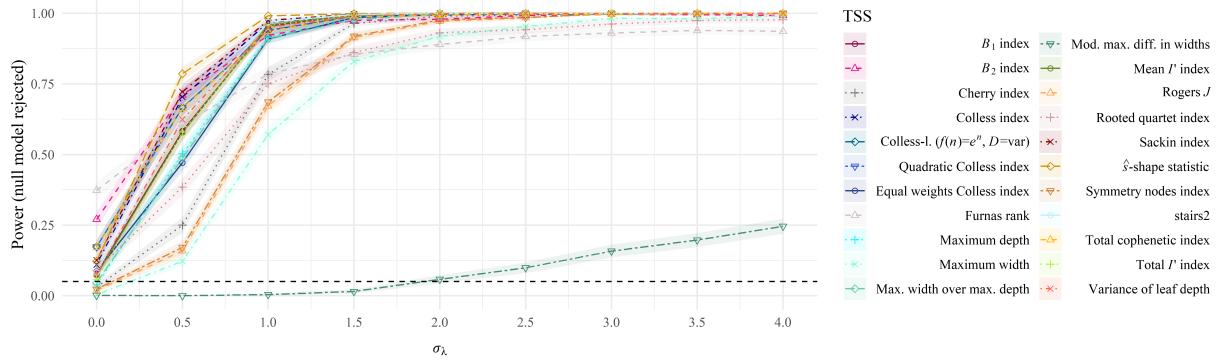
Symmetric linear-Brownian model with parameter  $\sigma_\lambda$  ( $n = 30, N_d = 1,000$ )



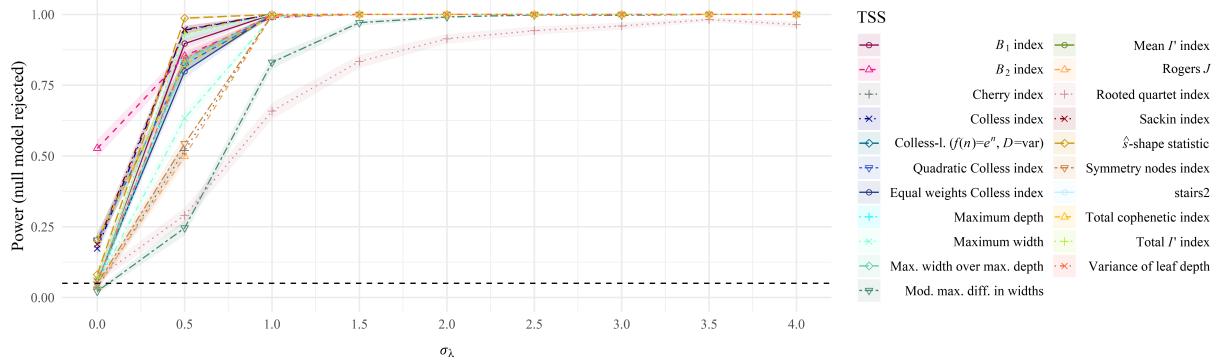
Symmetric linear-Brownian model with parameter  $\sigma_\lambda$  ( $n = 100, N_d = 1,000$ )



Asymmetric linear-Brownian model with parameter  $\sigma_\lambda$  ( $n = 30, N_d = 1,000$ )

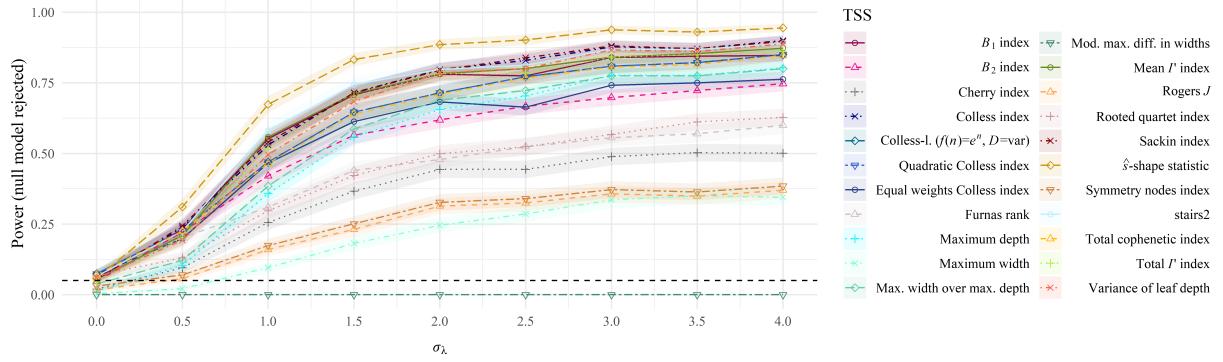


Bounded asymmetric linear-Brownian model with parameter  $\sigma_\lambda$  ( $n = 100, N_d = 1,000$ )

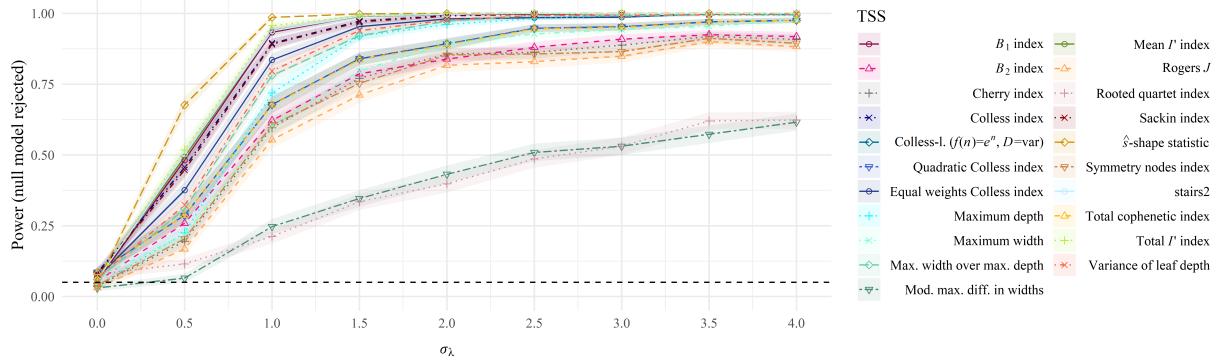


**Figure 11:** This figure displays the power of all TSS to correctly identify trees generated under the (a)symmetric punctuated(-intermittent) linear-Brownian model as not having been generated under the Yule model. The starting trait value is  $x_0 = 10$  with constant  $\sigma_x = 1$ .

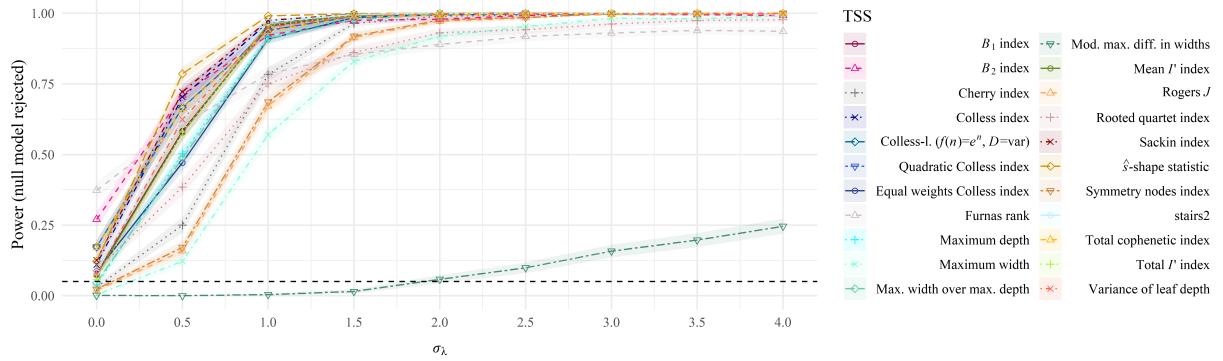
Bounded symmetric linear-Brownian model with parameter  $\sigma_\lambda$  ( $n = 30, N_d = 1,000$ )



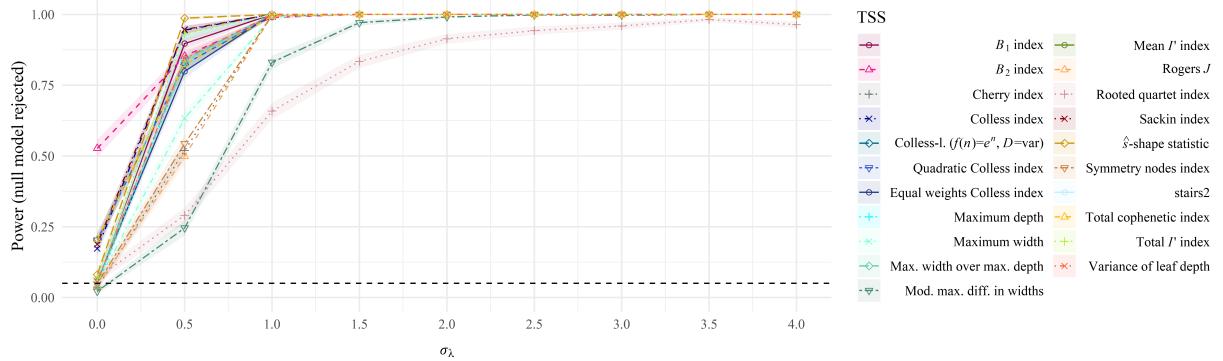
Bounded symmetric linear-Brownian model with parameter  $\sigma_\lambda$  ( $n = 100, N_d = 1,000$ )



Bounded asymmetric linear-Brownian model with parameter  $\sigma_\lambda$  ( $n = 30, N_d = 1,000$ )

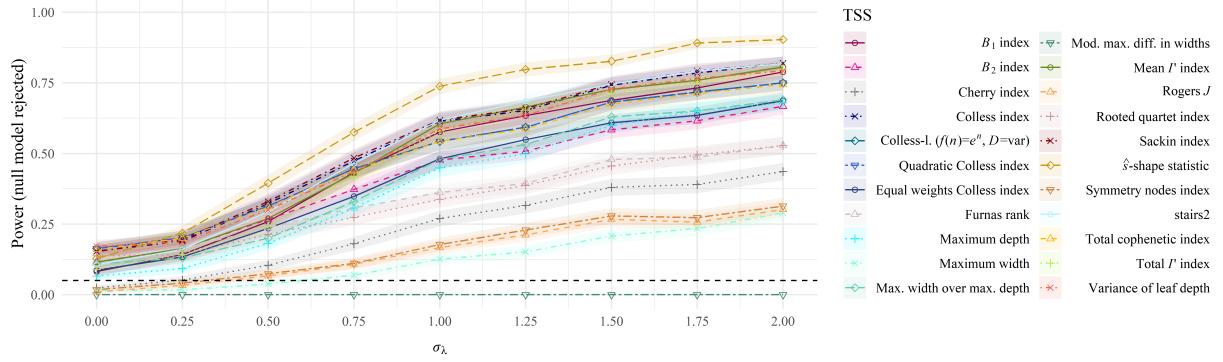


Bounded asymmetric linear-Brownian model with parameter  $\sigma_\lambda$  ( $n = 100, N_d = 1,000$ )

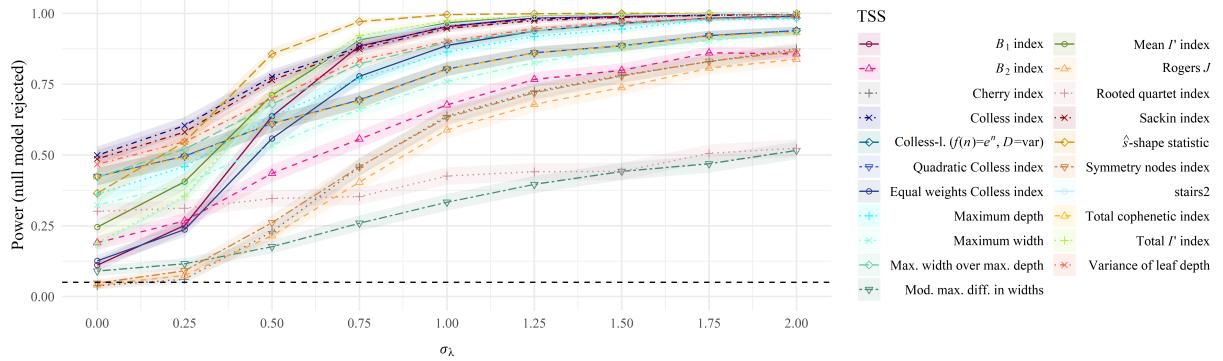


**Figure 12:** This figure displays the power of all TSS to correctly identify trees generated under the bounded (a)symmetric punctuated(-intermittent) linear-Brownian model as not having been generated under the Yule model. The starting trait value is  $x_0 = 10$  with constant  $\sigma_x = 1$ .

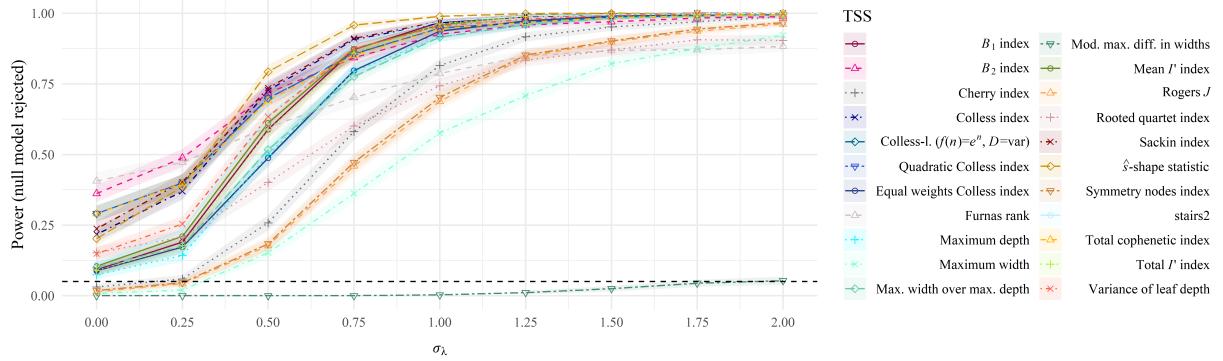
Symmetric log-Brownian model with parameter  $\sigma_\lambda$  ( $n = 30, N_d = 1,000$ )



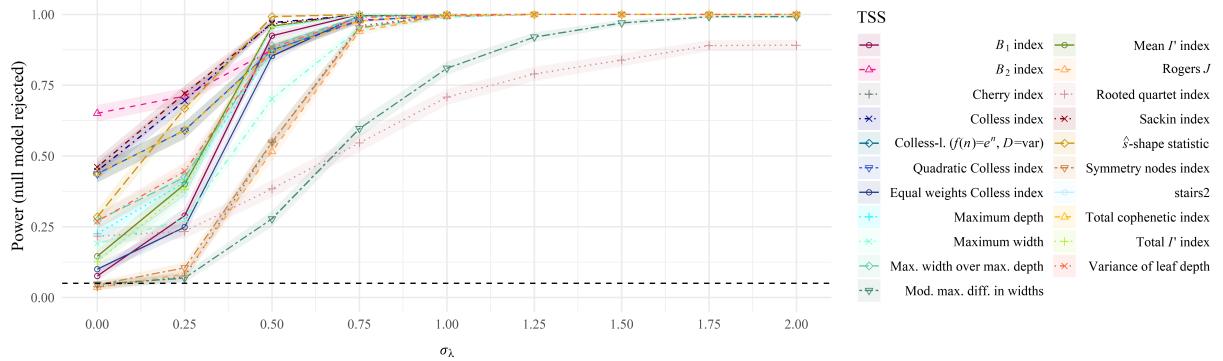
Symmetric log-Brownian model with parameter  $\sigma_\lambda$  ( $n = 100, N_d = 1,000$ )



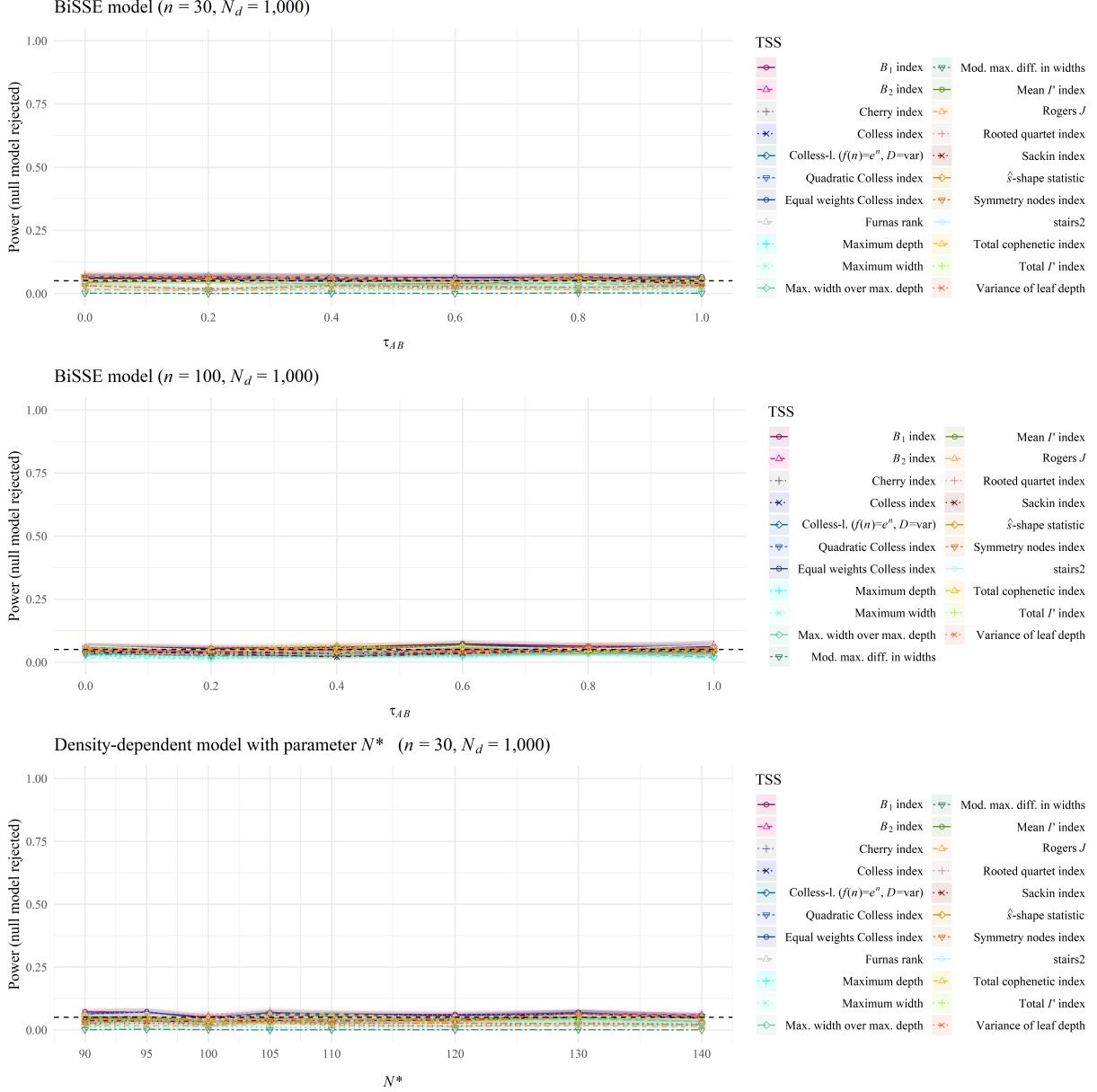
Asymmetric log-Brownian model with parameter  $\sigma_\lambda$  ( $n = 30, N_d = 1,000$ )



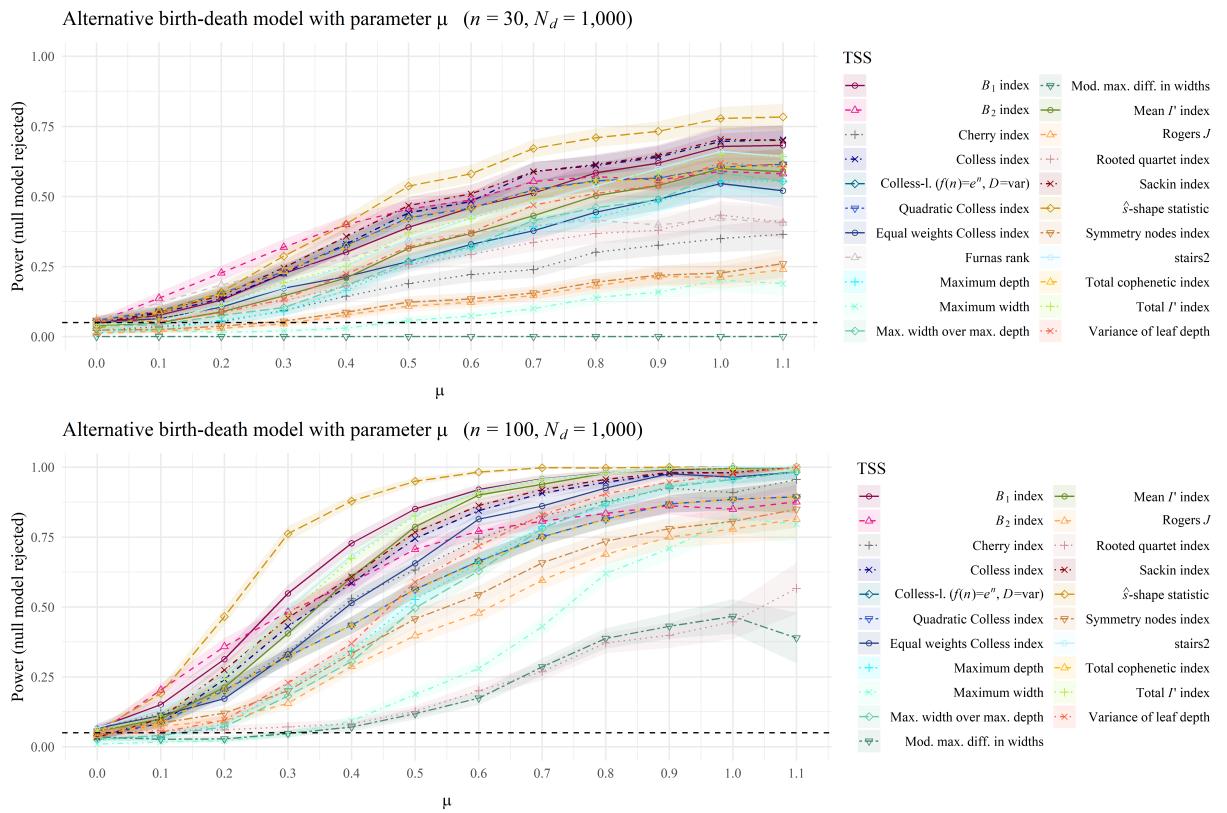
Asymmetric log-Brownian model with parameter  $\sigma_\lambda$  ( $n = 100, N_d = 1,000$ )



**Figure 13:** This figure displays the power of all TSS to correctly identify trees generated under the (a)symmetric punctuated(-intermittent) log-Brownian model as not having been generated under the Yule model. The starting trait value is  $x_0 = 10$  with constant  $\sigma_x = 0.1$ .



**Figure 14:** This figure displays the power of all TSS to correctly identify trees generated under a BiSSE model or density-dependent model as not having been generated under the Yule model. Note that the power of all TSS in this case is remarkably low; in particular, it is not higher than the significance level of 0.05. The parameters for the BiSSE model are  $\lambda_A = \lambda_B = 1$ ,  $\mu_A = 0$ ,  $\mu_B = 0.2$ , and  $\tau_{BA} = 2$ . Other parameter settings yielded similar results, supporting the conjecture that all BiSSE and density-dependent models induce the same distribution on  $\mathcal{BT}_n^*$  as the Yule model. This is plausible since they are a mix of two or several simple birth-death models, which already induce the same distribution on  $\mathcal{BT}_n^*$  as the Yule model.



**Figure 15:** This figure displays the power of all TSS to correctly identify trees generated under the alternative birth-death model as not having been generated under the Yule model.

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