

# MAREK OCHOCKI

## Software Developer

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## EXPERIENCE

### Frontend Web Developer

#### Nokia Corporation

11.2019 - 10.2022 · 3 years

Cracow / Remote

- **Configuration Management Application:** Collaborated with a team of 15 frontend developers, resulting in a successful development of an Angular-based web application for management of configuration for base transceiver stations.
- **E2E Test Lead role:** Tasked with improving E2E test stability. Developed an automated testing framework that reduced false negatives, enhanced error reporting, and simplified test creation.
- **Employee Management Application:** Developed internal web tool for managers to improve managing employees in Nokia teams infrastructure. The project heavily relied on Nx monorepo and NgRx technologies.

### Game Developer

#### Self-Improvement

11.2022 - 09.2023 · 11 months

Cracow

During a year-long sabbatical, I focused on C++, leading to:

- **C++ Projects & Libraries:** Developed multiple C++ projects and small libraries, enhancing coding skills.
- **Custom C++ Package Manager:** Created a Typescript-based package manager for C++ libraries, improving project management.
- **Optimized Project Structures:** Gained expertise in organizing projects for code reuse and maintainability.
- **UX-Focused Logic Puzzle Game:** Successfully managed a logic puzzle game project, emphasizing user experience through playtesting and iterative improvements.

### Junior Web Developer

#### Silvermedia S. A.

07.2018 - 02.2019 · 8 months

Cracow

- **Fullstack Development:** Implemented features in an ERP Web Application Innergy. Client side application was based on AngularJS framework with used .NET for backend.

## EDUCATION

### Computer Science

#### AGH University of Science and Technology

2016 - 2021

Cracow

## SKILLS

- Typescript
- Angular
- Javascript
- Unit Tests and E2E Tests
- Css
- Html
- Npm
- Git
- Javascript Libraries (e.g. RxJs, lodash, NgRx)
- English - C1
- Polish - Native

## STRENGTHS

- Readable, Easy to Expand Code
- Open Mind
- Performance Optimisation

## HOBBIES

- Music Composition
- Video Games
- Reading Books

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