Margareta Galaju

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About Me

A friendly front-end developer with a rich background in the **Angular** framework. Hardworking, responsible, and committed to work. I describe myself as a careful task planner (job-related tasks and other daily chores). I am open-minded and can easily find a common ground with different people because there is always something I could learn from them.

WORK EXPERIENCE

Company Name: Emendis
Website: https://www.emendis.io/
Working Period: Nov 2023 – Present
Location: Remote
Project: Blueprint internal team
Description: A custom library with internal packages built to speed up the overall development time of the company's projects
Languages/Technologies: Angular · Ionic · Primeng · NGXS · RXJS · NX · SCSS · Karma · Jasmine · Formly · Storybook
Role: Front-end developer
Responsibilities:

- Maintaining and developing new features for the internal packages
- Developing an Ionic app for internal use
- Creating new releases, updating documentation
- Supporting other frontend teams
- Developing Angular generic components used in multiple projects
- Keeping up to date the library with the latest Angular version
- Writing unit tests and maintaining code coverage above 70%
- Updating Storybook

No. of developers: 3

Company Name: WhiteHat Gaming
Website: https://www.whitehatgaming.com/
Role: Frontend Developer
Location: Remote
Working Period: Aug 2023 – Oct 2023
Description: Company that provides a platform and various services for online casino and gaming operators
Languages/Technologies: Angular · SCSS · NGXS · RXJS
Responsibilities:

- Create and implement user interfaces that are visually appealing, intuitive, and responsive
- Integrate with back-end services and APIs to fetch and display real-time data, such as game results, player information, and transaction history
- Maintaining code coverage above 80%

No. of developers: 15

Company Name: Emendis
Website: https://www.emendis.io/
Working Period: Oct 2021 – July 2023
Location: Chisinau, Moldova

Project: Gebr. de Mooij Amsterdam
Website: https://www.mooijamsterdam.nl/en
Description: ERP system for purchase and sales management of fruits & vegetables, logistics, and reporting
Period: May 2022 - July 2023
Languages/Technologies: Angular · Primeng · NGXS · RXJS · Formly · SCSS
Role: Front-end developer
Responsibilities:
- Leading the frontend team of this project
- Mentoring a front end junior developer
- Organizing NGXS store
- Writing unit tests and maintaining code coverage above 70%

No. of developers: 6

Project: LG Lead Platform
Website: https://www.heytec.be/fr/lg-lead-platform/
Description: A portal for managing leads, suppliers, and installers for the department responsible for air conditioners
Period: Nov 2021 – May 2022
Languages/Technologies: Angular · Primeng · RXJS · Chart.js
Role: Front-end developer
Responsibilities:
- Worked on this project from scratch
- Was involved in architectural decisions and frontend development planning
- Developed charts using Chart.js
- Ensured multi-language support
- Ensured application sustainability with unit tests

No. of developers: 8

Project: Adamasgroep
Website: https://adamasgroep.nl/
Description: CMS for a consultancy firm
Period: Oct 2021 – Nov 2021
Languages/Technologies: Angular · Primeng · RXJS
Role: Front-end developer
Responsibilities:
- Worked on the SEO optimization of the website

No. of developers: 8

Company Name: XOR.ai
Website: https://xor.ai/
Project: Platform for recruiters and applicants
Description: XOR is a startup that develops technologies for human resource and talent acquisition workflow
Location: Chisinau, Moldova
No. of developers: 10

Role: Frontend developer
Working Period: Feb 2019 – Oct 2021
Languages/Technologies: Angular · Angular Material · Three.js · RXJS · NGRX · Microsoft Azure · Git
Responsibilities:

- Maintained and developed chatbot & inbox functionalities
- Implemented and supported audio & video calls using the Twilio library
- Was responsible for the 3D web implementations using Three.js
- Collaborated closely with the team to support the project during all phases of delivery
- Communicated technical issues in an understandable manner to the team

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Role: Manual QA Engineer
Working Period: Oct 2018 - Feb 2019
Languages/Technologies: Jira · Postman · Swagger
Responsibilities:

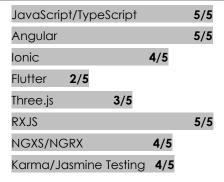- Testing strategy, development, and planning in an Agile-Scrum environment
- Log and Track defects in the test management tool
- Help ensure final production deliverables meet all functional and design requirements
- Participate in all Scrum ceremonies such as Sprint Planning meetings, and Sprint Retro

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EDUCATION

Technical University of Moldova
Faculty of Computers, Informatics, and Microelectronics
Bachelor in Software Engineering

TECHNOLOGIES

Technology	Rating
JavaScript/TypeScript	**5/5**
Angular	**5/5**
Ionic	**4/5**
Flutter	**2/5**
Three.js	**3/5**
RXJS	**5/5**
NGXS/NGRX	**4/5**
Karma/Jasmine Testing	**4/5**

LANGUAGES

Russian, Romanian – native
English – B2
French – B1