



# Margarida Almeida

## Junior Full-Stack Developer

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[LinkedIn](#) | [GitHub](#) | [Portfolio](#)

## ★ Profile

With background in Design and the desire to learn coding and thus bring both worlds together, I decided to jump into the Web Development bootcamp at Le Wagon, which I recently finished. There I worked, along side my team, on my first web application project, Water Me. I'm looking forward to bringing both my design and full-stack skills together.

## ★ Languages

Portuguese (Native) ● ● ● ● ●

English (B2) ● ● ● ● ●

## ★ Projects

### WaterMe - Le Wagon 2023

- Final project for the Web Development bootcamp at Le Wagon.
- It consists on a web app that reminds you when to water your plants and how to care of them.

### Pawperinos - StepByTech 2023

- Idea and development for a landing page for the first and second phase of the program StepByTech.

## ★ Professional Experience -

### Full-Stack Developer, Le Wagon

Jul 2023 – Sep 2023 | Lisbon, Portugal

- Pitched the idea for "WaterMe" and developed the app web application in 2 weeks by a team of 4 people.
- Designed and developed, by a team of 4, an Airbnb clone project - "Le Truc".

### Social Media Designer, GOATPixel

Apr 2022 – Jul 2023 | Lisbon, Portugal

- Responsible for designing content for IGN Portugal instagram.
- Designer for most of the social media content of Valorant Campeonato de Elite in 2022 and Valorant Challengers Portugal: Tempest in 2023.

### Graphic Designer (Freelancer), Alqueva Tours

Apr 2022 – Jul 2023 | Lisbon, Portugal

- Re-designing the tour flyer for the year of 2022;
- Designing the new tour flyer for the year of 2023.

## ★ Education

### Web Development, Le Wagon

Jul 2023 – Sep 2023 | Lisbon, Portugal

- 9 intense weeks of coding bootcamp.
- Learned new software skills in HTML, CSS, JS, SQL, Ruby on Rails, Heroku, Git and GitHub.
- Pitch for the web app project idea of WaterMe and development in 2 weeks in a team of 4 people.

### StepByTech, Le Wagon and Lisbon Municipality

Apr 2023 – May 2023 | Lisbon, Portugal

- Pitched the idea for "WaterMe" and developed the app web application in 2 weeks in a team of 4 people

### Bachelor in Design, Faculty of Architecture - University of Lisbon

Sep 2015 – Jul 2018 | Lisbon, Portugal

- Learned Adobe Photoshop, Illustrator, InDesign.
- With one semester Erasmus at University of Budapest in Hungary.

## ★ Software Skills



Ruby



Ruby on Rails



HTML



JavaScript



CSS



PostgreSQL



SQLite



Bootstrap



Git



GitHub



Heroku



Figma