# PE4: PE of 08/01/2019 (solutions)

Master in Informatics and Computing Engineering Programming Fundamentals Instance: 2018/2019

Some important information about this PE (Practical on computer evaluation):

- You have **90 minutes** to answer the 5 questions of the test
- No collaboration between students is allowed
- It is forbidden the presence on the table and the use of mobile phones or any other electronic devices
- The Python code that answers each question is saved in a file with **the name required** in the question
- Before the time expires you must upload a zip with the Python code of all your
  answers; you have only one attempt but you may upload the zip as many times as you
  wish; therefore, you should try the upload procedure at least 5 minutes before the time
  expires, to guarantee you have one zip with the answers to be graded
- Your are allowed to use the Consultation Book and the Standard Library, both in PDF, but all the remaining content will be hidden

#### 1. Greatest common divisor

Write a Python function gcd(a, b) that given two numbers (a and b with a > b) computes the greatest common divisor (the largest number that divides both of them without leaving a remainder).

The Euclid's algorithm is an efficient method for computing the greatest common divisor of two numbers and works by iteratively replacing the larger of the two numbers by its remainder when divided by the smaller of the two; the algorithm stops when reaching a zero remainder.

Save the program in the file gcd.pv

For example:

- gcd(25, 5) returns the integer 5
- gcd(21, 14) returns the integer 7
- gcd(65, 26) returns the integer 13

```
def gcd(a, b):
    while b != 0:
        a, b = b, a % b
    return a
```

### 2. Ackermann function

Write a Python function ackermann(m, n) that, given two non-negative integers m and n, computes the value of the Ackermann function A(m,n).

The Ackermann function can be described as follows:

```
    If m = 0, A(m,n) = n+1
    If m > 0 and n = 0, A(m,n) = A(m-1,1)
    else, A(m,n) = A(m-1, A(m, n-1))
```

The value of the function grows rapidly, even for small inputs, so be careful to test your implementation with small values of m and n.

Save the program in the file ackermann.py

For example:

- ackermann(0, 0) returns the integer 1
- ackermann(2, 1) returns the integer 5
- ackermann(3, 4) returns the integer 125

```
def ackermann(m, n):
    if m == 0:
        return n+1
    elif n == 0:
        return ackermann(m-1, 1)
    else:
        return ackermann(m-1, ackermann(m, n-1))
```

## 3. Histogram

Write a Python function histogram(alist, bins) that receives a alist of numbers and a tuple bins indicating how numbers should be divided in groups. The function returns the frequency distribution of the numbers according to the division by bins.

Given alist=[1, 1, 1, 4, 5, 8, 10] and bins=(0, 3, 7, 12), then there is the following frequency distribution:

| bins    | frequency |
|---------|-----------|
| [0, 3[  | 3         |
| [3, 7[  | 2         |
| [7, 12[ | 2         |

and, therefore, the function returns the list [3, 2, 2].

Save the program in the file histogram.py

For example:

- histogram([1, 1, 1, 4, 5, 8, 10], (0, 3, 7, 12)) returns the list [3, 2, 2]
- histogram([0, 3, 4, 7, 8, 1, 5], (0, 3, 7, 12)) returns the list [2, 3, 2]
- histogram([3, 0, 1, 5, 3, 2], (0, 3, 6)) returns the list [3, 3]

## 4. Maximum depth

Write a function maximum\_depth(1) that receives a list 1, which can contain other lists, and returns what is the maximum depth in that list.

The depth corresponds to the number of sub-lists: [] has depth=1, [[]] has depth=2, [[[]]] has depth=3.

Save the program in the file maximum\_depth.py

For example:

- maximum\_depth([[], [[]], [], [[]]]) returns the integer 3
- maximum\_depth([[[], [], [[]]], [[]], [], [[]]]) returns the integer 4
- maximum\_depth([[[], [], [[]]]], [[[[]]]]) returns the integer 5

```
def maximum_depth(lst):
    if lst == []:
        return 1
    maxd = 0
    for i in lst:
        d = maximum_depth(i)
        if d > maxd:
            maxd = d
    return maxd + 1
```

## 5. Sum zip generator

Write a **generator** function sum\_zip(functions, arguments) that, given a list of functions, and a list of arguments, successively yields tuples with: (i) a list with the evaluation of each argument by each one of the functions, and (ii) the sum of the elements in such a list.

Notice that each function that is given accepts one and only one argument.

Save the program in the file sum\_zip.py

For example:

Solution:

```
def sum_zip(functions, arguments):
    for a in arguments:
      rl = [f(a) for f in functions]
      yield rl, sum(rl)
```

### The end.

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