

Hash Function

```
def manual_hash(data):  
    # Simple manual hash using sum of character codes and mod operation  
    hash_value = 0  
    for char in data:  
        hash_value = (hash_value + ord(char)) % 256 # Limiting hash to 256  
    return hex(hash_value)[2:]
```

```
def manual_hash(data): 1 usage  
    # Simple manual hash using sum of character codes and mod operation  
    hash_value = 0  
    for char in data:  
        hash_value = (hash_value + ord(char)) % 256 # Limiting hash to 256  
    return hex(hash_value)[2:]
```

1. **manual_hash(data):** This defines our custom hashing function that takes a string (data) as input.
2. **hash_value = 0** Initializes the hash value to 0.
3. **for char in data:** Loops through every character in the string.
4. **ord(char)** Converts the character to its ASCII value.
5. **(hash_value + ord(char)) % 256** Adds the ASCII value to the hash and keeps it within a range of 256.
6. **hex(hash_value)[2:]** Converts the hash value into a hexadecimal string (removing the "0x" prefix).

Block Class

```
class Block:  
    def __init__(self, data, previous_hash):  
        self.timestamp = datetime.datetime.now()  
        self.data = data  
        self.previous_hash = previous_hash  
        self.hash = self.calculate_hash()
```

```
# Block class  
✓ class Block: 2 usages  
✓     def __init__(self, data, previous_hash):  
        self.timestamp = datetime.datetime.now()  
        self.data = data  
        self.previous_hash = previous_hash  
        self.hash = self.calculate_hash()
```

7. **class Block:** Defines the blueprint for a block in our blockchain.
8. **__init__** Initializes the block with data, a timestamp, and links to the previous block.
9. **self.timestamp = datetime.datetime.now()** Captures the current date and time.
10. **self.data = data** Stores the dummy data in the block.
11. **self.previous_hash = previous_hash** Saves the hash of the previous block.

12. **self.hash = self.calculate_hash()** Calls the calculate_hash method to compute the block's unique hash.

```
def calculate_hash(self):  
    block_data = f"{self.timestamp}{self.data}{self.previous_hash}"  
    return manual_hash(block_data)
```

```
def calculate_hash(self): 2 usages  
    block_data = f"{self.timestamp}{self.data}{self.previous_hash}"  
    return manual_hash(block_data)
```

13. **calculate_hash()** Combines the block's data into a single string.
14. **manual_hash(block_data)** Uses our custom hash function to calculate the block's unique hash.
-

Blockchain Class

```
class Blockchain:  
    def __init__(self):  
        self.chain = [self.create_genesis_block()]
```

```
# Blockchain class  
class Blockchain: 1 usage  
    def __init__(self):  
        self.chain = [self.create_genesis_block()]
```

15. **class Blockchain:** Defines the structure of our blockchain.
16. **self.chain = [self.create_genesis_block()]** Initializes the blockchain with a single "genesis block."

```
def create_genesis_block(self):  
    return Block("Genesis Block", "0")
```

```
def create_genesis_block(self): 1 usage  
    return Block(data: "Genesis Block", previous_hash: "0")
```

17. **create_genesis_block()** Creates the very first block with the label "Genesis Block" and no previous hash ("0").

```
def add_block(self, data):  
    previous_block = self.chain[-1]
```

```
new_block = Block(data, previous_block.hash)
self.chain.append(new_block)
```

```
def add_block(self, data): 3 usages
    previous_block = self.chain[-1]
    new_block = Block(data, previous_block.hash)
    self.chain.append(new_block)
```

- 18. **add_block(data)** Adds a new block to the chain.
- 19. **previous_block = self.chain[-1]** Fetches the last block in the chain.
- 20. **Block(data, previous_block.hash)** Creates a new block, linking it to the last block's hash.
- 21. **self.chain.append(new_block)** Appends the new block to the chain.

```
def is_chain_valid(self):
    for i in range(1, len(self.chain)):
        current_block = self.chain[i]
        previous_block = self.chain[i - 1]
```

```
def is_chain_valid(self): 2 usages (2 dynamic)
    for i in range(1, len(self.chain)):
        current_block = self.chain[i]
        previous_block = self.chain[i - 1]
```

- 22. **is_chain_valid()** Checks if the blockchain is valid.
- 23. **range(1, len(self.chain))** Loops through all blocks, skipping the genesis block.

```
if current_block.hash != current_block.calculate_hash():
    return False
```

```
# Validate block hash
if current_block.hash != current_block.calculate_hash():
    return False
```

- 24. Validates each block's hash by recalculating it and comparing with the stored value.

```
if current_block.previous_hash != previous_block.hash:
    return False
```

```
# Validate previous hash link
if current_block.previous_hash != previous_block.hash:
    return False
```

25. Checks if the previous_hash matches the hash of the previous block.

Blockchain Explorer GUI

```
class BlockchainExplorer:
    def __init__(self, blockchain):
        self.blockchain = blockchain
        self.root = tk.Tk()
        self.root.title("\Blockchain Explorer\")
        self.create_gui()
```

```
# Blockchain Explorer GUI
class BlockchainExplorer: 1 usage
    def __init__(self, blockchain):
        self.blockchain = blockchain
        self.root = tk.Tk()
        self.root.title("Blockchain Explorer")
        self.create_gui()
```

26. **class BlockchainExplorer:** Creates a graphical interface for viewing the blockchain.

27. **self.blockchain = blockchain** Links the blockchain to the explorer.

28. **tk.Tk()** Initializes a new window.

29. **self.root.title("\Blockchain Explorer\")** Sets the window title.

30. **self.create_gui()** Sets up the interface layout.

```
def create_gui(self):
    self.tree = ttk.Treeview(self.root, columns=(\ "#1\ ", \ "#2\ ",
\ "#3\ ", \ "#4\ "), show=\ "headings\ ")
```

```
def create_gui(self): 1 usage
    self.tree = ttk.Treeview(self.root, columns=(\ "#1\ ", \ "#2\ ", \ "#3\ ", \ "#4\ "), show=\ "headings\ ")
```

31. **ttk.Treeview** Creates a table-like widget for displaying the blocks.

32. **columns=(\ "#1\ ", \ "#2\ ", \ "#3\ ", \ "#4\ ")** Specifies 4 columns: block address, timestamp, data, and validation status.

```
self.tree.heading(\ "#1\ ", text=\ "Block Address\ ")
self.tree.heading(\ "#2\ ", text=\ "Timestamp\ ")
self.tree.heading(\ "#3\ ", text=\ "Data\ ")
self.tree.heading(\ "#4\ ", text=\ "Validation Status\ ")
```

```

        self.tree.pack(fill=tk.BOTH, expand=True)

    self.tree.heading("#1", text="Block Address")
    self.tree.heading("#2", text="Timestamp")
    self.tree.heading("#3", text="Data")
    self.tree.heading("#4", text="Validation Status")
    self.tree.pack(fill=tk.BOTH, expand=True)

    self.update_tree_view()

```

33. Sets column headers and arranges the table to expand and fill the window.

```

    self.update_tree_view()

    self.update_tree_view()

```

34. Calls update_tree_view() to populate the table with block data.

```

def update_tree_view(self):
    for block in self.blockchain.chain:
        validation_status = "\"Valid\" if
self.blockchain.is_chain_valid() else \"Invalid\"

def update_tree_view(self): 1 usage
    for block in self.blockchain.chain:
        validation_status = "Valid" if self.blockchain.is_chain_valid() else "Invalid"
        self.tree.insert( parent: "", index: "end", values=(
            block.hash,
            block.timestamp,
            block.data,
            validation_status,
        ))

```

35. Loops through the blocks and checks their validation status.

```

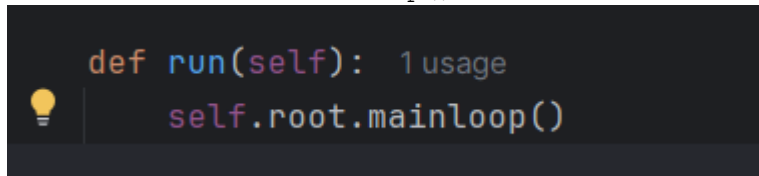
        self.tree.insert("\", \"end\", values=(\n
block.hash,\n                block.timestamp,\n
block.data,\n                validation status,\n                ))\n``

    self.tree.insert( parent: "", index: "end", values=(
        block.hash,
        block.timestamp,
        block.data,
        validation_status,
    ))

```

36. Inserts each block's information into the table.

```
```python
def run(self):
 self.root.mainloop()
```



37. **run()** Starts the GUI application.

---

## Main Script

```
if __name__ == "__main__":\n blockchain = Blockchain()\n blockchain.add_block("Block 1 Data")\n blockchain.add_block("Block 2 Data")\n blockchain.add_block("Block 3 Data")\n explorer = BlockchainExplorer(blockchain)\n explorer.run()
```

```
Main script
if __name__ == "__main__":
 blockchain = Blockchain()
 blockchain.add_block("Block 1 Data")
 blockchain.add_block("Block 2 Data")
 blockchain.add_block("Block 3 Data")

 explorer = BlockchainExplorer(blockchain)
 explorer.run()
```

38. **blockchain = Blockchain()** Creates a new blockchain.

39. **add\_block()** Adds dummy data to the blockchain.

40. **BlockchainExplorer(blockchain)** Initializes the GUI with our blockchain.

41. **explorer.run()** Launches the blockchain explorer.

Blockchain Explorer			
Block Address	Timestamp	Data	Validation Status
23	2025-01-25 10:48:08.733236	Genesis Block	Valid
59	2025-01-25 10:48:08.733267	Block 1 Data	Valid
64	2025-01-25 10:48:08.733277	Block 2 Data	Valid
5d	2025-01-25 10:48:08.733282	Block 3 Data	Valid