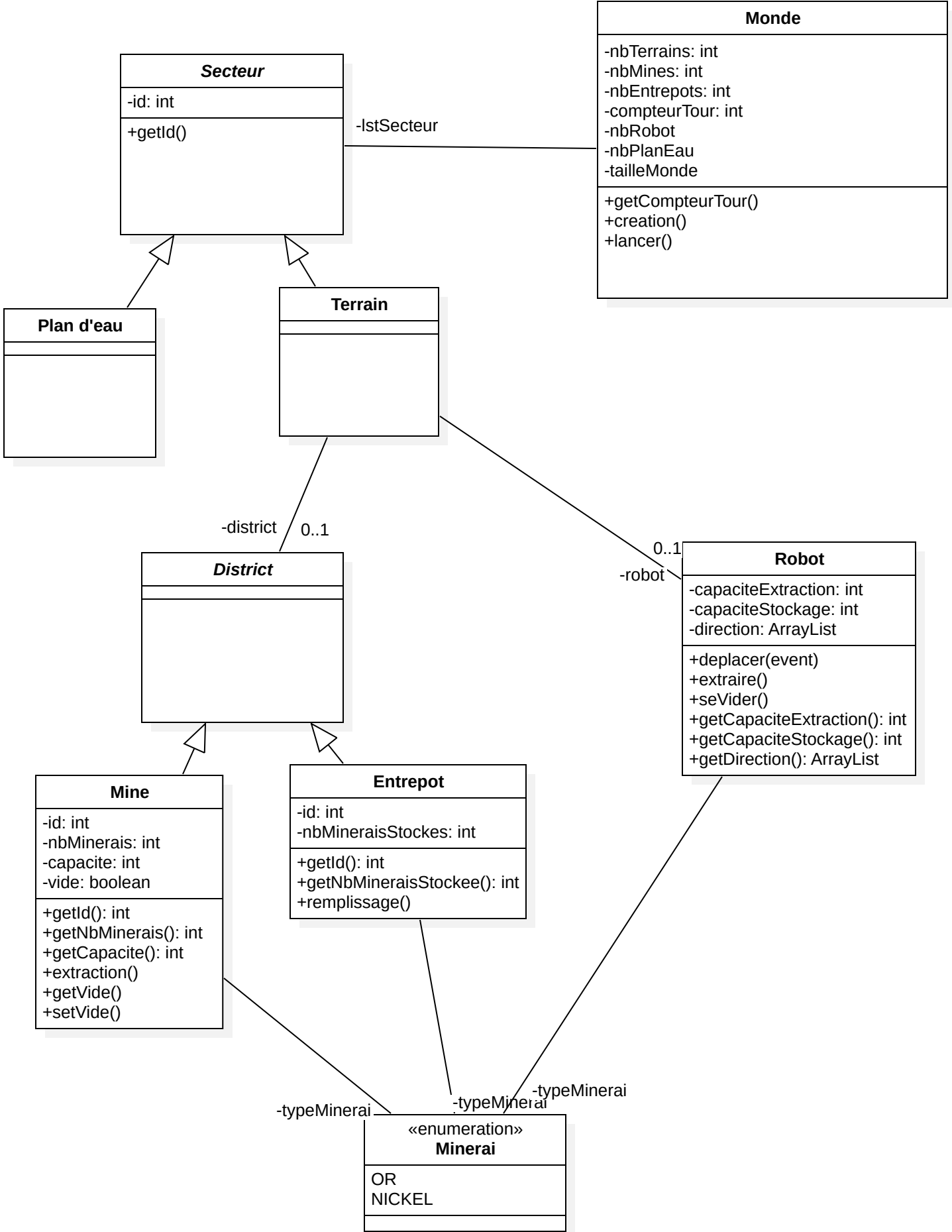
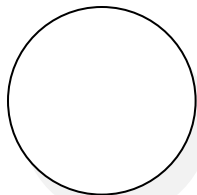


V1.....Page 2

V2.....Page 3 à 5





EventHandler



EventGUI

-gui: GUI
-cgui: GUIChoix
-v: VGraphique
-aGUI: guiAcueil
-i: int
-robots: ArrayList<Robot>

+handle(event: Event)
+verif()

+eg

Main

+strart(stage: Stage)
+main(args: String)

VConsole

+lancer()

VGraphique

-gui: GUI
-m: Monde

+getGUI(): GUI
+getMonde(): Monde
+actualise()

