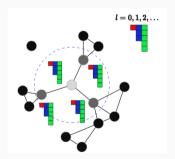
# **Equivariant Neural Networks - Tutorial Introduction**

today

# **Graph Neural Networks**

- Nodes Atoms
- Edges Bonds between atoms in the cutoff
- Layer Number of interactions



$$\mathbf{m}_{i}^{t+1} = \sum_{j \in \mathcal{N}(i)} M_{t}\left(\mathbf{h}_{i}^{t}, \mathbf{h}_{j}^{t}, \mathbf{e}_{ij}\right)$$

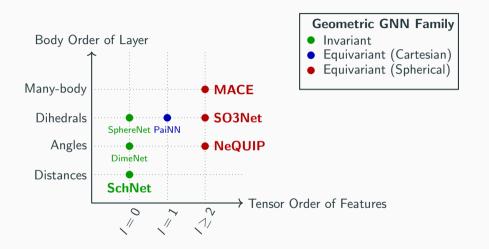
$$\mathbf{h}_{i}^{t+1} = U_{t}\left(\mathbf{h}_{i}^{t}, \mathbf{m}_{i}^{t+1}\right)$$

- S. Batzner, E(3)-equivariant graph neural networks for data-efficient and accurate interatomic potentials, Nature Communications 13(2453), 2022
- A. Musaelian, Learning local equivariant representations for large-scale atomistic dynamics, Nat Commun 14, 579 (2023).

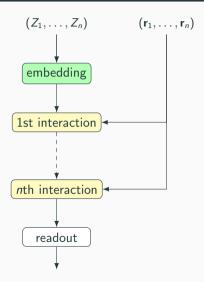
# Invariant vs Equivariant

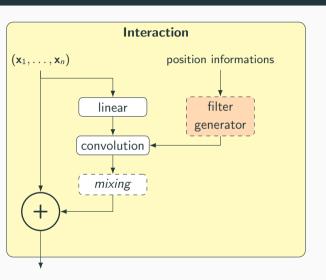
Invariant Equivariant 
$$f(D_X[g]x) = f(x) \qquad \qquad f(D_X[g]x) = D_Y[g]f(x)$$

# **Invariant vs Equivariant**



## **Model Schemes**





#### **Convolution Filter**

#### Invariant

# **Equivariant**

$$S(\mathbf{r}) = R(r_{ij})$$

$$S_m^I(\mathbf{r}) = R(r_{ij})Y_m^I(\hat{\mathbf{r}}_{ij})$$

Radial function  $R(r_{ij})$ 

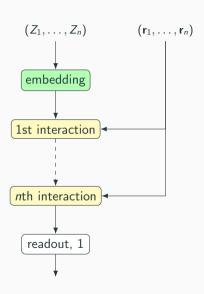
• MLP of radial functions *j* 

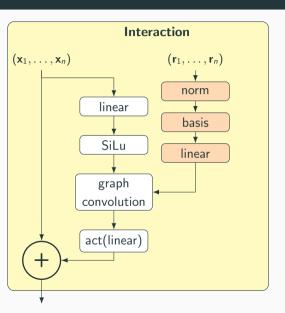
$$R(r_{ij}) = MLP(\{j\})$$

E.g. MACE-MP-0 has 10 Bessel functions and MLP [10, 64, 64, 64,  $\cdots]$ 

# From invariant...

# **SchNet Scheme**





Atom embeddings

$$\mathbf{x}_i^0 = \mathbf{a}_{Z_i}$$

Atom embeddings

$$\mathbf{x}_i^0 = \mathbf{a}_{Z_i}$$

Atom-wise layers (a.k.a. linear or self-interaction)

$$\mathbf{y}_i^I = \mathbf{W}^I \mathbf{x}_i^I + \mathbf{b}^I$$

Atom embeddings

$$\mathbf{x}_i^0 = \mathbf{a}_{Z_i}$$

Atom-wise layers (a.k.a. linear or self-interaction)

$$\mathbf{y}_i' = \mathbf{W}'\mathbf{x}_i' + \mathbf{b}'$$

#### Interaction blocks

- Atom *i* get information from *j* atoms in the cutoff radius
- Propagation of a scalar information
- 2-body, only depends on radial functions
- cfconv = continuous-filter convolutional

Atom embeddings

$$\mathbf{x}_i^0 = \mathbf{a}_{Z_i}$$

Atom-wise layers (a.k.a. linear or self-interaction)

$$\mathbf{y}_i^I = \mathbf{W}^I \mathbf{x}_i^I + \mathbf{b}^I$$

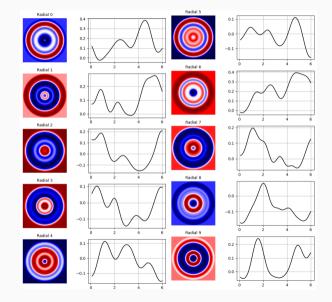
Interaction blocks

• Element-wise multiplication between scalar features and a filter R

$$\mathbf{x}_{\mathsf{C}}_i^t = \sum_{j=0}^{n_{\mathsf{atoms}}} \mathbf{x}_j^t \circ \mathsf{R}^t (\mathsf{r}_j - \mathsf{r}_i)$$

Readout for the atom-site energy is atom-wise mixing nn.linear to get  $\boldsymbol{1}$ 

## **SchNet - Filter Generation**



# ...to equivariant

# **Equivariant Feature Vectors**

"The feature vectors are geometric objects that comprise a direct sum of irreducible representations of the O(3) symmetry group."

$$128 \times 0e + 128 \times 1o + 128 \times 2e + \cdots$$
scalar tensor

- e (even) and o (odd) parity
- e1 pseudovectors (e.g. normal of the plane)

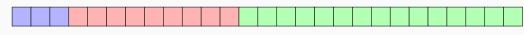
### Symbols

- ullet order of features (max num after parity symbol) (in MACE  $L_{ ext{MAX}})$
- ullet / order of spherical harmonics in the filter (in MACE  $\ell$ )

Implemented via python e3nn library

# **Equivariant Feature Vectors**

$$3 \times 0e + 3 \times 1o + 3 \times 2e$$



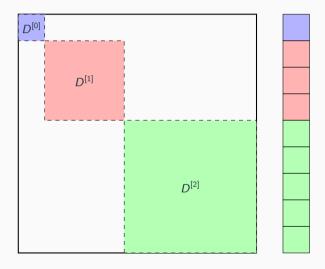
$$\ell = \mathbf{0}$$

$$\ell = 1$$

$$\ell = 2\,$$

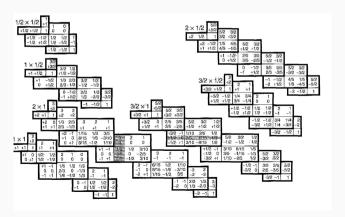
# **Equivariant Feature Vectors**

Transformation of  $1\times0e + 1\times1o + 1\times2e$ 



$$(\mathbf{x} \otimes \mathbf{y})_{\ell_{\mathrm{out}},m_{\mathrm{out}}} = \sum_{m_1,m_2} egin{pmatrix} \ell_1 & \ell_2 & \ell_{\mathrm{out}} \ m_1 & m_2 & m_{\mathrm{out}} \end{pmatrix} \mathbf{x}_{\ell_1,m_1} \mathbf{y}_{\ell_2,m_2}$$

$$(\mathbf{x} \otimes \mathbf{y})_{\ell_{\mathrm{out}}, m_{\mathrm{out}}} = \sum_{m_1, m_2} \begin{pmatrix} \ell_1 & \ell_2 & \ell_{\mathrm{out}} \\ m_1 & m_2 & m_{\mathrm{out}} \end{pmatrix} \mathbf{x}_{\ell_1, m_1} \mathbf{y}_{\ell_2, m_2}$$

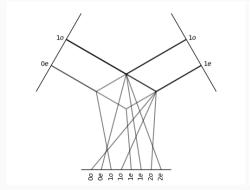


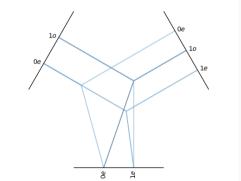
$$(\mathbf{x} \otimes \mathbf{y})_{\ell_{\mathrm{out}},m_{\mathrm{out}}} = \sum_{m_1,m_2} egin{pmatrix} \ell_1 & \ell_2 & \ell_{\mathrm{out}} \ m_1 & m_2 & m_{\mathrm{out}} \end{pmatrix} \mathbf{x}_{\ell_1,m_1} \mathbf{y}_{\ell_2,m_2}$$

Output features:  $|\ell_1 - \ell_2| \leq \ell_{out} \leq \ell_1 + \ell_2$ 

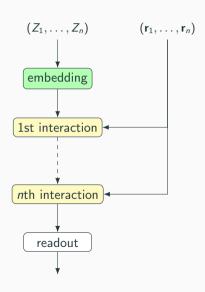
$$(\mathbf{x} \otimes \mathbf{y})_{\ell_{\mathrm{out}},m_{\mathrm{out}}} = \sum_{m_1,m_2} \begin{pmatrix} \ell_1 & \ell_2 & \ell_{\mathrm{out}} \ m_1 & m_2 & m_{\mathrm{out}} \end{pmatrix} \mathbf{x}_{\ell_1,m_1} \mathbf{y}_{\ell_2,m_2}$$

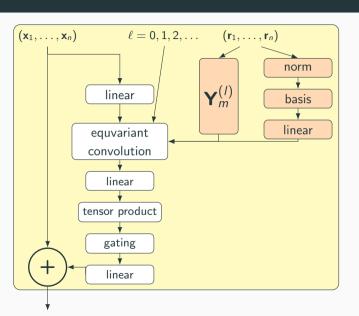
# Output features: $|\ell_1 - \ell_2| \le \ell_{\text{out}} \le \ell_1 + \ell_2$



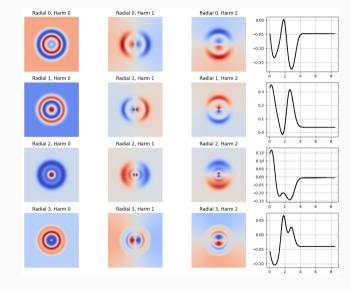


# SO3Net Scheme





# **SO3Net - Filter Generation**



## Atom embeddings

• Embedding is via scalars

$$\mathbf{x}_i^0 = \mathbf{a}_{Z_i}$$

• Has to be expanded with 0s non-scalars

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Atom-wise layers

$$\mathbf{y}_{i,(lm),f}^t = \sum_{\mathit{ff'}} \mathbf{W}_{\mathit{ff'}} \mathbf{h}_{i(lm)f'}^t$$

SO3 convolution (msg creation)

$$\mathbf{h}_{i(\ell m)f}^{t} = \sum_{j \in \mathcal{N}_{at}[j]} \sum_{\ell_{1} m_{1}} \sum_{l_{2} m_{2}} \mathbf{x}_{j(\ell_{1} m_{1})f}^{t} \mathbf{R}_{l_{2}f}^{t}(r_{ij}) \mathbf{Y}_{l_{2}, m_{2}}(\hat{\mathbf{r}}_{ij}) \mathbf{C}_{\ell_{1} m_{1} l_{2} m_{2}}^{\ell m}$$

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Atom-wise layers

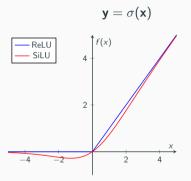
$$\mathbf{y}_{i,(\mathit{lm}),f}^t = \sum_{\mathit{ff'}} \mathbf{W}_{\mathit{ff'}} \mathbf{h}_{i(\mathit{lm})f'}^t$$

Update

$$\mathbf{x}_{i(\ell m)f}^{t+1} = \mathbf{x}_{i(\ell m)f}^{t} + \sum_{\ell_1 m_1} \sum_{\ell_2 m_2} \mathbf{x}_{i(\ell_1 m_1)f}^{t} \mathbf{y}_{i(\ell_2 m_2)f}^{t} C_{\ell_1 m_1 \ell_2 m_2}^{\ell m}$$

# Gating

#### Conventional NN: Activation Functions



#### Equivariant NN: Gating Mechanisms

$$\mathbf{y} = \underbrace{\left(\bigoplus_{i} \sigma_{1}(x_{l=0,i})\right)}_{\text{Activation of scalar features}} \oplus \underbrace{\left(\bigoplus_{j} \sigma_{2}(g_{l=0,j}) x_{l\neq 0,j}\right)}_{\text{Gating of non-scalar features}}$$

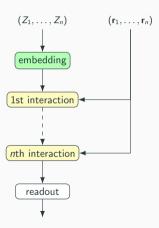
 $g_{l=0,j} \longrightarrow \begin{array}{c} \text{Additional scalar gating features} \\ \text{that activate all features of the} \\ \text{same } irrep, \text{ simultaneously and} \\ \text{equally!} \end{array}$ 

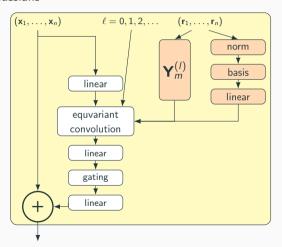
Activations can only be applied to scalar features!

Non-scalar features can be activated using additional scalar features!

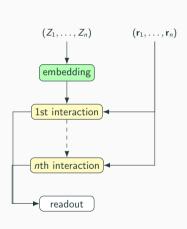
# **NeQUIP**

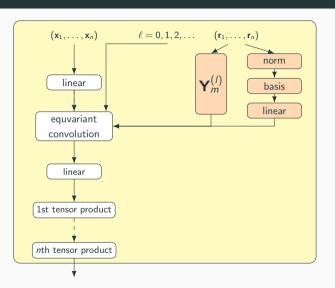
• Bessels functions instead of Gaussians





## **MACE**





#### Install for tomorrow:

- ASE
- torch
- e3nn
- mace-torch (from pip install is enough)
- torch-scatter see url



Workshop github:

