

Employee Time Sheet

Employee Name: Maria Shiela Furio
Site: Public Bank IT Training Center
For the Month of: February
Period: Start: 01/02/2021
End: 28-Feb-2021
Total Working Days: 22.13

NO	DAY	DATE	PROJECT NAME	TIME IN	TIME OUT	Total
1	Mon	01-Feb-21	Gamification - Game 2 (Guess the word)	08:35:00	20:00	0:00
2	Tue	02-Feb-21	Gamification - Game 2 (Whacka mole)	7:32:00	18:30	0:00
3	Wed	03-Feb-21	Gamification - mini games radomize loaded scene	07:20:00	19:55	0:00
4	Thu	04-Feb-21	Gamification - mini games radomize loaded scene	7:35:00	18:00:00	0:00:00
5	Fri	05-Feb-21	Gamification - Level Design (rewards / monetization)	07:50:00	18:00	0:00
6	Sat	06-Feb-21				0
7	Sun	07-Feb-21				0
8	Mon	08-Feb-21	Gamification - Level design (story line / Leaderboards)	8:35	18:00	0:00
9	Tue	09-Feb-21	Gamification - Level design (story line)	8:15	18:00	0:00
10	Wed	10-Feb-21	Gamification - UI revision	7:30	18:30	0:00
11	Thu	11-Feb-21	Gamification - UI revision	7:55	18:00	0:00
12	Fri	12-Feb-21	Public Holiday			0
13	Sat	13-Feb-21				0
14	Sun	14-Feb-21				0
15	Mon	15-Feb-21	Gamification - UI revision	8:05	18:00	0:00
16	Tue	16-Feb-21	Gamification - Build optimization	7:45	18:30	0:00
17	Wed	17-Feb-21	Gamification - Build optimization	7:50	18:00	0:00
18	Thu	18-Feb-21	Gamification - Scrollable window	7:45	18:30	0:00
19	Fri	19-Feb-21	Gamification - Scrollable window	7:47	17:00	0:00
20	Sat	20-Feb-21				0
21	Sun	21-Feb-21				0
22	Mon	22-Feb-21	Gamification - Scrollable button response	7:30	18:20	0:00
23	Tue	23-Feb-21	Gamification - Open treasure chest window UI assets	8:30	18:45	0:00
24	Wed	24-Feb-21	Gamification - Open treasure chest window	8:05	18:15	0:00
25	Thu	25-Feb-21	Gamification - mini games (matching type Technical Development Design)	8:20	18:00	0:00
26	Fri	26-Feb-21	Gamification - mini games (matching type Game Development Design)	8:20	17:00	0:00
27	Sat	27-Feb-21				0
28	Sun	28-Feb-21				0
29	Mon	01-Mar-21				0
30	Tue	02-Mar-21				0
31	Wed	03-Mar-21				0

Total Hours Worked: 0:00

Verified and Approved by:

Authorized Signature