Basic JavaScript Exercises

Template Literals Exercises

In the following exercises declare all your variables with const unless you are told otherwise

1. Personal Greeting Create two variables: one for your name and one for your age. Use a template literal to print a greeting that includes your name and age like:

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My name is [name] and I am [age] years old..
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2. Calculating Area

- Create a numeric variable named length and assign it a specific value (e.g., const length = 5).
- Create another numeric variable named width and assign it a specific value (e.g., const width = 3).
- Calculate the area of the rectangle by multiplying length and width.
- Use a template literal to print the result in a statement like this:
 The area of a rectangle with length of [length] and width of [width] is [area]

3. Daily Schedule

 Think of the current day of the week and create a variable to store its name (e.g., "const today = 'Monday'").

- Think of three tasks you plan to do today and create a variable for each task.
- Using a template literal, construct a sentence that outlines your schedule for the day, incorporating the day and the tasks. For example, your sentence might start like "On [day], I will [task1], [task2], and [task3]..."

4. Mixing Numbers and Strings

- Decide on the number of pets you have or would like to have and create a numeric variable to represent this number.
- Using a template literal, create a sentence that states the number of pets you have. For example, the sentence could be "I have [number] pets."

5. Complex Expression: Area of a Triangle

- Choose values for the base and height of a triangle and create a variable for each (e.g., base and height).
- Recall that the area of a triangle is calculated as
 (base * height) / 2.
- Using a template literal, construct a sentence to print the area of the triangle. For example, your sentence might be "The area of a triangle with base [base] and height [height] is [calculated area]."