

# Computer Vision 6.S058 Problem Set 1

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## 1 Problem 1

## 2 Problem 2

We are in effect given the equation

$$\begin{bmatrix} x \\ y \end{bmatrix} = \alpha \cdot P \cdot R_x(\theta) \cdot \begin{bmatrix} X \\ Y \\ Z \end{bmatrix} + \begin{bmatrix} x_0 \\ y_0 \end{bmatrix},$$

where  $R_x(\theta)$  represents a rotation matrix around the  $X$ -axis by an angle  $\theta$ ,  $P$  is a projection matrix that reduces 3D world coordinates to 2D image coordinates,  $\alpha$  is a scaling factor to account for the camera sensor size, and  $(x_0, y_0)$  represents the image coordinates of the origin of the camera coordinate system.

In this case, the rotation matrix around the  $X$  axis by an angle  $\theta$  is

$$R_x(\theta) = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos \theta & -\sin \theta \\ 0 & \sin \theta & \cos \theta \end{bmatrix}$$

and the projection matrix is

$$P = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos \theta & -\sin \theta \end{bmatrix}.$$

Therefore, this equation becomes

$$\begin{aligned} \begin{bmatrix} x \\ y \end{bmatrix} &= \alpha \cdot \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos \theta & -\sin \theta \end{bmatrix} \cdot \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos \theta & -\sin \theta \\ 0 & \sin \theta & \cos \theta \end{bmatrix} \cdot \begin{bmatrix} X \\ Y \\ Z \end{bmatrix} + \begin{bmatrix} x_0 \\ y_0 \end{bmatrix} \\ &= \alpha \cdot \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos^2 \theta & -\sin^2 \theta & -2 \cos \theta \sin \theta \end{bmatrix} \cdot \begin{bmatrix} X \\ Y \\ Z \end{bmatrix} + \begin{bmatrix} x_0 \\ y_0 \end{bmatrix} \\ &= \begin{bmatrix} \alpha(X + x_0) \\ \alpha(\cos \theta Y - \sin \theta Z + y_0) \end{bmatrix}. \end{aligned}$$

We know that  $(0, 0, 0)$  projects to  $(0, 0)$ , i.e. when  $X = 0, Y = 0$ , and  $z = 0$ , we get  $x = 0$  and  $y = 0$ . Therefore, the equation becomes

$$\begin{aligned} x &= \alpha(0) + x_0 = 0 \implies x_0 = 0 \\ y &= \alpha(\cos \theta(0) - \sin \theta(0)) + y_0 = 0 \implies y_0 = 0. \end{aligned}$$

So,  $x_0 = 0$  and  $y_0 = 0$ . Now, applying the second condition (that  $(1, 0, 0)$  projects to  $(3, 0)$ ), we get that

$$\begin{aligned} x &= \alpha(1) + x_0 = 3 \implies \alpha = 3 \\ y &= \alpha(\cos \theta(1) - \sin \theta(0)) + y_0. \end{aligned}$$

So,  $\alpha = 3$ ,  $x_0 = 0$ , and  $y_0 = 0$ .

### 3 Problem 3

We know that

$$Z(x, y) = \frac{Y(x, y) \cos \theta}{\sin \theta} - \frac{y}{\sin \theta}.$$

#### 3.1 Constraint Along Vertical Edges

We know that

$$\begin{aligned} \frac{\partial Z}{\partial y} &= \frac{\partial}{\partial y} \left( \frac{Y \cos \theta}{\sin \theta} - \frac{y}{\sin \theta} \right) \\ &= \frac{\cos \theta}{\sin \theta} \cdot \frac{\partial Y}{\partial y} - \frac{1}{\sin \theta} \\ &= \frac{\cos \theta}{\sin \theta} \cdot \frac{1}{\cos \theta} - \frac{1}{\sin \theta} \\ &= 0. \end{aligned}$$

#### 3.2 Constraint Along Horizontal Edges

For the constraint along horizontal edges,

$$\begin{aligned} \frac{\partial Z}{\partial t} &= \frac{\partial}{\partial t} \left( \frac{Y \cos \theta}{\sin \theta} - \frac{y}{\sin \theta} \right) \\ &= \frac{\cos \theta}{\sin \theta} \cdot \frac{\delta Y}{\delta t} - \frac{1}{\sin \theta} \cdot \frac{\delta y}{\delta t}. \end{aligned}$$

Since  $\frac{\delta Y}{\delta t} = 0$  (from the horizontal edge constraint) and  $\frac{\delta y}{\delta t} = n_x$  (because  $t = (-n_y, n_x)$ ),

$$\frac{\partial Z}{\partial t} = 0 - \frac{n_x}{\sin \theta} = -\frac{n_x}{\sin \theta}.$$

#### 3.3 Constraint on Flat Surfaces

For flat surfaces, the second derivative of  $Y(x, y)$  is zero, so

$$\frac{\partial^2 Y}{\partial x^2} = \frac{\partial^2 Y}{\partial y^2} = \frac{\partial^2 Y}{\partial x \partial y} = 0.$$

Some algebra shows that

$$\begin{aligned} \frac{\partial^2 Z}{\partial x^2} &= \frac{\partial^2}{\partial x^2} \left( \frac{Y \cos \theta}{\sin \theta} - \frac{y}{\sin \theta} \right) = 0 \\ \frac{\partial^2 Z}{\partial y^2} &= \frac{\partial^2}{\partial y^2} \left( \frac{Y \cos \theta}{\sin \theta} - \frac{y}{\sin \theta} \right) = 0 \\ \frac{\partial^2 Z}{\partial x \partial y} &= \frac{\partial^2}{\partial x \partial y} \left( \frac{Y \cos \theta}{\sin \theta} - \frac{y}{\sin \theta} \right) = 0. \end{aligned}$$

So,

$$\frac{\partial^2 Z}{\partial x^2} = \frac{\partial^2 Z}{\partial y^2} = \frac{\partial^2 Z}{\partial x \partial y} = 0.$$

## 4 Problem 4

## 5 Problem 5

## 6 Problem 6

## 7 Problem 7

### Part (a): Equations Relating Angles of Rays Passing Through a Plano-Convex Lens

For a plano-convex lens, the front surface has a radius of curvature  $R$ , and the back surface is flat. The equations relating the angles of rays passing through the lens are derived using Snell's Law and the paraxial approximation (small angles).

#### 1. Snell's Law at the First Surface (Curved Surface):

$$n_1 \sin(\theta_1) = n_2 \sin(\theta_2)$$

Where:

- $n_1$  is the refractive index of the medium before the lens (usually air,  $n_1 \approx 1$ ).
- $n_2$  is the refractive index of the lens material.
- $\theta_1$  is the angle of incidence.
- $\theta_2$  is the angle of refraction.

#### 2. Angle of Incidence at the First Surface:

$$\theta_1 = \alpha + \phi$$

Where:

- $\alpha$  is the angle the ray makes with the optical axis before refraction.
- $\phi$  is the angle the normal to the surface makes with the optical axis.

#### 3. Angle of Refraction at the First Surface:

$$\theta_2 = \phi + \beta$$

Where:

- $\beta$  is the angle the refracted ray makes with the optical axis.

#### 4. Snell's Law at the Second Surface (Flat Surface):

$$n_2 \sin(\beta) = n_1 \sin(\gamma)$$

Where:

- $\gamma$  is the angle of the ray after exiting the lens.

#### 5. Paraxial Approximation:

$$\sin(\theta) \approx \theta \quad (\text{for small angles})$$

This approximation simplifies the trigonometric relationships, making the equations linear and easier to solve.

## Part (b): Expression for the Lens Focal Length

The lensmaker's formula for a thin lens is given by:

$$\frac{1}{f} = (n - 1) \left( \frac{1}{R_1} - \frac{1}{R_2} \right)$$

Where:

- $f$  is the focal length of the lens.
- $n$  is the refractive index of the lens material.
- $R_1$  and  $R_2$  are the radii of curvature of the two lens surfaces.

For a plano-convex lens:

- $R_1 = R$  (radius of curvature of the curved surface).
- $R_2 = \infty$  (since the back surface is flat).

Substituting these into the lensmaker's formula:

$$\frac{1}{f} = (n - 1) \left( \frac{1}{R} - \frac{1}{\infty} \right) = (n - 1) \left( \frac{1}{R} - 0 \right) = \frac{n - 1}{R}$$

Therefore, the focal length  $f$  of the plano-convex lens is:

$$f = \frac{R}{n - 1}$$