### Quantitative Content Analysis: Lecture 2

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## Today's Outline

#### R and RStudio

- What it is (and what it's not)
- Quantitative vs. qualitative text analysis
- Two examples

### Intro to R (Part I)

- Basic syntax
- Assigning objects
- Scalars, vectors, matrices
- Control flow: Loops and conditions

R

#### What is R?

- Open source programming language
- Particular focus on statistical programming
- Originally developed as 'S' by Bell Labs in 1993

## R in comparison

Language Rank	Types	Spectrum Ranking
1. C	□ 🖵 🛢	100.0
2. Java	$\bigoplus$ $\square$ $\square$	98.1
3. Python		98.0
<b>4.</b> C++	🗓 🖵 🛢	95.9
5. R	<b>_</b>	87.9
<b>6.</b> C#	$\bigoplus$ $\square$ $\square$	86.7
<b>7.</b> PHP		82.8
8. JavaScript		82.2
9. Ruby	⊕ 🖵	74.5
<b>10.</b> Go	$\bigoplus$ $\Box$	71.9

(source: IEEE Spectrum)

## R interface (console-only)

- Command line, unlike SPSS/Stata
- An interpreted programming language
- Purist's interface: Text-editor & CTRL-C / CTRL-V

### R with RStudio

#### RStudio: An IDE for R

- RStudio is an Integrated Developer Environment (IDE) that makes using R easier
- Code Editor
  - Code highlighting/completion, indentation, ...
  - Feed code from editor to R-console
- Projects' to manage your work
- Workspace viewer
- Data Browser
- Enhanced output viewer
- Help browser

## Using RStudio

### RStudio at startup

- Script editor
- Console
- Workspace
- Multi-purpose-panel

### **Projects**

- A working directory for each project
- Code: .r files
- Dataset/Workspace: .Rdata files

## Using RStudio (II)

#### **Basic Workflow:**

- Edit in code editor (.r-file)
- Paste to console
- Save Workspace/Datasets (.Rdata-file)
- Save code routinely (no auto-save!)

#### **Shortcuts**

- Run code from editor: Select line and ctrl+Enter
- Change windows: ctrl+1, ctrl+2
- Purge dicconsole: ctrl+L
- "Arrow up" gives you the last line of code in the console
- Alt+Shift+K to see all keyboard shortcuts

# Using RStudio (III)

#### **Basic Syntax:**

- Use # to comment code (will not be run)
- Case-sensitivity: data vs Data
- Assigning objects: = and <-</li>
  - i=5 or i<-5 stores the scalar 5 under the name i in your workspace
  - Outputting works by calling the name: i +Enter
- Functions perform operations on the input given
  - End in ()
  - class(x)

## Fundamentals of the R language

### R is object-oriented

- Objects are R's nouns and include (not exhaustive):
  - character strings (e.g. words)
  - numbers
  - vectors of numbers or character strings
  - matrices
  - data frames
  - lists

## Special values in R

- NA: not available, missing
- NULL: does not exist, is undefined
- TRUE, T: logical true. Logical is also an object class.
- FALSE, F: logical false

### Operations on scalars

- Can use it just like a calculator: 2+3 or 2<sup>5</sup>
- Assign intermediate quantities
- Functions on scalars: factorial(x)
- Type of input: numeric

### **Vectors**

### A container of objects put together in an order

- Has a length, and each item holds something (or missing 'NA')
- Can define them using c() or numeric() (...)
- Can concatenate them
- Can find their length
- Can reference their components

# Vectors (II)

#### **Operations on vectors**

```
sort(x), sum(x), mean(x); median(x); var(x); sd(x);
sample(x,size,replace=FALSE); factorial(x)
```

# Vectors (III)

- Calculate the mean of the vector 1,99,3,4,5,6,8.
  - What's the mean if you out the 'outlier'?

### Matrices

- A square 2 dimensional container i.e. vectors combined by row or column\*\*
- Must specify number or rows and columns\*\*
  - matrix(x,nrow,ncol,byrow)
  - x: vector of length nrow\*ncol
  - nrow: number of rows
  - ncol: number of columns
  - byrow: TRUE or FALSE, specifies direction of input

# Matrices (II)

- Assign a  $6 \times 10$  matrix with 1,2,3,...,60 as the data.
  - matrix(x,nrow,ncol,byrow)

# Matrices (III)

### Referencing matrices

- Like vectors, can reference matrices by elements
- a[i,j] refers to the ith row, jth column element of a
- Can also reference rows/columns, these are vectors
- a[i,] is ith row, a[,j] is jth column

# Matrices (IV)

- Extract the 9th column of the matrix from the previous problem.
  - How can you find the 4th element in the 9th column?

## For() loops

Used to loop around a vector/matrix to do something

```
• for (i in 1:10) {
   a[i] = **something**
}
```

- Does 'something' to a[1],a[2],a[3],..., a[10]
- You can 'nest' a for() in another for()

# For() loops

- Create a matrix with matrix(1:20,nrow=4,ncol=5) and another with matrix(NA,nrow=4,ncol=5)
- Adapt the second to the first matrix using for()
  - (hint: define a 'counter' variable that increments by 1 each time you move to the next cell)
- How can you fill the matrix by rows?
  - (i.e. so it looks like matrix(1:20,nrow=4,ncol=5, byrow=T)

## If() statements

Used to make conditions on executing some code

```
• if (**condition**) {
   **action**
}
```

- If condition is true, action is done
- Tests for conditions: ==; >; <; >=; <=; !=
- ==and =are different
- Check condition on its own first

# If() statements (II)

- a=sample(c(4,0),20,replace=TRUE)
- b=matrix(a,nrow=4,ncol=5)
- Now recode all the 4s into 1s using if() and for() statements.

## Help

- Type help( ) to see documentation
- Check the R-Introduction (Syllabus)
- Check out the help function for a couple of functions used in today's course to see 'what is what' in the documentation

### **Next Session**

- More sophisticated objects (dataframes, lists etc.)
- Basic plotting
- Reading and saving data
- Basic text-manipulation with R