

## Grammar for the Itty-Bitty Teaching Language

*S* -> ( ) | (*S*) | *SS* | *expr*

*expr* -> *oper* | *stmts*

*oper* -> (:= *name oper*) | (*binops oper oper*) |  
(*unops oper*) | *constants* | *name*

*binops* -> + | - | \* | / | % | ^ | = | > | >= | < | <= |  
!= | **or** | **and**

*unops* -> - | **not** | **sin** | **cos** | **tan**

*constants* -> *strings* | *ints* | *floats*

*strings* -> **reg\_ex for str literal in C** ("any alpha-  
numeric") | **true** | **false**

*name* -> **reg\_ex for ids in C** (any lower and upper char  
or underscore followed by any combination of lower,  
upper, digits, or underscores)

*ints* -> **reg ex for positive/negative ints in C**

*floats* -> **reg ex for positive/negative doubles in C**

*stmts* -> *ifstmts* | *whilestmts* | *letstmts* | *printstmts*

*printstmts* -> (**stdout** *oper*)

*ifstmts* -> (**if** *expr expr expr*) | (**if** *expr expr*)

*whilestmts* -> (**while** *expr exprlist*)

*exprlist* -> *expr* | *expr exprlist*

*letstmts* -> (**let** (*varlist*))

*varlist* -> (*name type*) | (*name type*) *varlist*

*type* -> **bool** | **int** | **float** | **string**