Location (DTO)

-locId:int
-locName:String
-locDescription:String
-locAddress:String
-locCity:String
-locState:String
-locZip:String
-locInd:boolean
-locLat: BigDecimal
-locLong: BigDecimal

Getters/setters
Equals/Hash
Default constructor

LocDao

+createLoc(Loc):Loc
+editLoc(Loc):Loc
+deleteLoc(locId):void
+retrieveLocByLocId(int): LocId
+retrieveAllLocs():List<Loc>

+retrieveLocByPet:List<Loc>

PetComeHome Service Layer

+createLoc(Loc):Loc
+editLoc(Loc):Loc
+deleteLoc(locId):void
+retrieveLocByLocId(int): Loc
+retrieveAllLocs():List<Loc>
+saveLoc():Void
+createPet(Pet):Pet
+editPet(Pet):Pet
+deletePet(PetID):void
+retrievePetByPetID(int):petId
+retrieveAllPets():List<Pet>
+savePet():Void
+createUser(User):User
+editUser(User):User
+deleteUser(UserId):void
+retreiveUserById():userId
+retrieveAllUsers():List<User>
+saveUser():Void

Pet (DTO)

-petId:int
-petName:String

PetDao

+createPet(Pet):Pet