

# Introduction to Python

Session 04

**Sets**

**Conversions and functions on: Lists, Dictionaries, Tuples, Sets  
Generators**

- Lists
- Tuples
- Dictionaries
- Sets

- **Lists:** Ordered by position, indexed. access them via index
- **Tuples:** Ordered by position. Immutable (no item assignment).
- **Dictionaries:** Mapping Key:Value. Unique key-value pairs !
- **Sets**

- **Lists:** Ordered by position, indexed.
- **Tuples:** Ordered by position. Immutable (no item assignment).
- **Dictionaries:** Mapping Key:Value. Unique key-value pairs !
- **Sets**

- **Unordered** collection of **unique** elements.
- To create an empty set: `set()`
- To create a set with initial data:  
`{obj1, obj2, ...}`  
`set([obj1, obj2,...])`

```
>>> my_set = set([1,2,3,4,5,6])
>>> my_set
set([1, 2, 3, 4, 5, 6])

>>> my_set = set(["a","b","c",1,2,"a"])
>>> my_set
set(['a', 1, 'c', 'b', 2])
```

A set can contain objects of any types

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- As **unordered** containers, sets do not have the operators:
  - ~~Concatenate: +~~
  - ~~Replicate: \*~~
  - ~~Indexing: []~~
  - ~~Slicing: [:]~~

- Operator **in**: check if an element is in the set

```
>>> my_set = set([1,2,3,4,5])
>>> 4 in my_set
True
```

- **not in** to see if something is not in the set

```
>>> my_set = set([1,2,3,4,5])
>>> "4" in my_set
False
```

- **len**: built-in function to get the length of a set

```
>>> my_set = set([1,2,3,4,5,1,3,1,5,10,2,1])
>>> len(my_set)
6
```

- Traversal of a Set: **for element in set\_object**

iterates through all the elements  
in the set

```
>>> my_set =  
set(["a","b","c","d","e","f","g","h"])  
>>> for letter in my_set:  
...     print(letter)  
...  
a  
c  
b  
e  
d  
g  
f  
h
```

Not ordered!

Order can be different in different computers!

- **add:** Add an element to the set object.
- **clear:** Remove all elements in the set.
- **update:** Update with the union to other lists/sets
- **pop:** Remove and return an arbitrary set element. Raises KeyError if the set is empty.
- **remove:** Remove an element from a set; it must be a member. If the element is not a member, raise a KeyError
- **discard:** Remove an element from a set if it is a member. If the element is not a member, do nothing.'

- **difference**: returns a new set object
- **difference\_update**: modifies the set object
- **intersection**: returns a new set object
- **intersection\_update**: modifies the set object
- **issubset / issuperset** to check if one set is subset or superset to another
- **union**
- **isdisjoint** sets that do not contain any common element

- Objects that contain other objects: **containers**
- Organize objects according to different requirements:
  - How I should be able to **find objects** ?
    - By position ? Lists and tuples.
    - By a key ? Dictionaries.
    - No direct access. Sets.

- Objects that contain other objects: **containers**
- Organize objects according to different requirements:
  - Should I allow **duplicated** objects?
    - Allow duplicated objects: Lists, Tuples, Dict (values)
    - Do not allow duplicate objects: Dict (keys), Sets

- Objects that contain other objects: **containers**
- Organize objects according to different requirements:
  - Should I be able to **modify** my group of objects?
    - No: Tuples
    - Yes: Lists, Dictionaries, Sets

- List to tuple: `tuple(list_object)`
- Tuple to list: `list(tuple_object)`
- List of tuples to dictionary: `dict(list_of_tuples)`



```
>>> my_list = [ ("key1", 1), ("key2", 2), ("key3", 3) ]  
>>> dict(my_list)  
{'key3': 3, 'key2': 2, 'key1': 1}
```

- Dictionary to list of tuples:  
`dict_object.items()`: Returns an iterator of tuples

- List (or tuple) to set: `set( list_object )`
- Set to list: `list( set_object )`
- Set to tuple: `tuple( set_object )`

## Creating lists

- Built-in methods to create lists:

- **sorted**: Sorts an iterator object and returns a **new list**.

```
>>> sorted([3,1,10,-1,2,20])  
[-1, 1, 2, 3, 10, 20]
```

**sorted()** is different to **list.sort()**

The method **sort** of the object **list** sorts the elements inside the list object and **None** is returned.

**sorted()** returns a new sorted list object!

# **Generators**

- **Iterator:** Object that allows different types of iteration.
  - Strings, tuples, Lists, Dictionaries, Sets
    - `for element in iterator_object`
    - `len(iterator_object)`

- **Generator**

- Function that behaves as an iterator.  
Can be used in for loops
- **Lazy evaluation:** items are only generated when requested.
- It retains the state between calls.
- **Memory efficient**

- **Generator**

- A **function** can be converted to a **generator** with the **yield** statement, instead of return.
- Each time **next()** is called on the generator, it generator resumes it where it left-off .

- **Examples of generators**

- Some built-in functions:

- `range: range(1, 20)`
    - `zip: zip([1,2,3], ["a", "b", "c"])`
    - `enumerate: enumerate(["a", "b", "c"])`

- Create a generator from a function

- **Example.** A function that returns a list

```
def create_range(n):
    i = 0
    my_list = []
    while( i < n ):
        my_list.append(i)
        i += 1
    return my_list

>>> create_range(5)
[0,1,2,3,4] → Not a generator

>>> for element in create_range(5):
...     print(element)
...
0
1
2
3
4
```

- **Example.** A generator function

```
def create_range(n):
    i = 0
    while( i< n ):
        yield i
        i+=1

>>> print(create_range(5))
<generator object my_generator at 0x109b1e230>

>>> for element in create_range(5):
...     print(element)
...
0
1
2
3
4
```

This is a generator!

- **Example.** A generator function

```
def create_range(n):
    i = 0
    while( i< n ):
        yield i
        i+=1

>>> print(create_range(5))
<generator object my_generator at 0x109b1e230>

>>> a = create_range(5)
>>> print(next(a))
>>> print(next(a))
>>> print(next(a))
>>> print(next(a))
>>> print(next(a))
>>> print(next(a))
```

Create a python script called `I<uID>_S04.py` with:

- 1) A **Generator Function** that reads a Fasta file. In each iteration, the function must return a **tuple** with the following format: (identifier, sequence).

Function name: `FASTA_iterator(fasta_filename)`

In a normal function, return ends the function entirely. In a generator, yield (identifier, sequence) pauses the function and gives the data to the user. When the loop asks for the next item, the function "wakes up" exactly where it left off.

Create a python script called **ID\_exercise\_block1\_part4.py** with:

- 2) Given a list of FASTA files, create a function that **returns a dictionary** that contains the 4 following keys with the associated values:

- “**intersection**”: a **set** with the common identifiers found in all the files
- “**union**”: a **set** with all the identifiers (unique) found in all the files
- “**frequency**”: a **dictionary** with all the identifiers as keys and the number of files in which it appears as values (int)
- “**specific**”: a **dictionary** with the name of the input files as keys and a set with the specific identifiers as values (i.e. identifiers that are exclusive in that fasta file)

**Note 1:** Common identifier equivalence must be case-insensitive (i.e. Code\_A,code\_a and CODE\_A are equivalents).

**Note 2:** It must use the FASTA\_iterator function created in exercise 1.

Function name:

```
compare_fasta_file_identifiers( fasta_filenames_list )
```

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