

Extended Kalman Filter Implementation

The required changes to implement extended Kalman filter are done by editing three files:

1. Fusion EKF.cpp

Initialization is done first(R,P,F_),then data processing

```
is_initialized_ = false;

previous_timestamp_ = 0;

//initializing matrices
R_laser_ = MatrixXd(2, 2);
R_radar_ = MatrixXd(3, 3);
H_laser_ = MatrixXd(2, 4);
ekf_.F_ = MatrixXd(4, 4);
ekf_.P_ = MatrixXd(4, 4);
ekf_.Q_ = MatrixXd(4, 4);
Hj_ = MatrixXd(3, 4);

//measurement covariance matrix--laser
R_laser_ << 0.0225, 0,
.....0, 0.0225;

//measurement covariance matrix--radar
R_radar_ << 0.09, 0, 0,
.....0, 0.0009, 0,
.....0, 0, 0.09;

/**
 * TODO: Finish initializing the FusionEKF.
 * TODO: Set the process and measurement noises
 */
//measurement matrix
H_laser_ << 1, 0, 0, 0,
.....0, 1, 0, 0;

ekf_.P_ << 1, 0, 0, 0,
.....0, 1, 0, 0,
.....0, 0, 1000, 0,
.....0, 0, 0, 1000;

//state transition matrix
ekf_.F_ << 1, 0, 0, 1, 0,
.....0, 1, 0, 0, 1,
.....0, 0, 1, 0,
.....0, 0, 0, 1;
noise_ax = 9;
noise_ay = 9;

// Initialization
// if (!is_initialized) {
// **
// * TODO: Initialize the state ekf_x_ with the first measurement.
// * TODO: Create the covariance matrix.
// * You'll need to convert radar from polar to cartesian coordinates.
// */
//
// previous_timestamp_ = measurement_pack.timestamp_;
// // first measurement
// cout << "EKF: " << endl;
// ekf_.x_ = VectorXd(4);
// ekf_.x_ << 1, 1, 1, 1;

// if (measurement_pack.sensor_type_ == MeasurementPackage::RADAR) {
// // TODO: Convert radar from polar to cartesian coordinates
// // .....and initialize state.
// .....
// float rho = measurement_pack.raw_measurements_[0];
// float phi = measurement_pack.raw_measurements_[1];
// float rho_dot = measurement_pack.raw_measurements_[2];
// float x = rho * cos(phi);
// float y = rho * sin(phi);

// float vx = rho_dot * cos(phi);
// float vy = rho_dot * sin(phi);
// ekf_.x_ << x, y, vx, vy;
// .....
// }
// else if (measurement_pack.sensor_type_ == MeasurementPackage::LASER) {
// // TODO: Initialize state.
// .....
// .....
// ekf_.x_ << measurement_pack.raw_measurements_[0], measurement_pack.raw_measurements_[1], 1, 1;
// .....
// }

is_initialized_ = true;
return;
```

Prediction Step

```
/**
 * Prediction
 */

/**
 * TODO: Update the state transition matrix F according to the new elapsed time.
 * Time is measured in seconds.
 * TODO: Update the process noise covariance matrix.
 * Use noise_ax = 9 and noise_ay = 9 for your Q matrix.
 */

double dt = (measurement_pack.timestamp_ - previous_timestamp_) / 1000000.0;
previous_timestamp_ = measurement_pack.timestamp_;

ekf_.F_(0, 2) = dt;
ekf_.F_(1, 3) = dt;
// TODO: YOUR CODE HERE
float dt_2 = dt * dt;
float dt_3 = dt * 2 * dt;
float dt_4 = dt_3 * dt;

ekf_.Q_ << dt_4/4*noise_ax, 0, dt_3/2*noise_ax, 0,
.....0, dt_4/4*noise_ay, 0, dt_3/2*noise_ay,
.....dt_3/2*noise_ax, 0, dt_2*noise_ax, 0,
.....0, dt_3/2*noise_ay, 0, dt_2*noise_ay;

ekf_.Predict();
```

Update step:

Update is based if I have Lidar or radar measurements.

```
/**
 * Update
 */

/**
 * TODO:
 * Use the sensor type to perform the update step.
 * Update the state and covariance matrices.
 */

if (measurement_pack.sensor_type_ == MeasurementPackage::RADAR) {
    // TODO: Radar updates
    // Calculate Jacobian
    H_j = tools.CalculateJacobian(ekf_.x_);
    ekf_.Init(ekf_.x_, ekf_.P_, ekf_.F_, H_j, R_radar_, ekf_.Q_);

    // ekf_.H = H_j;
    // ekf_.R_ = R_radar_;
    ekf_.UpdateEKF(measurement_pack.raw_measurements_);
} else {
    // TODO: Laser updates
    ekf_.Init(ekf_.x_, ekf_.P_, ekf_.F_, H_laser_, R_laser_, ekf_.Q_);
    // ekf_.H_ = H_laser_;
    // ekf_.R_ = R_laser_;
    ekf_.Update(measurement_pack.raw_measurements_);
}

// print the output
cout << "x_ = " << ekf_.x_ << endl;
cout << "P_ = " << ekf_.P_ << endl;
```

2. Kalman_filter.cpp

In this file, Predict, update, and updateEKF are implemented.

```
void KalmanFilter::Predict() {
    /**
     * TODO: predict the state
     */
    x_ = F_ * x_;
    MatrixXd Ft = F_.transpose();
    P_ = F_ * P_ * Ft + Q_;
}

void KalmanFilter::Update(const VectorXd &z) {
    /**
     * TODO: update the state by using Kalman Filter equations
     */
    z_pred = H_ * x_;
    y = z - z_pred;
    Ht = H_.transpose();
    S = H_ * P_ * Ht + R_;
    Si = S.inverse();
    K = P_ * Ht * Si;

    // new estimate
    x_ = x_ + (K * y);
    long x_size = x_.size();
    MatrixXd I = MatrixXd::Identity(x_size, x_size);
    P_ = (I - K * H_) * P_;
}

void KalmanFilter::UpdateEKF(const VectorXd &z) {
    /**
     * TODO: update the state by using Extended Kalman Filter equations
     */
    VectorXd hx(3);
    double px = x_(0);
    double py = x_(1);
    double px2 = pow(px, 2);
    double py2 = pow(py, 2);
    double theta = atan2(py, px);

    hx << sqrt(px2 + py2), theta, ((x_(0) * x_(2)) + (x_(1) * x_(3))) / sqrt(px2 + py2);

    y = z - hx;

    while (y(1) > M_PI || y(1) < -1 * M_PI) {
        if (y(1) > M_PI) {
            y(1) -= M_PI;
        }
        if (y(1) < -1 * M_PI) {
            y(1) += M_PI;
        }
    }

    Ht = H_.transpose();
    S = H_ * P_ * Ht + R_;
    Si = S.inverse();
    K = P_ * Ht * Si;

    // new estimate
    x_ = x_ + (K * y);
    long x_size = x_.size();
    MatrixXd I = MatrixXd::Identity(x_size, x_size);
    P_ = (I - K * H_) * P_;
}
```

3. Tools.cpp

In this file, I implemented the Jacobian and RMSE same as in course notes.

Please find the behavior in case of running on DataSet1 and DataSet2

