

Team 21

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Function		Member
1. Set Edit Mode Toolbar		<i>Ahmed</i>
2. Create Cell Classes 3. Set Editing Mode Cell Change		<i>Mariam</i>
4. Finalized Editing Mode 5. Editing Mode Status Bar Printing		<i>Ahmed</i>
6. Edit ActOn functions for all cells 7. Affect Player's health and life through ActOn 8. Move Enemies Randomly		<i>Mariam</i>
9. Set Game Mode ToolBar 10. Set Player info in status bar in Game Mode 11. Save/Load functions		<i>Ahmed</i>
12. Print Messages for different cells touched by Player 13. End of Game functions (Game Over and Game Won)		<i>Mariam</i>
14. Set BombWeapon Action		<i>Ahmed</i>
15. Set SlowDownWeapon Action		<i>Mariam</i>