Javascript
Lab 1

1- Create a function that accepts a variable and returns its type

2- Create functions for addition, subtraction, multiplication, and division

3- Create a function that checks if a value is NaN.

4- Create a function that returns true if a number is even and false if odd

5- Create a function to concatenate two strings with a space in between

6- Create a function that takes a string and returns its uppercase version

7- Create a function that takes a string and an index then returns the character at a given index in the string

8- Create a functions greet() that takes a name of a person and then returns "Hello , name"

9- Create a function that checks if a value is null or undefined

10- Create a function that generates a random number between two values.

11- Create a function that takes a number , checks its value and return "Positive" or "Negative" or "Zero"

12- Create a function that safely evaluates a mathematical expression and handles errors gracefully.