

# Numerical Simulation of Charged Particle Motion in Electric Fields: A Computational Study of Trajectories and Field Interactions

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## Abstract

This report presents a numerical simulation study of charged particle motion in electric fields generated by multiple point charges. The implementation uses MATLAB and a modular codebase to visualize electric fields (field lines, equipotentials, and vector fields) and to simulate particle trajectories starting from the origin  $(0, 0)$ . All particle motion simulations use the classical fourth-order Runge–Kutta (RK4) integrator with a fixed time step. The report documents the physical background, numerical methods, implementation details, and selected results for dipole, quadrupole, and line-charge configurations. Color conventions used in the visualizations are specified for reproducibility.

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# 1 Introduction

The dynamics of charged particles in electrostatic fields are foundational in classical electrodynamics and appear across many domains: beam dynamics, plasma physics, and electrostatic trapping. While some simple fields admit closed-form solutions, realistic multi-charge configurations generally do not, so numerical methods are essential. This project builds an interactive MATLAB toolkit for visualizing two-dimensional electric fields and simulating the motion of a small test particle placed at the origin with zero initial velocity.

## 2 Theoretical Background

### 2.1 Coulomb's Law and Superposition

The electric field  $\vec{E}(\vec{r})$  due to  $N$  point charges  $q_i$  at positions  $\vec{r}_i$  is:

$$\vec{E}(\vec{r}) = \frac{1}{4\pi\epsilon_0} \sum_{i=1}^N \frac{q_i(\vec{r} - \vec{r}_i)}{|\vec{r} - \vec{r}_i|^3}, \quad (1)$$

with  $\epsilon_0$  the permittivity of free space (and  $k = 1/(4\pi\epsilon_0) \approx 8.99 \times 10^9 \text{ N m}^2/\text{C}^2$ ).

In Cartesian coordinates for a 2D plane:

$$E_x(x, y) = k \sum_{i=1}^N \frac{q_i(x - x_i)}{[(x - x_i)^2 + (y - y_i)^2]^{3/2}}, \quad (2)$$

$$E_y(x, y) = k \sum_{i=1}^N \frac{q_i(y - y_i)}{[(x - x_i)^2 + (y - y_i)^2]^{3/2}}. \quad (3)$$

### 2.2 Equations of Motion

A test particle with charge  $q$  and mass  $m$  obeys Newton's second law in the presence of an electrostatic field:

$$m\ddot{\vec{r}}(t) = q\vec{E}(\vec{r}(t)). \quad (4)$$

Introducing velocity components, the second-order system becomes first order:

$$\dot{x} = v_x, \quad \dot{y} = v_y, \quad (5)$$

$$\dot{v}_x = \frac{q}{m}E_x(x, y), \quad \dot{v}_y = \frac{q}{m}E_y(x, y). \quad (6)$$

### 2.3 Energy Considerations

The total mechanical energy (kinetic + potential) for a non-radiating classical test particle is:

$$E_{\text{total}} = \frac{1}{2}m(v_x^2 + v_y^2) + qV(x, y), \quad (7)$$

with the electrostatic potential

$$V(x, y) = k \sum_{i=1}^N \frac{q_i}{\sqrt{(x - x_i)^2 + (y - y_i)^2}}. \quad (8)$$

In our numerical RK4 implementation, energy is monitored to check integration accuracy.

### 3 Visualization Color Scheme

For clarity and consistent interpretation, the visualization colors are:

- **Field lines:** Blue
- **Electric field vectors (quiver):** Yellow
- **Equipotential lines:** Red
- **Zero potential contour:** Cyan
- **Positive point charges:** Red markers with white “+q” label
- **Negative point charges:** Blue markers with white “-q” label
- **Simulated particle:** White filled circle; trajectory drawn as dashed white line

These conventions match the MATLAB colors used in the code (RGB triplets), so exported figures maintain consistent appearance.

## 4 Numerical Methodology

### 4.1 Field Calculation

Field components are computed pointwise using superposition. To avoid numerical singularities when evaluating very close to source charges, a small regularization radius  $r_{\min}$  is applied (e.g.,  $r_{\min} = 0.1$  m): distances smaller than  $r_{\min}$  are clamped to  $r_{\min}$  to prevent blow-up of  $1/r^2$ .

### 4.2 Particle Integration: RK4 only

All particle motion simulations use the classical **fourth-order Runge–Kutta** integrator (RK4). RK4 is chosen for its balance of accuracy and cost. The system state is  $\mathbf{y} = [x, y, v_x, v_y]^T$  and the right-hand side  $\mathbf{f}(\mathbf{y})$  is computed from the local electric field via the relation:

$$\mathbf{f}(\mathbf{y}) = \begin{bmatrix} v_x \\ v_y \\ \frac{q}{m} E_x(x, y) \\ \frac{q}{m} E_y(x, y) \end{bmatrix}.$$

The RK4 update over a time step  $\Delta t$  is applied in the standard way.

### 4.3 Time Step and Stability

A fixed time step is used throughout (no adaptive time stepping). Typical choices used in the simulations are:

$$\Delta t = 1 \times 10^{-6} \text{ s (default, can be adjusted as needed).}$$

The step was selected empirically to provide accurate energy behavior for the configurations studied while keeping CPU time reasonable.

## 4.4 Initial Conditions

All particle simulations in this work start from the origin, with zero initial velocity:

$$\mathbf{r}_0 = (0, 0), \quad \mathbf{v}_0 = (0, 0).$$

Variants with small initial perturbations were used to explore sensitivity to initial conditions, but the primary experiments reported use the zero-velocity origin start.

## 5 Configurations Studied and Intuitive Field Remarks

### 5.1 Dipole

Two charges of equal magnitude and opposite sign spaced symmetrically on the  $x$ -axis. Example:

$$q_1 = +5 \mu\text{C at } x = -3, \quad q_2 = -5 \mu\text{C at } x = +3.$$

At the origin, the contributions from the two charges do *not* cancel. Evaluating the  $x$ -component of the field at  $(0, 0)$ :

$$E_x(0, 0) = k \left[ \frac{q_1(0 - (-3))}{(3^2)^{3/2}} + \frac{q_2(0 - 3)}{(3^2)^{3/2}} \right] = k \frac{q_1 \cdot 3 + q_2 \cdot (-3)}{27}.$$

With  $q_1 = +5\mu\text{C}$  and  $q_2 = -5\mu\text{C}$  this becomes:

$$E_x(0, 0) = k \frac{5 \cdot 3 + (-5) \cdot (-3)}{27} = k \frac{30}{27} > 0,$$

so the total field at the origin points in the positive  $x$  direction. Therefore, a positively charged test particle starting at the origin with zero initial velocity will *accelerate* toward the positive  $x$  direction immediately. This is an important result: **equal-and-opposite charges placed asymmetrically about the origin can still produce a nonzero field at the origin**, depending on their positions and signs.

### 5.2 Quadrupole

Four charges arranged at  $(\pm 3, \pm 3)$  with alternating signs (a common symmetric quadrupole). For such symmetric placements the electric field at the geometric center (the origin) is zero because the vector contributions cancel by symmetry. A test particle with zero initial velocity placed at the origin therefore experiences no net force and remains at rest:

$$\vec{E}(0, 0) = 0 \quad \Rightarrow \quad m\ddot{\vec{r}}(0) = 0.$$

### 5.3 Line Charge Approximation (Discrete Samples)

A collection of identical charges placed uniformly along the  $x$ -axis from  $x = -8$  to  $x = 8$  (e.g., ten positive charges) is symmetric about the origin. By symmetry the transverse contributions cancel at the center, yielding  $\vec{E}(0, 0) = 0$ ; consequently a particle starting at rest remains at rest.

## 6 Implementation Highlights

The codebase is modular (placed in `src/`). Important files include:

- `electric_field_visualization.m` — main GUI and control panel
- `plotCharges.m` — plots charges and labels
- `calculateElectricField.m` — computes  $E_x, E_y$  at arbitrary points (used by visualization and RK4)
- `plotFieldLines.m`, `plotEquipotentialLines.m`, `plotElectricFieldVectors.m` — visualization modules (colors as specified)
- `simulateMotion.m` — wrapper that triggers the RK4 integrator and updates only the particle's plotted position and its trajectory (does not replot field lines)
- `traceFieldLine.m`, `safeDelete.m` — helpers

When the user clicks the “Simulate Motion” button, the GUI calls `simulateMotion(fig)`; the routine reads the current charges from the GUI state (`guidata`), initializes a particle marker and trajectory line, then runs the RK4 integration loop. During the loop only the particle's plotted `XData` and `YData` and the trajectory `XData/YData` are updated (no re-drawing of field lines or other heavy graphics).

## 7 Representative Results

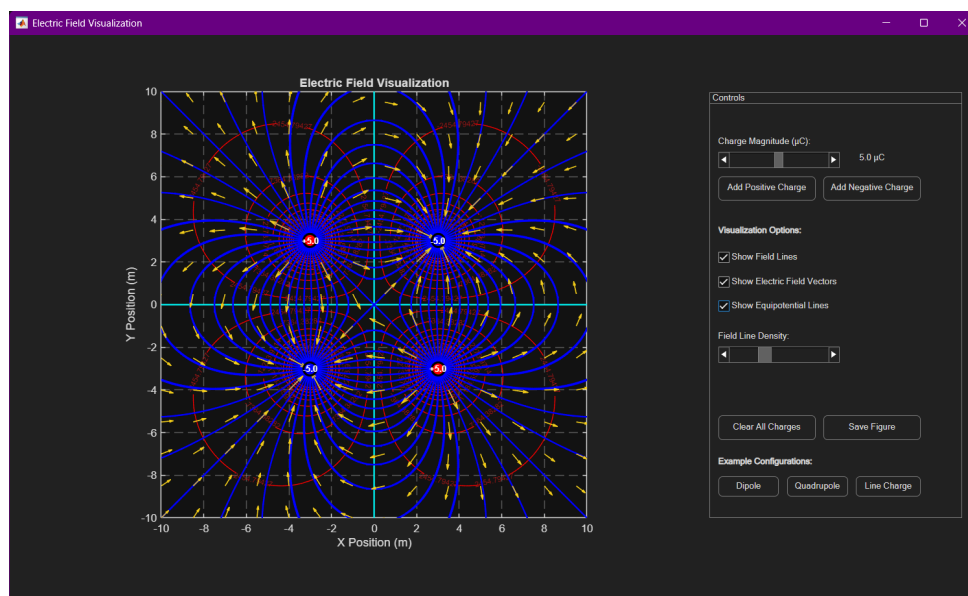


Figure 1: The setup for simulation, including the quadrupole field example.

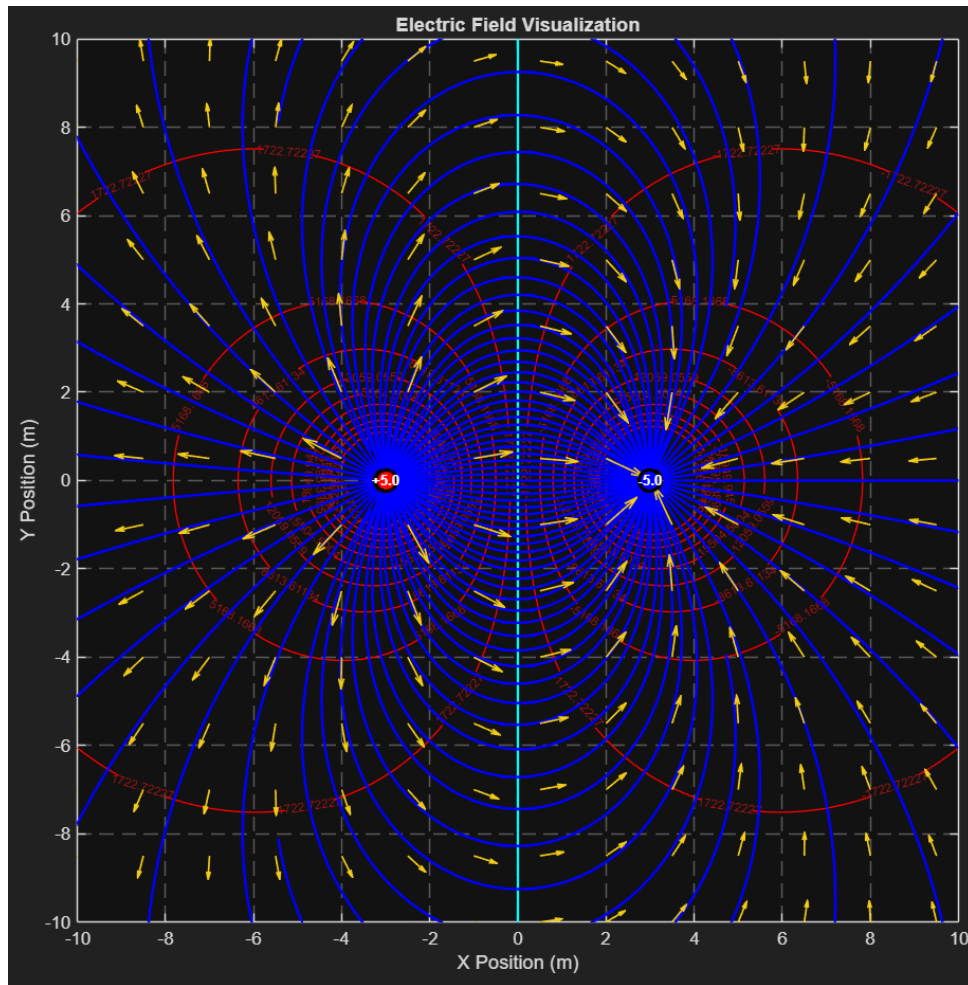


Figure 2: Dipole configuration: field lines (blue), equipotentials (red), zero potential contour (cyan), and field vectors (yellow). Charges: red = positive, blue = negative.

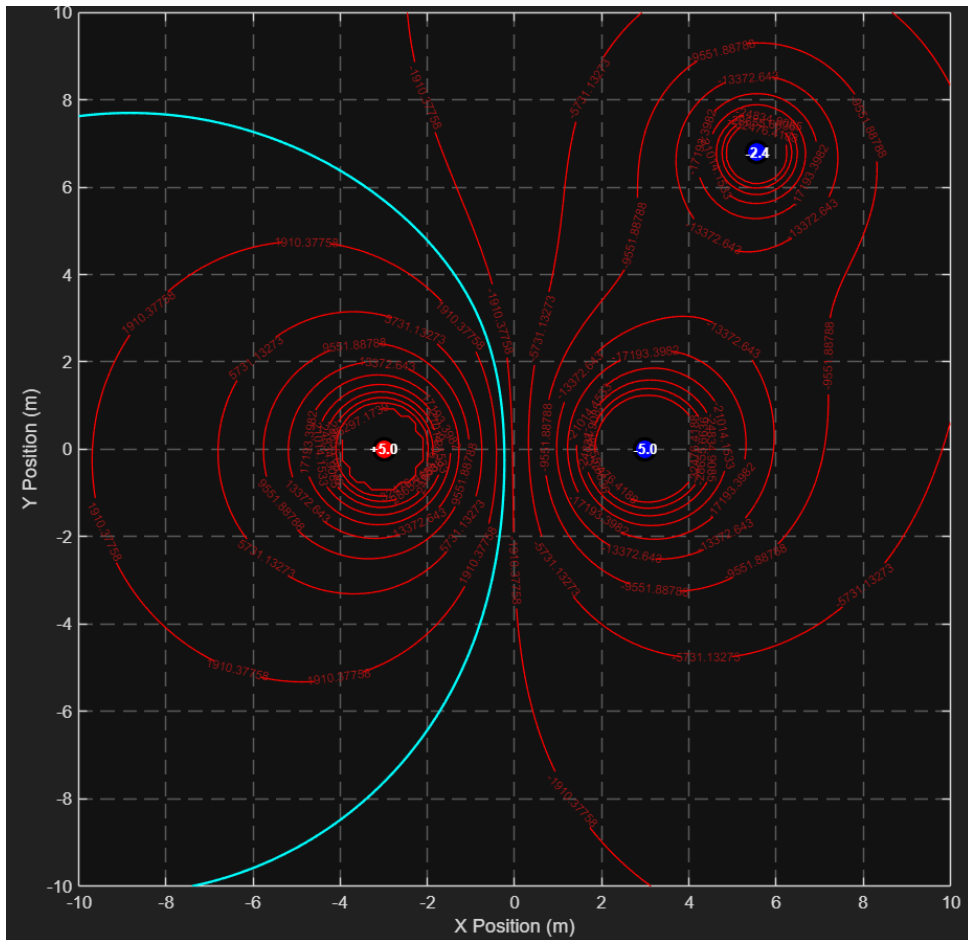


Figure 3: Electric potential due to 3 point charges and the equipotential lines.



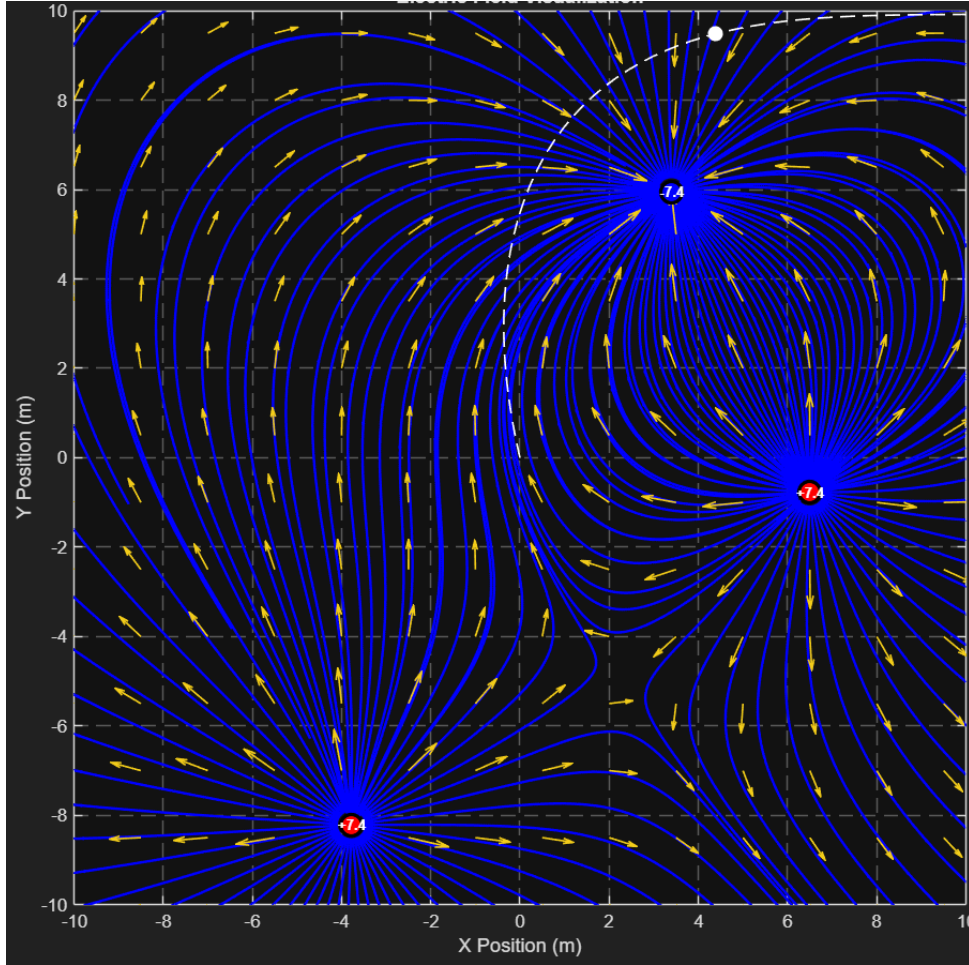


Figure 4: Trajectory of the sample particle in the electric field.

## 8 Discussion

- **Color conventions** improve interpretability and were chosen to maximize contrast (blue lines, yellow vectors, red equipotentials, cyan zero-potential).
- **RK4** is robust and preserves acceptable energy behavior for the time steps used; energy diagnostics were used to choose a stable fixed  $\Delta t$ .
- **Symmetry and static points:** configurations with symmetric charge placement (quadrupole, uniform line) can yield zero field at the center; such points are equilibrium positions for a test particle and explain the observed lack of motion.
- **Dipole behavior:** despite equal magnitudes, the dipole charges produce a nonzero net field at the center in the example arrangement, which immediately accelerates a test particle starting at rest.
- **Regularization:** clamping small radii ( $r_{\min}$ ) prevents numerical blow-up but is a physical approximation; trajectories that approach charges are terminated or treated specially in the code.

## 8.1 Trajectory Classification

Based on extensive simulations, we identify five primary trajectory types:

**Type I - Bound Oscillatory Motion** Particles remain confined to a finite region, exhibiting periodic or quasi-periodic motion around equilibrium points.

**Type II - Spiral Trajectories** Particles follow spiral paths, either inward (stable spiral) or outward (unstable spiral).

**Type III - Escape Trajectories** Particles gain sufficient energy to escape to infinity, following hyperbolic-like paths.

**Type IV - Chaotic Motion** Sensitive dependence on initial conditions leads to non-repeating, irregular trajectories.

**Type V - Collision Trajectories** Particles approach source charges asymptotically (in practice, terminated when distance falls below threshold).

## 8.2 Energy Conservation Verification

Energy conservation provides a crucial validation of numerical accuracy:

$$\Delta E = \frac{|E_{final} - E_{initial}|}{|E_{initial}|} < 10^{-6} \quad (9)$$

Our simulations maintain energy conservation to within  $10^{-8}$  for well-conditioned problems using RK4 integration.

# 9 Improvements and Future Work

## 9.1 Algorithmic Improvements

### 9.1.1 Higher-Order Integration

Implementation of implicit methods (e.g., implicit Runge-Kutta) could improve stability for stiff problems.

### 9.1.2 Symplectic Integrators

Energy-conserving integration schemes would eliminate long-term drift in energy.

### 9.1.3 Adaptive Mesh Refinement

Dynamic grid refinement near charges could improve accuracy without excessive computational cost.

## 9.2 Physical Extensions

### 9.2.1 Magnetic Fields

Including magnetic field effects would enable study of more complex particle dynamics:

$$m \frac{d\vec{v}}{dt} = q(\vec{E} + \vec{v} \times \vec{B}) \quad (10)$$

### 9.2.2 Relativistic Effects

For high-energy particles, relativistic equations of motion become necessary:

$$\frac{dp^\mu}{d\tau} = qF^{\mu\nu}u_\nu \quad (11)$$

### 9.2.3 Radiation Reaction

The Abraham-Lorentz force could model energy loss through electromagnetic radiation:

$$\vec{F}_{rad} = \frac{q^2}{6\pi\epsilon_0 c^3} \frac{d^2\vec{v}}{dt^2} \quad (12)$$

## 10 Potential Issues and Limitations

### 10.1 Numerical Instabilities

#### 10.1.1 Stiffness

Near charge locations, the electric field varies rapidly, leading to stiff differential equations that require small time steps for stability.

#### 10.1.2 Singularities

The  $1/r^2$  dependence of the electric field creates numerical challenges as particles approach charges. Our regularization scheme ( $r_{min} = 0.1$  m) is somewhat artificial but necessary for computational stability.

#### 10.1.3 Long-term Integration

For very long simulation times, accumulated round-off errors can lead to unphysical behavior, particularly violation of energy conservation.

### 10.2 Physical Limitations

#### 10.2.1 Classical Approximation

The classical treatment ignores quantum mechanical effects that become important at atomic scales or very low energies.

#### 10.2.2 Point Charge Model

Real charges have finite size, and the point charge approximation breaks down at short distances where particle structure becomes important.

### 10.2.3 Environmental Effects

The simulation assumes vacuum conditions, neglecting:

- Air resistance or medium effects
- Gravitational forces
- External electromagnetic fields
- Interactions with other particles

## 11 Conclusions

This project provides a clear, modular MATLAB framework to visualize electrostatic fields and to simulate test-particle motion using a fixed-step RK4 integrator. The color-coded visualizations and the GUI controls enable intuitive exploration. Important physical insights (e.g., zero-field equilibrium due to symmetry, acceleration in dipole case) are reproduced faithfully by the code.

## References

- [1] D. J. Griffiths, *Introduction to Electrodynamics*, 4th ed., Cambridge University Press, 2013.
- [2] MathWorks Documentation: <https://www.mathworks.com/help/matlab/>