# Faculty of Mathematics, Physics and Informatics Comenius University Bratislava



## **Neural Networks**

Lecture 5

Gradient-based learning and optimization

Igor Farkaš 2024

# Optimization vs NN learning

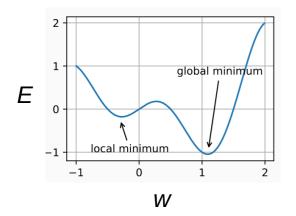
- Although optimization provides a way to minimize the loss function for NN learning, the goals are fundamentally different:
- goal of optimization = to reduce the error on given dataset
- goal of NN learning (statistical inference) = to reduce expected generalization error (risk) => ML acts indirectly
- We have only access to a finite training data sample (not the whole data distribution)
- Empirical risk minimization:  $E(x,d) \sim p(\text{data})[Loss(f(x;w),d)]$
- ... is based on a finite training sample  $\{x,d\}$ , rather than known data distribution, hence is prone to overfitting.
- Typically we apply early stopping criterion using the validation set.

# Surrogate loss function

- Sometimes, the loss function we actually care about (e.g. classification error) is not the one that can be optimized efficiently.
- Exactly minimizing expected 0-1 loss is typically intractable (exponential in the input dimension)
- In such situations, one typically optimizes a surrogate loss function instead, which acts as a proxy, but has advantages:
- e.g. the negative log-likelihood of the correct class is used  $(-\log P(y_i))$
- Decrease of error, after the training set 0-1 loss has reached zero, improves the robustness of the classifier by further pushing the classes apart from each other.
- This leads to extracting more information from the training data (than would have been possible by simply minimizing the average 0-1 loss on training set).

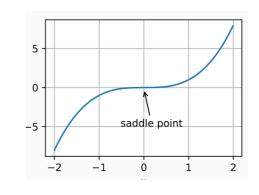
# Problems in gradient-based NN learning

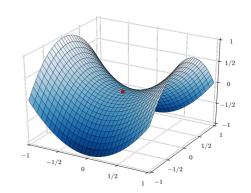
#### Local minima



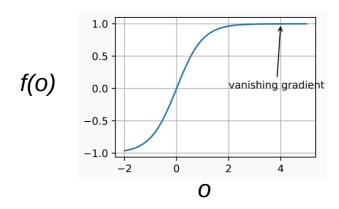
w = weight,E = loss f.

#### Saddle points





#### Vanishing gradients



Ill-conditioning of Hessian matrix H, i.e. rate of its change for small  $\Delta w$ :

- given by condition number (CN) = ratio of its max/min eigenvalues
- for large CN,  $H^{-1}$  is particularly sensitive to error in the input

These problems slow down or hinder convergence.

#### Role of the Hessian matrix

• *H* plays an important role in supervised training of neural networks:

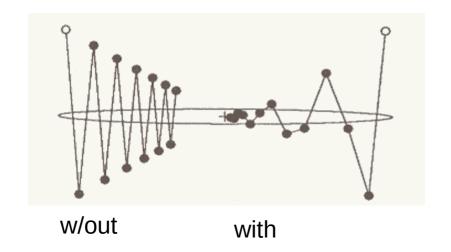
$$\boldsymbol{H} = \left[ \frac{\partial^2 E(\boldsymbol{w})}{\partial w_i \partial w_j} / w_0 \right]_{ij}$$

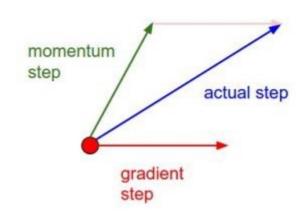
- Spread of eigenvalues of *H* has a profound influence on the dynamics of back-propagation learning (condition number).
- The inverse of *H* provides a basis for pruning (i.e., deleting) insignificant synaptic weights from a multilayer perceptron.
- H is basic to the formulation of second-order optimization methods as an alternative to BP learning.
- Typical profile of **H** in BP learning (LeCun et al., 1998): a few small eigenvalues, many medium-sized eigenvalues, and a few large eigenvalues => a wide spread in the eigenvalues of the Hessian.

### Early modifications of gradient descent learning

Adding a momentum:  $\Delta w(t) = -\alpha \nabla E(w(t)) + \gamma \Delta w(t-1)$   $0 \le |\gamma| < 1$ 

helps speed up SGD and dampen oscillations

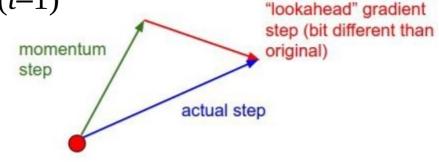




#### Nesterov accelerated gradient (Nesterov, 1983)

 $\Delta w(t) = -\alpha \nabla E[w(t) + \gamma \Delta w(t-1)] + \gamma \Delta w(t-1)$ 

 helps adjust learning speed by looking into the near future



## Towards second-order optimization methods

$$E(\mathbf{w}) = E(\mathbf{w}_0) + \mathbf{g}^{\mathrm{T}}(\mathbf{w}_0)\Delta \mathbf{w} + 1/2 \Delta \mathbf{w}^{\mathrm{T}} \mathbf{H}(\mathbf{w}_0)\Delta \mathbf{w} + O^{3+}(\Delta \mathbf{w})$$
$$\Delta \mathbf{w} = \mathbf{w} - \mathbf{w}_0$$

**Gradient vector:** 

$$g(\mathbf{w}_0) = \nabla E(\mathbf{w}_0) = \left[\frac{\partial E}{\partial w_1} / w_0, \dots, \frac{\partial E}{\partial w_{|W|}} / w_0\right]^T$$

Taylor expansion:

$$1D: f(x) = \sum_{i=0}^{\infty} \frac{f^{(i)}(x_0)}{i!} (x - x_0)^i$$

- Error back-propagation is a linear approximation of E:  $\Delta w(t) = -\alpha g(t)$
- Quadratic approx. of  $E(w) \rightarrow \text{Newton's method}$ :  $\Delta w = -H^{-1}(t) g(t)$
- Quasi-Newton method approximates  $H^{-1}(t)$  with a positive definite matrix
- Conjugate-gradients methods are intermediate between the steepest descent and the Newton's method, by achieving faster convergence (than the former) and lower computational complexity (than the latter).

# Conjugate-gradient methods

- 2<sup>nd</sup> order optimization methods
- minimize the quadratic function  $f(x) = \frac{1}{2}x^{T}Ax + b^{T}x + c$  (\*)
- -> set of linear equations: Ax = b (A = positive definite and symmetric)
- Solution:  $x^* = A^{-1}b$   $(A \equiv H)$
- Given the matrix A, a set of nonzero vectors s(0), s(1), ..., (up to  $\dim(A)$ ) is A-conjugate (i.e., non-interfering with each other in the context of A) if:  $s(i)^T A s(j) = 0$ . (for A = I, conjugacy = orthogonality).
- Find conjugate directions (for minibatch) without computing  $H^{-1}(t)$ , e.g. via Polak-Ribière method:

$$\beta(t) = \frac{(\boldsymbol{g}(t) - \boldsymbol{g}(t-1))^T \boldsymbol{g}(t)}{\boldsymbol{g}(t-1)^T \cdot \boldsymbol{g}(t-1)} \qquad \rho(t) = -\boldsymbol{g}(t) + \beta(t) \cdot \rho(t-1)$$
$$\boldsymbol{w}(t+1) = \boldsymbol{w}(t) + \alpha^*(t) \cdot \rho(t)$$

Computed analytically

## Regularization

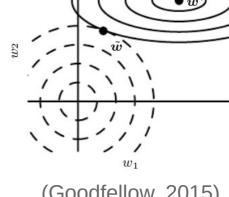
Goal – minimize overfitting

Risk function:  $R(w) = E(w) + \lambda C(w)$  [performance + complexity]

Explicit:

$$L_1(\mathbf{w}) = \epsilon \sum_i |w_i| \qquad L_2(\mathbf{w}) = \frac{\epsilon}{2} ||\mathbf{w}||^2$$

- Implicit:
  - weight decay  $w_l^{\text{new}}(t) = \epsilon . w_l^{\text{new}}(t), 0 \ll \epsilon < 1$ ,
  - ...leads to L2-regul.

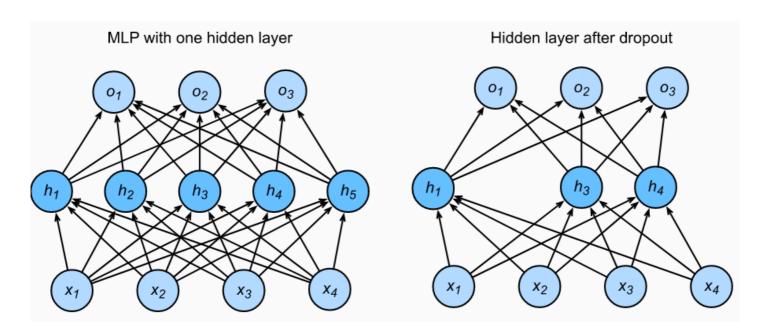


(Goodfellow, 2015)

- dropout (Hinton, 2012): random turning off neurons during training
- data augmentation increasing the size of the training set, e.g. by elastic distortions

# **Dropout**

- Applied only during training
- Helps to avoid overfitting
- Free parameter = number of (randomly) dropped units



(Zhang et al, 2019)

# AdaGrad algorithm

- Back to first-order methods
- Introduces the variable that accumulates gradient variance (vector)

$$g(t) = \nabla E(w(t))$$
  $s(t) = s(t-1) + g^{2}(t)$   $\Delta w(t) = -\frac{\alpha}{\sqrt{s(t)} + \epsilon} \cdot g(t)$ 

- decreases the learning rate dynamically on per-coordinate basis
- Uses the magnitude of the gradient as a means of adjusting how quickly progress is achieved – coordinates with large gradients are compensated with a smaller learning rate.
- first-order method (the gradient can be a useful proxy)
- On deep learning problems AdaGrad can sometimes be too aggressive in reducing learning rates. Mitigating strategies exist.

# **RMSprop**

Decouples rate scheduling from coordinate-adaptive learning rates

$$\mathbf{s}(t) = \gamma \mathbf{s}(t-1) + (1-\gamma) \mathbf{g}^{2}(t) \qquad \Delta \mathbf{w}(t) = -\frac{\alpha}{\sqrt{\mathbf{s}(t) + \epsilon}} \cdot \mathbf{g}(t) \qquad \epsilon = 10^{-6}$$

- Coefficient  $\gamma$  determines how long the history is when adjusting the per-coordinate scale.
- RMSprop shares with momentum the leaky averaging. However, RMSProp uses the technique to adjust the coefficient-wise preconditioner (for reducing the condition number).

#### AdaDelta

- Yet another variant of AdaGrad: it decreases the amount by which the learning rate is adaptive to coordinates
- It does not literally have a learning rate since it uses the amount of change itself as calibration for future change:

$$s(t) = \rho s(t-1) + (1-\rho)g^{2}(t) \qquad g'(t) = \sqrt{\frac{\Delta w(t-1) + \epsilon}{s(t) + \epsilon}}.g(t)$$

$$w(t) = w(t-1) - g'(t)$$

$$\Delta w(t) = \rho \Delta w(t-1) + (1-\rho)g'^{2}(t)$$

# Adam algorithm

- Combines 3 preceeding techniques into one efficient algorithm
- uses leaky averaging to obtain an estimate of both the momentum and also the second moment of the gradient

$$\mathbf{v}(t) = \beta_1 \ \mathbf{v}(t-1) + (1-\beta_1) \ \mathbf{g}(t)$$
  $\mathbf{v}'(t) = \mathbf{v}(t) / (1-\beta_1^t)$   $\beta_1 = 0.9$   
 $\mathbf{s}(t) = \beta_2 \ \mathbf{s}(t-1) + (1-\beta_2) \ \mathbf{g}^2(t)$   $\mathbf{s}'(t) = \mathbf{s}(t) / (1-\beta_2^t)$   $\beta_2 = 0.999$ 

$$\Delta w(t) = -\frac{\alpha}{\sqrt{s'(t)} + \epsilon} \cdot v'(t)$$
(Kingma & Ba, 2014)

- Still, gradients with significant variance may hinder convergence (s(t)) can blow up)
- Yogi algorithm addresses this:  $s(t) = s(t-1) + (1 \beta_2) (g^2(t) s(t-1))$

(Zaheer et al, 2018)



$$s(t) = s(t-1) + (1 - \beta_2) g^2(t) \cdot \text{sgn} (g^2(t) - s(t-1))$$

# Natural gradient learning

- uses Fisher information: a positive semidefinite matrix ( $|w| \times |w|$ ), defines a Riemannian metric (-> information geometry) (Amari, 1998)
- look at p.d.f. via  $KL(p(x;w) \parallel p(x;w+\Delta w)) = \dots \approx \frac{1}{2} (\Delta w)^T F \Delta w$
- matrix F is the negative expected Hessian of  $\log p(x;w)$
- $\Delta w^* = \arg\min_{\Delta w} \left\{ L(w + \Delta w) + \lambda.KL(p(x;w) || p(x;w + \Delta w)) c \right\}$
- $\Delta w(t) = -\alpha F^{-1}(w(t)).g(t)$ , i.e. natural gradient  $g_{nat}(t) = F^{-1}(w) g(t)$
- can be interpreted as curvature of the log-likelihood function p
- in NG descent, we control movement in prediction space (rather than parameter space)
- efficient approximations of  $F^{-1}$  possible (Amari et al, 2019)

# Summary

- NN learning and classical optimization have different objectives
- NN goal = minimize generalization error (sometimes using surrogate loss functions)
- Various known problems hinder first-order gradient methods
- Second-order methods provide more information but are much more costly
- Earlier methods focused on approximating the Hessian
- Recent methods foces only on gradients and its adaptive versions
- Natural gradient learning (2nd oder) uses Riemannian metric
- Further improvements possible (found useful in deep learning), to be mentioned later