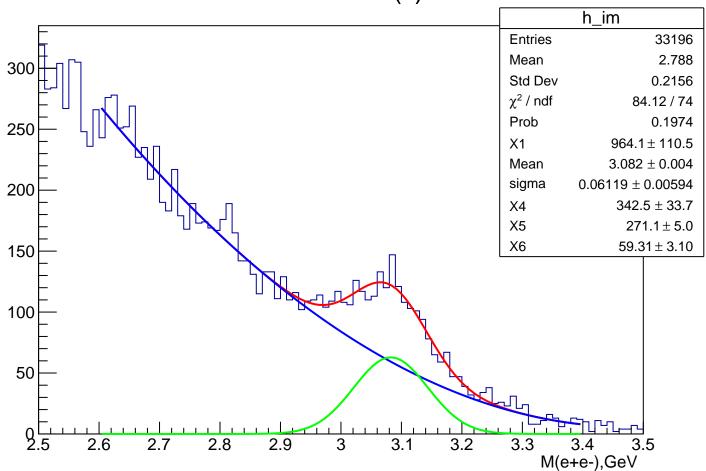
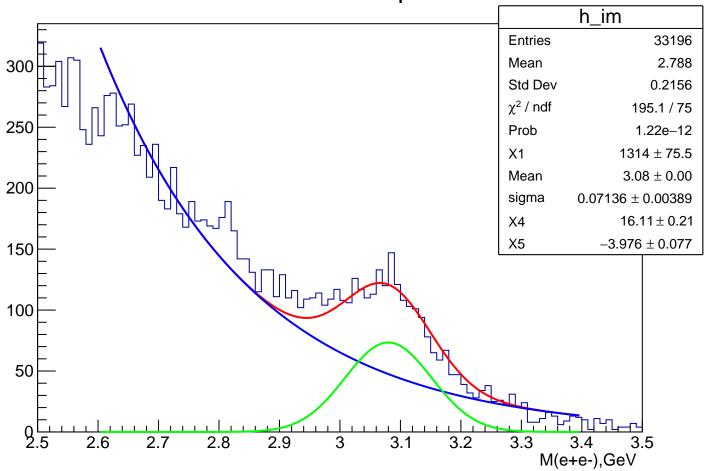
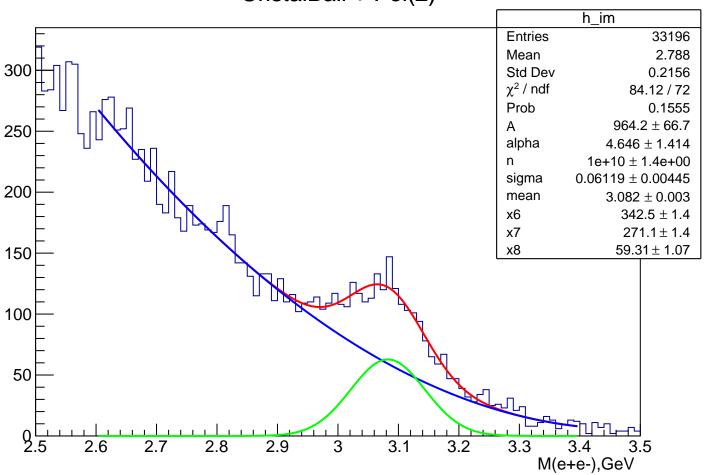
Gauss + Pol(2)



Gauss + Exp



CristalBall + Pol(2)



CristalBall + Exp

