

# PYTHON FOR ASTROPHYSICS

## Lecture 1

**Wladimir E. Banda-Barragán**  
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2025

# Lecture 1 goals:

1. Tools for research in astronomy and astrophysics.
2. Why use free, open-source OS and languages?
3. Master Google Colab for Linux.

## What do you need for the practicals?

- A PC/laptop with any OS.
- Internet access.
- A Google/gmail account.
- A GitHub account (desirable, not strictly needed).

# A few words on Git

Git is an **Open Source Distributed Version Control System** for tracking changes in source code or any other set of software files.

- **Control System:** Git is a content tracker.
- **Version Control System:** Code is constantly changing. Many developers can add code in parallel. Keeps history of what changes have been implemented.
- **Branching/Forks:** Also, Git provides features like branches and merges.
- **Distributed Version Control System:** Git has a remote repository stored in a server and a local repository which is stored in the computer of each developer.



# About GitHub



GitHub is a web-based platform that provides hosting for software development and version control using Git.

It is an ideal platform to share code with colleagues.

## ISYA GitHub Repository

<https://github.com/Astronomia-Ecuador/ISYA2025>

The screenshot shows the GitHub repository page for 'ISYA2025' (Public). At the top right, there are two buttons: 'Watch' (0) and 'Fork' (1). A red box highlights the 'Watch' button, and a blue box highlights the 'Fork' button. Red arrows point from these boxes down to the corresponding buttons on the main repository page below. The main page displays the repository's activity feed, showing recent commits from 'wbandabarragan' and other contributors, and includes sections for README, Releases, and Packages.

# Linux and the need for open source software

It is an operating system based on Unix, which was developed by Ken Thompson and Dennis Ritchie (at AT&T Bell Laboratories) during the 60's/70's.

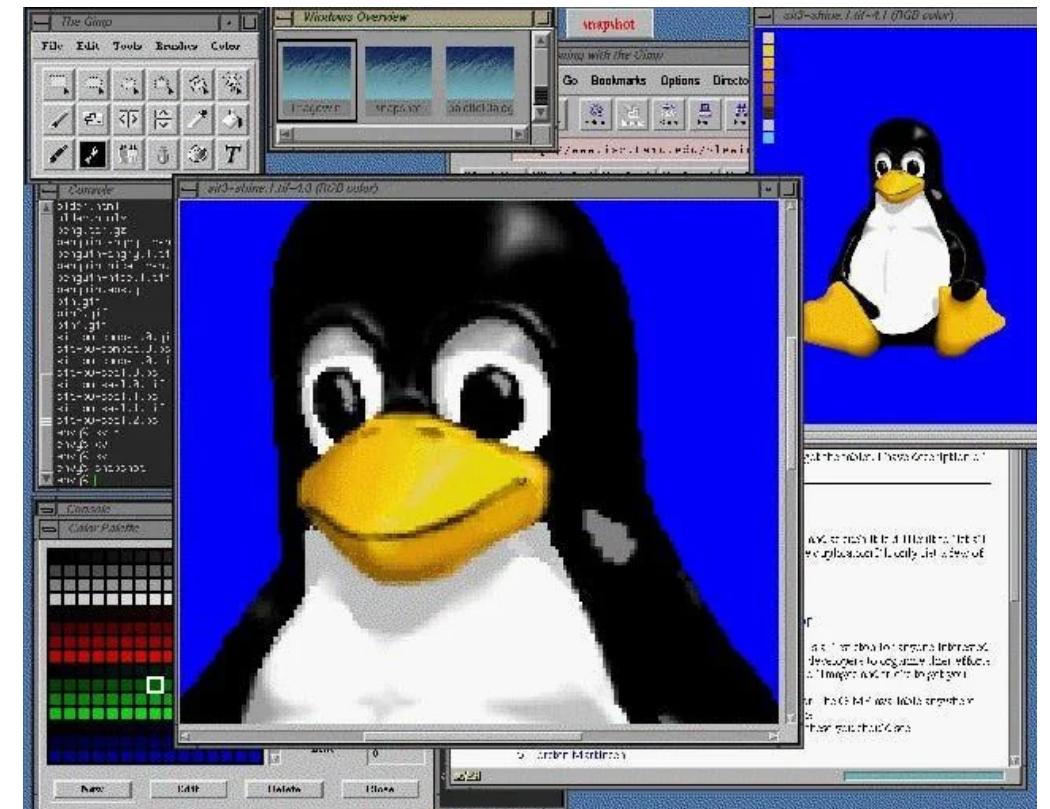


Unix was highly portable, so it was adopted, copied, and modified by many companies and universities.

The source code was available, but modification and redistribution were restricted and its commercial version was too expensive.

Finnish student Linus Torvalds decides to create a new free operating system kernel called Linux.

Linux released its first version in 1991.



[https://www.reddit.com/r/aggies/comments/vintc1/tamu\\_linux\\_released\\_in\\_1992\\_it\\_was\\_the\\_first/](https://www.reddit.com/r/aggies/comments/vintc1/tamu_linux_released_in_1992_it_was_the_first/)

# Advantages of Linux OS

Linux OS are free and open source.

You can modify the source code and adapt it to your applications at will.

Linux provides security (much harder to hack, nearly no viruses).

Linux distributions come with an in-built platform to do programming.

There are two types of desktops:  
**KDE** and **GNOME**.

<https://www.geeksforgeeks.org/blogs/kde-vs-gnome/>



# Flavours of Linux OS

You have many options, the most popular ones in physics are:

1. Ubuntu
2. Fedora
3. Debian
4. CentOS

Linux can run on virtual machines / co-exist with other OS.

Linux is installed in (pretty much all) large-scale, high-performance supercomputers.

Linux is the OS of cloud servers (Google Colab).

The backend of GitHub relies heavily on **Linux**.



# Basic Linux OS commands

1. man — offline manual, get help about any commands
2. which — find out where a command is defined.
3. <command> --help — Find help on any command
4. cd — Change the current directory (folder)
5. ls — List files in a directory
6. mkdir — Make/create a new directory
7. pwd — Print current directory
8. cp — Copy files and directories
9. rm — Delete files and directories
10. cat file.txt — see contents of file.
11. head file.txt — see the first 10 lines of a file
12. tail file.txt — see the last 10 lines of a file.
13. chmod — change permissions of a file or directory for 3 user groups:  
user (owner) permission, group permission, and other permission.
14. diff file1.txt file2.txt — show differences between two files
15. file — show the type of a file
16. less — browse the contents of a file, exit with q
17. locate — find files with names matching a pattern
18. touch — Create a new file or update an existing one
19. top — See what is going on, what processes are running, exit with q
20. ping server — check to see if a server is alive
21. df — show free disk space
22. du — show disk space usage
23. uname -a — information on Linux kernel
24. uptime — how long the system has been running
25. date — show current date/time

Thanks to modern coding tools, there is no need to install Linux /Python.

**A browser and Colab is all we need!**



**Tutorial Time**

# Tutorial Time

1. Please log into your gmail accounts:



2. Open this lecture on GitHub:

[https://github.com/wbandabarragan/ISYA2025/  
blob/main/Python for Astrophysics/  
1\\_tutorial\\_py4astro.ipynb](https://github.com/wbandabarragan/ISYA2025/blob/main/Python%20for%20Astrophysics/1_tutorial_py4astro.ipynb)



3. Click on the “Open in Colab” icon and you are ready to code!



# PYTHON FOR ASTROPHYSICS

## Lecture 2

**Wladimir E. Banda-Barragán**  
Universidad Yachay Tech

2025

## Lecture 2 goals:

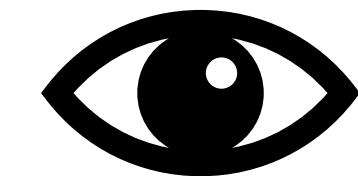
1. High-level vs low-level programming languages
2. Why is Python optimal for astrophysics?
3. Master Google Colab for Python.

## What do you need for the practicals?

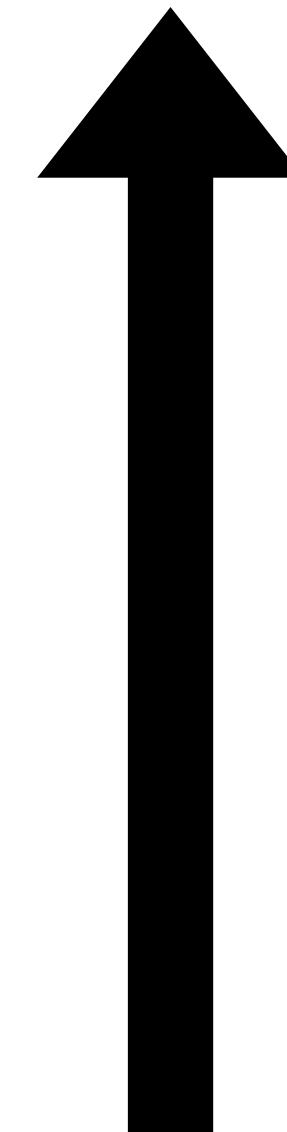
- A PC/laptop with any OS.
- Internet access.
- A Google/gmail account.
- A GitHub account (desirable, not strictly needed).

# High-level vs. Low-level languages

Human  
High-level



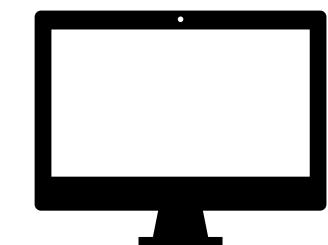
Python, Julia, IDL/GDL,  
Mathematica, Matlab



C++, java

C89/90, Fortran77/90

Computer  
Low-level



Binary (01001000)

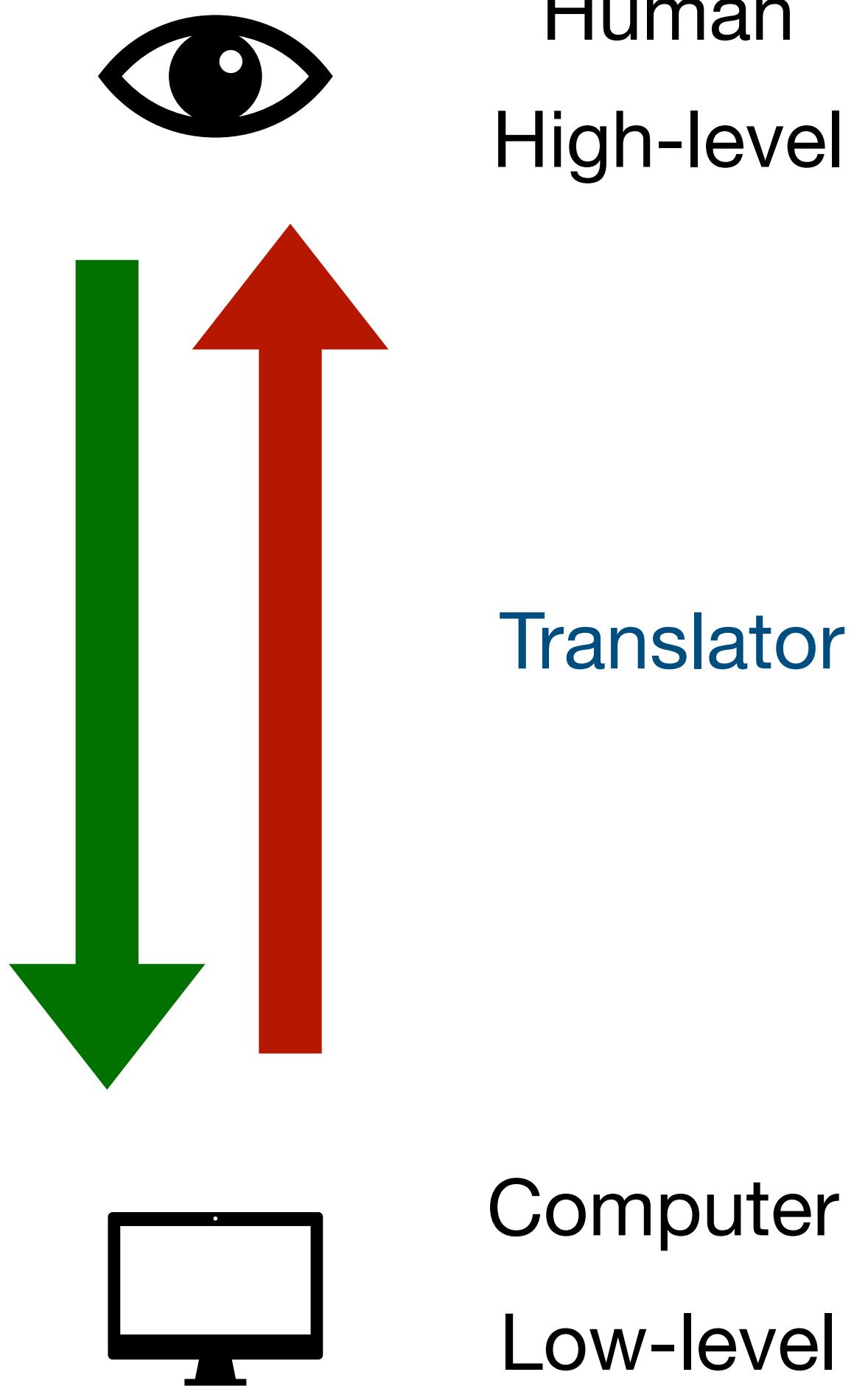
# High-level vs. Low-level languages

Programs written in a high-level language **have to be processed** before they can run.

This **extra processing takes some time**, which is a small disadvantage of high-level languages.

Low-level programs can run on only one kind of computer and **have to be rewritten to run on another**.

Roughly speaking, computers **can only execute programs written in low-level languages**.



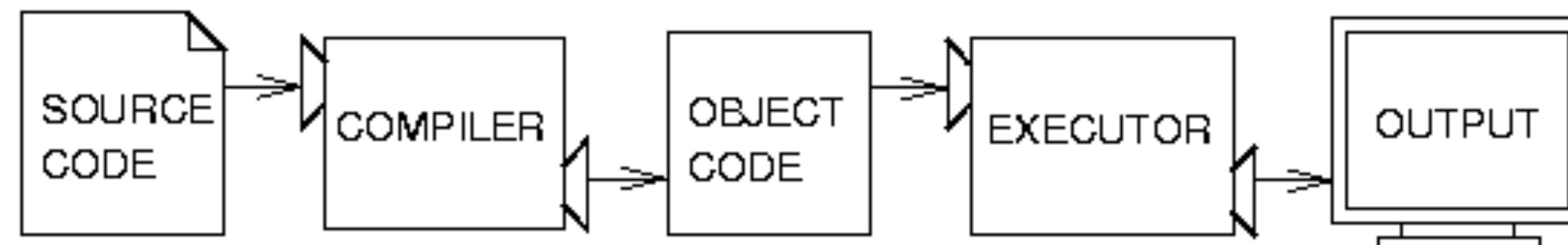
# Interpreter vs. Compiler

Two kinds of programs process high-level languages into low-level languages: **interpreters** and **compilers**.

An **interpreter** reads a high-level program and executes it. It processes the program alternately reading lines and performing computations.



A **compiler** reads the program and translates it completely before the program starts running. The program is the **source code**, and the translated program is called the **object code** or the **executable**. Once compiled, you can execute it repeatedly without further translation.



# Why python?

Python is considered an interpreted language because Python programs are executed by an interpreter.

The advantages of high-level languages are enormous:

- It is much easier to program in a high-level language.
- Programs written in a high-level language take less time to write.
- They are shorter and easier to read, and they are more likely to be correct.
- They are portable, meaning that they can run on different kinds of computers with few or no modifications.

Low-level languages are used only for a few specialised applications.

# Package Managers

**pip** (python-specific package installer)

**conda** (language-agnostic package and environment manager)

**Anaconda** (Full version)

**Miniconda** (Reduced version)

**source** installation

**Python Executable:**

/usr/bin/python3

**Standard Library & Third-Party Packages (site-packages)**

/usr/lib/python3.x



# Programming / IDE Tools

An IDE (Integrated Development Environment) is an application that provides comprehensive tools for software development.

An IDE consists of a source code editor, build automation tools (like compilers and interpreters), and a debugger.

Popular IDE choices are:

- Visual Studio Code (VS Code)
- Sublime Text
- Spyder
- Android Studio
- Xcode (Apple)
- **Google Colab** (cloud-based Jupyter notebook environment with IDE-like features)



Tutorial

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# PYTHON FOR ASTROPHYSICS

## Lecture 3

**Wladimir E. Banda-Barragán**  
Universidad Yachay Tech

2025

# Lecture 3 goals:

1. Plotting tools for astronomy and astrophysics
2. Master Plotting on Google Colab
3. Hydrostatic Equilibrium of isothermal gas slabs (**stratified atmospheres**)

## What do you need for the practicals?

- A PC/laptop with any OS.
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# Plotting in Python: Matplotlib

## Matplotlib Resources

We will use mainly Matplotlib for plotting: <https://matplotlib.org/>

Some examples on how to use Matplotlib for plotting can be found here:

[https://matplotlib.org/tutorials/introductory/sample\\_plots.html](https://matplotlib.org/tutorials/introductory/sample_plots.html)

<https://matplotlib.org/gallery/index.html>

Other examples can be found on forums, e.g. StackOverflow:

<https://stackoverflow.com/>

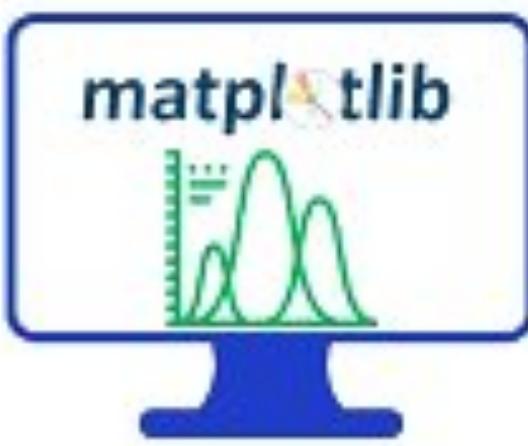
Asking questions on Google/AI chatbots is also helpful as there are many links, examples, solutions to problems, etc.

Python is a community-developed language, so you are also welcome to report bugs:

<https://bugs.python.org>

# Pyplot and Plotly

**pyplot():**



Pyplot is an interface to plot using Matlab- and Mathematica-like plotting sequences.

It facilitates plotting and it is widely used.

Website: <https://matplotlib.org/stable/tutorials/pyplot.html>

# Pyplot and Plotly

## Plotly: 3D interactive plotting



Plotly is an open-source graphing library used to create interactive visualisations directly in web browsers.

It can be integrated with jupyter notebooks.

Plotly is highly versatile, with APIs available in Python, R, JavaScript, HTML.

Website: <https://plotly.com>

# Interstellar Medium Clouds



**Stratified Astrophysical  
Atmospheres**

Molecular Pillars in the Eagle Nebula (7000 light-years).

Credits: <http://hubblesite.org/>

# Galactic discs

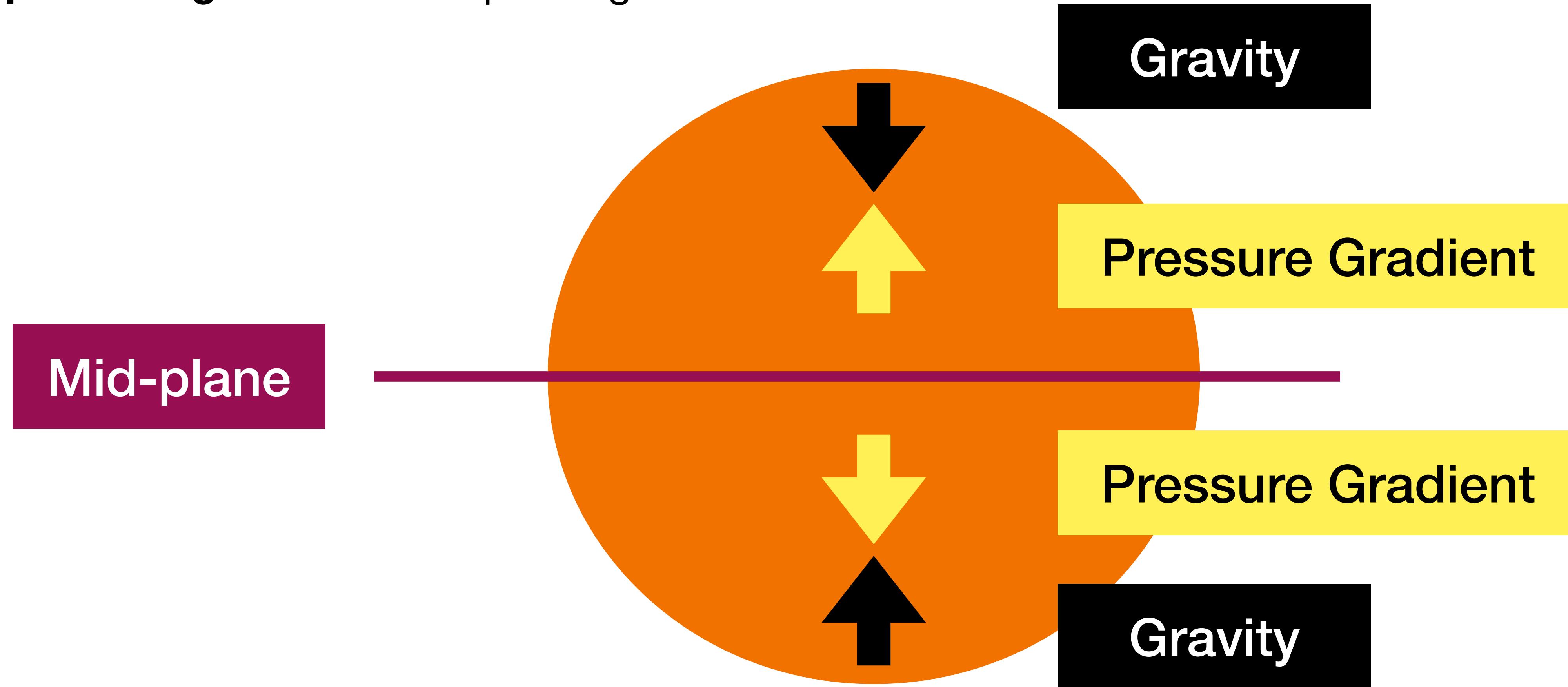


A Hubble image of the spiral disc galaxy NGC3972.

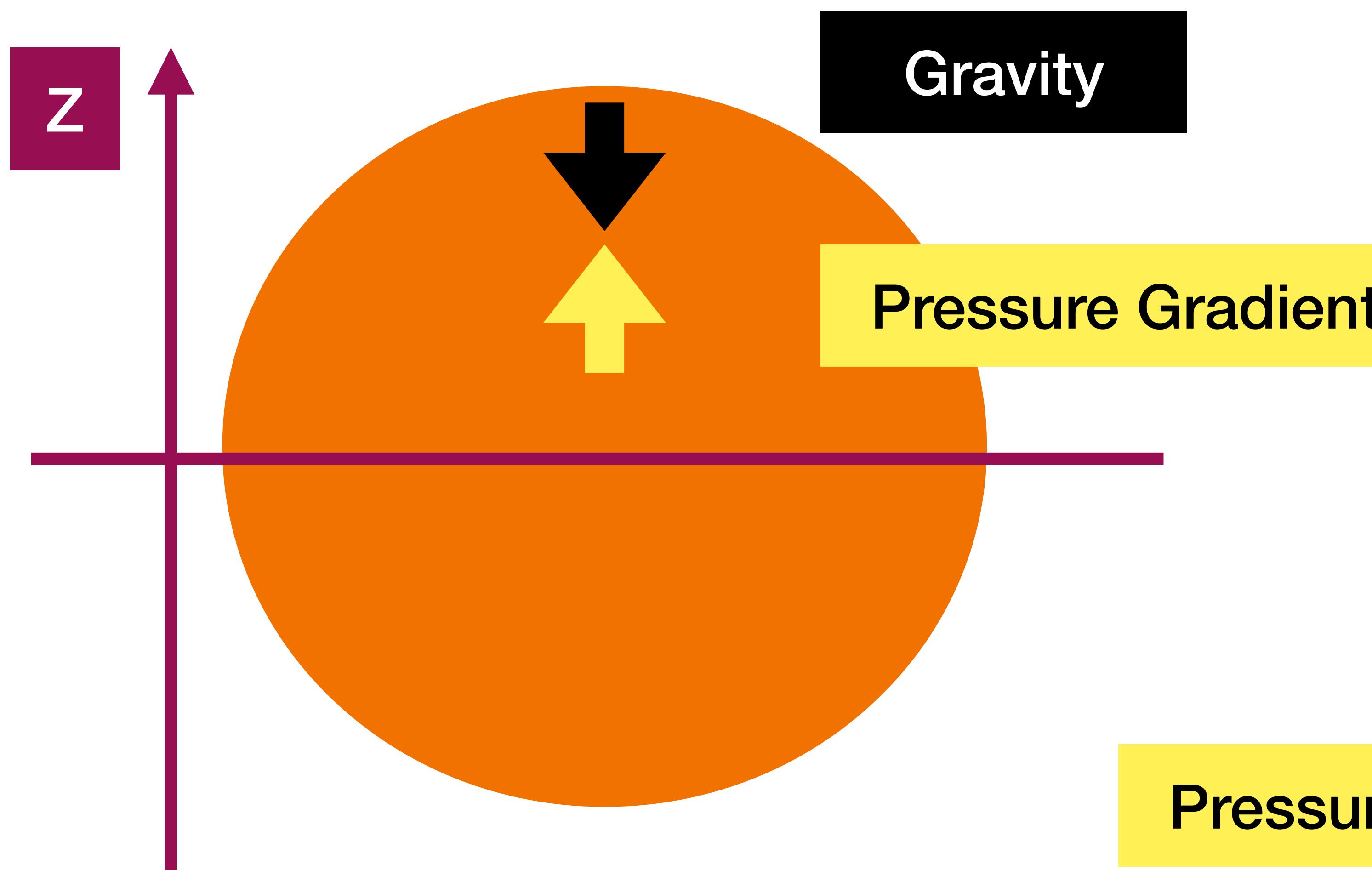
Credits: NASA/Hubble

# Hydrostatic equilibrium

The **gravitational force** pulling gas towards the mid-plane is balanced with the **pressure gradient force** pushing outward.



# Self-gravitating atmosphere (gas slab)



Vertical  
gradient of the  
gravitational  
potential

$$\frac{dP}{dz} = -\rho(z) \frac{d\Phi}{dz}$$

Pressure Gradient

Mass density

# 1D self-gravitating atmosphere (gas slab)

The gravitational potential,  $\Phi$ , is sourced by the gas itself, so we need to solve the Poisson equation:

$$\frac{d^2\Phi}{dz^2} = 4\pi G \rho(z)$$

In addition, we need an equation of state that determines the thermodynamical properties of the gas. The simplest case is to assume the gas is isothermal.

$$P = \rho c_s^2$$

These equations combined with the hydrostatic equilibrium equation:

$$\frac{dP}{dz} = -\rho(z) \frac{d\Phi}{dz}$$

Give us in 1D, the following solution:

$$\rho(z) = \rho_0 \operatorname{sech}^2 \left( \frac{z}{H} \right)$$

with:  $H = \frac{c_s}{\sqrt{2\pi G \rho_0}}$  (scale height)

# 2D/3D self-gravitating atmosphere (gas slab)

In 2D cylindrical symmetry (e.g., interstellar filaments), the equilibrium density profile is:

$$\rho(r) = \frac{\rho_0}{\left(1 + \frac{r^2}{8H^2}\right)^2} \quad \text{with:} \quad H = \frac{c_s}{\sqrt{4\pi G \rho_0}} \quad (\text{scale height})$$

**Reference:** <https://ui.adsabs.harvard.edu/abs/1964ApJ...140.1056O>

In 3D solutions require numerical integration. A commonly used analytic approximation to the solution of the isothermal Lane-Emden equation reads:

$$\rho(r) = \frac{\rho_0}{\left(1 + \frac{r^2}{r_c^2}\right)^{3/2}}$$

(~ 7% accurate wrt to the numerical isothermal sphere solution for  $r \lesssim 4r_c$ , where  $\rho_0$  is the central density and  $r_c$  is a characteristic core radius.)

**Reference:** <https://ui.adsabs.harvard.edu/abs/2008gady.book....B>

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# PYTHON FOR ASTROPHYSICS

## Lecture 4

**Wladimir E. Banda-Barragán**  
Universidad Yachay Tech

2025

# Lecture 4 goals:

1. Look into some Astropy functions
2. Open FITS files of astronomical images
3. Open TNG simulation files with the YT package

## What do you need for the practicals?

- A PC/laptop with any OS.
- Internet access.
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- A GitHub account (desirable, not strictly needed).

# Astropy

Astropy is a toolkit for Astronomical Computing (helpful in observational and theoretical work).



Astropy is an **open-source project** that provides a comprehensive collection of tools designed to make astronomical research and data analysis more **efficient, accurate, and reproducible**.

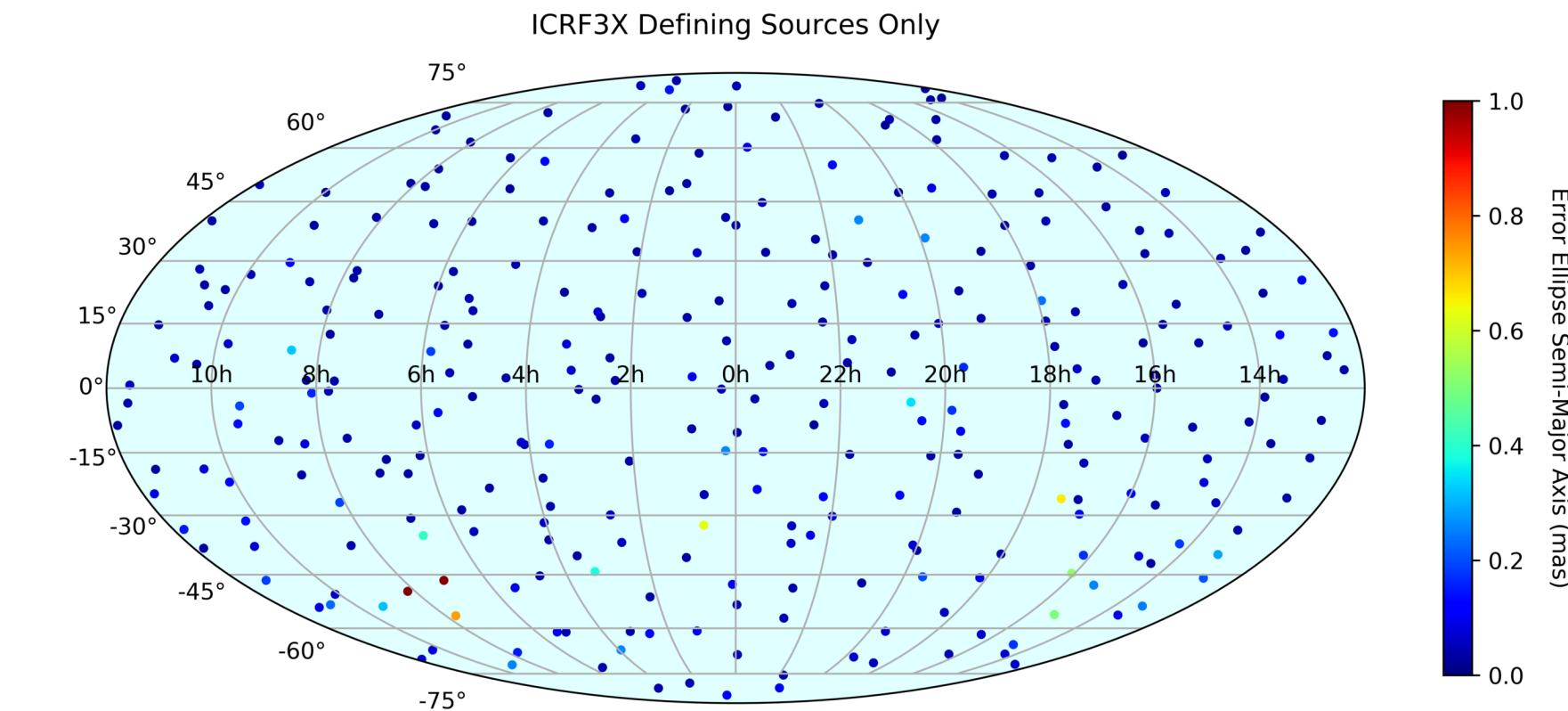
<https://www.astropy.org/>

Astropy was created to standardise and centralise these efforts, offering a robust and well-tested framework for astronomical computing.

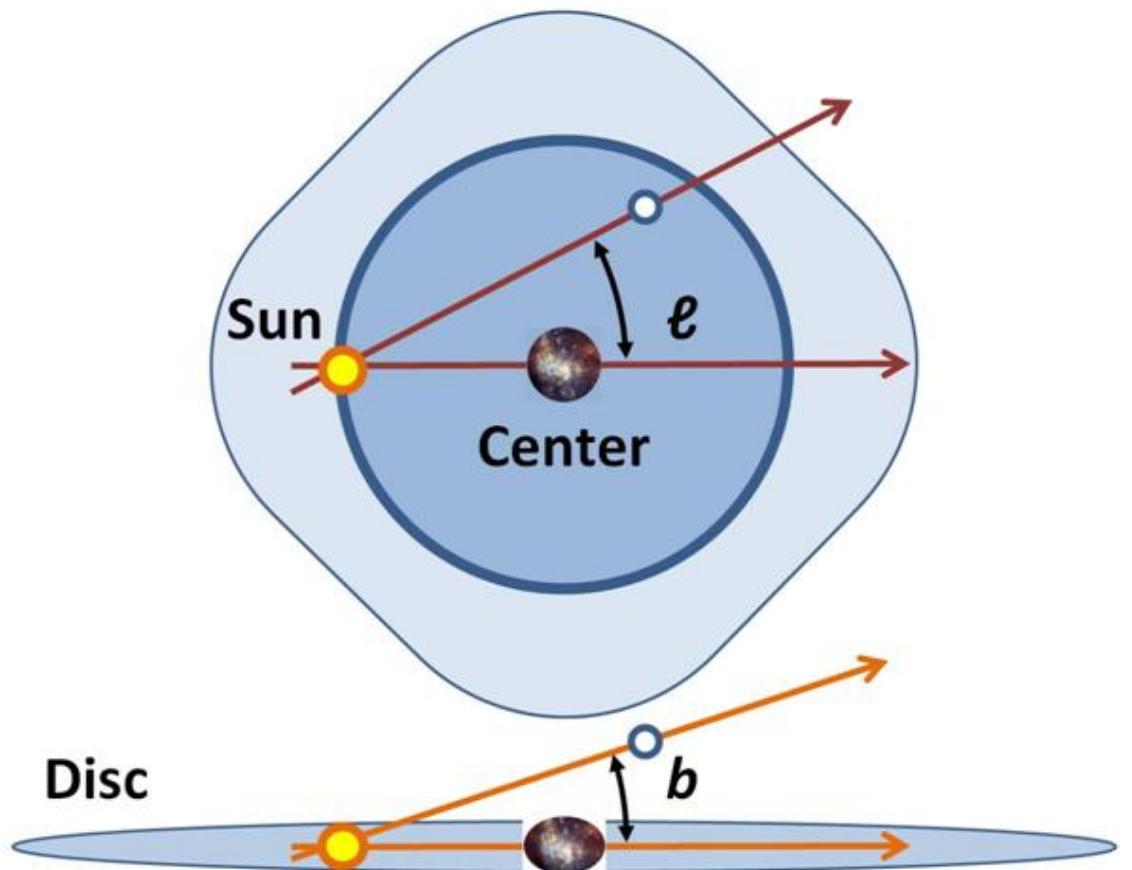
# Astropy functionality

Some of its modules provide functionality for:

- Units and Physical Constants
- Celestial Coordinates and Times
- Data Handling (e.g. **FITS format** readers)
- Visualisation tools



International Celestial Reference Frame.  
[https://en.wikipedia.org/wiki/International\\_Celestial\\_Reference\\_System\\_and\\_its\\_realizations](https://en.wikipedia.org/wiki/International_Celestial_Reference_System_and_its_realizations)



Galactic Reference Frame.  
[https://en.wikipedia.org/wiki/Galactic\\_coordinate\\_system](https://en.wikipedia.org/wiki/Galactic_coordinate_system)

# FITS data format

## Flexible Image Transport System (FITS) format

This is the preferred data format used in **observational** astronomy.

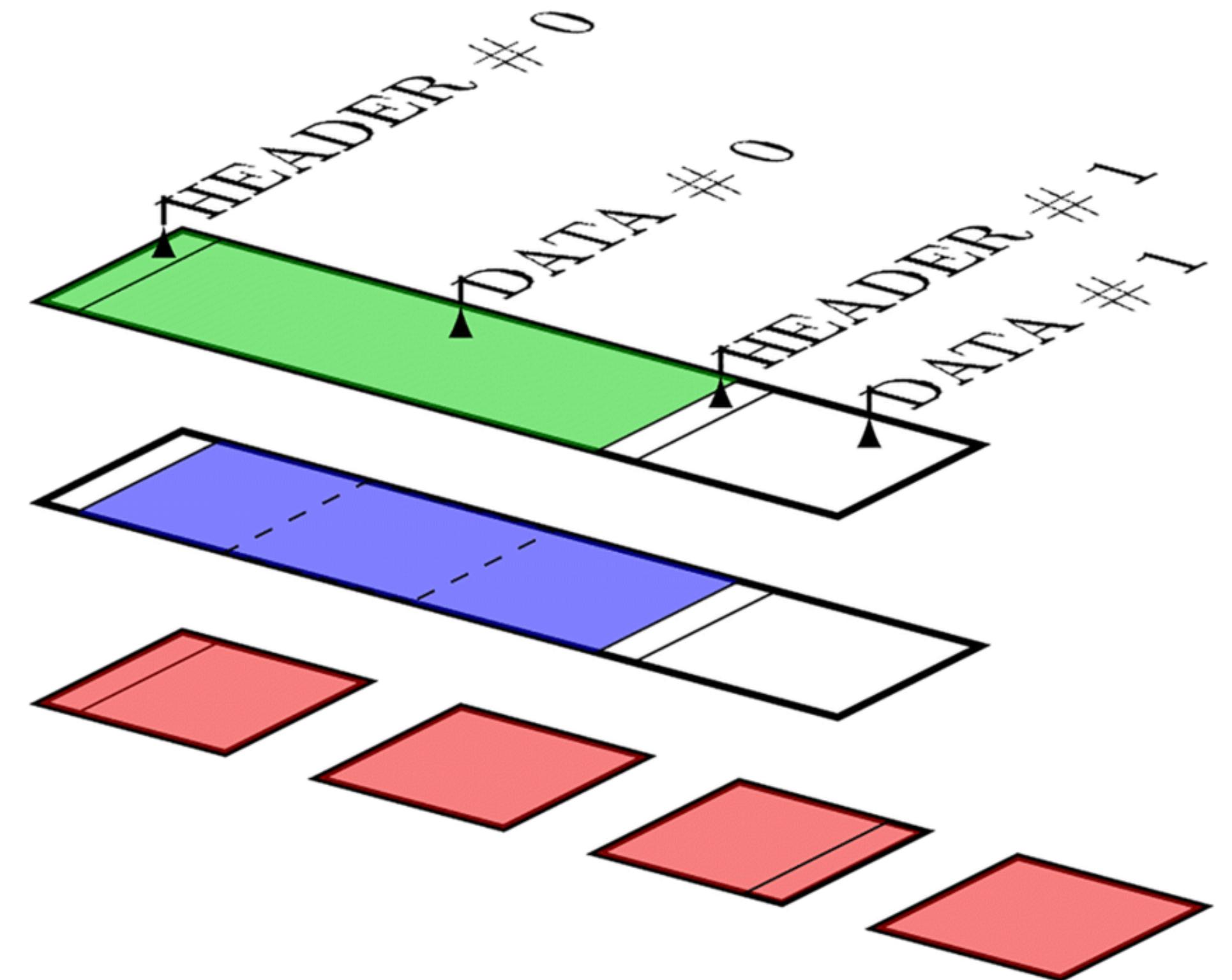
**Theorists** should learn to use and handle FITS files too.

It is mainly used as a standard format to share astronomical images.

But it can also contain tables or cubes, e.g. position-position-velocity diagrams

It has a header with metadata related to the image.

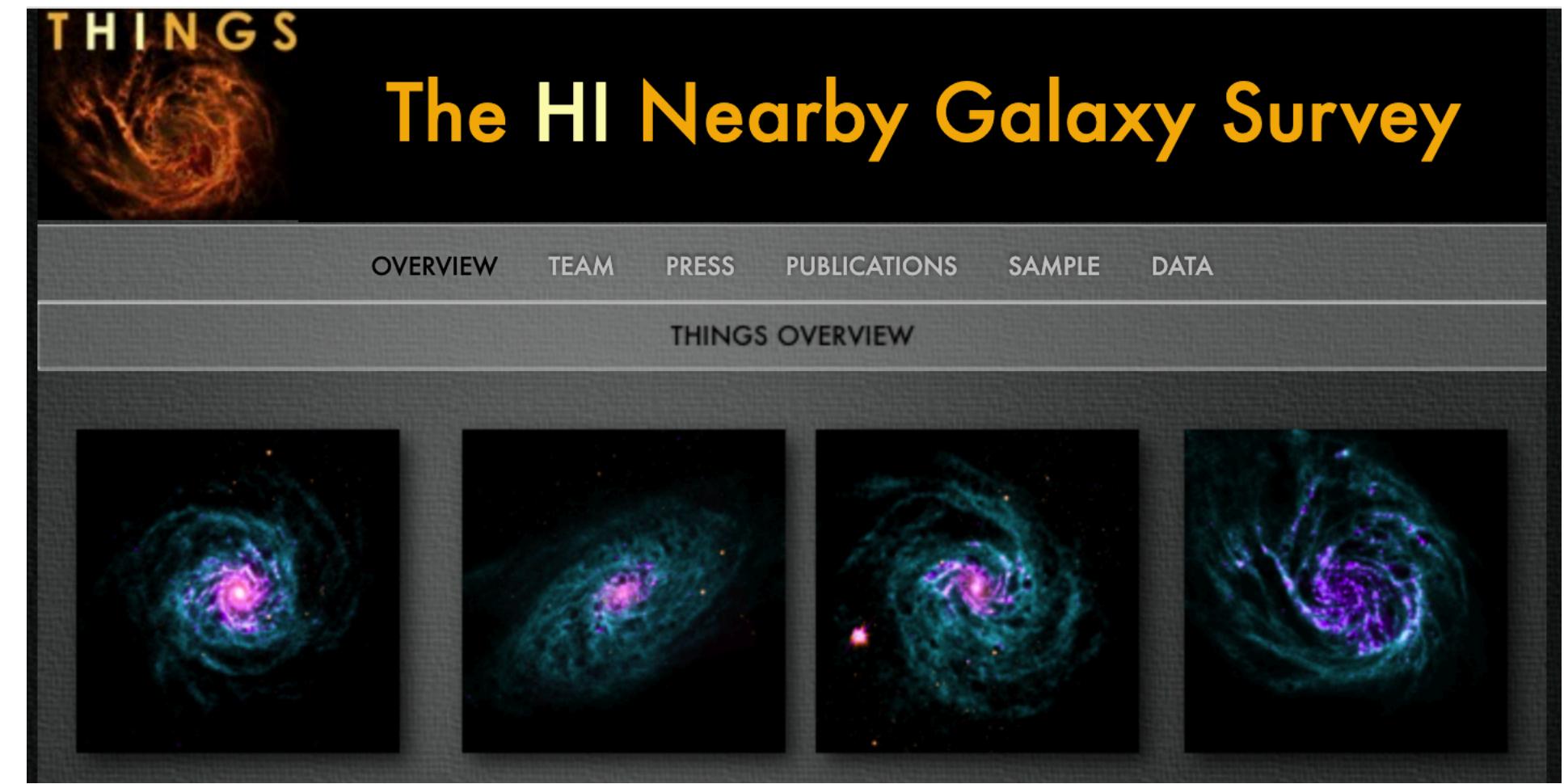
### Header Data Units (HDU)



# THINGS survey

## The HI Nearby Galaxy Survey (THINGS)

This is the preferred data format used in **observational** astronomy.



<https://www2.mpia-hd.mpg.de/THINGS/Overview.html>

**The HI Nearby Galaxy Survey (THINGS)** is one of the largest programs undertaken at the NRAO Very Large Array (VLA) to perform 21-cm HI observations of nearby galaxies

### Technical details:

7" angular

5 km/s velocity resolution



<https://public.nrao.edu/gallery/this-is-the-vla-wye/>

# THINGS survey

## The HI Nearby Galaxy Survey (THINGS)

The goal of THINGS is to investigate key characteristics related to:

**Galaxy morphology**

**Star formation**

**Mass distribution**



# THINGS survey

## The HI Nearby Galaxy Survey (THINGS)

A sample of **34 objects** at distances  $3 < D < 15$  Mpc have been targeted in THINGS.

The sample covers a wide range of star formation rates, total masses, absolute luminosities, evolutionary stages, and metallicities.

### Moment 0 maps (integrated intensity map)

2D image showing the **total amount of emission** (e.g., from neutral hydrogen, HI) detected along the line of sight, integrated over the entire velocity range.

THINGS data products can be downloaded here. For detailed information on the data processing see the THINGS 'master' paper (Walter et al. 2008).

Please do not hesitate to contact us ([walter@mpia.de](mailto:walter@mpia.de)) if you intend to use the data for scientific analysis. The following acknowledgement would be appreciated: "This work made use of THINGS, 'The HI Nearby Galaxy Survey' (Walter et al. 2008)"

Acknowledgement of the THINGS project is also appreciated if data are used in public presentations. Thank you.

For a detailed description of the following files, please see the THINGS 'master' paper (Walter et al. 2008). In brief: moment 0: integrated HI map; moment 1: mean intensity-weighted velocity; moment 2: velocity dispersion; cube: HI data cube. All moment maps were derived from the residual-scaled, blanked, primary beam corrected natural (na) and robust (ro) weighted data. The data cubes below are the 'standard' cubes.

	moment 0	moment 1	moment 2	data cube
DDO 53	na ro	na ro	na ro	na ro
DDO 154	na ro	na ro	na ro	na ro
Holmberg I	na ro	na ro	na ro	na ro
Holmberg II	na ro	na ro	na ro	na ro
M81 dwarf A	na ro	na ro	na ro	na ro

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3. Click on the “Open in Colab” icon and you are ready to code!



# PYTHON FOR ASTROPHYSICS

## Lecture 5

**Wladimir E. Banda-Barragán**  
Universidad Yachay Tech

2025

# Lecture 5 goals:

1. Utilise YT to open simulation files.
2. Utilise H5PY to open and visualise simulation files.
3. Visualise simulation files with matplotlib and plotly.

## What do you need for the practicals?

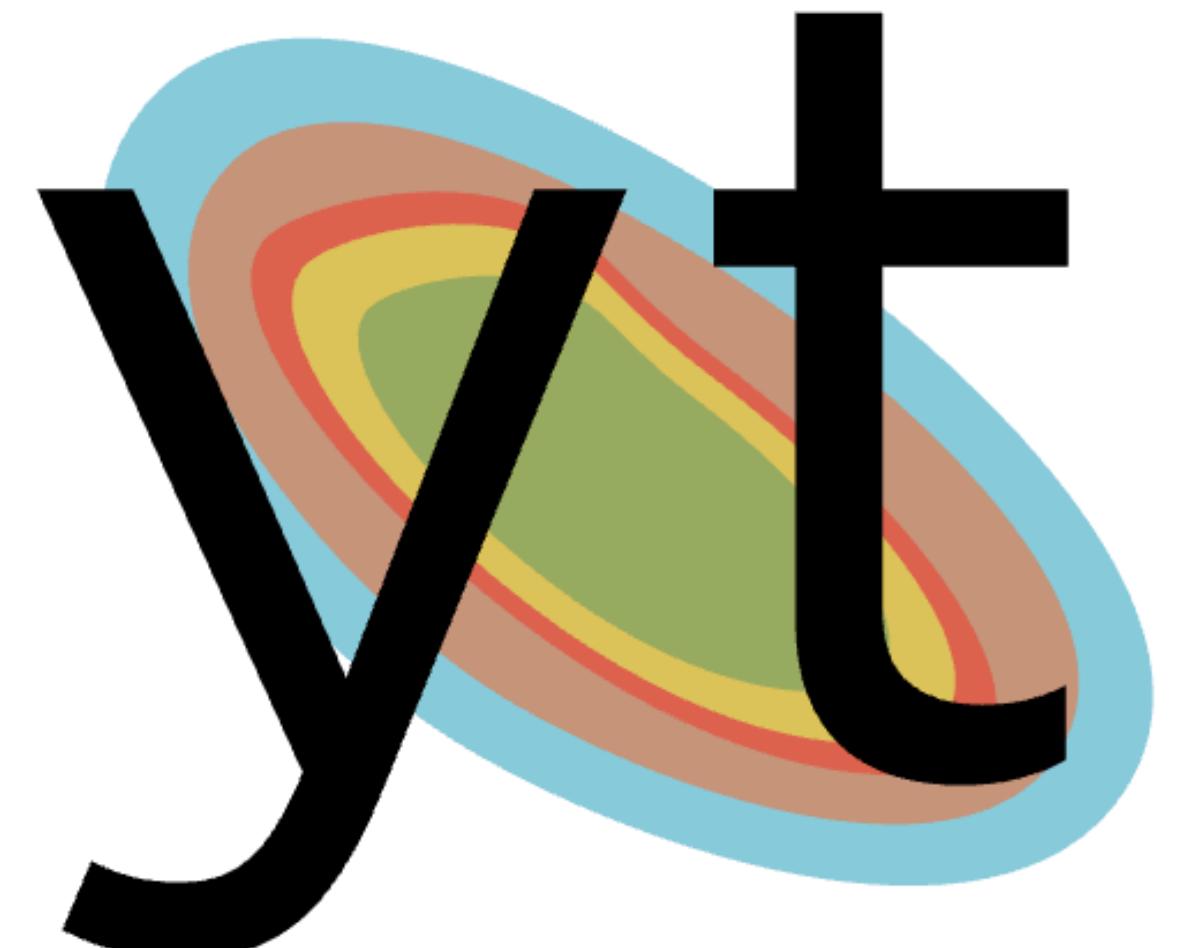
- A PC/laptop with any OS.
- Internet access.
- A Google/gmail account.
- A GitHub account (desirable, not strictly needed).

# The YT project

The YT package in Python is a versatile and powerful open-source library designed for **analysing and visualising volumetric data**.

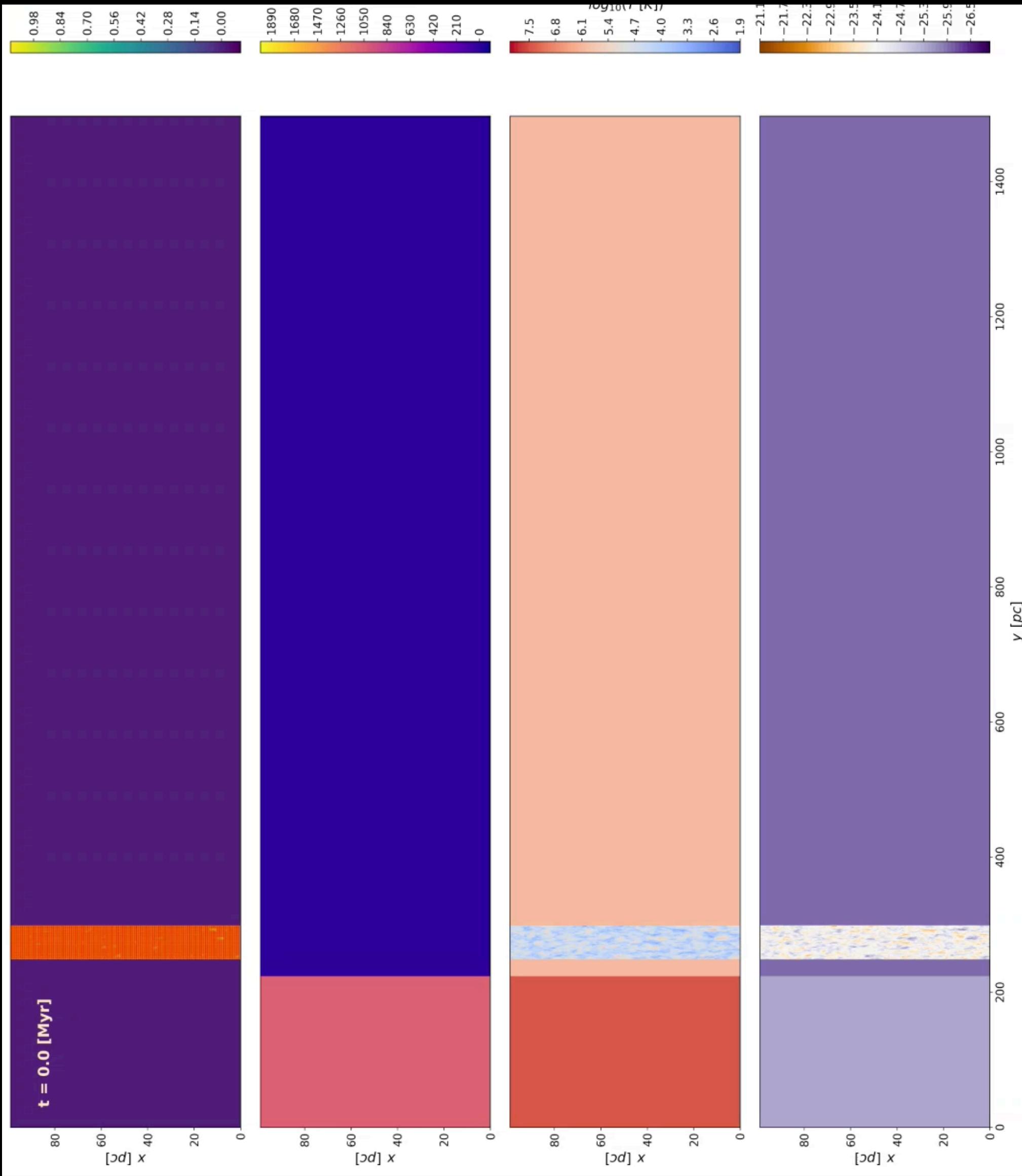
It supports a wide range of data formats and simulation codes, enabling users to perform complex **data analysis** tasks such as creating **projections, slices, and profiles**.

YT integrates well with other scientific libraries like **NumPy** and **Matplotlib**.



<https://yt-project.org/>

# Simulation Types



Antipov, Banda-Barragán et. al. 2025  
<https://ui.adsabs.harvard.edu/abs/2025MNRAS.540.3798A>

Grid-based discretisation (Mesh)  
Shock-cloud models

Friends-of-friends algorithm

# Simulation Types

Particle-based discretisation (SPH)

Relativistic disc break up around a Black Hole



Nealon, Price and Nixon (2015)

Bardeen-Peterson effect: Nealon et. al 2015  
(<https://www.youtube.com/watch?v=AaNTY42zgtA>)

# The HDF5 data format

This is also a self-descriptive format, which is widely used in many physics sub-fields because of its versatility.

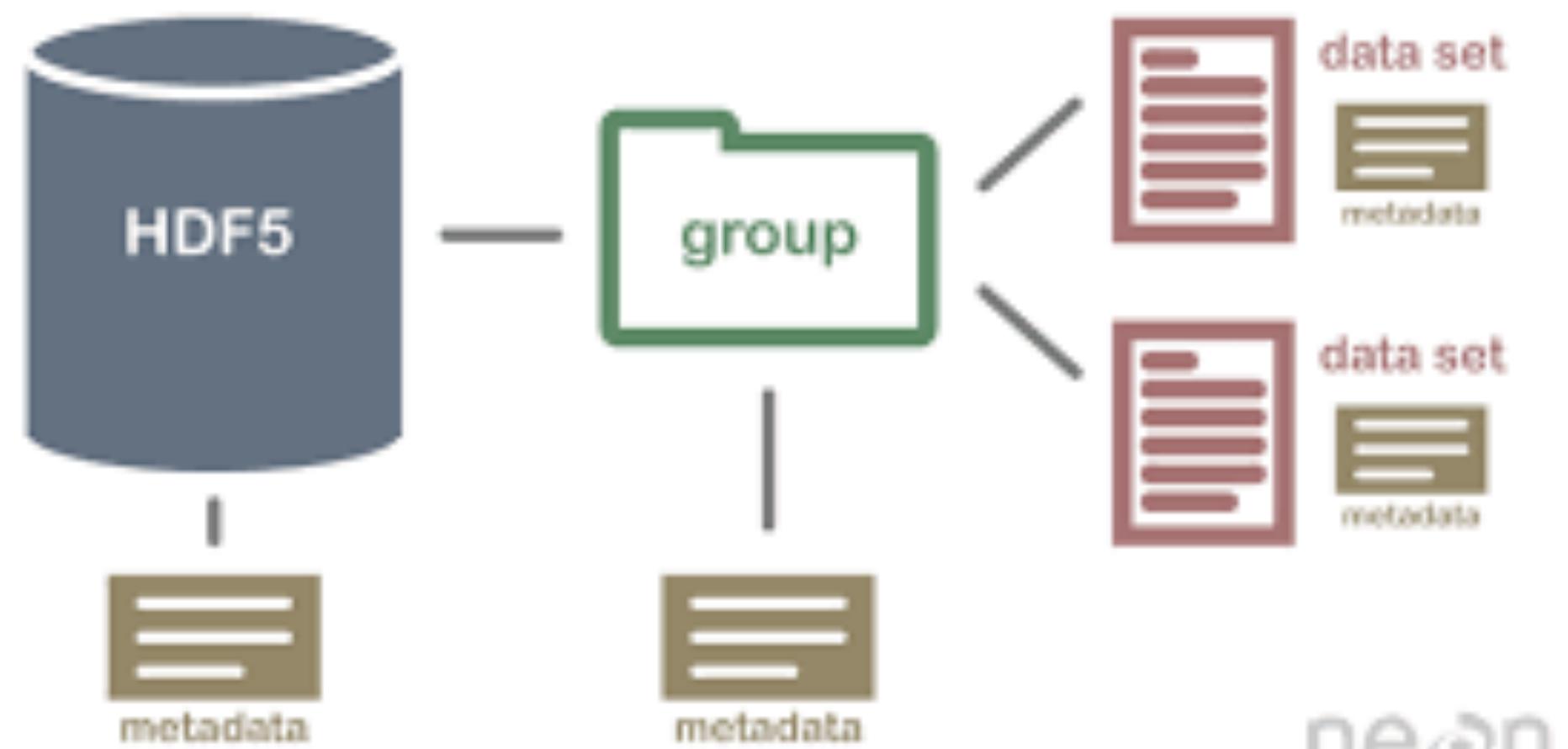
The **data** stored here can be **very large!**

Data don't have to be of the same type, you can save **numbers, units, strings, images**, etc, all in the same file.

It uses the structure of a file directory, organising information in **GROUPS**.

**GROUPS** are then comprised of data fields with their own metadata.

<https://www.hdfgroup.org/>



<https://www.neonscience.org/resources/learning-hub/tutorials/about-hdf5>

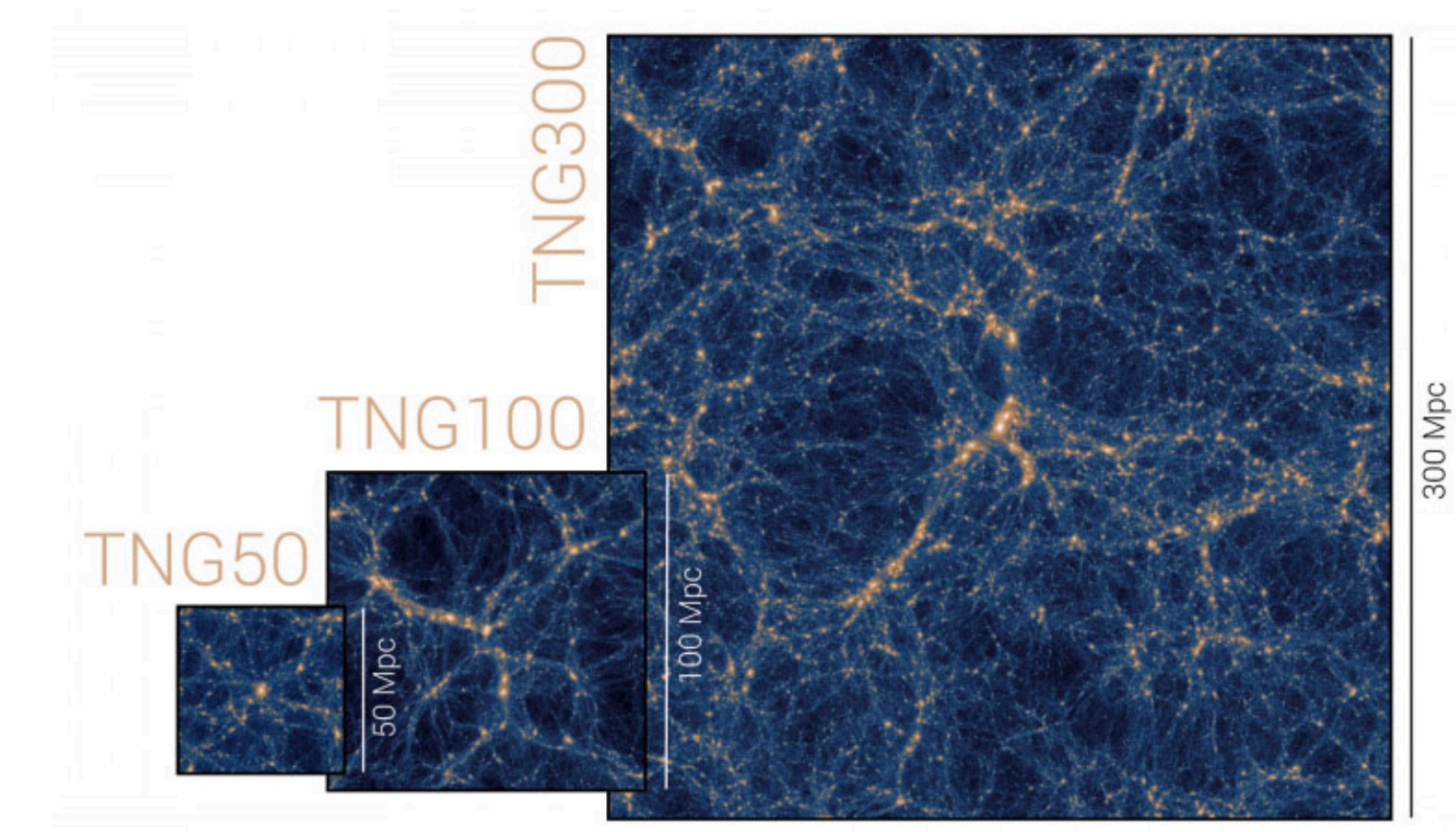
# IllustrisTNG-3 simulation

IllustrisTNG-3 is one of the large-scale **cosmological simulations**, used to model galaxy formation & evolution in  $\Lambda$ CDM.

TNG-3 simulates a cube of the universe **~302.6 Mpc/h on a side**, evolving

- dark matter
- gas
- stars
- black holes
- from the early universe ( $z \sim 127$ ) to the present day ( $z = 0$ ),

<https://www.tng-project.org>



Illustris 3 is publicly available!

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# PYTHON FOR ASTROPHYSICS

## Lecture 6

**Wladimir E. Banda-Barragán**  
Universidad Yachay Tech

2025

# Lecture 6 goals:

1. Learn the capabilities of pyvista.
2. Create animations of a full simulation dataset (an MHD vortex).
3. Visualise simulation files with matplotlib and plotly.

## What do you need for the practicals?

- A PC/laptop with any OS.
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# The pyvista library

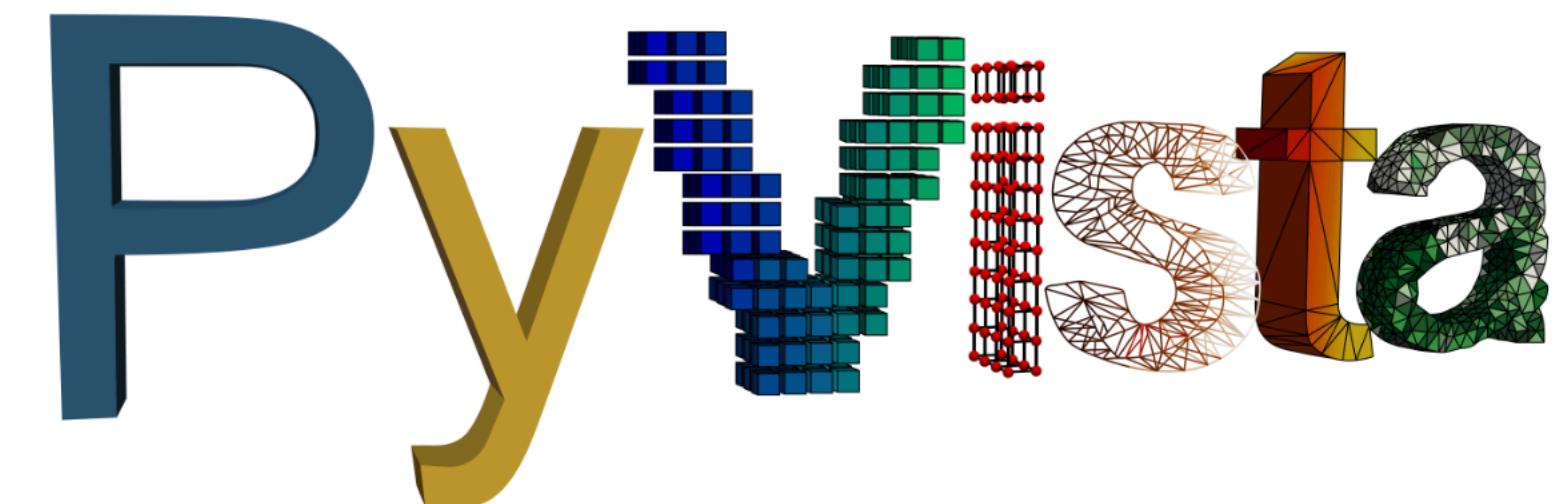
PyVista provides an intuitive Python interface for plotting and mesh analysis, built on top of VTK (Visualization Toolkit).

It supports several meshes including structured/unstructured grids, point clouds, and surface meshes with easy manipulation and filtering.

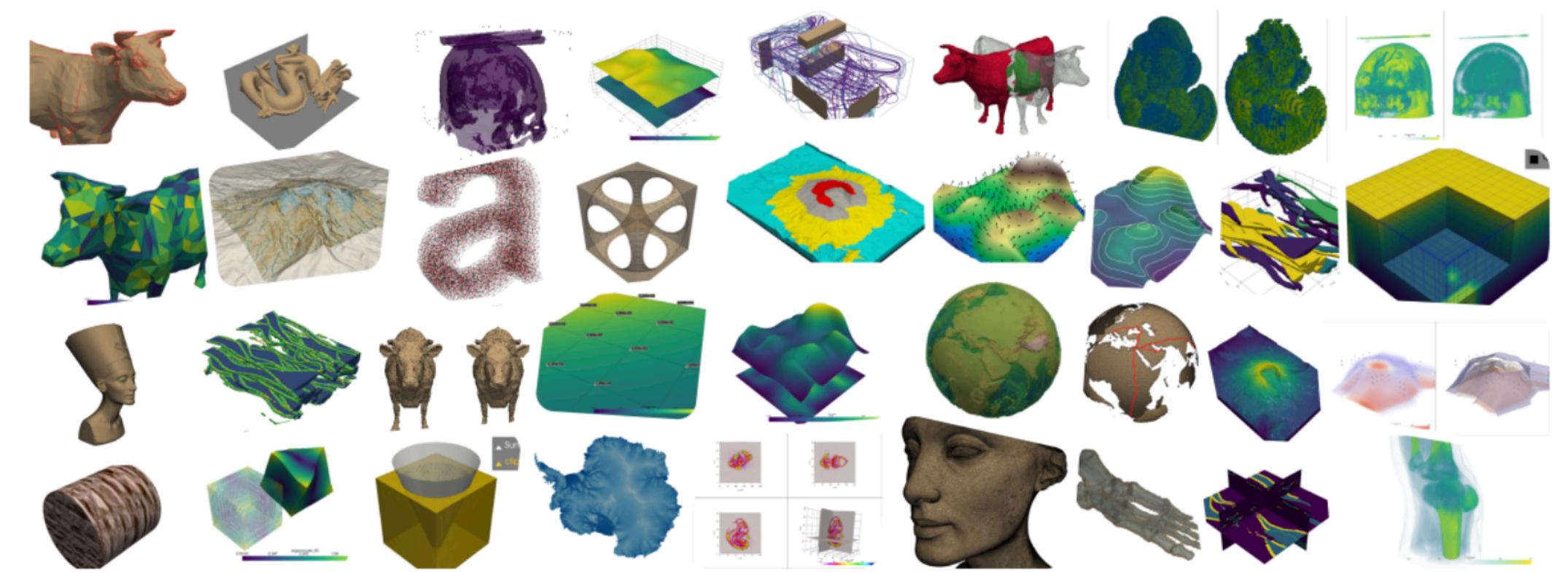
It integrates well with other scientific libraries like **NumPy** and **Matplotlib**.

We will use it for I/O of **VTK files**.

**VTK = Visualisation Toolkit**



3D plotting and mesh analysis through a streamlined interface for the Visualization Toolkit (VTK)



<https://docs.pyvista.org/index.html>

# VTK data format

**VTK:** Visualisation ToolKit (VTK) format

This format is an open-source data format, developed by Kitware, and widely used in computational fluid dynamics and computer graphics applications.

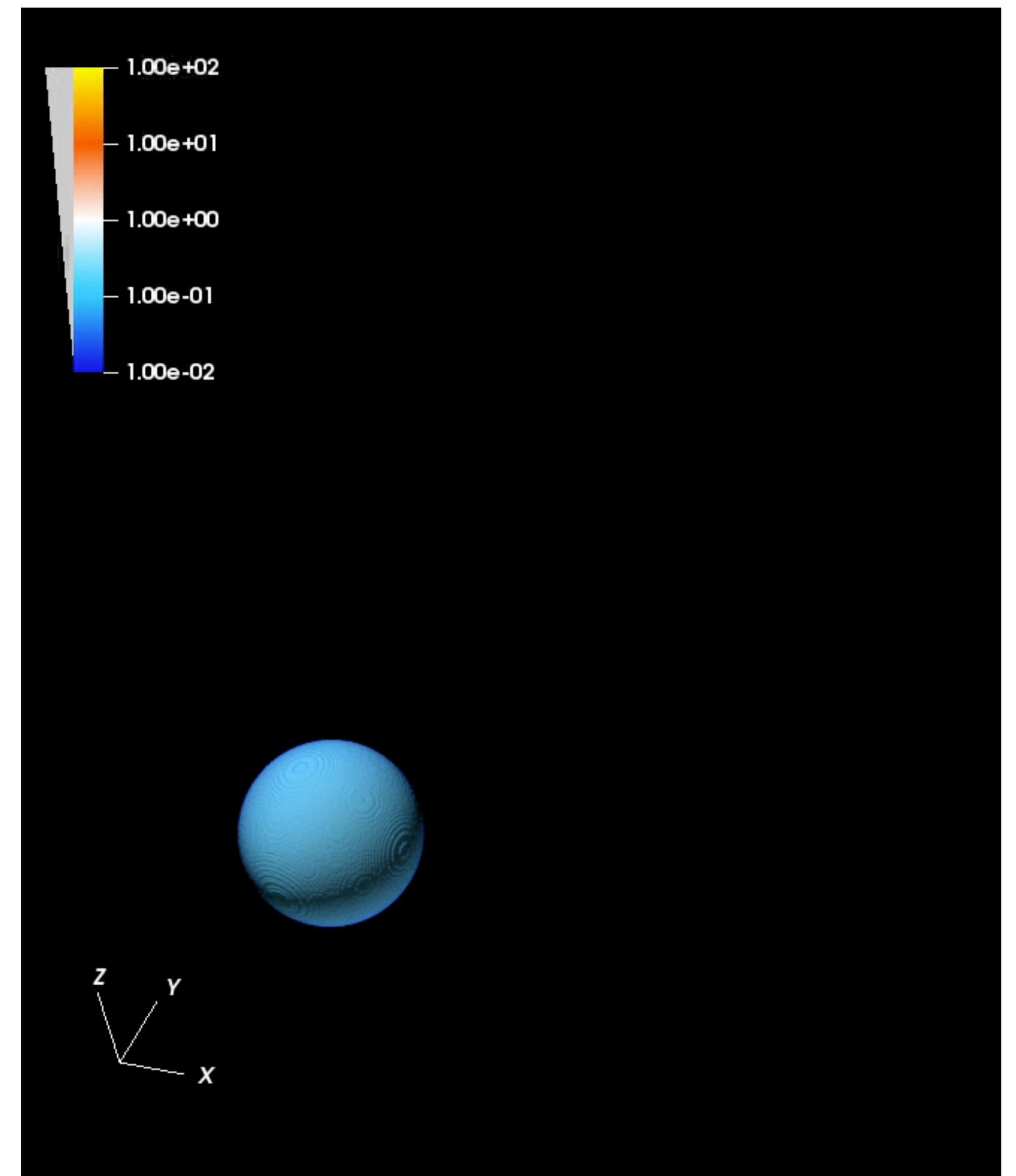
## **VTK file structure:**

- File version and ID.
- Header
- Data type, which can be Binary or ASCII.

STRUCTURED\_GRID

UNSTRUCTURED\_GRID

RECTILINEAR\_GRID



# Orszag-Tang Vortex

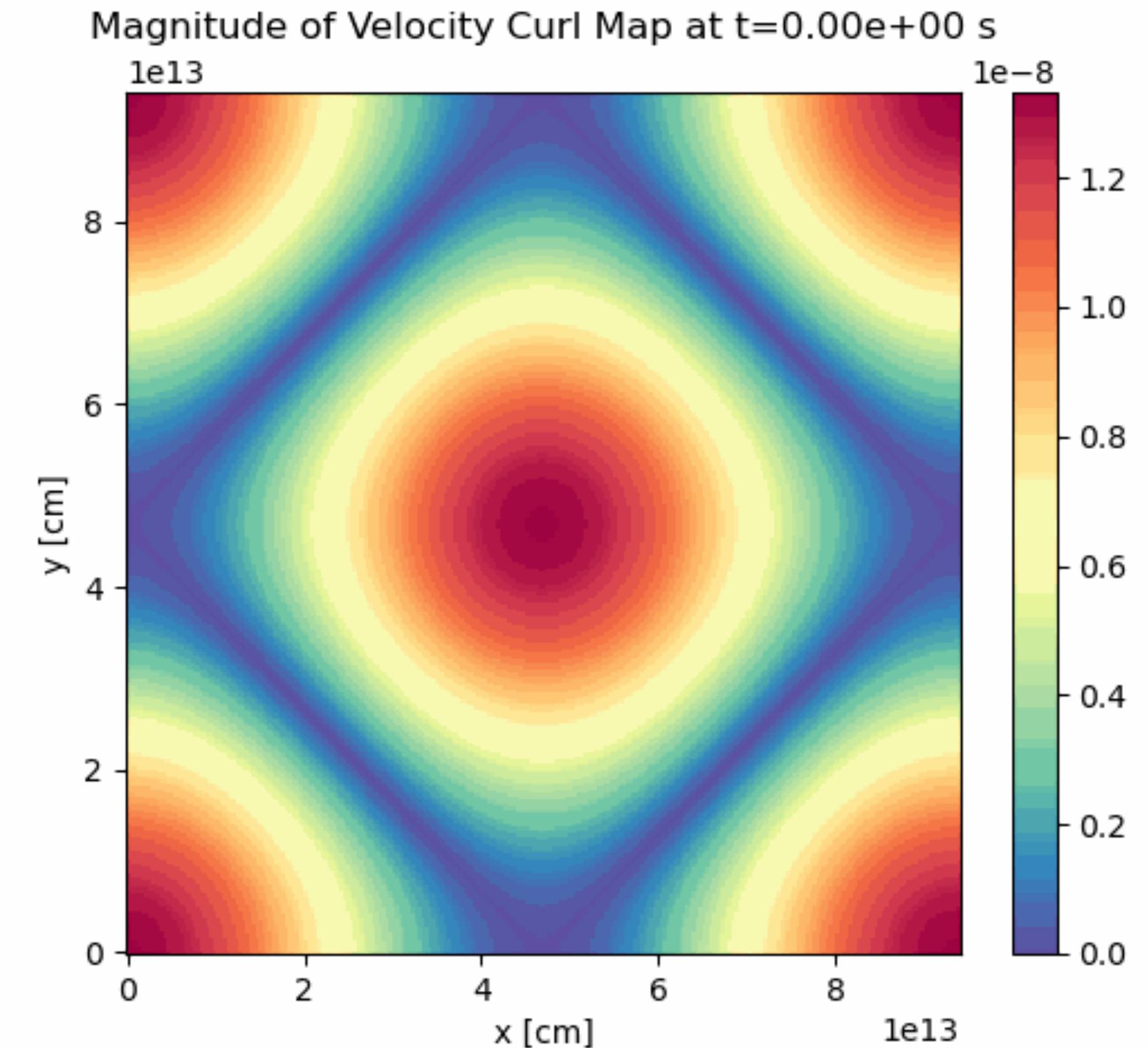
A **doubly periodic fluid configuration** leading to 2D supersonic **magnetohydrodynamical (MHD) turbulence**

Benchmark for the comparison of MHD numerical solvers.

The computational domain is periodic box with dimensions:  $[0, 2\pi]^D$  where D=2 is the number of spatial dimensions.

In code units, the initial conditions are given by:

$$\vec{v} = (-\sin y, \sin x) , \quad \vec{B} = (-\sin y, \sin 2x) , \quad \rho = 25/9 , \quad p = 5/3$$



# Tutorial Time

1. Please log into your gmail accounts:



2. Open this lecture on GitHub:

[https://github.com/wbandabarragan/ISYA2025/  
blob/main/Python for Astrophysics/  
4 tutorial py4astro.ipynb](https://github.com/wbandabarragan/ISYA2025/blob/main/Python%20for%20Astrophysics/4%20tutorial%20py4astro.ipynb)



3. Click on the “Open in Colab” icon and you are ready to code!

