Memory Management - IPC1

Sunday, March 2, 2025   9:34 PM

Stack

Heap

	CustomObject(value=300)
	CustomObject(value=300)
	CustomObject(value=400)
	CustomObject(value=100)
secondObject	0x6576fe71
firstObject	0x7eda2dbb
secondObject	0x7106e68e
firstObject	0x7106e68e
secondObject	0x7c3df479
firstObject	0x7e6cbb7a
anotherReference	0x6f539caf
immutableString	0x66a29884
objectString	0x17a7cec2
literalString	0x66a29884
secondObject	0xcc34f4d
firstObject	0x4769b07b
secondString	0x66a29884
firstString	0x66a29884
nonCachedSecond	0x70177ecd
nonCachedFirst	0x4edde6e5
cachedSecond	0x1b2c6ec2
cachedFirst	0x1b2c6ec2
secondInteger	0x30dae81
firstInteger	0x12edcd21
secondValue	300
firstValue	300

CustomObject(value=200)
"Hello"
"Hello"
"Hello"
111
111
350
350

Integer Caché

111 -> -128 a 127

String Pool

"Hello World"
"Hello"