

Dictionary Application, Summer 2017

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1 Problem statement

Write a dictionary application. The dictionary should allow for inserting a word, updating the denition of an existing word and looking up denition of a word. Note that a word may have multiple denitions attached to it. The dictionary should use les for storing and loading its data.

2 Pseudocode

```
1
2 add_word (struct dictionary *dictionary , char word[100])
3     {
4         struct dictionary *iterator = dictionary;
5         struct dictionary *newWord = malloc (sizeof (struct
6             dictionary));
7         char yon;
8         char definition[100];
9         while (iterator->nextWord != NULL) {
10             if (strcmp (iterator->nextWord, word) == 0) {
11                 printf("\nWord already exists.");
12                 return;
13             }
14             iterator = iterator->nextWord;
15         }
16
17         iterator->nextWord = newWord;
18         newWord->nextWord = NULL;
19         strcpy(newWord->word, word);
20         printf("\nYou've added a new word \"%s\" do you want
21             to add a definition(Y/N)? ", word);
22         yon = getch();
23         if (yon == 'n' || yon == 'N')
24             return;
25         printf("\nEnter the word first definition: ");
26         scanf("%s", &definition);
27         strcpy(newWord->definition[0], definition);
28     }
29
30
31 add_definition (struct dictionary *dictionary , char
32     word[100], char definition[100]) {
```

```

33     int i;
34     struct dictionary *iterator = dictionary;
35
36     while (iterator->nextWord != NULL) {
37         if (strcmp (iterator->nextWord->word, word) ==
38             0) {
39             for (i = 0;
40                 strlen(iterator->nextWord->definition[i])
41                 != 0; i++);
42             strcpy(iterator->nextWord->definition[i],
43                 definition);
44             printf("\nDefinition added successfully.");
45             return;
46         }
47         iterator = iterator->nextWord;
48     }
49     printf("\nGiven word does not exists in
50     dictionary.");
51 }
52
53 void save_to_file(struct dictionary *dictionary){
54
55     FILE *f = fopen("dictionary.txt", "a+");
56
57     if (f == NULL)
58     {
59         printf("\nError saving to file!");
60         return;
61     }
62
63     int i;
64     struct dictionary *iterator = dictionary;
65
66     while (iterator->nextWord != NULL) {
67         fprintf(f, "\n\nWord: %s",
68             iterator->nextWord->word);
69         for (i = 0;
70             strlen(iterator->nextWord->definition[i]) !=
71             0; i++);
72         fprintf(f, "\nDefinition %d: %s", i + 1,
73             iterator->nextWord->definition[i]);
74         fprintf(f, "\n");

```

```

70         iterator = iterator->nextWord;
71     }
72     fclose(f);
73
74     printf("\nYour content has been saved to file
75         \"%s\\\".\", \"dictionary.txt\");
76 }

```

2.1 Pseudocode description

The **add_word** function is for adding a new word to our dictionary. It accepts 1 parameter, the name of the word we will add.

The **add_definition** function is for adding a new definition to an existing word.

The **save_to_file** is for saving the current dictionary to a file.

3 Application Design

3.1 Main

The **main** of my program contains a **while** loop so the user will be forced to choose a valid option. He has the option to choose from ten different options.

3.2 Input Data

For my program, input data are "decision", "decision_1", "decision_2", "decision_3". "decision" is the choice that you have to make in order to choose an option from the menu and in some cases will be overwritten with something else, "decision_1" is used for telling the word that will be added or the word we search for. "decision_2" variable is used to tell the definition we will add or the definition we search for. "decision_3" is used to tell the new definition in order to change an old one.

3.3 Output Data

The data outputs resulted from functions processing. The functions include adding, deleting, changing a word or a definition from our dictionary.

3.4 Functions used

void add_word (struct dictionary *dictionary, char word[100]) function is for adding a new word to our dictionary. If the user want he can immediately add a new definition.

void add_definition (struct dictionary *dictionary, char word[100], char definition[100]) function is for adding a new definition to an existing word.

void change_word (struct dictionary *dictionary, char word[100], char new_word[100]) function is used to find the given word and replace it with the one user specified.

void change_definition (struct dictionary *dictionary, char word[100], char definition[100], char new_definition[100]) function is used to find the given word and definition, will replace definition with the one user specified.

void show_all_words (struct dictionary *dictionary), function is used to print all words and their definitions to the console.

void show_all_definitions (struct dictionary *dictionary, char word[100]) function is used to print all definitions of a given word to the console.

void delete_word (struct dictionary *dictionary, char word[100]) function is used to delete a given word from the dictionary.

void delete_definition (struct dictionary *dictionary, char word[100], char definition[100]) function is used to delete a given definition of a given word.

void save_to_file (struct dictionary *dictionary) is for saving the current dictionary to a file under the same folder.

4 Source code

My program is called "Dictionary Application". It is created in C99 standard.

The code is compiled with the following compiler: "GNU GCC Compiler"

5 Experiments and results

5.1 GCC Compiler

For GCC compiler here are the results of running the application. It runs as follow:



Menu


- 1.Add a word to the dictionary
- 2.Add a definition for a word
- 3.Show definitions of a word
- 4.Show all dictionary
- 5.Delete a word.
- 6.Delete a definition of a word
- 7.Change word
- 8.Change definition of a word
- 9.Print dictionary to a file
- 10.Exit

Chose your option: 1

Enter the word you want to add: SmartPhone

You've added a new word "SmartPhone" do you want to add a definition(Y/

Enter the word first definition: A phone that contains a smart operatin




```
Word: SmartPhone
Definition 1: A phone that contains a smart operating system

      Menu
1.Add a word to the dictionary
2.Add a definition for a word
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6.Delete a definition of a word
7.Change word
8.Change definition of a word
9.Print dictionary to a file
10.Exit

Chose your option: 2

Enter the word for which you will insert a new definition: SmartPhone

Enter the definition: E.G. iOS, Android
```




Chose your option: 4

Word: SmartPhone
Definition 1: A phone that contains a smart operating system
Definition 2: E.G. iOS, Android

Menu

- 1.Add a word to the dictionary
- 2.Add a definition for a word
- 3.Show definitions of a word
- 4.Show all dictionary
- 5.Delete a word.
- 6.Delete a definition of a word
- 7.Change word
- 8.Change definition of a word
- 9.Print dictionary to a file
- 10.Exit

Chose your option:




```
Enter the word you want to delete: SmartPhone

Word "SmartPhone" successfully deleted.

      Menu
1.Add a word to the dictionary
2.Add a definition for a word
3.Show definitions of a word
4.Show all dictionary
5.Delete a word.
6.Delete a definition of a word
7.Change word
8.Change definition of a word
9.Print dictionary to a file
10.Exit

Chose your option: 4

Word: Phone
Definition 1: A device that allows you to communicate through long dist
```

 dictionary.txt - Notepad

File Edit Format View Help

Word: SmartPhone

Definition 1: A phone that contains a smart operating system.

Definition 2: E.G. iOS, Android

6 Conclusions

Using linked list was a great because of the performance. Code is simple and easy to understand because i used linked lists instead of matrices.

References

- [1] **Robert I. Pitts**
<https://www.cs.bu.edu/teaching/cpp/string/array-vs-ptr/>