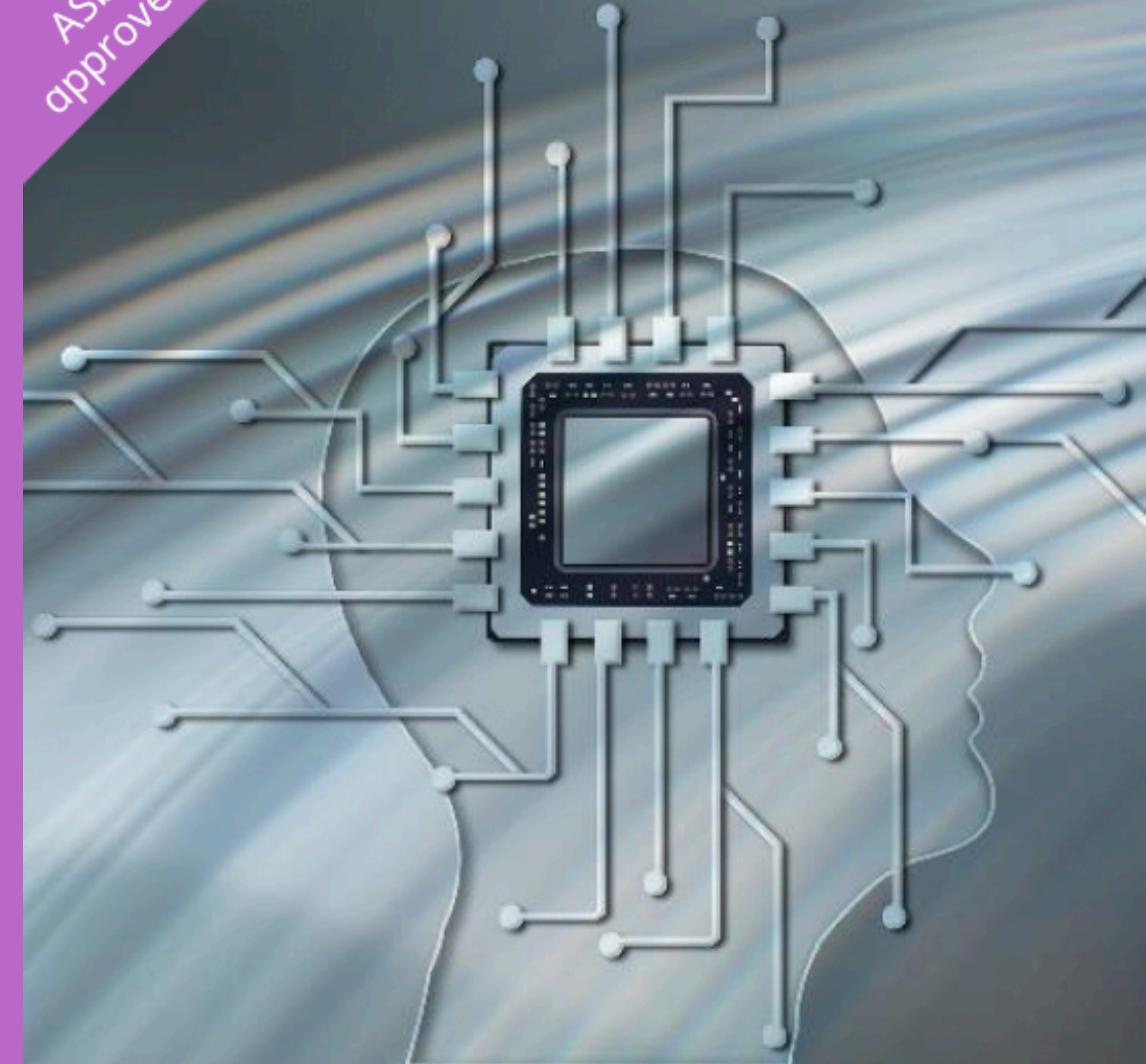




Ulwazi Lwethu is a Zenex Foundation funded and initiated project to develop a series of graded and leisure African language readers and teacher support materials. This project is targeted at teaching and supporting learners in the Foundation Phase to improve their home language reading and understanding. The readers have been originated in nine African languages in collaboration with Molteno Institute for Language and Literacies, Nelson Mandela Institute for Education and Rural Development, Room to Read South Africa, and Saide. All resources are developed as Open Education Resources (OER).



ASb  
approved



Your attribution should include the following:

Title: A computer is like a brain

Author/s: Patricia Ndlovu

Translator/s: Patricia Ndlovu

Illustrator/s: Pexels; Pixabay

Assurer/s: African Storybook

Language: English

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# A computer is like a brain

Patricia Ndlovu  
Pexels; Pixabay

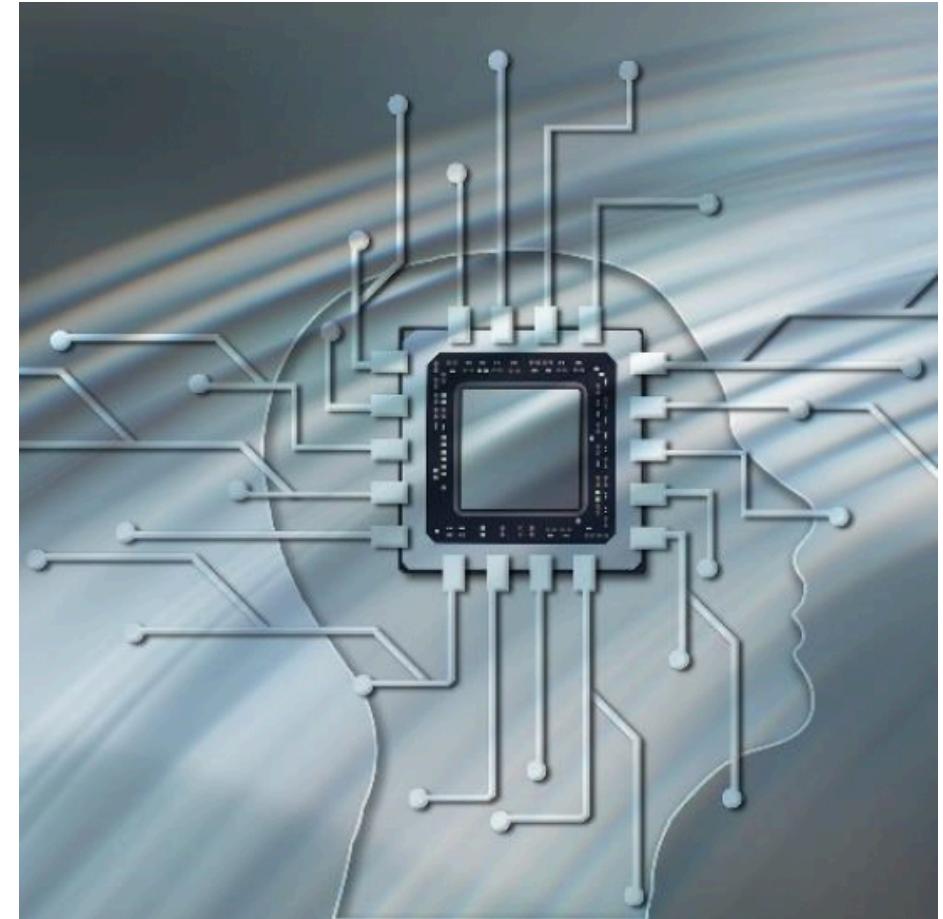




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This is book one in a series of four books introducing topics in computer technology.

The storybook was created for the Zenex Ulwazi Lwethu reading materials project in 2021.



A computer is like a human brain.

It takes in information, and it works with information.

It keeps information, and it gives back information.



## —Questions

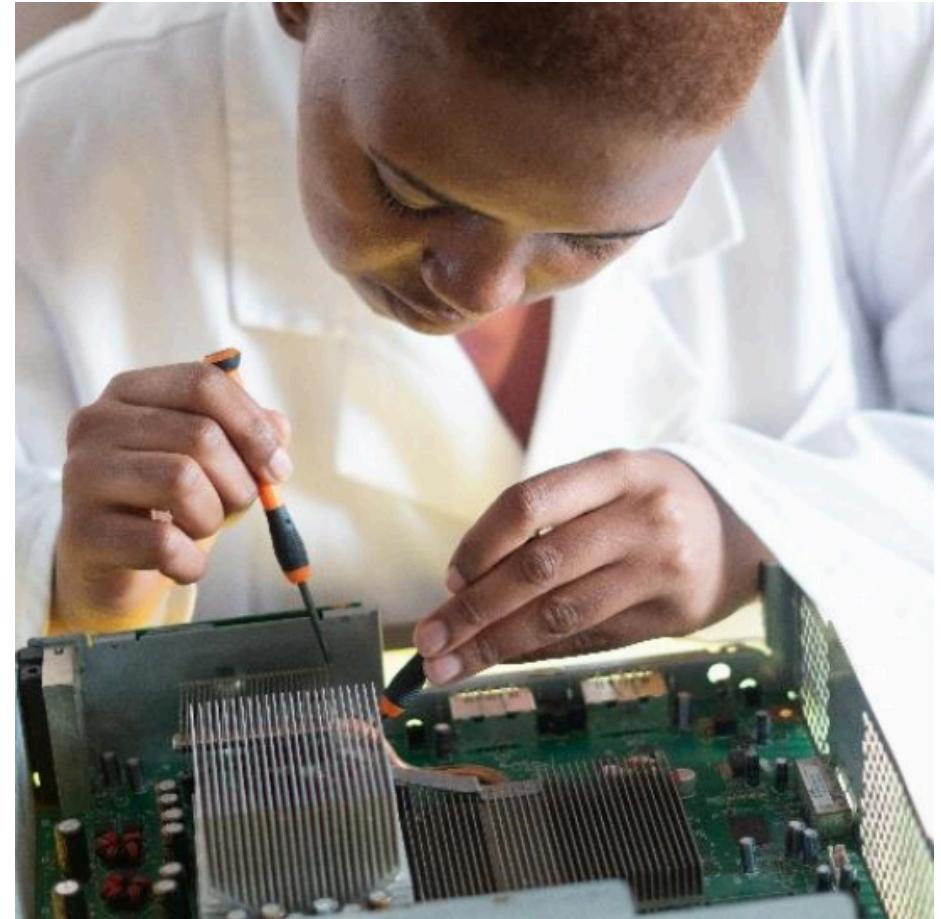
1. What is a computer doing when it processes information?
2. Where does a computer store information?
3. Give an example of an application (app).
4. How do software programs help us?
5. How can we use the internet for learning?

When a computer works with information, we say it processes information.

When a computer keeps information, we say it stores information in its memory.



The internet can also be a dangerous place.  
Ask someone you trust to help you with using  
the internet and visiting new websites.



Even when you switch off a computer, its hard drive stores information in its memory.  
A hard drive is usually found inside a computer.



A flash drive or flash stick stores information in the same way as a hard drive.

A flash stick plugs into a computer.



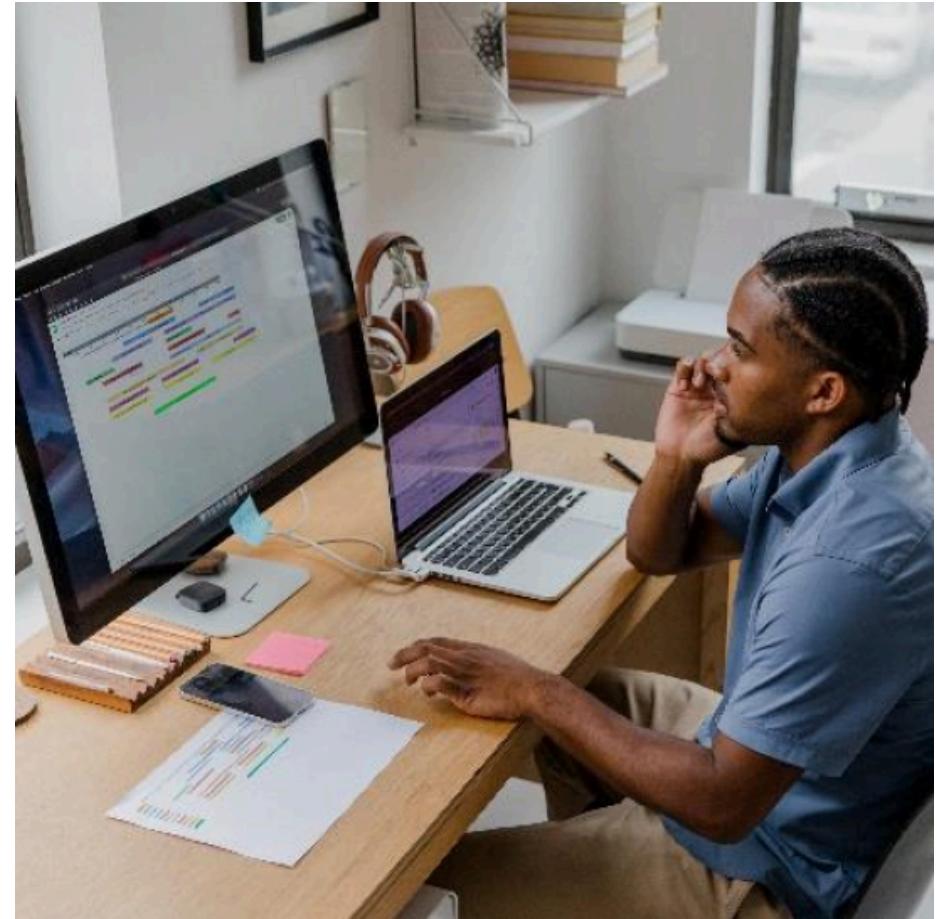
A computer and an internet connection are very useful for studying.

You can use the internet to go online and watch teachers teaching lessons.



You can store many books on a computer.

You turn the pages of a book by pressing a button or swiping the screen.



We use software programs to work with information.

Software programs process and store information on a computer.

There are different programs for different tasks.



The applications on a smartphone are also software.

The short name for application is 'app'.



There are apps for playing games and other fun activities.