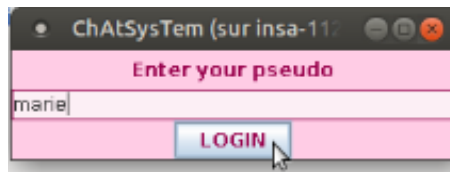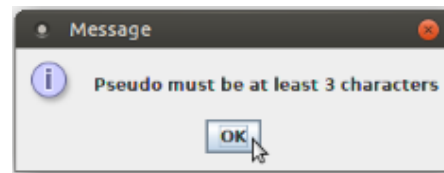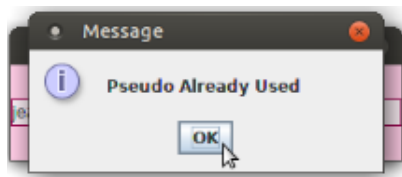# Directions for use – ChatSystem

The Welcome window

To connect in the ChatSystem you just need to enter your pseudo in the field of the first frame and click on the *LOGIN* button. The pseudo must be of more than three characters.
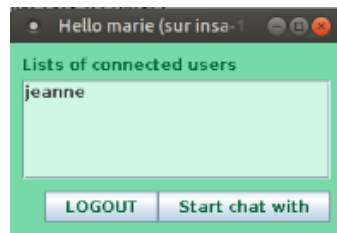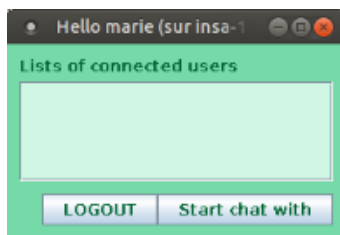

If a message window appears just as follow, you need to click on OK and re-enter a different pseudo to fit the number of characters or the unicity constraint.
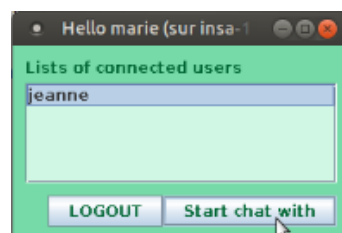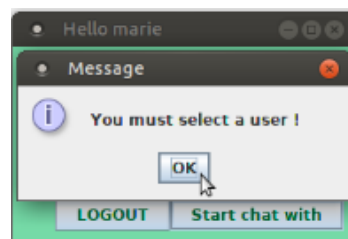

The Menu window

Once you are logged in, the menu window shows up with your pseudo. If nobody is currently using the application right now, the list of connected users is empty. When a user connects, his or her pseudo is displayed in the scroll pane.
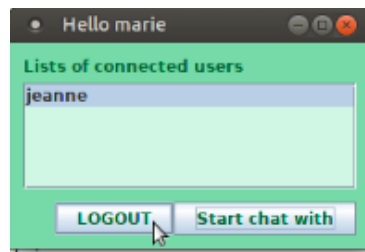

You can now select the user you want to chat with and click on the *Start chat with* button.

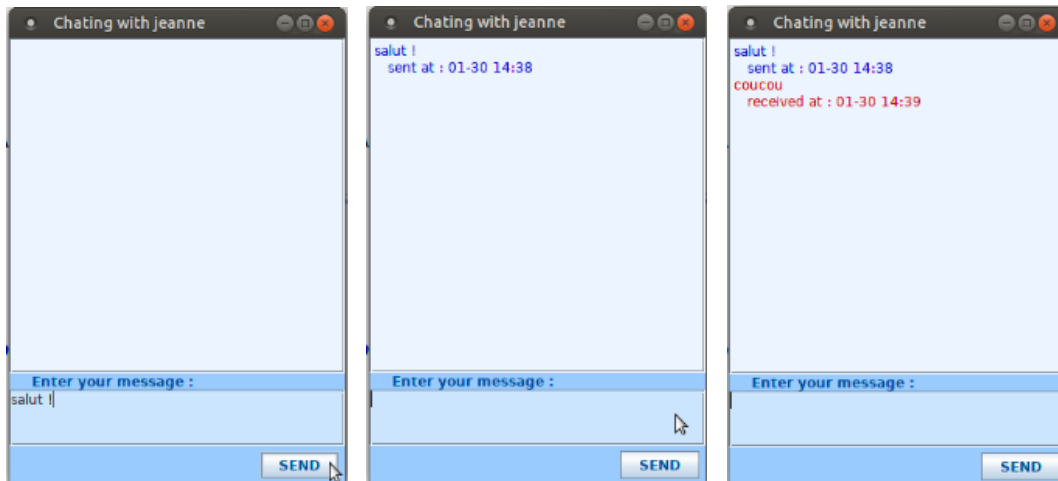If this kind of message window appears, it means you forgot to select a user. Just click on OK and proceed.

When you are done with chating you have two choices. You can either disconnect using the *LOGOUT* button and go back to the Welcome window. You may re-connect using a different pseudonym. Your messages with other users would be conserved in the history as the messages are identified with IP addresses and not pseudonyms.

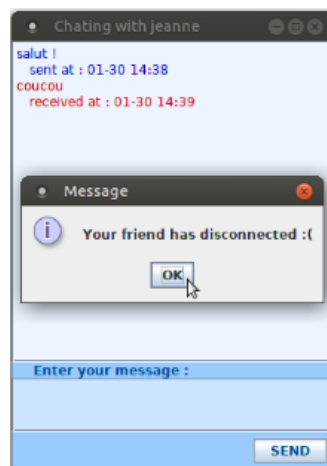If you want to quit the application, you can click on the window cross.

The Chat window

When you have chosen a user to chat with, the Chat window opens with the name of the distant user. You can send a message filling the message field and clicking on the *SEND* button. The message is then displayed in the scroll pane.

Your received messages are also displayed in the scroll pane but in a different colour. Red for the received messages and blue for the sent ones.

If this window is displayed when you click on the *SEND* button, it means that the user you are chatting with has disconnected while you wrote your message. You won't be able to send him anymore messages before he re-connects, so just close the Chat window.

If you want to close the Chat window, click on the window cross. It will only close this chat window, not the Menu window nor the application.