

Introduction to Computing CS 151 - ON60

Department of Physics and Computer Science Medgar Evers College Exam 1

Direction: Submit your typed work in the Exams directory of your github repository and/or as an attachment on Google classroom under the Exam01 assessment. All submissions should have their appropriate extensions.

| Problem | Maximum Points | Points Earned |
|-----------------|----------------|---------------|
| Fundamentals | 5 | |
| Problem Solving | 5 | |
| Tracing | 5 | |
| Debugging | 5 | |
| Total | 20 | |

Fundamentals

- 1. For each of the following questions, write ONLY what is requested.
 - a. State the rule for identifiers (the naming rule).
 - b. Given that an int variable t has been initialized, write a statement(s) that declares a new variable and assign it the quotient of 5 times 8 less than t divided by 3.
 - c. Write a statement(s) that prompts for and reads in a name.
 - d. Write a statement(s) that initializes the variables named a, b, c and d to "three", 65, 'y' and false respectively.
 - e. Write a statement(s) that displays a 6×6 square of asterisks.

Problem Solving

- 2. A composition function is a function whose result is the result of a function that uses the result of another function as an input. That is, if f(x) and g(x) are functions, we say that f compose g of x denoted $(f \circ g)(x)$, which means f(g(x)), is a composition function. To elaborate, you evaluate a composition function $(f \circ g)(x)$
 - 1. evaluate the inner function g with the initial input x (y = g(x)); and then,
 - 2. evaluate the outer function f with the result of the evaluation of g(x) (h = f(y))

Your objective is to write a complete program that can evaluate the composite functions $(g \circ f)(x)$ and $(f \circ g)(x)$ where

$$g(x) = -4x^2 + 8x - 1$$
 and $f(x) = 2x^2 - 3x + 4$

for any real number, x. The program should

- 1. prompt and read in a real number for a variable x
- 2. display the result of the composition of g(f(x)) preceded by the string g(f(x)) = w where x is the value of x on their own line
- 3. display the result of the composition of f(g(x)) preceded by the string "f(g(x))" = " where x is the value of x on their own line

For instance, if the input is 2.5, then the program will display

$$g(f(2.5)) = -253$$

 $f(g(2.5)) = 94$

Tracing

3. Construct a trace table (or list) of the main function below using the input (6).

```
int main()
{
   int a1, a2, a3, e;
   a1 = 12;
   a2 = 25;
   a3 = 5;

   cin >> e;
   e = e * e % 26 + 1;
   a1 = (a1 + e) % 26;
   a2 = (a2 + e) % 26;
   a3 = (a3 + e) % 26;

   cout << '('<< a1 << ','<< a2 << ','<< a3 << ')';
   return 0;
}</pre>
```

Debugging

4. For each code segment, write ONLY the line number and the entire corrected line for each line that contains a syntax error. Modifications must maintain the intent of the code.

```
a. /*Intent: reads in a value and displays the evaluation of the expression of the value not between 1 and 10*/
           int main()
     02
     03
            const int x;
     04
     05
            cin >> x;
     06
     07
            const bool r = (x < 1) \ Or \ (x < 10);
     80
     09
            cout << boolalpha;</pre>
     10
            cout << r
     11
            return 0;
     12 {
b. /*Intent: prompts and reads in a first and last name, and then, displays them in the format: "first - last" */
     01
           main()
     02
           {
     03
            String first, last;
     04
     05
            cout << "Enter first name: ";</pre>
     06
            cin >> first;
     07
            cout << "Enter last name: ";</pre>
     80
            cin >> last;
            cout >> first << " - " << last << "\n";</pre>
     10
            return 0;
     11 }
C. /*Intent: reads in an integer and displays twices its value*/
           int main()
     02
           }
     03
            int val;
     04
     05
            cin << val;</pre>
     06
            cout << val * 2;
     07
            return 0
     08 }
```