

Java Programming

Assignment 09

Create a project called **Assignment09**. Create a Java class, also called *Assignment09.java* and copy this code into your IDE:

Assignment09.java

```
public class Assignment09 {

    public static void main(String[] args) {

        System.out.print("This program is written by Matt Weisfeld\n\n");

        // Array of integers
        int[] input = { 4, 2, 9, 6, 23, 12, 34, 0, 1 };

        BubbleSort sort = new BubbleSort();

        // Print the initial unsorted array
        System.out.print("Initial Unsorted Array\n");
        printNumbers(input);

        // Sort the array
        int[] output = sort.bubble_srt(input);

        // Print the final sorted array
        System.out.print("Final Sorted Array\n");
        printNumbers(output);

    }

    // Method to output an array of integers
    public static void printNumbers(int[] input) {
        for (int i = 0; i < input.length; i++) {
            System.out.print(input[i] + " ");
        }
        System.out.println("\n");
    }
}
```

Next, create a Java class called *BubbleSort.java* and place this file into your IDE.

This is the file, *BubbleSort.java*, that you need to complete.

First, change the greetings to indicate that you wrote the program - not me 😊.

Then, complete the class by writing the code to provide the sorting functionality.

BubbleSort.java

```
public class BubbleSort
{
    // logic to sort the elements
    public int[] bubble_srt(int array[]) {

        // insert code here

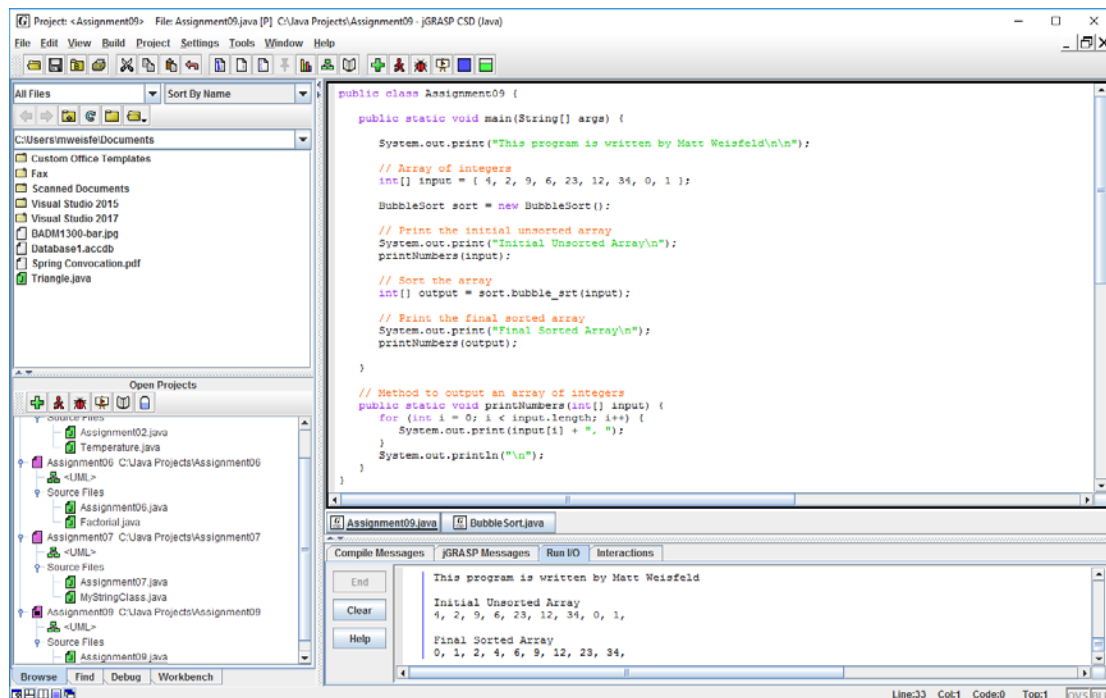
        return (array);
    }

    private static void swapNumbers(int i, int j, int[] array) {

        // insert code here

    }
}
```

In **jGrasp** (the IDE that I am using) the screen will look like this after a successful compile and execution.



In short, you need to keep the same interface:

```
// Sort the array  
int[] output = sort.bubble_srt(input);
```

Make sure that you code to the interface and make sure that you test with different input.

When I test your code I am going to try various arrays – not just the one in the example.

What to Turn In

All you need to turn in is the completed BubbleSort class - in a file called BubbleSort.java - with your original code implementing the sort (and it must be a Bubble Sort.

So please upload the file BubbleSort.java to Blackboard. I don't need the entire project. I will simply add the file you submit to my project and test it.