

Posterior inference

Joachim Vandekerckhove

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 - But often the posterior will have many dimensions
 - And also that seems lazy
- We need a way to describe the posterior distribution
 - Mean? SD? Skew? Kurtosis? Mass at or around a certain value? $p(.8 \leq P_R \leq .9 | \#R, \#W)$?

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Here, with the discrete domain of P_R :

$$\begin{aligned} p(.8 \leq P_R \leq .9 | \#R, \#W) = \\ p(P_R = .80 | \#R, \#W) \\ + p(P_R = .85 | \#R, \#W) \\ + p(P_R = .90 | \#R, \#W) \end{aligned}$$

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 - Beta distribution, say $\alpha = \beta = 2$

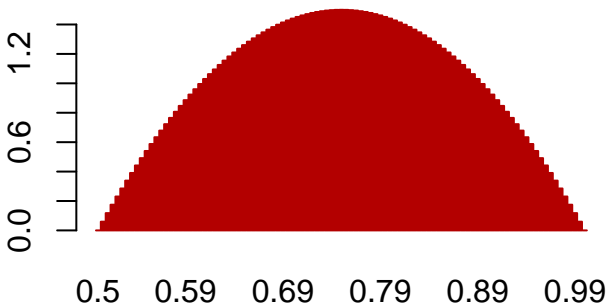
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 - So the posterior must be:
$$p(P_R|\#R, \#W) \propto (2P_R - 1)^{\alpha-1} (1 - (2P_R - 1))^{\beta-1} \\ \times P_R^{\#R} (1 - P_R)^{\#W}$$

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$$\Rightarrow p(P_R|\#R, \#W) \propto (2P_R - 1)^{\alpha-1} (2 - 2P_R)^{\beta-1} P_R^{\#R} (1 - P_R)^{\#W}$$

... now what? What's the mean and variance of this?

Functional programming

Sometimes it is useful in R to turn a function into a variable to change it quickly

You can make a function “on the fly” inside a function or script file like this:

```
funcname <- function(n, x) { rep(x, n) }
```

So that prior and likelihood can be written like:

```
prior <- function(p) { dbeta(2*p - 1), 2, 2) }  
likelihood <- function(p) { dbinom(5, 6, p) }
```

Functional programming

Prior and likelihood:

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prior <- function(p) { dbeta(2*p - 1, 2, 2) }  
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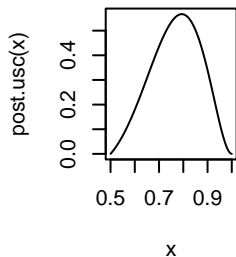
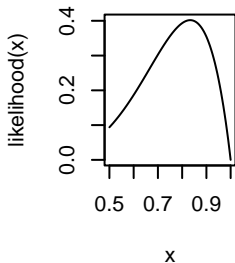
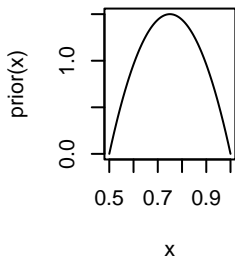
Given those, building the posterior is trivial:

```
post.usc <- function(p) { prior(p) * likelihood(p) }
```

Exercise: implement this, plot the three functions

Functional programming

```
par(mfrow=c(1,3))  
curve(prior, 0.5, 1)  
curve(likelihood, 0.5, 1)  
curve(post.usc, 0.5, 1)
```



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- As it turns out, drawing random samples from a distribution is an efficient way to do that
 - Methods for doing this are called Monte Carlo methods

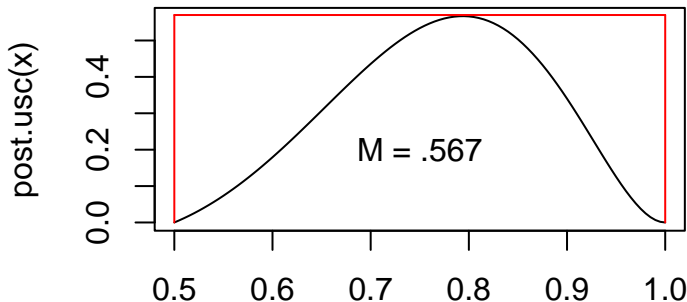
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- These graphs still don't tell us the mean of the posterior (or any other useful statistic)
- How do we determine the mean of an arbitrary, somewhat complicated function?
- As it turns out, drawing random samples from a distribution is an efficient way to do that
 - Methods for doing this are called Monte Carlo methods
 - Math win: Monte Carlo methods don't need those hard-to-compute K and C scaling constants

Posterior sampling

One Monte Carlo method is the rejection sampler:

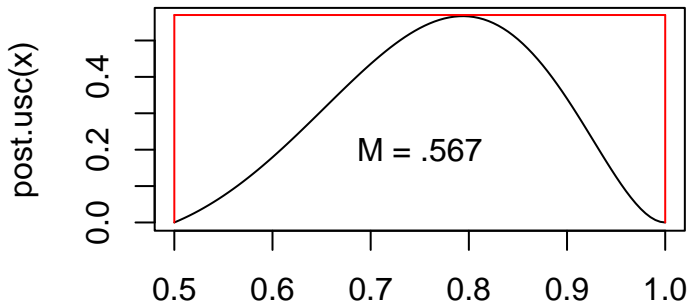
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Posterior sampling

One Monte Carlo method is the rejection sampler:

- 1) Draw a sample from some basic distribution $S(x|...)$
- 2) Reject the sample with probability $q = \frac{f(x)}{M \times S(x)}$, where M is chosen so that this is always ≤ 1 (but ideally sometimes close to 1)



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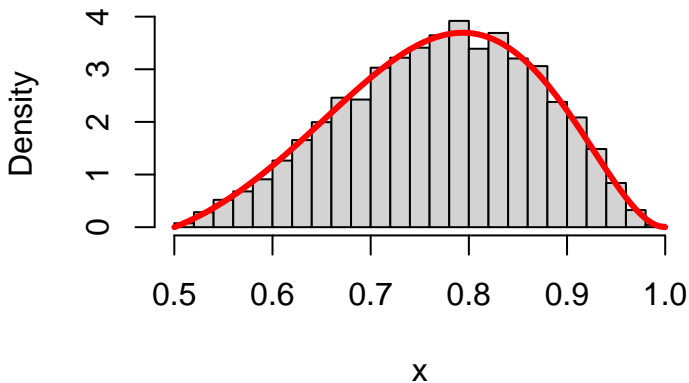
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 3. Repeat many times to get a few thousand samples
 4. Make a histogram and compare the shapes of the distribution

Posterior sampling

```
N <- 10000
x <- vector(,N)
c <- 1
M <- .567
while(c <= N) {
  x[c] <- runif(1, 0.5, 1)
  u <- runif(1, 0, M)
  if (u < post.usc(x[c])) c <- c + 1;
}
hist(x, breaks=25,freq=FALSE)
K <- integrate(post.usc, 0.5, 1)$value
lines(domain, post.usc(domain)/K, lwd=3, col='red')
```


Histogram of x



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 - Now we can compute the mean of that sample: 0.7708878
 - ... or the proportion of samples that are $> .85$: 0.2367
 - ... or indeed any quality we fancy

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Generative model representation

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- The posterior is defined through a **generative model representation**
 - ... which is basically a sequence of distributional assumptions
 - In Bayesian statistics, a “model” is just a special kind of distribution function over parameters and data (and so with possibly very many dimensions)

Generative model representation

Let's define a really trivial model \mathcal{M}_t in which we estimate the parameters μ and τ ($= 1/\sigma^2$) of a normal distribution, applied to some data points d_j :

$$\mathcal{M}_t : \begin{cases} \forall j \in (1, \dots, J) : d_j \sim N(\mu, \tau) \\ \mu \sim N(0, 0.1) \\ \tau \sim \Gamma(4, 0.01) \end{cases}$$

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$$\begin{aligned} p(d_1, \dots, d_J \mid \mathcal{M}_t) &= \left(\prod_{j=1}^J N(d_j \mid \mu, \tau) \right) \\ &\times N(\mu \mid 0, 0.1) \\ &\times \Gamma(\tau \mid 4, 0.01) \end{aligned}$$

JAGS code is (almost) perfect

$$\mathcal{M}_s : \begin{cases} \forall j \in (1, \dots, J) : d_j \sim N(\mu, \tau) \\ \mu \sim N(0, 0.1) \\ \tau \sim \Gamma(4, 0.01) \end{cases}$$

The program needs to know the specifics of the model:

```
model {  
  for (j in 1:J) {  
    d[j] ~ dnorm(mu, tau)  
  }  
  mu ~ dnorm(0,0.1)  
  tau ~ dgamma(4,0.01)  
}
```

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JAGS (and Stan) have a straightforward modeling language that lets users specify a model

They then draw samples from the posterior distributions, so we can calculate any summaries we like