

- Introduction to fault-tolerant distributed systems
- Models of distributed systems and related faults
- Data replication
- Distributed consensus
- State machine replication
- **Database replication**

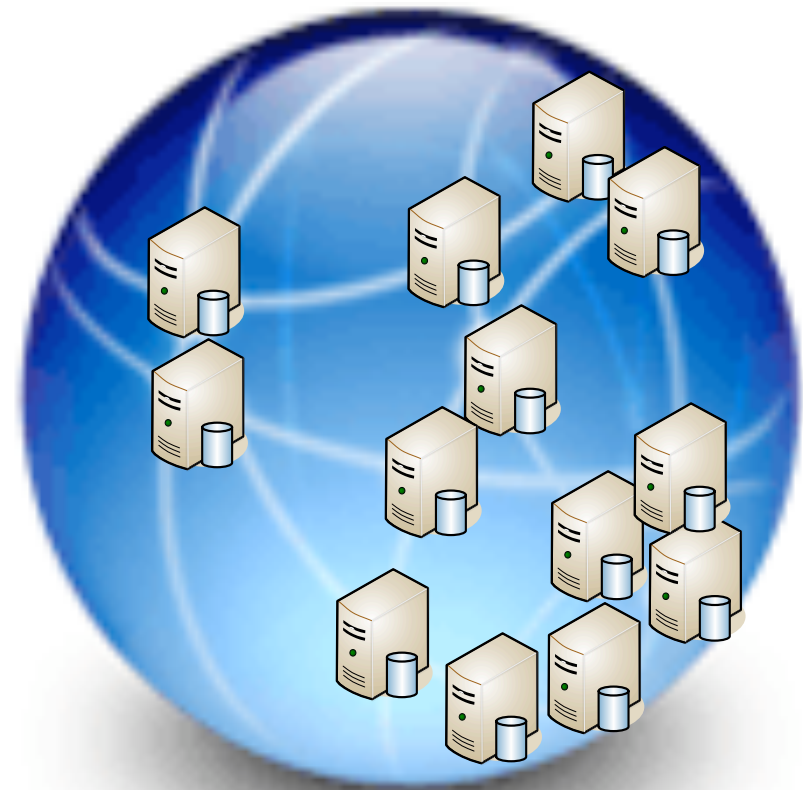
# Database replication

- Basic Approaches
- Specific Database Replication Protocols

# Database replication

## Transactional database management systems

- Transactional requests
- Multi-interaction requests
- Highly concurrent servers
- Replication goals
  - Availability
  - Performance
- Replication challenges
  - Scalability under generic workloads
  - Preserved Consistency Criteria



# Database replication

## Basic approaches

- The replication of a DBMS is a particular case of state machine replication (not data!)
- DBMS typically process transactions which are special beasts with particular “life styles and social etiquette”
- DBMS tend to be highly concurrent systems and may adopt several concurrency control mechanisms. Concurrency is a source of non determinism!
- The replication of a DBMS tend to be based on the primary/backup technique, ie. passive replication, and is usually distinguished as being either:
  - Synchronous or Asynchronous
  - Single or Multi-master

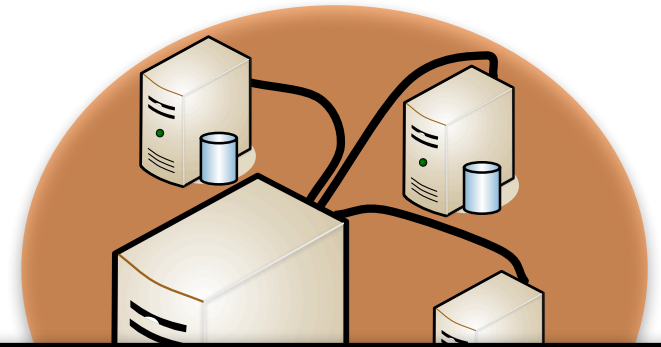
# Database replication

## Consistent replication requirements

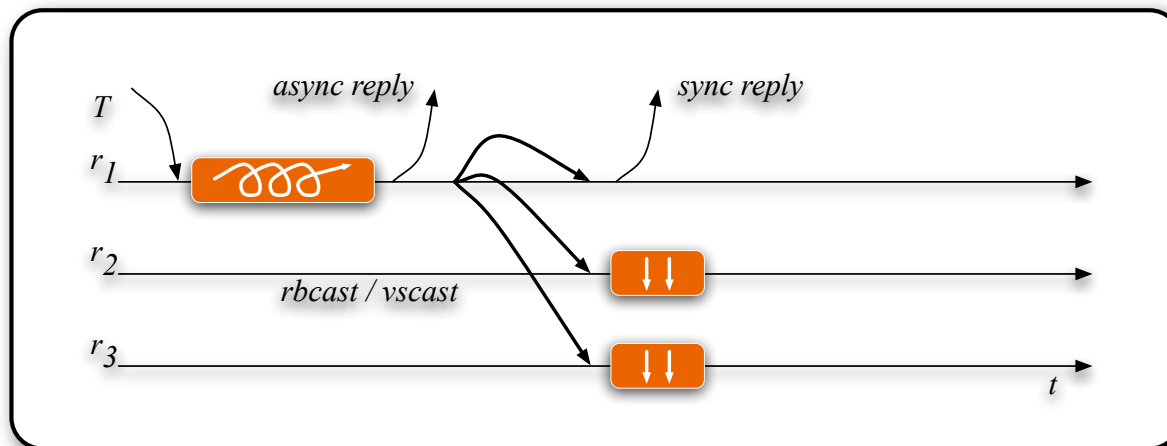
- Strictly consistent database replication to provide transparent distribution and fault tolerance
  - Strictly consistent replicas on transaction boundaries
  - No reconciliation
  - Automatic fail-over without loss of updates
- Focus on group communication based techniques instead of traditional distributed locking and atomic commitment protocols
- Multi-master, update-anywhere protocols

# Database replication

## Primary-backup

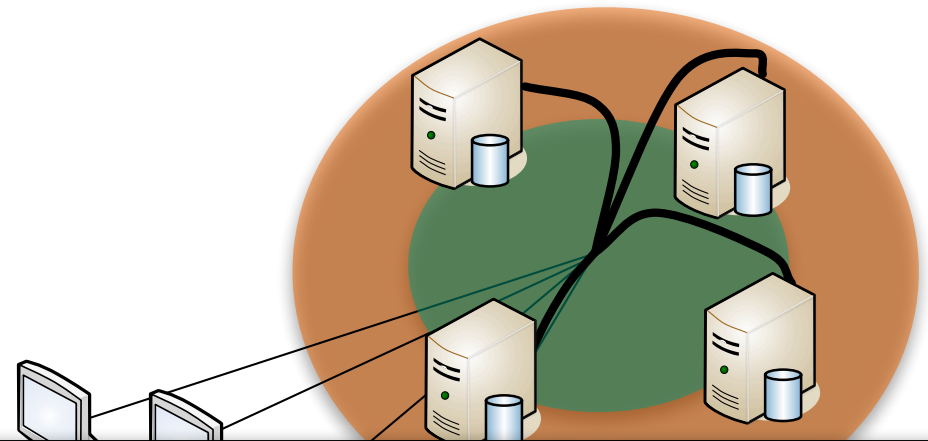


- Asynch PB is standard replication in most DBMS
- Asynch vs. synch update propagation
- Adequate to handle non-deterministic servers
- Extensible to multi-master (partitioning, reconciliation)

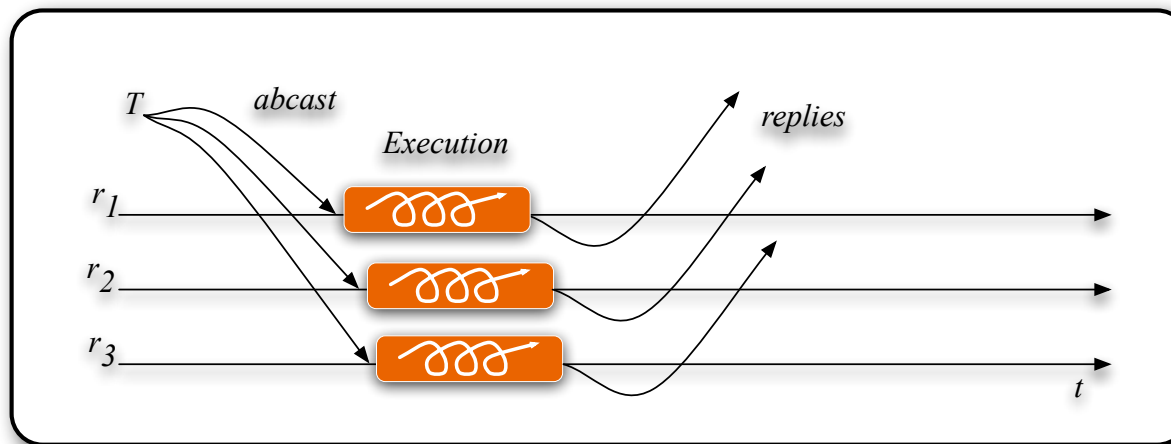


# Database replication

## Replicated state-machine



- Simplicity and failure transparency
- Requires deterministic processing (SQL, scheduling)



# Database replication

## Specific Database Replication Protocols

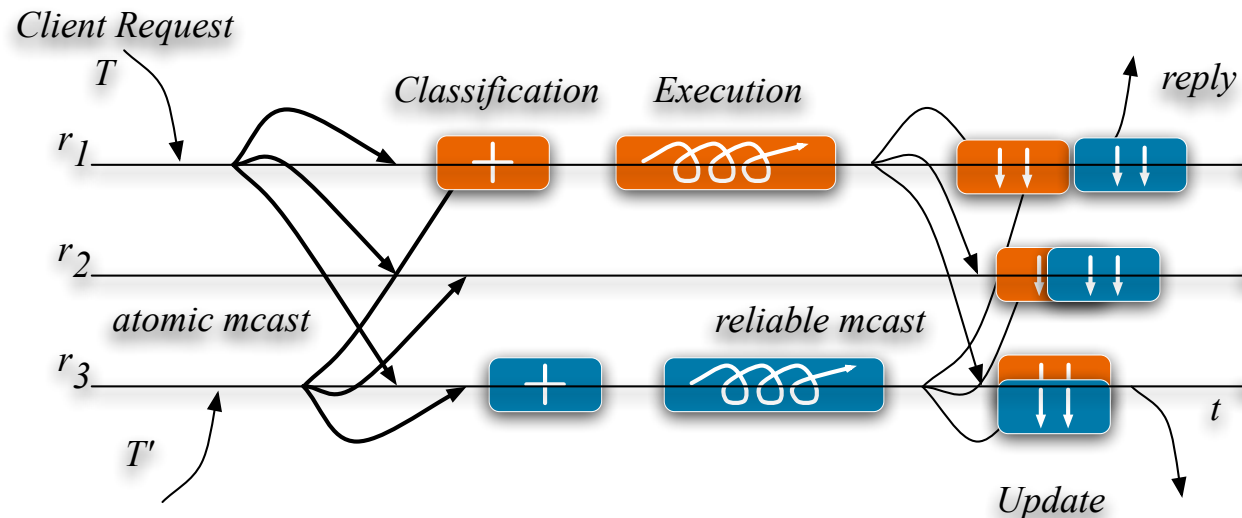
- Build on the classical Replicated State-Machine
- Adopt the passive replication paradigm
- To globally serialise conflicting concurrent transactions share the use of an atomic multicast primitive
  - Message delivery is Atomic and Totally Ordered
- Ensure 1-copy-equivalence as consistency criterion



# Database replication

## Conservative execution

- Transactions are classified in conflict classes
- Transactions are ordered before their execution
- Conflicting transactions are sequentially executed

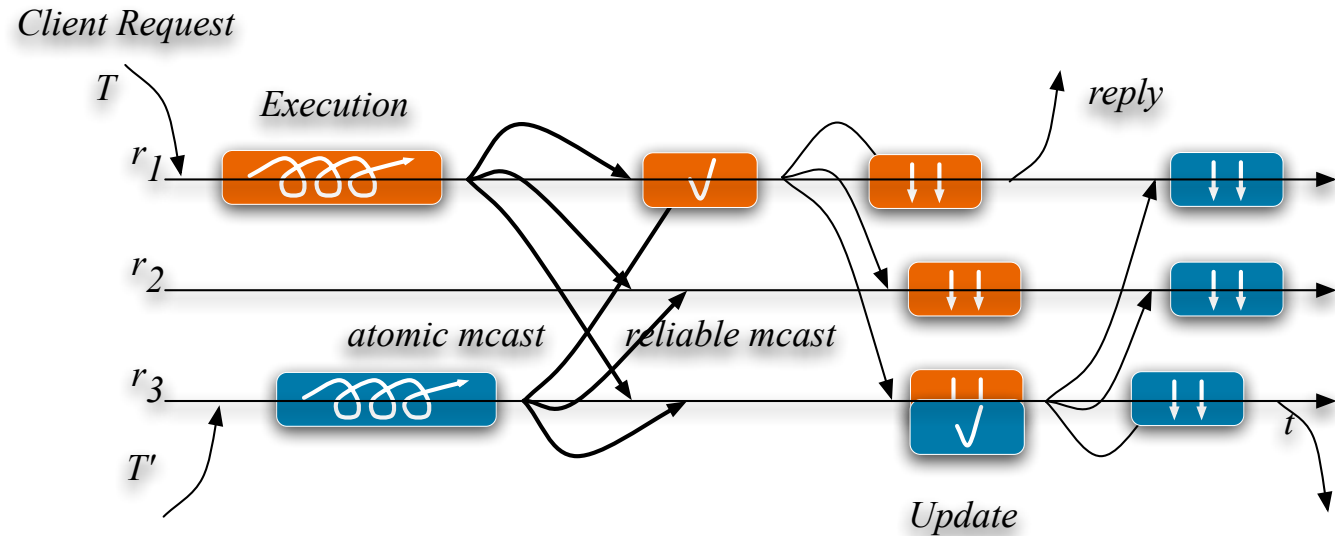


# Database replication

## Optimistic execution

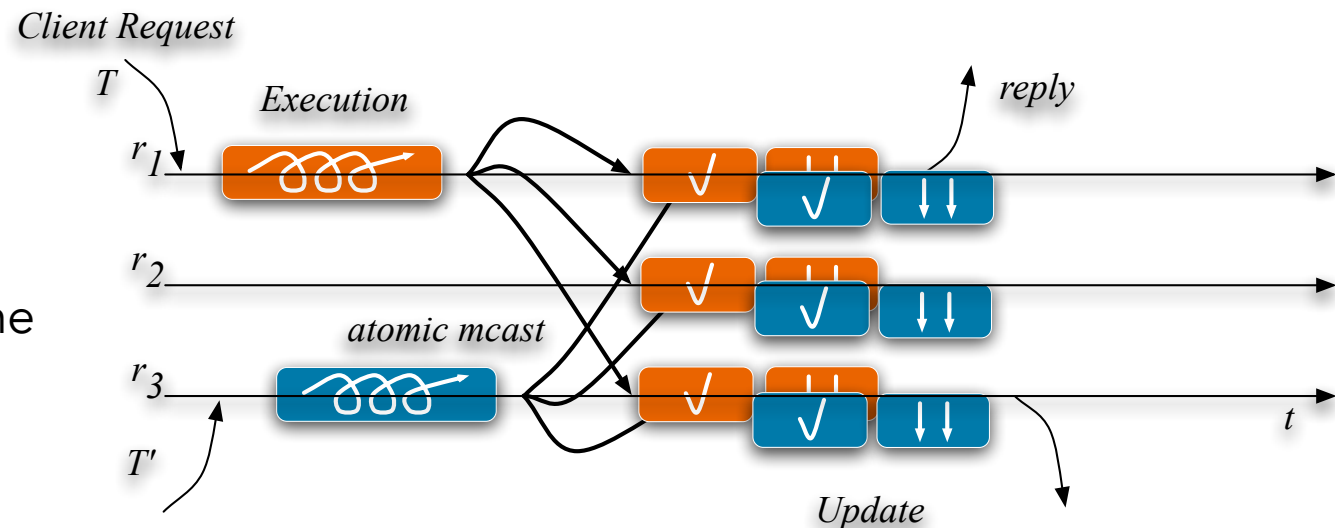
- Transactions are ordered after their execution
- Conflicting transactions may execute concurrently

### Postgres-R



### DBSM

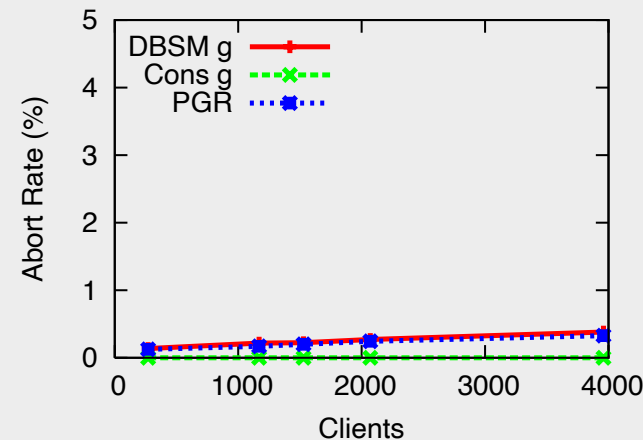
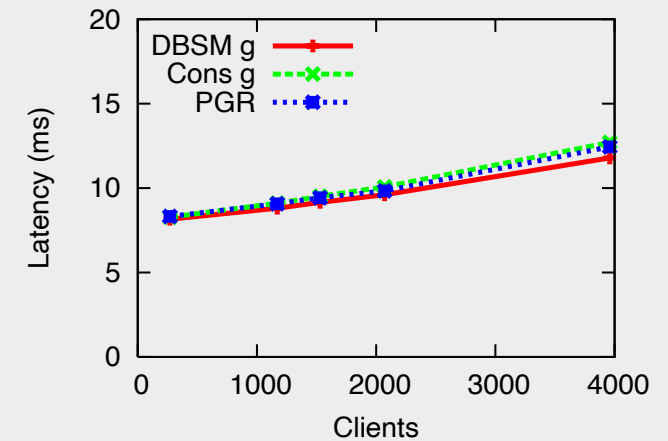
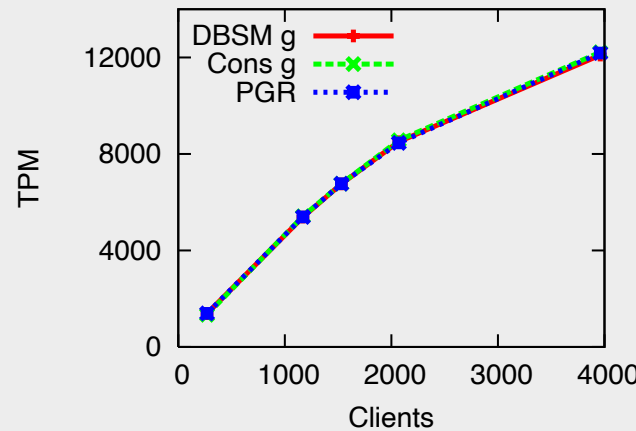
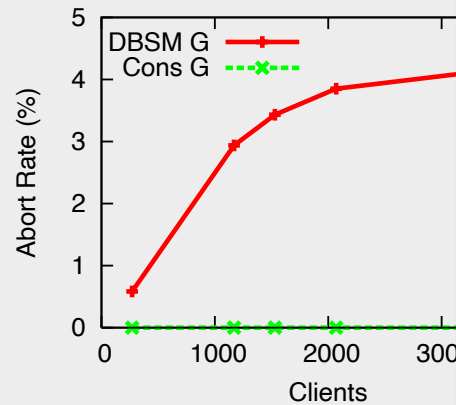
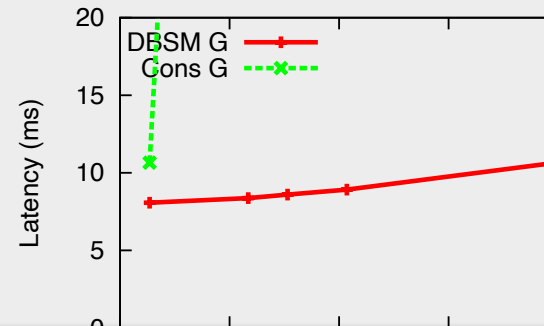
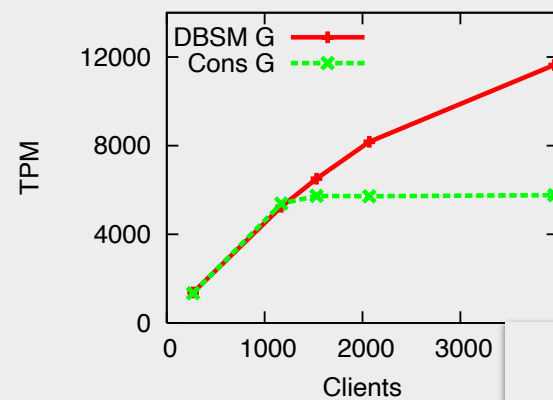
DataBase State Machine



# Database replication

## Performance comparison

### Coarse Grain CC



### Fine Grain CC

# Database replication

## Reading material

- M. Wiesmann, F. Pedone, A. Schiper, B. Kemme, G. Alonso  
"Understanding Replication in Databases and Distributed Systems"

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"Middleware based data replication providing snapshot isolation"

ACM SIGMOD (2005)

