



Universidade do Minho  
Escola de Engenharia  
Departamento de Informática

# Prolog

## Arithmetic

Mestrado Integrado em Engenharia Informática  
Licenciatura em Engenharia Informática  
Inteligência Artificial



- Prolog provides a number of basic arithmetic tools;
- Integer and real numbers.

- Arithmetic

- $2 + 3 = 5$
- $3 \times 4 = 12$
- $5 - 3 = 2$
- $3 - 5 = -2$
- $4 \div 2 = 2$
- 1 is the remainder when 7 is divided by 2

### Prolog

?- 5 is 2+3.

?- 12 is 3\*4.

?- 2 is 5-3.

?- -2 is 3-5.

?- 2 is 4/2.

?- 1 is mod(7,2).



# ISLab

Synthetic Intelligence Lab

## Example queries

?- 10 is 5+5.

yes

?- 4 is 2+3.

no

?- X is 3 \* 4.

X=12

yes

?- R is mod(7,2).

R=1

yes



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## Arithmetic

- It is important to know that  $+$ ,  $-$ ,  $/$  and  $*$  do not carry out any arithmetic;
- Expressions such as  $3+2$ ,  $4-7$ ,  $5/5$  are ordinary Prolog terms;
  - Functor:  $+$ ,  $-$ ,  $/$ ,  $*$
  - Arity: 2
  - Arguments: integers



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## The is/2 predicate

- To force Prolog to actually evaluate arithmetic expressions, use:  
is
- This is an instruction for Prolog to carry out calculations;
- Because this is not an ordinary Prolog predicate, there are some restrictions.



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## Restrictions on use of is/2

- Use variables on the left hand side of the **is** predicate;
- The variables must be instantiated with a variable-free Prolog term;
- This Prolog term must be an arithmetic expression.



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## Arithmetic and Lists

- How long is a list?
  - The empty list has length: zero;
  - A non-empty list has length: one plus length of its tail.



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## Length of a list in Prolog

```
len([],0).
```

```
len([_ | L],N):-
```

```
    len(L,X),
```

```
    N is X +1.
```

```
?- len([a,b,c,d,e,[a,x],t],X).
```

```
X=7
```

```
yes
```

```
?-
```





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acclen/3

- The predicate `acclen/3` has three arguments:
  - list whose length we want to find;
  - length of the list, an integer;
  - An accumulator, keeping track of the intermediate values for the length.



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## Length of a list in Prolog

```
acclen([],Acc,Acc).
```

```
acclen([_ | L],OldAcc,Length):- NewAcc is OldAcc + 1,  
                                acclen(L,NewAcc,Length).
```

```
?-acclen([a,b,c],0,Len).
```

```
Len=3
```

```
yes
```

```
?-
```



acclen([ ],Acc,Acc).

acclen([\_ | L],OldAcc,Length):- NewAcc is OldAcc + 1, acclen(L,NewAcc,Length).

?- acclen([a,b,c],0,Len).

/ no

\

?- acclen([b,c],1,Len).

/

no

\

?- acclen([c],2,Len).

/

no

\

?- acclen([],3,Len).

/

Len=3

\

no



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## Adding a wrapper predicate

```
acclen([ ],Acc,Acc).
```

```
acclen([ _ | L],OldAcc,Length):- NewAcc is OldAcc + 1,  
                                acclen(L,NewAcc,Length).
```

```
length(List,Length):- acclen(List,0,Length).
```

```
?-length([a,b,c], X).
```

```
X=3
```

```
yes
```



# ISLab

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## Tail recursion

- Why is `acclen/3` better than `len/2` ?
  - `acclen/3` is tail-recursive, and `len/2` is not;
- Difference:
  - In tail recursive predicates the results is fully calculated once we reach the base clause;
  - In recursive predicates that are not tail recursive, there are still goals on the stack when we reach the base clause.



# ISLab

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## Comparison Operators

- Have the obvious meaning;
- Force both left and right hand argument to be evaluated.

?-  $2 < 4+1$ .

yes

?-  $4+3 > 5+5$ .

no



# ISLab

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## Comparison Operators

- Have the obvious meaning;
- Force both left and right hand argument to be evaluated.

?- 4 = 4.

yes

?- 2+2 = 4.

no

?- 2+2 =:= 4.

yes



Synthetic Intelligence Lab

### Definition of accMax/3

```
accMax([H | T],A,Max):- H > A,
                        accMax(T,H,Max).
```

```
accMax([H | T],A,Max):- H =< A,
                        accMax(T,A,Max).
```

```
accMax([],A,A).
```

?- accMax([1,0,5,4],0,Max).

Max=5

yes





# ISLab

Synthetic Intelligence Lab

## Adding a wrapper max/2

`accMax([H | T],A,Max):- H > A,  
accMax(T,H,Max).`

`accMax([H | T],A,Max):- H =< A,  
accMax(T,A,Max).`

`accMax([],A,A).`

`max([H | T],Max):-accMax(T,H,Max).`



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# Prolog

## Recursion

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