

Universidade do Minho Escola de Engenharia Departamento de Informática

Prolog

Unification and proof tree

Mestrado Integrado em Engenharia Informática Licenciatura em Engenharia Informática Inteligência Artificial





- o Unification;
- Unification in Prolog;
- o Proof search.







O When Prolog unifies:

o mulher(X)

with

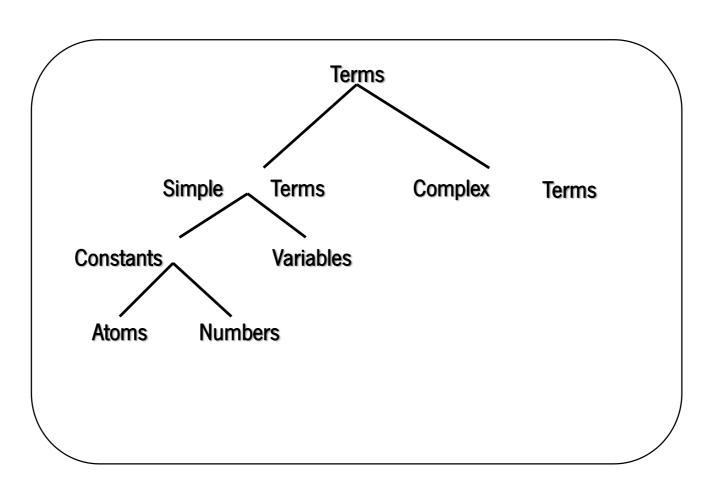
o mulher(ana)

o It is instantiating the variable **X** with the atom **ana**.















- if they are the same term,
- o or
- o if they contain variables that can be uniformly instantiated with terms in such a way that the resulting terms are equal.





- o This means that:
 - o ana and ana unify;
 - 42 and 42 unify;
 - o mulher(ana) and mulher(ana) unify.

- This also means that:
 - o **bruno** and **ana** do not unify;
 - o mulher(ana) and mulher(berta) do not unify.







- What about the terms:
 - o ana and X;
 - mulher(Z) and mulher(ana);
 - gosta(ana,X) and gosta(Y,miguel)
 - o They unify!
 - X is instantiated to ana;
 - Z is instantiated to ana;
 - X is instantiated to Miguel, ana to Y.







- When Prolog unifies two terms, it performs all the necessary instantiations, so that the terms are <u>equal</u> afterwards;
- This makes unification a powerful programming mechanism.



Unification

- \circ If C_1 and C_2 are constants, then C_1 and C_2 unify if they are the same atom, or the same number;
- o If C_1 is a variable and C_2 is any type of term, then C_1 and C_2 unify, and C_1 is instantiated to C_2 (and vice versa);



If C_1 and C_2 are complex terms then they unify if:

 They have the same functor and arity, and all their corresponding arguments unify, and the variable instantiations are compatible.



How will Prolog respond?



?- X=ana, X=bruno.

no

?-

Why? After working through the first goal, Prolog has instantiated X with **ana**, so that it cannot unify it with **bruno** anymore. Hence the second goal fails.



Example with complex terms



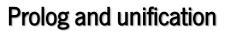
?- k(s(g),Y) = k(X,t(k)).

X=s(g)

Y=t(k)

yes

?-







- Prolog does not use a standard unification algorithm;
- Consider the following query:
 - \circ ?- pai(X) = X.
- O Do these terms unify or not?



Infinite terms









- If it is asked to unify a variable with another term it checks whether the variable occurs in this term;
- In Prolog (ISO standard):

?- unify_with_occurs_check(pai(X), X).



Programming with Unification



vertical(line(point(X,Y), point(X,Z))).

horizontal(line(point(X,Y), point(Z,Y))).

?- vertical(line(point(1,1),point(1,3))).

yes

?- vertical(line(point(1,1),point(3,2))).

no

?-







vertical(line(point(X,Y), point(X,Z))).

horizontal(line(point(X,Y), point(Z,Y))).

?-horizontal(line(point(1,1),point(1,Y))).

Y = 1;

Yes

?-



Which of the following pairs unify?



- . pao = pao
- 2. 'Pao' = pao
- 3. 'pao' = pao
- 4. Pao = pao
- 5. pao = molho
- 6. comida(pao) = pao
- 7. comida(pao) = X
- 8. comida(X) = comida(pao)
- 9. comida(pao,X) = comida(Y,molho)
- 10. comida(pao,X,cerveja) = comida(Y,molho,X)
- 11. comida(pao,X,cerveja) = comida(Y,big_mac)
- 12. refeicao(comida(pao),bebida(cerveja)) = refeicao(X,Y)
- 13. refeicao(comida(pao),X) = refeicao(X,bebida(cerveja))



Which of the following pairs unify?



pao = pao yes

2. 'Pao' = pao No

3. 'pao' = pao Yes

4. Pao = pao Yes, Pao=pao

5. pao = molho No

6. comida(pao) = pao No

7. comida(pao) = X Yes, X=comida(pao)

8. comida(X) = comida(pao) Yes, X=pao

9. comida(pao,X) = comida(Y,molho) Yes, X=molho, Y=pao

10. comida(pao,X,cerveja) = comida(Y,molho,X) No

11. comida(pao,X,cerveja) = comida(Y,big_mac) No

12. refeicao(comida(pao), bebida(cerveja)) = refeicao(X,Y) Yes, X=comida(pao), Y=bebida(cerveja)

13. refeicao(comida(pao),X) = refeicao(X,bebida(cerveja)) No



Which queries are satisfied?



elfo(diogo).

bruxa(herminia).

bruxa('Maria').

bruxa(rita).

magico(X):- elfo(X).

magico(X):- feiticeiro(X).

magico(X):- bruxa(X).

- ?- magico(elfo).
- ?- feiticeiro(andre).
- ?- magico(feiticeiro).
- ?- magico('Maria').
- ?- magico(Herminia).



Which queries are satisfied?



elfo(diogo).

bruxa(herminia).

bruxa('Maria').

bruxa(rita).

magico(X):- elfo(X).

magico(X):- feiticeiro(X).

magico(X):- bruxa(X).

?- magico(elfo). No

?- feiticeiro(harry). No

?- magico(feiticeiro). No

?- magico('Maria'). Yes

?- magico(Herminia). Yes, Herminia = diogo;







f(a).

f(b).

g(a).

g(b).

h(b).

k(X):- f(X), g(X), h(X).

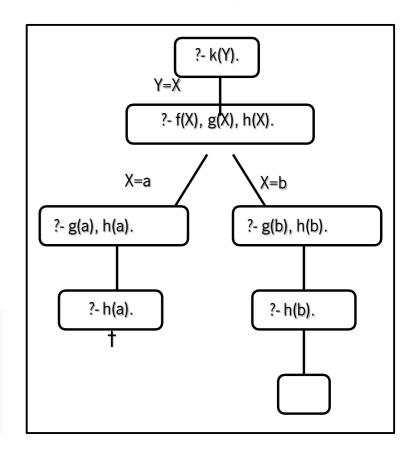
?- k(Y).

Y=b;

true

?-

Example: search tree





Another example



gosta(vicente, maria). gosta(mario, maria).

ciume(A,B):-gosta(A,C),gosta(B,C).

?- ciume(X,Y).

X=vicente

Y=vicente;

X=vicente

Y=mario;

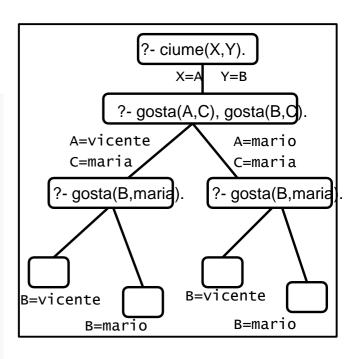
X=mario

Y=vicente;

X=mario

Y=mario;

no







elfo(diogo).

bruxa(herminia).

bruxa('Maria').

bruxa(rita).

magico(X):- elfo(X).

magico(X):- feiticeiro(X).

magico(X):- feiticeiro(X).

?- magico(Herminia).



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