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//             Course:  CS2400-60 Computer Science 2
//               Name:  Abdalkarim, Marina
//      Assignment:  Programming Assignment P9.1
//    Date assigned: 11/19/18
//           Date due: 12/6/18
//  Date handed in: 12/4/18
//             Remark: The program tests all functions and separate files.
// Code of savingsAcct.h:
#ifndef savingsAcct_H
#define savingsAcct_H
#include <iostream>
using namespace std;
class savingsAcct
{
        friend istream& operator>>(istream&, savingsAcct&);
        // Postcondition: the integer values entered by the user are assigned to the data
        // members
        friend ostream& operator<<(ostream&, const savingsAcct&);
        // Postcondition: displays the contents of the class passed to the function
public:
        savingsAcct();
        savingsAcct(string acctNum, double amt);
        // Postcondition: balance is set to the value passed to parameter amt
        static double * getAddressOfVar_annulRate();
        // Postcondition: return the address of static variable annualRate (should the same for all
        // objects!)
        static double getAnnualRate();
        // Postcondition: returns annual interest rate
        static void setAnnualRate(double rate);        // change the annual interest rate
        // Postcondition: annualRate has been changed to the value passed to parameter rate
        void computeIntrest();
        // Interest is computed at the end of each month using monthly interest rate
        // (i.e.,annualRate/12)
        // Postcondition: interest is computed at the end of the month using the current balance
private:
        string acctNo;                  // e.g., A1234
        double balance;
        static double annualRate;       // classwide; store in a memory location shared by objects
        double interest;                // monthly interest
```

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};
double savingsAcct::annualRate;
#endif
```

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// Code of savingsAcct.cpp:
#include "savingsAcct.h"
#include <cassert>
#include <iostream>
#include <string>
#include <iomanip>
using namespace std;
savingsAcct::savingsAcct()
{
	acctNo = "Nothing";
	balance = 0;
	annualRate = 0;
	interest = 0;
}
savingsAcct::savingsAcct(string acctNum, double amt)
{
	acctNo = acctNum;
	balance = amt;
}
istream& operator>>(istream& in, savingsAcct &x)
{
	in >> x.acctNo >> x.balance;
	return in;
}
ostream& operator<<(ostream& out, const savingsAcct &x)
{
	cout << fixed << setprecision(2);
	out << "Account No: " << x.acctNo << endl;
	out << "   Balance: $ " << x.balance << endl;
	out << "  Interest: $ " << setw(7) << x.interest << endl;
	return out;
}
double *savingsAcct::getAddressOfVar_annulRate()
{
	double *address;
	address = &(annualRate);
	return address;
}
double savingsAcct::getAnnualRate()
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{
	return annualRate;
}
void savingsAcct::setAnnualRate(double rate)
{
	annualRate = rate;
}
void savingsAcct::computeIntrest()
{
	interest = (balance * (1 + (annualRate * 0.0833))) - balance;
}
```

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// Code of main.cpp:
#include "savingsAcct.h"
#include "savingsAcct.cpp"
#include <cassert>
#include <iostream>
#include <string>
#include <iomanip>
using namespace std;
int main()
{
        cout << "As of now, no object has been declared.\n";
        cout << "However, static data members exist before any object is declared:" << endl;
        cout << "    The address of its storage location: "
             << int(savingsAcct::getAddressOfVar_annulRate()) << endl;
        cout << "                Annual interest rate: " << savingsAcct::getAnnualRate() * 100
             << "%" << endl << endl;
        cout << "Still no object has declared, we now set the interest rate to 1.5%." << endl;
        savingsAcct::setAnnualRate(0.015);
        cout << "    Now, the annual interest rate is: " << savingsAcct::getAnnualRate() * 100
             << "%" << endl << endl;
        cout << "We now declare and initialize 2 savingAcct objects." << endl;
        cout << "We also compute interest at the end of 1st month and display their
        contents:\n\n";
        savingsAcct s1("A1234", 5000), s2("A9876", 8000);
        s1.computeIntrest();
        s2.computeIntrest();
        cout << s1 << endl << endl;
        cout << s2 << endl << endl;
        cout << "We now display the address of static variable annualRate" << endl;
        cout << "   by calling \"getAddressOfVar_annulRate()\" member function" << endl <<
        endl;
        cout << "Via s1: the address of \"annualRate\" is  " <<
        int(s1.getAddressOfVar_annulRate())
             << endl;
        cout << "Via s2: the address of \"annualRate\" is  " <<
        int(s2.getAddressOfVar_annulRate())
             << endl;
        cout << "Via s1: the address of \"annualRate\" is  "
             << int(savingsAcct::getAddressOfVar_annulRate()) << endl;
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        cout << "\nIt should be quite clear that static members are indeed \"class-wide!!!\"" <<
        endl;
        cout << "Note: calling a static member function, \"this\" pointer is not involved!!!\n\n";
    return 0;
}
```