

Marina Huber

iOS Engineer and designer

I develop pretty shells wrapped around some kind of web services, called iOS native apps. Along side Apple commercial practice I make animations and love to design UI.

EXPERIENCE

CODE BOHEMIA - iOS DEVELOPER

Remote — January 2014 - Current

- Kick-start of projects, written iOS app in Swift as MVP for various clients using regular Apple Design Guidelines.
- Builed and set up e-commerce websites and responsive design with implemention of frontend customisation.
- Helped create Philips Sonicare Enterprise app for sales, working with static libraries and connecting to their devices.

APPSFACTORY - iOS DEVELOPER

Leipzig, Germany— November 2018 - May 2019

- Working in the iOS mobile team as part of the agency client projects. We enabled two B2C apps to deliver their services with innovative solutions for RTL sport channel news app.
- Traveled to clients to collect requirements and develope features needed for implementing design and backend data, in a full cycle.

PVH CORP. - iOS DEVELOPER

Amsterdam — Jan 2017 - Jan 2018

- Maintained one of the biggest enterprise socail-media retail apps and developed it together with multiple iOS engineers.
- Helped rewrite ObjectiveC point of sale enterprise app into Swift with iOS team engineers in time for summer retail season.

 App showed credit memos, purchase orders for instore and sales department.

XS2 CONNECTED - JR. iOS DEVELOPER MEDIA

Amsterdam— Mart 2016 - Dec 2016

- I helped ship Swift iOS app with Meridian HP SDK and Bluetooth technologies for a History Museum of Eindhoven city.
- Built many of the views in the iOS app that allows users to create moodboards with photoshop look alike image editor.

INTERNATIONAL - FRONTEND DEVELOPER WATER ASSOCIATION

Remote / Den Hague October 2014 - October 2015

• I build frontend event websites with HTML5, jQuery, CSS3, REST API's, basic JavaScript using Git Version Control in a team.

EDUCATION

COMPUTER SCIENCE SUMMER SCHOOL - HARVARD UNIVERSITY

Boston — June 2014 - August 2014

 Relevant coursework includes dynamic web applications with PHP using MVC framework - Laravel, building server data structures with dependency management and tests.

BSC OF ARCHITECTURE - UNIVERSITY OF ZAGREB

Croatia — June 2006 - October 2010

• Relevant coursework includes descriptive geometry, civil engineering, 3D modeling, calculus and linear algebra, structures and architectonic materials, major in visual communication.

PERSONAL PROJECTS

SUN WEATHER - APP STORE

— 2018

Easy and simple animated app for iPhone and iPad weather forcast build with open source API.

BOARD MATCHER - APP STORE

— 2018

The power of ML combined with human intelligence to deliver you surfboards, locations and prices to fuel your surf goals.

CERTIFICATIONS

AGILE MANAGMENT CERTIFICATE

Amsterdam — March 2017

APP ACADEMY CERTIFICATE UDEMY BASIC SQL COURSE

Amsterdam — September - December 2015

B1 STATE DIPLOMA FROM DUTCH LANGUAGE

January 2014 June 2013

LINKS

Website | Github | Twitter | huber.marina@gmail.com

HOBBIES

- I participated in IT hackathons: first place at IBC Hackathon 2016, ADE Hackathon 2017
- Table tennis
- Surfing