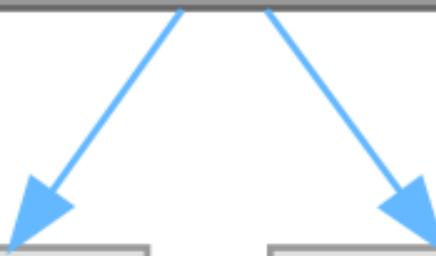


include/mtl/ringbuf.h



cstddef

algorithm