



Loïc MIDAVAINÉ

ABOUT ME

I am a resourceful and passionate developer. I am able to quickly identify problems and solve them. My goal is to gain new experiences and collaborate with industry professionals to continue evolving as a developer. I am ready to work hard to contribute to innovative projects in a stimulating and dynamic environment.

EXPERIENCE

Fullstack Developer

Calysta NV | September 2023 - Present

I am a Fullstack Developer and IT Support member at Calysta NV, a company specializing in intellectual property advice and management. My role within the IT team involves maintaining and enhancing our internal tools, extracting valuable data from our database, and offering IT support to our colleagues.

Junior developer

eDock | June 2021 - September 2023

I continued development on a project from a previous internship at the MIC, adding various features to the web panel such as statistics, cost management, and others. I also incorporated new functionalities into the mobile application, including real-time client-server communication using SignalR, push notifications, and payment integration using Stripe. Additionally, I replaced the home-made MQTT broker with Azure IoT Hub to improve the project's functionality and efficiency.

Intern developer

MIC – Meet Innovate Create | February 2021 - May 2021

I developed a mobile application using React Native to control the state (open/closed) of a smart lock, utilizing the MQTT protocol and a .NET API hosted on Azure to link back-end and front-end data. Additionally, I created a web panel to manage the data content displayed in the mobile app.

EDUCATION

Bachelor's degree in business computing

HELB – Ilya Prigogine, Brussels | 2018 - 2021

PERSONAL PROJECTS

2022

YTPLAYLISTSYNC

A mobile application that allows users to easily download and update their saved YouTube playlists.

<https://sourceforge.net/projects/ytplaylistsync/>

2020

SCRIPT EXECUTOR

A C# desktop application that triggers a batch script upon launching or shutting down a specified program.

<https://sourceforge.net/projects/gamesave-backup/>

PERSONAL INFORMATION

07/06/1999

Brussels

Contact

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Social

[linkedin.com/in/loic-midavaine](https://www.linkedin.com/in/loic-midavaine)

<https://marinos33.github.io/>

<https://github.com/Marinos33>

Skills

IT Languages

CSS	★ ★ ★ ★ ★
Java	★ ★ ★ ★ ★
SQL	★ ★ ★ ★ ★
JavaScript	★ ★ ★ ★ ★
TypeScript	★ ★ ★ ★ ★
HTML5	★ ★ ★ ★ ★
C#	★ ★ ★ ★ ★

Frameworks

Angular	★ ★ ★ ★ ★
React	★ ★ ★ ★ ★
React-Native	★ ★ ★ ★ ★
.NET	★ ★ ★ ★ ★

Miscellaneous

Microsoft	★ ★ ★ ★ ★
Azure	★ ★ ★ ★ ★
Unity	★ ★ ★ ★ ★

Languages

English	★ ★ ★ ★ ★
French	★ ★ ★ ★ ★

INTERESTS

- Programming
- Game dev
- Video games
- Video editing