

Memento das Funções e Comandos AT empregados com a biblioteca “RoboCore SMW SW1276M0.h”

O módulo [LoRaWAN Bee V2 - Chip Antenna SMD](#) é baseado no transceptor **SMW-SX1276M0** da **SMART Modular**, dispondo da biblioteca “RoboCore_SMW_SX1276M0.h” (v1.0.1 no [Github](#)). Class: A, B ou C. Possibilita utilização no modo P2P – modulação LoRa- e redes protocolo LoRaWAN (**AU915**) públicas e privadas (ativação ABP ou OTAA). **MCU** MS500. Interface de comunicação **UART por hardware** (115200 bps). **Fonte de energia:** 3,0 a 3,6 V. A montagem do módulo não disponibiliza (?) GPIO para propósito geral.

Transceiver RF Semtech: [Datasheet SMW-SX1276M0](#). **ANATEL:** [00118603](#) (eWBM eLR100-UL-00).

LoRa **Comandos AT** Manual

Leitura ou execução: AT+ _____ // Configuração: AT+ _____ x ou AT+ _____ =x

ACTIVATION COMMAND (Capítulo 6)

- **AT+DEVEUI** End-device identifier (OTAA)
- **AT+APPEUI** AppEUI is a global application ID (OTAA)
- **AT+APPKEY** Application key (OTAA)
- **AT+DADDR** Device Address (4byte) (ABP)
- **AT+APPSKEY** Application Session Key (ABP)
- **AT+NWKSKEY** Network Session Key (ABP)
- **AT+PNM** Public Network Mode Status (=0 ou 1)
- **AT+NJM** Network Join Mode (=0, 1 ou 2) ABP, OTAA ou P2P
- **AT+CLASS** LoRa Mac Class (=A, B ou C)
- **AT+JOIN** Execute JOIN request for LoRa Network Server
- **AT+NJS** Join (Network Server Connection) Status
- **AT+NWKID** Returns Network ID (4 bytes)
- **AT+AJAIN** Execute auto JOIN after the booting (=0 ou 1)
- **AT+AINF** Returns Activation setting value

P2P COMMAND (Cap. 11)

- **AT+P2PCH** Readout List of Channels and Config a Ch
- **AT+P2PDA** Set P2PDA with Peer Device Address
- **AT+P2PSW** Set Radio Sync Word; default (=18)

UP/DOWN LINK COMMAND (Cap. 7)

- **AT+SEND** LoRa Data Uplink (text-ASCII) (=port:payload)
- **AT+SENDB** LoRa Data Uplink (hexadecimal)
- **AT+RECV** Confirm Received Downlink Data (text-ASCII)
- **AT+RECVB** Confirm Received Downlink Data (hexadecimal)
- **AT+RSSI** Returns RSSI value of the last received data
- **AT+SNR** Returns SNR value from the last received data

SYSTEM COMMAND (Cap. 9)

- **AT+RESET** System Reboot (+fraco)
- **AT+SINF** System Information
- **AT+VER** Firmware Version (0.16)
- **AT+SAG** Antenna Gain (-4~6 DBm)
- **AT+CFM** Uplink Packet Type; Unconfirmed (=0 ou =1)
- **AT+SLEEP** Enters Low Power Mode (reboot para voltar)
- **AT+ALARM** RTC Wakeup time; default (=0)
- **AT+TIME** RTC time (=20:12:00)
- **AT+DATE** RTC Date (=2021:11:17)
- **AT+ECHO** AT Command Responding Message ECHO
- **AT+FRESET** Command to reset the configuration (+forte)

LORAMAC CONFIGURE COMMAND (Cap. 8)

- **AT+REGION** LoRaMAC Region Configuration; AU915(=1)
- **AT+ADR** ADR Command; ADR off(=0) e on(=1)
- **AT+DR** Data rate Command; DR SF10-BW125 (=2)
- **AT+RX2FQ** Rx Window 2 freq Command (=923300000)
- **AT+RX2DR** Rx Window 2 data rate (DR_X de 8 a 13) (=8)
- **AT+RX1DL** The Tx and the Rx Window 1 Delay (=5000)
- **AT+RX2DL** The Tx and the Rx Window 2 Delay (=6000)
- **AT+JN1DL** The Tx and the Rx Window 1 Join Accept Delay
- **AT+JN2DL** The Tx and the Rx Window 2 Join Accept Delay
- **AT+MUFR** Unconfirmed uplink Resend (1-15); default (=1)
- **AT+MCFR** Confirmed uplink resend (???)
- **AT+TXP** Tx Power index (EIRP-2x[0~10]); Max (=0)
- **AT+FCU** Uplink Counter
- **AT+FCD** Downlink Counter
- **AT+BAT** Battery Level(0:USB; 1~254; 255:Error)
- **AT+LCHK** Mac Command LinkCheckReq
- **AT+CRYPTO** Encryption Configuration; Standard AES (=0)
- **AT+CH** Channel Configuration

DEBUG COMMAND (Cap. 10)

- **AT+DBG** Event and Debug Message Configuration (=0)
- **AT+TXCW** FSK Tx Continuous Wave mode (Tx Signal Strength Test)
- **AT+RXTT** LoRa Rx Signal Strength Test (desfaz: AT+TSTP)
- **AT+TXTT** LoRa Tx Signal Strength Test (desfaz: AT+TSTP)
- **AT+TSTP** Stop RF Test
- **AT+GPIO** MS500 GPIO Pin Information (???)



FUNÇÕES PÚBLICAS

```
void (*event_listener)(Event);
SMW_SX1276M0(Stream (&));
SMW_SX1276M0(Stream (&), int16_t);
void flush(void);
CommandResponse get_ADR(uint8_t (&));
CommandResponse get_AJoin(uint8_t (&));
```

```

CommandResponse get_Alarm(uint32_t (&));
CommandResponse get_AppEUI(char (&)[SMW_SX1276M0_SIZE_APPEUI]);
CommandResponse get_AppKey(char (&)[SMW_SX1276M0_SIZE_APPKEY]);
CommandResponse get_AppSKey(char (&)[SMW_SX1276M0_SIZE_APPSKEY]);
CommandResponse get_DevAddr(char (&)[SMW_SX1276M0_SIZE_DEVADDR]);
CommandResponse get_DevEUI(char (&)[SMW_SX1276M0_SIZE_DEVEUI]);
CommandResponse get_DR(uint8_t (&));
CommandResponse get_Echo(uint8_t (&));
void get_buffer(Buffer (&));
CommandResponse get_JoinMode(uint8_t (&));
CommandResponse get_JoinStatus(uint8_t (&));
CommandResponse get_NwkSKey(char (&)[SMW_SX1276M0_SIZE_NWKSKEY]);
CommandResponse get_RSSI(double (&));
CommandResponse get_SNR(double (&));
CommandResponse get_Version(char (&)[SMW_SX1276M0_SIZE_VERSION]);
bool isConnected(void);
bool isSleeping(void);
void join(void);
CommandResponse listen(bool = true);
CommandResponse ping(void);
CommandResponse readT(void);
CommandResponse readT(Buffer (&));
CommandResponse readT(uint8_t (&), Buffer (&));
CommandResponse readX(void);
CommandResponse readX(Buffer (&));
CommandResponse readX(uint8_t (&), Buffer (&));
CommandResponse reset(void);
CommandResponse sendT(uint8_t, const char *);
CommandResponse sendT(uint8_t, const String);
CommandResponse sendX(uint8_t, const char *);
CommandResponse sendX(uint8_t, const String);
CommandResponse set_ADR(uint8_t);
CommandResponse set_AJoin(uint8_t);
CommandResponse set_Alarm(uint32_t);
CommandResponse set_AppEUI(const char *);
CommandResponse set_AppKey(const char *);
CommandResponse set_AppSKey(const char *);
CommandResponse set_DevAddr(const char *);
CommandResponse set_DevEUI(const char *);
CommandResponse set_DR(uint8_t);
CommandResponse set_Echo(uint8_t);
CommandResponse set_JoinMode(uint8_t);
CommandResponse set_NwkSKey(const char *);
void setPinReset(int16_t);
CommandResponse sleep(uint32_t = 0);

```

```

enum class CommandResponse : uint8_t { ERROR , OK , FAILED , FAILED_STRING , NOT_FOUND , DATA };
enum class Event : uint8_t { JOINED , RECEIVED , RECEIVED_X , SLEEP , WAKEUP , RESET };

```