

**MUD**



@\_alvarius



## Processes

•client	UP
contracts	UP
anvil	UP
explorer	UP

## Terminal

```
[nodemon] 3.1.7
[nodemon] to restart at any time, enter `rs`
[nodemon] watching path(s): ../mud
[nodemon] watching extensions: js,mjs,cjs,json
[nodemon] starting `vite --force`
Forced re-optimization of dependencies
```

**VITE v5.4.10** ready in 1789 ms

→ Local: <http://localhost:5173/>

→ Network: use --host to expose

## Help

<C-a>: Toggle focus>

0x3130...Eb24

### TODO

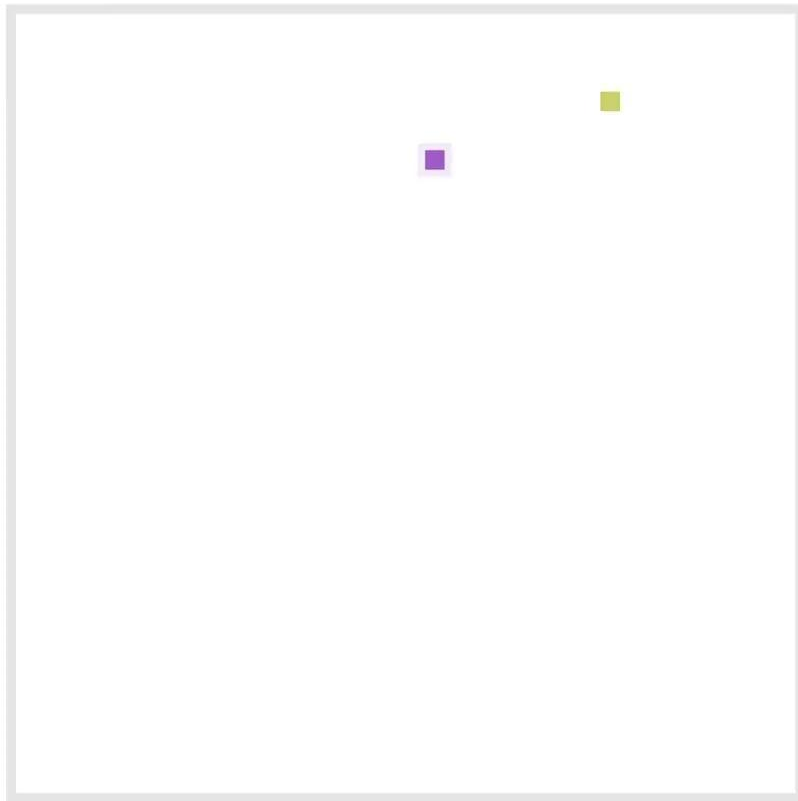
- [x] start new project
- [ ] add position table
- [ ] add position table
- [ ] show explorer
- [ ] add move system
- [ ] render players
- [ ] deploy to devnet
- [ ] upload app



0x3130...Eb24

## TODO

- [x] start new project
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0x3130...Eb24

## TODO

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Close

EXPLORE INTERACT OBSERVE

● 146

0xf3...2266 (9,994.8 ETH)

JUMP TO:

app

- 🔗 app\_\_move (1)
- 🔗 app\_\_addTask (2)
- 🔗 app\_\_completeTask (1)
- 🔗 app\_\_deleteTask (1)
- 🔗 app\_\_resetTask (1)

app\_\_move (uint8) 🔗

uint8

Write

app\_\_addTask (uint256, string) 🔗

uint256

string

The background of the image is a grid of light gray squares, each containing a smaller, slightly offset square, creating a subtle pattern. The text is centered horizontally and vertically within this grid.

**WORKSHOP . MUD . DEV**



**MUD  
DAY**

**TOMORROW [THURSDAY]  
CLASSROOM A**