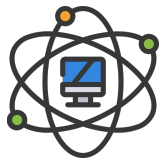
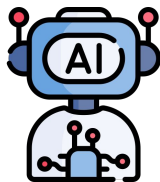


CuEVM: GPU-Accelerated EVM for Security and Beyond

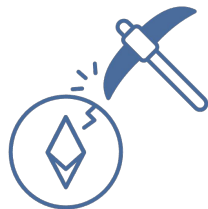
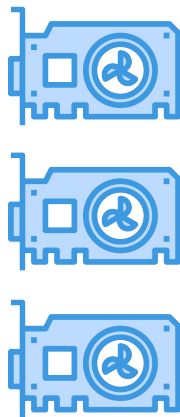
Minh Ho

National University of Singapore





....



ZK

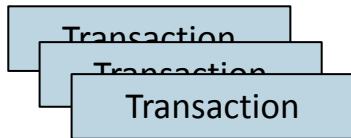


This talk

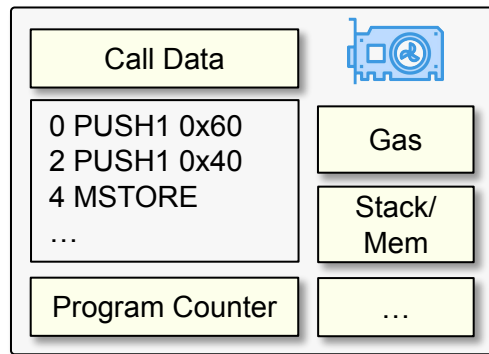
Running Transactions in Parallel

But why ?
How?

GPU – Massive Parallel Programming
Thousands of threads \leftrightarrow thousands EVM instances



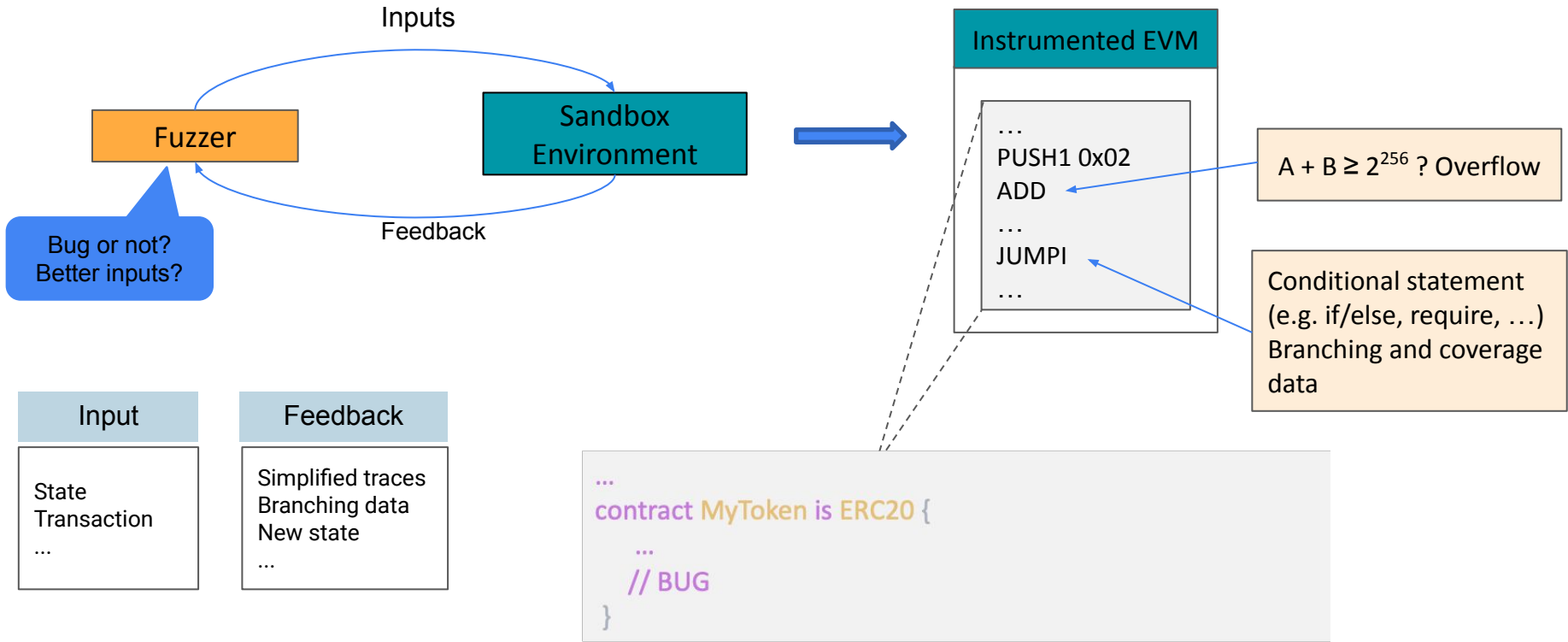
State ?



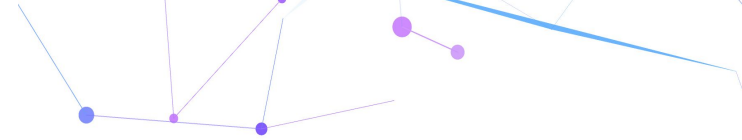
EVM

First: the niche fuzzing use case
Then: other potential use cases emerged

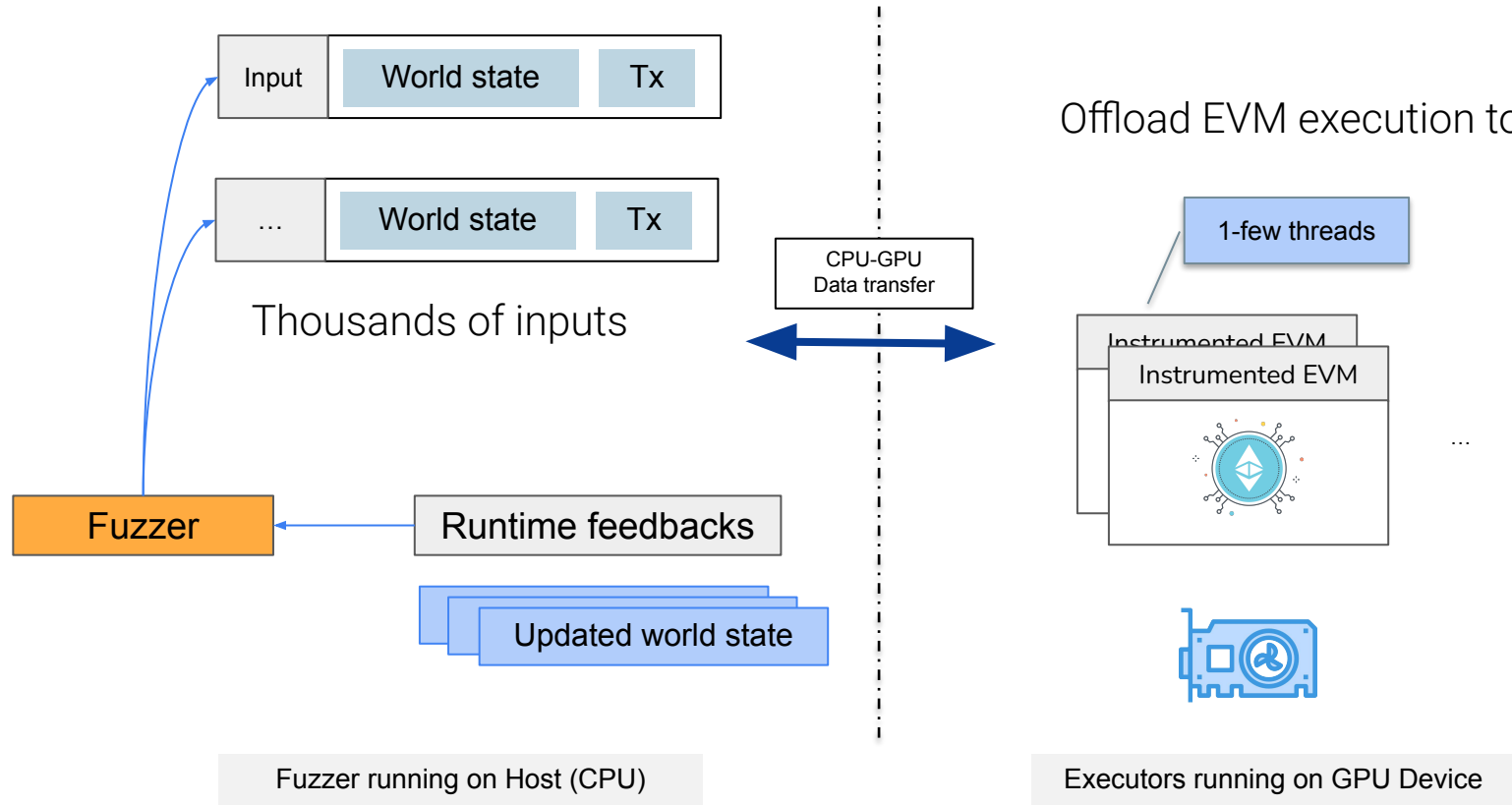
Why: Securing Smart Contracts



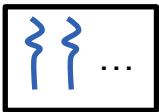
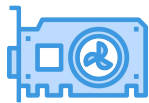
Why: Securing Smart Contracts



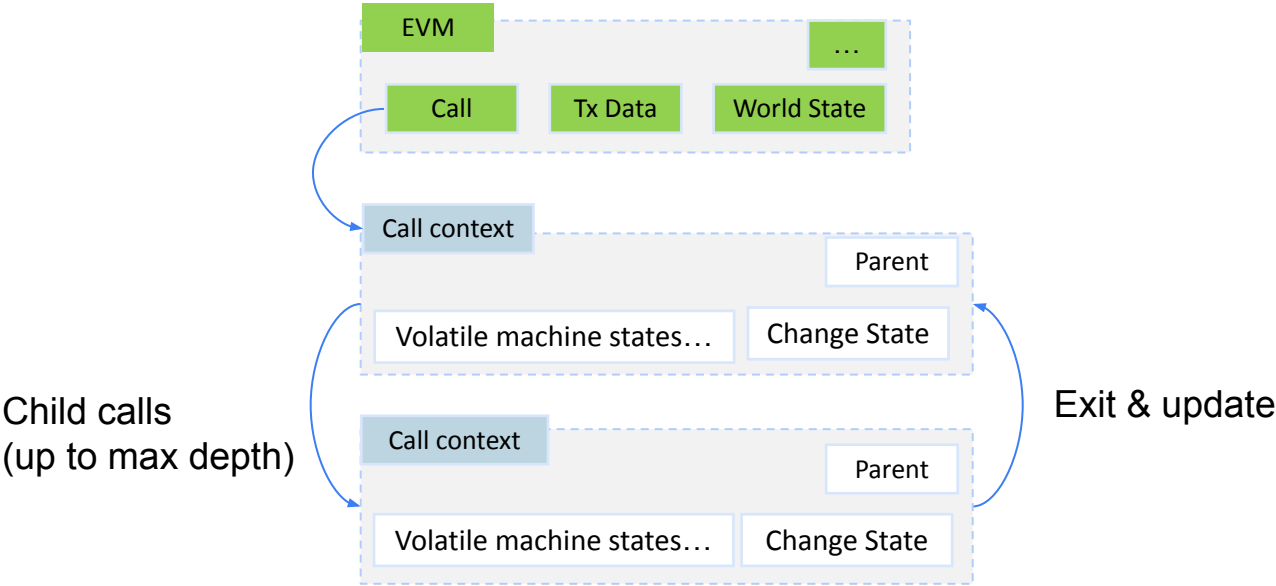
Offload EVM execution to GPU



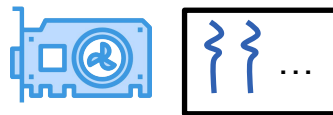
Mapping the EVM to GPU Threads



EVM instance \leftrightarrow GPU thread(s)

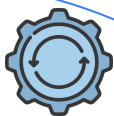
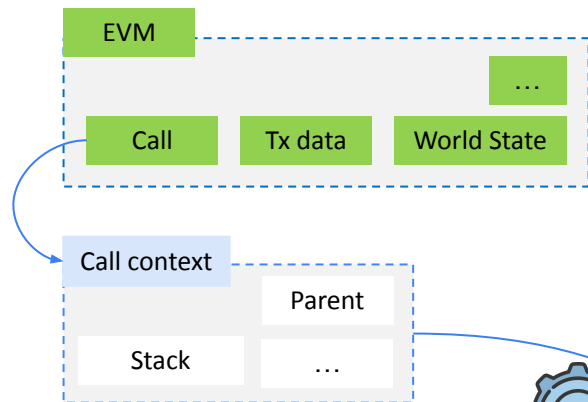


Mapping the EVM to GPU Threads



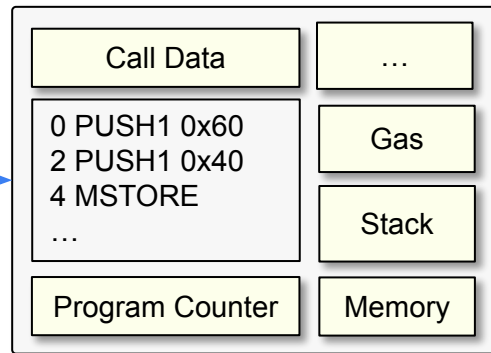
How many threads to run 1 EVM instance?

(4-32 threads) in CGBN library (like bigint), configured for uint256 <https://github.com/NVlabs/CGBN>

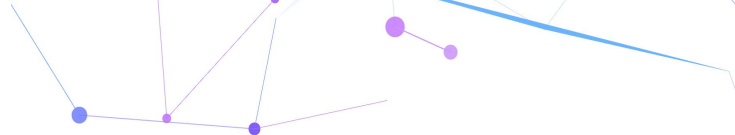


Execution loop:

- Exception, return, revert, ...
- Calls, create



Ensure Correctness



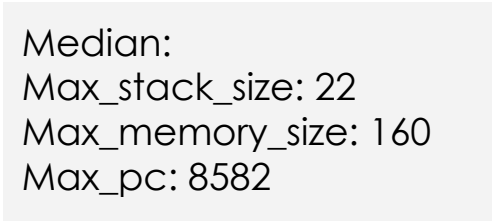
EIP-3155: EVM trace specification
A JSON format for EVM traces

<https://eips.ethereum.org/EIPS/eip-3155>

Goevmlab integration and comparison with geth

- Compare line by line in the trace
- We passed all tests in functional folders (VMTests, SystemOperations, Memory, Stack, ReturnData, Calls, Create, **PreCompiledContracts**, **ZeroKnowledge**)
- Rare corner cases remains (mainly gas difference), some resurface when optimizing

Stats of opcodes in 60 random historical blocks 2024

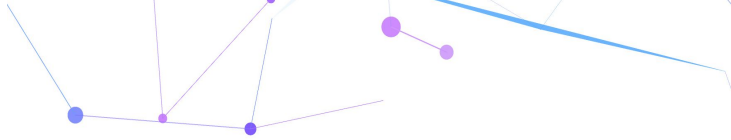


Current Implementation

- Shanghai and before
- Executable: output EIP-3155 JSON trace
- Two versions : CPU / GPU
- Shared library .so, for interacting from Python

Performance:

- Depending on the workload
- Preliminary testing 10x+ faster than our CPU version (deprecated)
- Requires more comprehensive benchmarking



Integrated with our fork of Goevmlab
<https://github.com/holiman/goevmlab>

CuEVM executable

Sample fuzzing tool in Python

Python wrapper

libcuevm.so

Sample run – GPU Fuzzing in Action

Google Colab demo - free (slow) GPUs

```
function bug_selfdestruct(uint input) public {  
    require(input == 4567);  
    selfdestruct(msg.sender);  
}  
function bug_unauthorized_send(uint input) public {  
    if (input + 5678 == 45678) msg.sender.transfer(1 ether);  
}  
function test_branch(uint input) public {require(input == 1000000);}
```

🚩 Bug Detected: Leaking Ether PC: 517, Line: 14
Function: bug_unauthorized_send
Inputs: [40000]
Source code:
 msg.sender.transfer(1 ether)

🚩 Bug Detected: selfdestruct PC: 445, Line: 8
Function: bug_selfdestruct
Inputs: [4567]
Source code:
 selfdestruct(msg.sender)

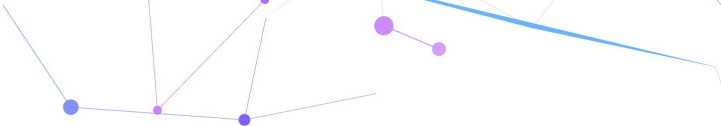
Current release: bottleneck in
CPU fuzzing logic

Experimental removal of complex logic,
does not conform with yellow paper:

- ~65k TPS on Nvidia L4 and improving
- Several hundred thousand TPS is feasible on multiple high-end GPUs ?!

```
...  
Branch 482,487 :  
Seed(function='test_branch', inputs=[ 64841], distance=935159)  
Source code: require(input == 1000000)  
...
```

Beyond Fuzzing



Parallelize transactions for Ethereum execution client?

Not very practical at the moment

- Need more transactions per block (thousands) and greater homogeneity

Client supports:

- Fetching a subset of relevant world state (memory constraints)
- Ensure it's safe & correct to run in parallel (deterministic + serializable)

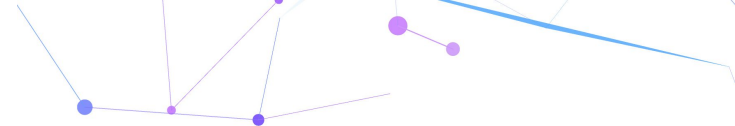
Transaction simulation platform

Simulate similar txs on isolated states
(e.g., simulate swap results)

Layer 2

Extremely high TPS if they can
run safely in parallel

Team and Collaborators



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(Singapore Blockchain Innovation Programme, National University of Singapore)

Stefan-Dan Ciocîrlan

(Politehnica University of Bucharest, Romania)

Thanks to **Fredrik Svantes** and the **Ethereum Foundation** for advices and academic grant support

About us

Open-source at

<https://github.com/sbip-sg/CuEVM>



Verazt Security



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National University
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| Computing

<https://sbip.sg/>

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