

The Next 700 EVM Languages





Background

7 OpenZeppelin Contracts

Repository of secure code

Library of abstractions

Safe abstractions

- 1. Transfer only up to balance
- 2. Sum of balances = Total supply
- 3. Events must track state

```
import {ERC20} from "@openzeppelin/contracts";
contract Token is ERC20 {
}
```

- 1. Transfer only up to balance
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```
import {ERC20} from "@openzeppelin/contracts";

contract Token is ERC20 {
    constructor(address premint) {
        uint256 amount = 10000e18;
        balances[premint] += amount;
    }
}
```

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contract Token is ERC20 {
    constructor(address premint) {
        uint256 amount = 10000e18;
        balances[premint] += amount;
        totalSupply += amount;
        emit Transfer(0, premint, amount);
    }
}
```

Properties & Invariants

- 1. Transfer only up to balance
- 2. Sum of balances = Total supply
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Safe abstraction (2 & 3): _mint

```
import {ERC20} from "@openzeppelin/contracts";

contract Token is ERC20 {
    constructor(address premint) {
        uint256 amount = 10000e18;
        _mint(premint, amount);
    }
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```

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Real consequences: sDAl

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```

Extensibility

Modularity

Example Transfer Hook

Goal: Consistent extension

```
contract ERC20Votes is ERC20 {
   function transfer(from, to, amount) override {
      _moveVotingPower(from, to, amount);
      super.transfer(from, to, amount);
}

function transferFrom(from, to, amount) override {
      _moveVotingPower(from, to, amount);
      super.transferFrom(from, to, amount);
   }
}
```

Example

Transfer Hook

Goal: Consistent extension

Abstraction: _beforeTokenTransfer

Abstraction leak: super

```
contract ERC20Votes is ERC20 {
   function _beforeTokenTransfer(from, to, amount) override {
      _moveVotingPower(from, to, amount);
      super._beforeTokenTransfer(from, to, amount);
   }
}
```



Assembly

Zero-cost Abstractions

"when you use it, you get at least as good performance as if you had handcoded it"

Rust

Cairo Sway

Noir Stylus

Move Solana

High Level Abstraction: bytes.concat

Example

Merkle Proof Hash

Penalty: Overuse of memory

```
function processProof(bytes32[] memory proof, bytes32 leaf) pure returns (bytes32) {
   bytes32 computedHash = leaf;
   for (uint256 i = 0; i < proof.length; i++) {
      computedHash = keccak256(bytes.concat(computedHash, proof[i]));
   }
   return computedHash;
}</pre>
```

```
function processProof(bytes32[] memory proof, bytes32 leaf) pure returns (bytes32) {
    bytes32 computedHash = leaf;
    for (uint256 i = 0; i < proof.length; i++) {</pre>
        computedHash = efficientKeccak256(computedHash, proof[i]);
    return computedHash;
function efficientKeccak256(bytes32 a, bytes32 b) pure returns (bytes32 value) {
    assembly ("memory-safe") {
        mstore(0x00, a)
        mstore(0x20, b)
        value := keccak256(0x00, 0x40)
```

High Level ← Low Level Goals Coals

Compiler Risk

Still

Work Underway

Solidity Vyper

IR Pipeline Security processes

"Experimental" Solidity Optimizations

Venom IR

Alternative compilers Modules

EVML

First-class functions

Algebraic data types

Expressive type system

Swiss army knife

Zero-cost (TBC)



