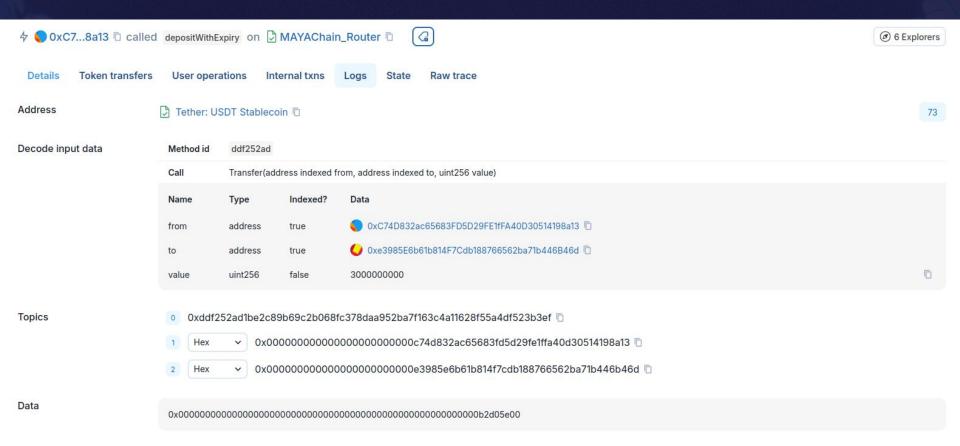


What are logs

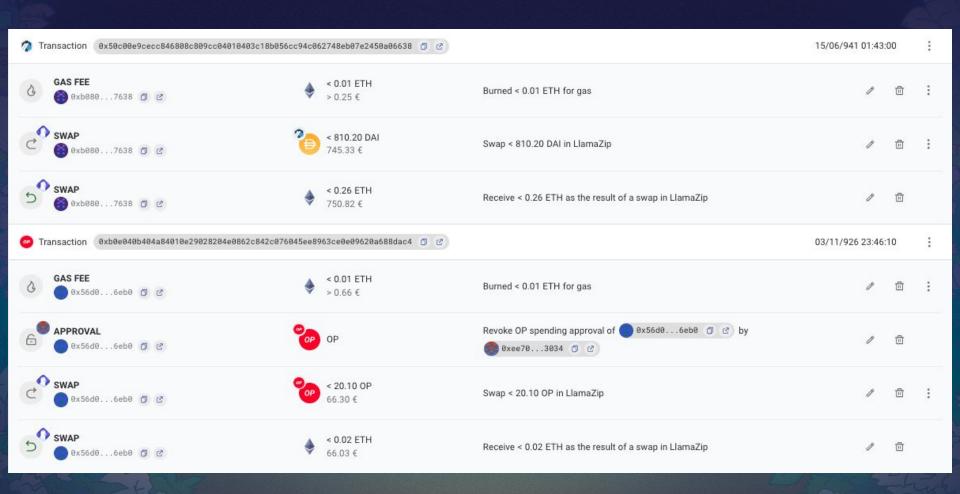
- Logs are information emitted by the contract.
- They can be consumed by apps
- There is no limit (afaik) in the amount of logs, only the blocksize

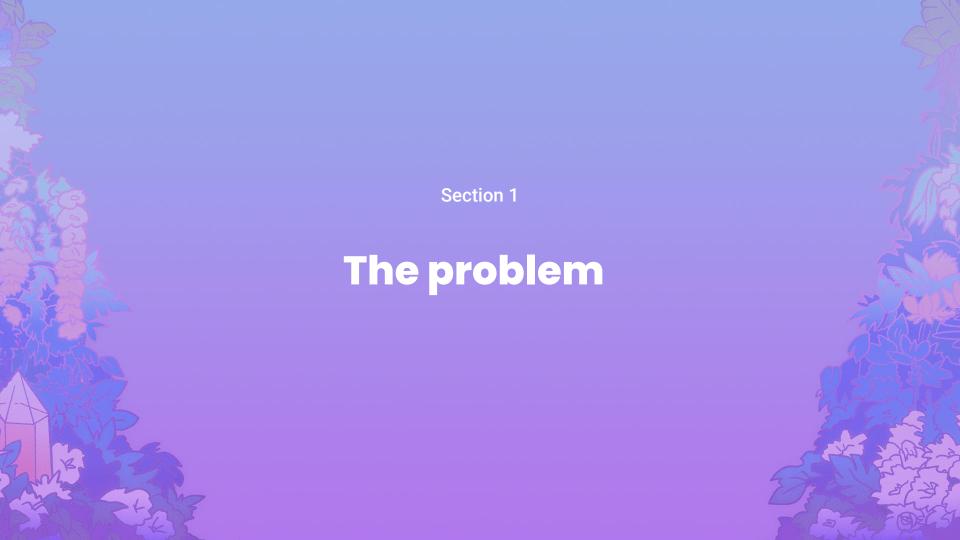
They contain:

- 1. They have topics (ordered data) up to 4 entries. The first one is always the signature of the event and then the others can be used for indexing and faster searches.
- 2. A non limited amount of hex data. It requires more effort to parse but is cheaper
- 3. The address of the contract that emits the event



https://eth.blockscout.com/tx/0x1ba6a8139b96aabda412128d76bac92f6f825ca38dbc10bb3ba07364371 f7d09?tab=logs





Two big problems

- The user pays for creating the log events
- The networks has to store the log events of every transaction

Gas Spent on Events (L30D) Gas Spent on Events (L30D, ETH) $1,271\Xi$ Gas Spent on Events (L30D) --- 2mo ⊘ @alvin

\$3,069,640
Gas Spent on Events (L30D)
Gas Spent on Events (L30D, \$)

... 2mo ⊘

https://dune.com/alvin/gas-costs-of-events

@alvin



Of course we remove the logs

Shadow Docs Pricing Launch app

Emit private logs anywhere in any contract

Edit contracts in your Shadow fork to emit custom internal logs with full access to mainnet state data. Emit any message or data you want for internal analysis.



01 ADD LOGS

Add shadow logs to any contract

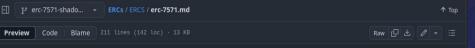
Use internal logs to understand step by step program execution for any contract.

- Create a comprehensive monitoring and testing logging suite
- ✓ Access to any state data on mainnet in log emits
- ✓ Shadow logs are completely gasless
- Shadow logs don't affect mainnet contract size

ERC 7571

- Standard definition so everyone can use it
- Can be adopted by the community
- Hasn't had much conversation recently

https://ethereum-magicians.org/t/erc-7571-shadow-events/17134



Abstract

This standard proposes a system for shadow events, which are events that are generated offchain in a shadow fork of an Ethereum compatible execution client. Shadow forks provide a mechanism to emit richer, custom, and more detailed event data without incurring the gas costs associated with onchain event logging on mainnet.

Shadow events are emitted by shadow contracts in an offchain shadow fork environment, and would be accessible via standard JSON RPC calls. Shadow events, shadow contracts, and the types of shadow forks are described in more detail in the Specification section below.

This standard does not intend to prescribe what event data should be logged on mainnet as opposed to a shadow fork; that decision is ultimately left to the smart contract developer.

Motivation

The motivation for shadow events is threefold:

- Richer Analytics: Shadow events enable the emission of detailed data that would be prohibitively expensive to emit
 onchain, thus providing developers and analysts with deeper insights into contract interactions.
- Open Data Access: Anyone can write a shadow contract implementation without affecting mainnet state, allowing the data
 accessibility of smart contracts to be improved upon permissionlessly.
- Gas Efficiency: By allowing protocols to emit shadow events offchain, smart contracts can reduce their onchain footprint, leading to lower gas costs for users and more efficient use of blockspace.

Specification

Shadow Fork

A shadow fork is an offchain execution environment that mirrors Ethereum mainnet state; either in realtime or monotonically over some historical block range. Shadow forks bypass gas and contract size restrictions when executing transactions, enabling the emission of detailed event data without incurring gas costs for users on mainnet, and allowing developers to more efficiently utilize the 24,576 byte contract size limit.



Some considerations

Users pay for information that they benefit from

Users use tools like rotki, zerion, aave and many other frontends. They all consume logs



- In archive mode is ~600GB for geth
- If at any point it becomes a problem the information can be sharded and distributed

Data ownership

Information is not in the node anymore

In this case, users require access to external sources to retrieve information useful for them.

we are suppose to be cypherpunk!



When there is missing information you should ask the developers so they fix it in different iterations of the protocol.

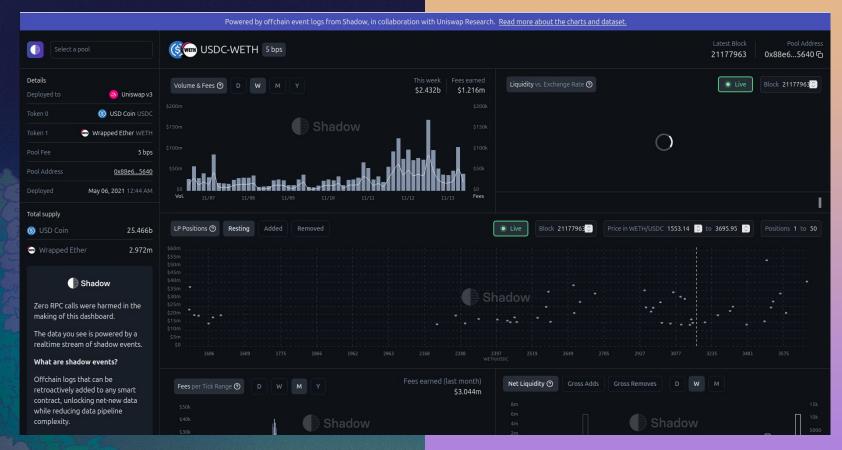
Liquity liquidations



- Gnosis xDAI bridge



Improve old contracts



https://www.univ3.xyz/contract s/0x88e6a0c2ddd26feeb64f039 a2c41296fcb3f5640



Take home messages:

- We need some logs, everybody uses them for users
- It's okay to have extra information in the shadow logs

