



Agenda

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1. Waku Introduction
2. Waku Demo
3. Need for flexible rate limit
4. Economics

1. Waku Introduction

Waku is:

- A suite of messaging protocols
- Meant for delivering a message from A->B
- Or A->B/C/D
- In a privacy-preserving way
- Without relying on a central entity
- Generalized for any use case
- Permissionless for everyone

1. Waku Introduction

Problems already solved by Waku:

1 Latency

- ✓ Limit msg size (150 kB)
- ✓ Tradeoff D and bandwidth
- ✓ <1 sec

2 Rate limiting

- ✓ Anonymous rate limit using RLN
- ✓ Peer scoring, kick bad peers

3 Offline nodes

- ✓ Store protocol
- ✓ Store sync

4 Resource-restricted devices

- ✓ Light protocols (filter/light-push/peer exchange)
- ✓ Onchain merkle trees (Lazy IMT)

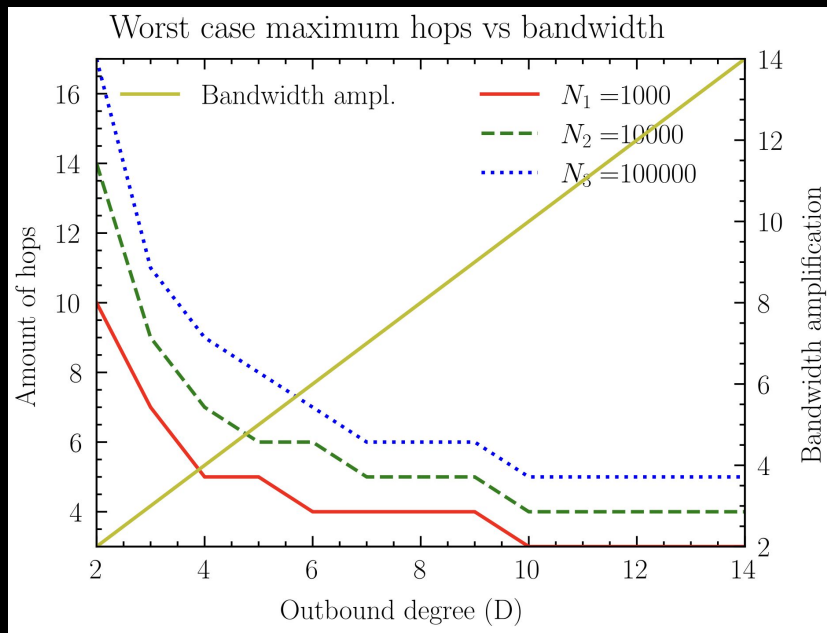
5 Scalability

- ✓ Shard the network

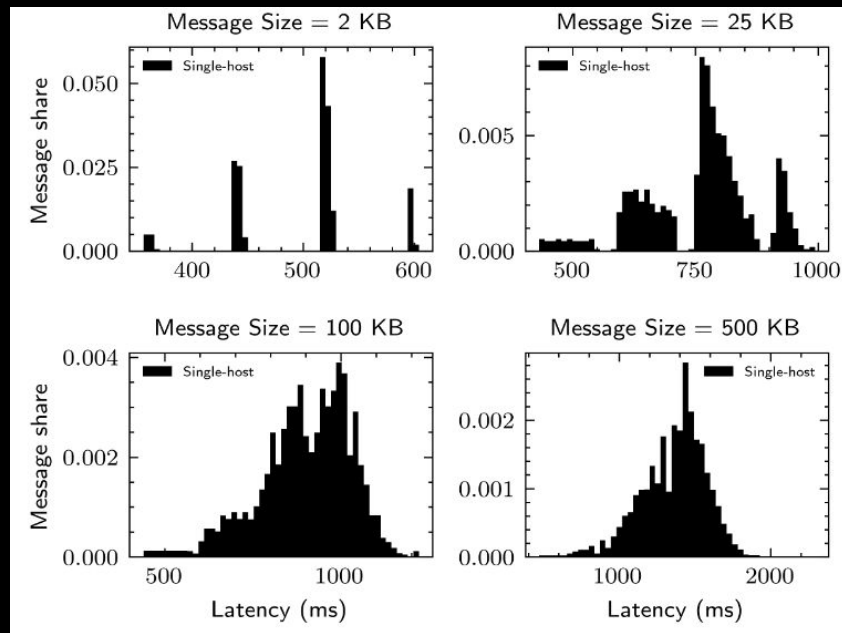
1. Waku Introduction

① Latency

- 95% of messages <1 second to all peers



Theory



Simulations

1. Waku Introduction

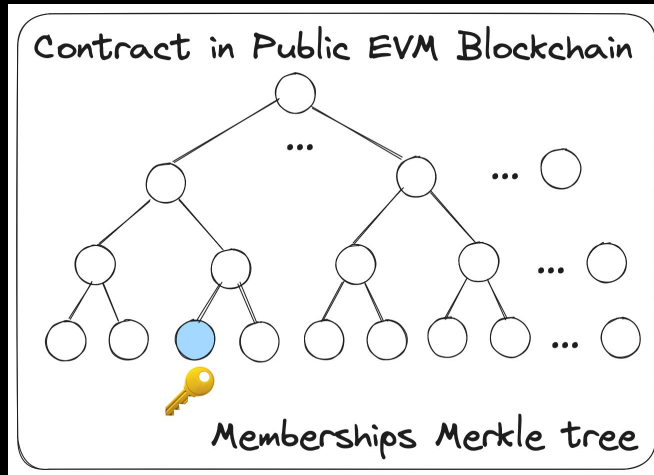
2 Rate limiting I

- Uses Rate Limiting Nullifiers (RLN)
- Rate limits users. Example: 100 messages per hour.
- Does so in a privacy preserving way using zero knowledge proofs.
- Allows to act upon rate exceeded. Eg slash.
- By PSE (Ethereum Foundation)

1. Waku Introduction

2 Rate limiting II

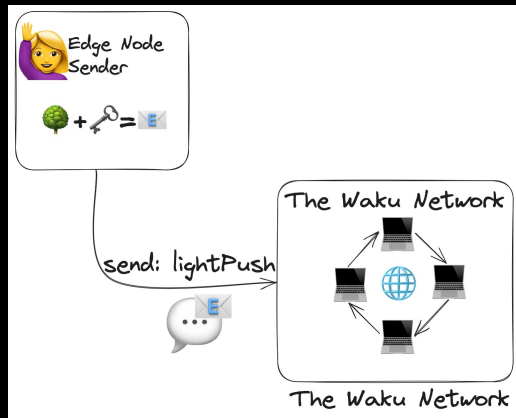
- 🌳 Membership set stored as a Merkle tree onchain.
- 🔑 Anyone can register its public key aka commitment.



1. Waku Introduction

2 Rate limiting III

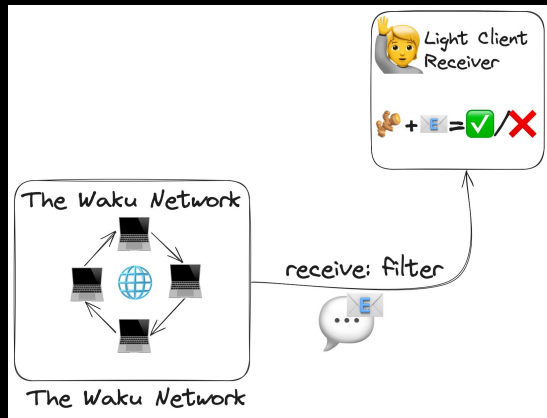
- 🗝 With the private key
- 🌳 And the Merkle proof
- 📧 The user generates a “stamp” (aka zk proof)
- 💬 That attached to the message, it makes it valid in the network



1. Waku Introduction

2 Rate limiting IV

- 🍷 With the root anyone can check if the message:
 - ✅ Is valid
 - ❌ Or invalid





1. Waku Introduction

3 Offline nodes

- Nodes can go offline. Eg sw update.
- Store protocol allows to fetch past messages.
- Store sync allows to synchronize store messages.
- RBSR based (Range-based set reconciliation)

1. Waku Introduction

4 Resource-restricted devices I

- Not all nodes can participate in relaying messages. Eg phone.
- Light protocols:
 -  Light-push: To send
 -  Filter: To receive

1. Waku Introduction

4 Resource-restricted devices II

- Latest feature:
 - Onchain Merkle trees
 - Reduces friction for edge nodes
 - Can generate proofs without syncing the tree locally
 - Contract provides gas free Merkle proofs/root.
 - With some reasonable gas increase in insertion.
 - RLN 🤝 Light protocols

1. Waku Introduction

5 Scalability

- Network splitted in multiple shards.
- 8 for The Waku Network.
- 1 shard = 1 pubsub topic

1. Waku Demo

Demo -

<https://github.com/waku-org/nwaku-compose>



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1. Waku Demo

Demo under the hood

- Runs full node
- Relays traffic in the network
- Stores past messages
- With RLN membership registered
- Allowed to use the network up to rate limit
- Messages not linked to any identity nor IP
- Sovereign, no trust required
- Decentralized, no single point of control



Need For Flexible Rate Limit

Flexible Rate
Limit

RLN v1

- 1 message per epoch
- Smallest practical epoch: 1 second
- -> 1 msg per second

5KB msg

1k users

- > ~5MBps steady traffic

Flexible Rate
Limit

RLN v2

- N messages per epoch
- 20-600 msgs per 10 min
- 160,000 msgs/epoch
- 150KB max message size

More API Token like

Flexible Rate Limit

🔑 1: 100x 

🔑 2: 100x 

🔑 n: 100x 

🔑 1: 100x 

🔑 2: 100x 

🔑 n: 100x 

epoch 0

epoch 1

...

← 10 minutes → ← 10 minutes → ...

Flexible Rate
Limit

RLN v2

10 min epoch

- 128B nullifier
- 600 msg -> 75KiB/user
- 732 MiB for 10k users

Spike control

Flexible Rate
Limit

RLN v2

Averages:

- traffic of 266 msg/s
- Message size 4KB
- 6 is average gossipsub D-out degree.
-> 6 MBps network

0.75 MBps per shard

-> assumes uniform distribution



Economics

Economics

6 months membership

- Followed by 1 month grace period

5c per msg per epoch

- 20 msgs/10min: \$1
- 600 msgs/10min: \$30

~232k gas

- ~\$10 mainnet
- ~70c L2

Economics

Membership can be extended during grace period

Deposit can be withdrawn after grace period

Caller can override expired memberships

Economics

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Future:

Longer membership?

Non-linear pricing

- Bulk discount?

Impact on chat protocol

Economics

Future: Free membership?

Counter-productive but
somewhat necessary

- Stealth commitments
- Paymaster
- Referral



Questions?



Franck

<https://x.com/fryorcraken>

<https://waku.org>

<https://github.com/waku-org/specs/>

Alvaro

<https://x.com/alrevuelta>

