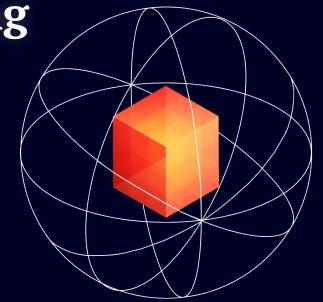


**Beyond Recursive Proving for Validity Rollups** 

Advanced Proving for Starknet

Gidi Kaempfer VP Engineering | StarkWare

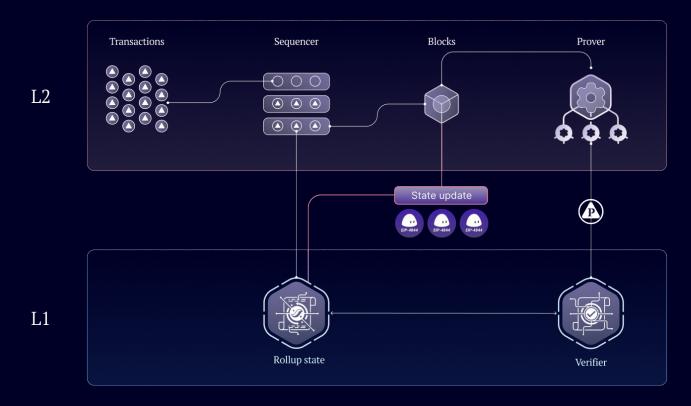




## **Basics of Validity Rollups**

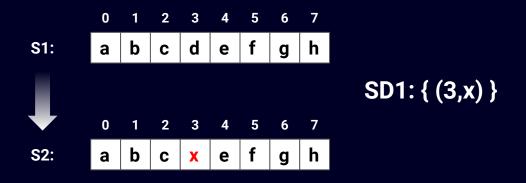


## Basics of L2 Validity Rollups





## What is State Diff?





## Per Block Proving

State A, txs

#### **Statement:**

Txs correctly sequenced on input state resulting in output state

State B, State Diff

### Per Block on L1

- Verify block proof
- Publish state diff
- Update state (+ messaging)

Costly unless blocks are big (can mean long block times)



# Validity Rollups with Recursive Proving



## Generic Proving

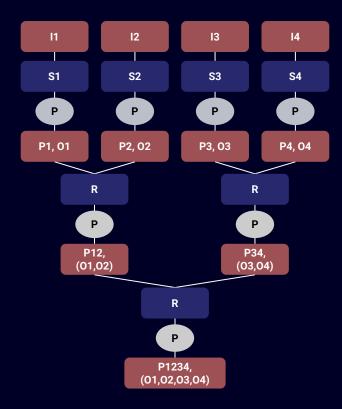
# Input (witness) Statement Output Proof, Output

## Recursive Proving



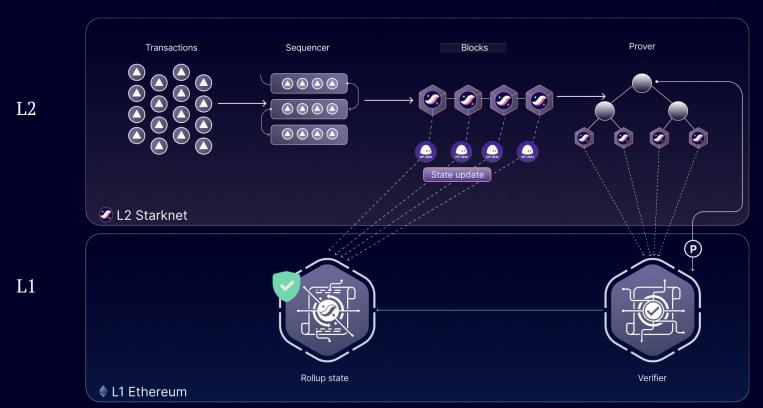


## One Proof for Many Statements



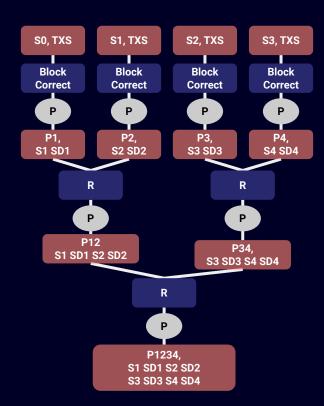


## L2 Validity Rollup with Recursive Proving





#### Validity Rollup With Recursion



#### Per <u>Recursion</u> on L1:

- Verify block proof

#### Per Block on L1:

- Publish state diff
- Update state S<sub>i</sub> → S<sub>i+1</sub> (+ messaging)

Less Costly unless blocks are very small (e.g., we want fast finality)

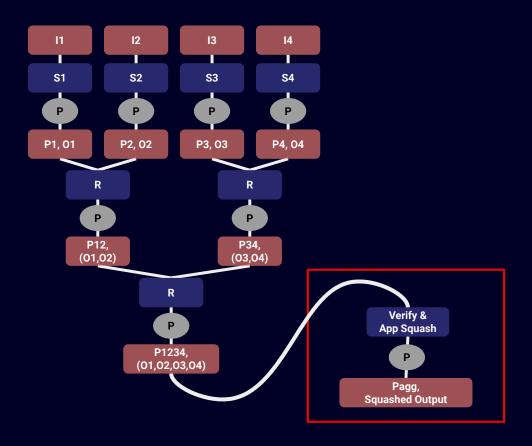
We would like to optimize per block updates



# Validity Rollups with Applicative Recursion

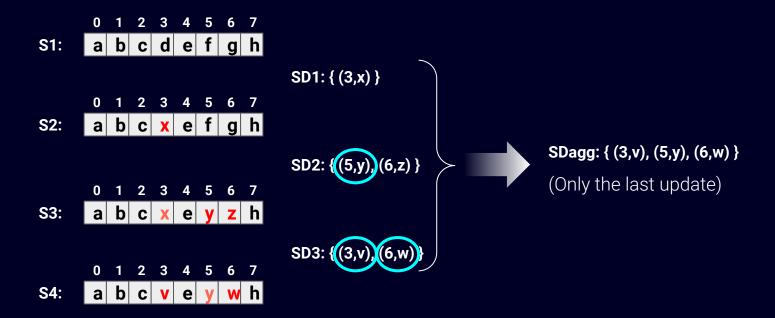


## One Proof for Many Statements + Applicative Squash



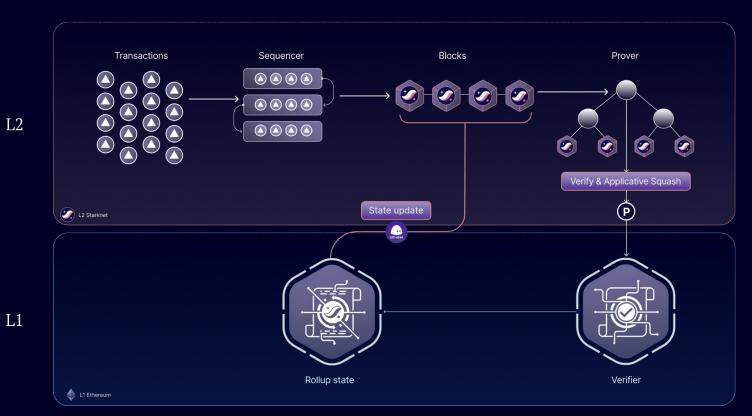


## State Diff Aggregation



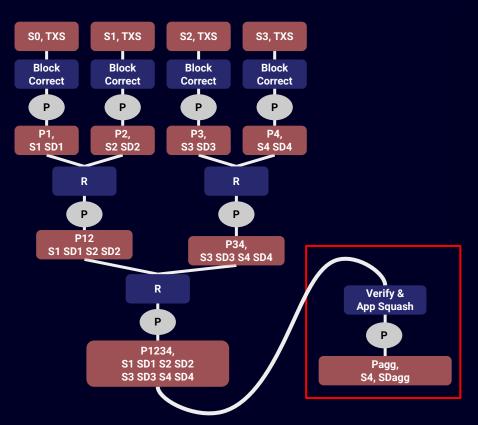


## L2 Validity Rollup with Applicative Recursion





# Validity Rollup With Applicative Recursion



#### Per Recursion on L1:

- Verify block proof (Pagg)

#### Per <u>Recursion</u> on L1:

- Publish state diff
- Update <u>final</u> state directly (+ messaging)

The more blocks per recursion, the lower the L1 cost L2 finality can be very fast!



## What else can Applicative Recursion do?

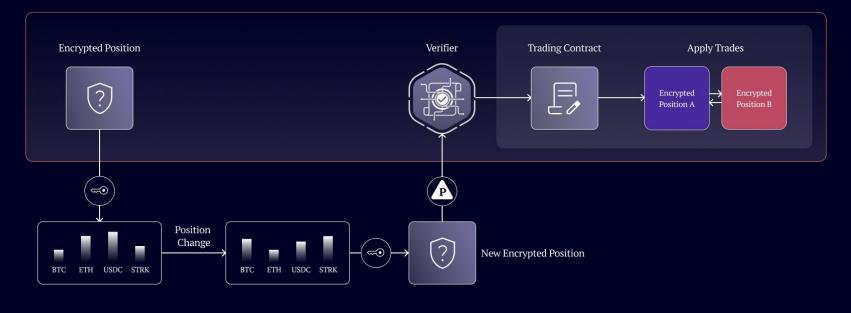
- Stateless Data Compression
  - Represent the data more efficiently
- Remove the need for state updates on L1:
  - S1  $\rightarrow$  S2, S2  $\rightarrow$  S3, S3  $\rightarrow$  S4 becomes S1  $\rightarrow$  S4
- Segmentation of large statements
  - E.g., prove that the state of a VM at the end of one segment is the state of the VM at the beginning of another segment
- Your idea here :)

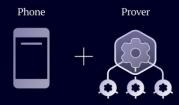


## Other Use Cases for Offchain Proofs



## Offchain Proofs for Privacy

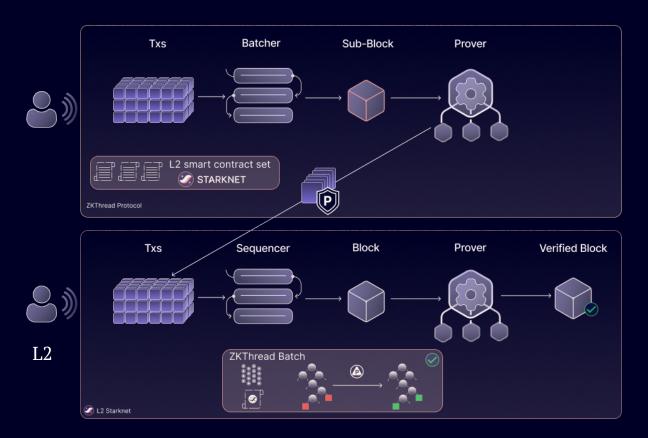




L2



## Offchain Proofs for ZK Threads





## Thank you!

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