



Little Things We've learned About FHE

CC Liang

Dev @ Privacy and Scaling Explorations

About me



Various Zk projects



2020

Semaphore, MACI, and more.

ZkEVM



2021~2024

With PSE folks

FHE Exploration

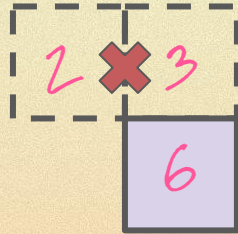
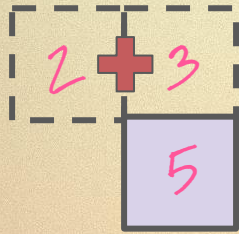


July / August 2024

With 0xPARC, gausslabs, and PSE folks.

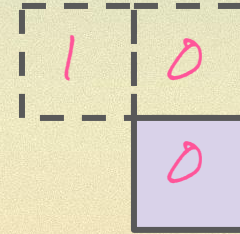


Computation Legos

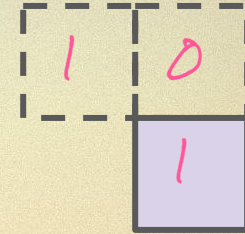


Arithmetic Gates

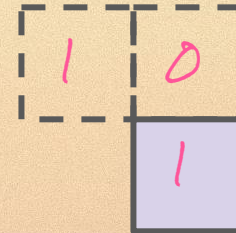
AND



OR



XOR

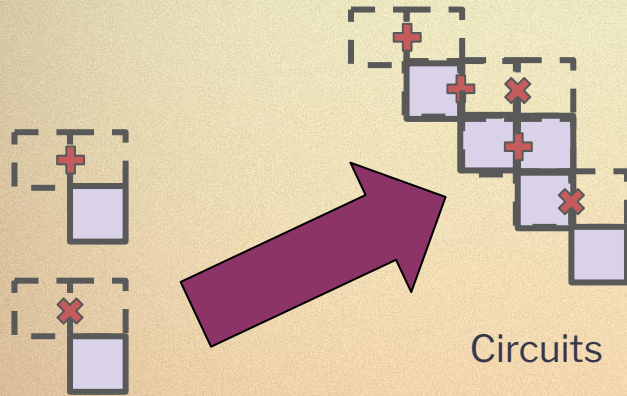


NOT



Boolean Gates

From Legos to Applications



Gates

Circuits

```
pragma circom 2.0.0;  
  
template Multiplier2(){  
  //Declaration of signals  
  signal input in1;  
  signal input in2;  
  signal output out;  
  out <== in1 * in2;  
}  
  
component main {public [in1, in2, out]}
```

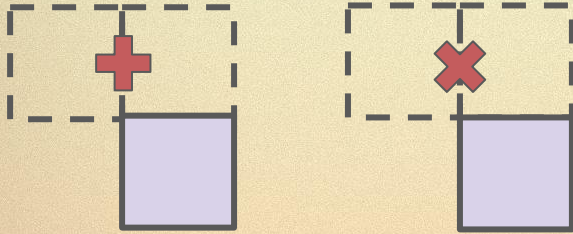
Languages and Compilers



Applications and Happy users



We're witnessing Computation on Cryptography



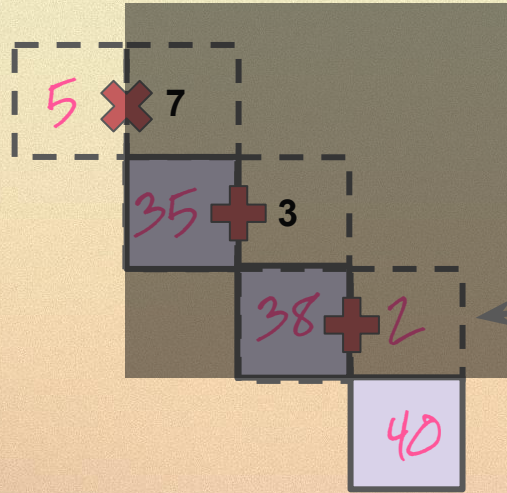
ZK Legos



FHE Legos



Recap on ZK: Calculation



Computation Compression/
Succinctness

Privacy



Recap on ZK: Application

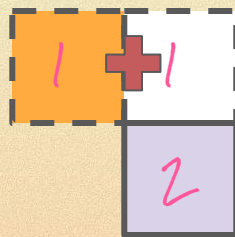


ID 123 is in the ID registry	This is a valid ID.
Insert [*****] of secret field of ID 123	You know the secret so you own ID 123
ID 123 has an “age” field, the number is 19	You are 19
19 is greater than 18	You are greater than 18 years old

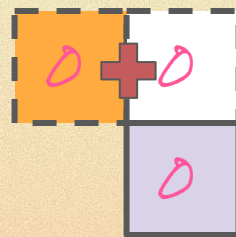
ZK is not enough for full voting



Khao Soi



Pad Thai

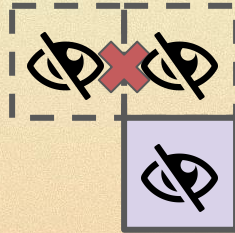
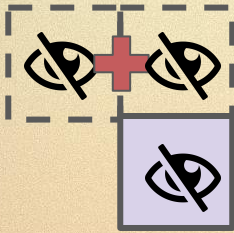




FHE is computation over encrypted data



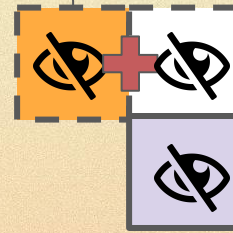
FHE opens the door for multiplayer game



Player 1



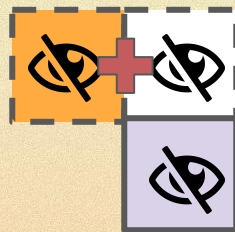
Player 2



Voting with FHE

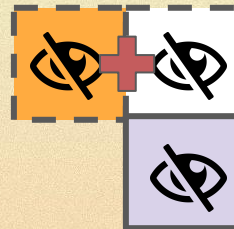


Khao Soi



2

Pad Thai



0





Why we are not using FHE now already?



Problem 1: Costly computation



1 bit inside



192 vCPU machine
\$10 USD per hour

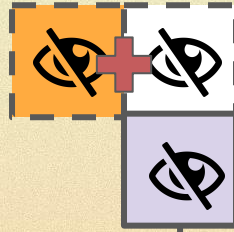


Encrypted message size is **16 bytes**
(Amortized)
100x

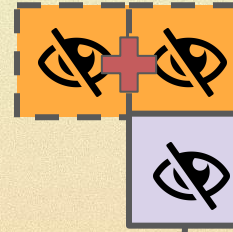


Problem 2: Verifiability

This?
(Correct step)



Or, ...this?
(Incorrect step)



Is this computation output from ...



Problem 3: Decryption



Who hold the key to decrypt this?

Can they decrypt my input?



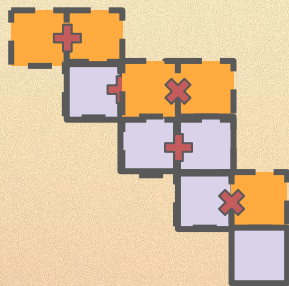
Threshold decrypted:
What if they ghosted me?



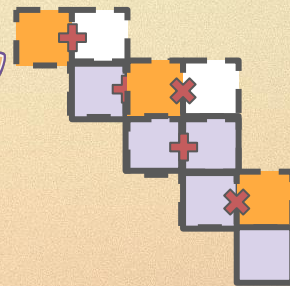
Recap



ZK: Computation on your own secret



FHE: engage with multiple people's secrets



localhost:5173/?id=2

```

Your Semaphore ID:
StdP+VyyJwZEQ4raBVYyPMNCjzGZHXt3+QpRUChw5SQKU
SCORE: 0

HP: ❤️ ❤️ ❤️ ❤️ ❤️ ❤️
ATK: 🦋

x: 26 y: 28

```



239 seconds left to defeat the DRAGON. Go NORTH!

You can move now!

```

PROG_ZONE console:
> received 5 encrypted tiles from server
> successfully decrypted
> received 5 encrypted tiles from server
> successfully decrypted
> encrypted name LEFT received:
"response":"failure"
> encrypted name OHM received:
"response":"failure"
> encrypted name LEFT received:
"response":"success","r":20,"y":20}
> received 5 encrypted tiles from server
> successfully decrypted
> encrypted name OHM received:
"response":"failure"
> encrypted name OHM received:
"response":"failure"
> received 5 encrypted tiles from server
> successfully decrypted
> encrypted name LEFT submitted
"request":"encrypt","r":20,"y":20}
> encrypted name LEFT received:
"response":"failure"
> received 5 encrypted tiles from server
> successfully decrypted
> encrypted name LEFT submitted
"request":"encrypt","r":20,"y":20}
> encrypted name LEFT received:
"response":"success","r":22,"y":20}
> encrypted name LEFT submitted
"request":"encrypt","r":20,"y":20}
> received 5 encrypted tiles from server
> successfully decrypted
> received 5 encrypted tiles from server
> successfully decrypted
> encrypted name LEFT received:
"response":"success","r":20,"y":20}
> received 5 encrypted tiles from server
> successfully decrypted
> received 5 encrypted tiles from server
> successfully decrypted
> received 5 encrypted tiles from server
> successfully decrypted

```




Play with FHE

- Phantom-Zone library
 - A library for multi-party FHE
 - Branch: rewrite
 - <https://github.com/gausslabs/phantom-zone/tree/rewrite>
- Haunted server
 - A client and server
 - Branch: scheduler-workers
 - <https://github.com/gausslabs/haunted/tree/feature/scheduler-workers>
- Frog Zone
 - <https://github.com/OxPARC/frog-zone>

