Below is the link to my GitHub repo that contains my project/assignment RenderPopulusMagosOpenGL and the youtube link to my code demo for RenderPopulusMagosOpenGL.

Within this repo you can find my Posters, Closing kit and under the RenderPopulusMagosOpenGL folder is my code for rendering Populus Magos in OpenGL.

Link to repo: <https://github.com/MarioBatt38/RenderPopulusMagosOpenGL.git>

YouTube Link to my code demo video: In repo