Mario Chávez

I am a Data Engineer based in Mexico, passionate about Open Source, Machine Learning and Big Data. I am interested in making a great impact with my knowledge and creativity, solving problems. I really enjoy understanding how IT works inside.

Contact me

- **email:** contactme@mariochvx.com
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Skills

Technical Skils

- **Programing Languages:** Python (Numpy, Pandas, Matplotlib), C, Java, JavaScript
- **Data Bases:** PostgreSQL, MySQL, FireBase
- **Clouds:** Google Cloud Platform
- **Operative Systems:** GNU/Linux based systems, Windows
- **Version Control Systems:** Git, GitHub, GitLab
- **Markup Languages:** Latex, MarkDown, HTML

Languages

- **English:** Professional, B2
- **Spanish:** Native

Projects

OTP Analysis | *Python, PostgreSQL, FireBase*

Here I made a ETL with Python to consume and save data from the Riot Games API, the data is saved in a PostgreSQL Data Base. Then the recollected data were analyzed with Python.

GitHub

Console tool to download manga | *Python*

A console tool to download manga from different pages, giving it some information through console, page URL, number of chapters.

GitHub

Job Experience

MAC Banorte | Data Base Administrator | *2018*

- Basic CRUD, manage entities and relations, views, update scripts.
- I have developed a GUI program with VisualBasic and SQL to registrations/changes process.

MAC Banorte | First Line Specialist | *2018*

- Send remote commands to the ATM in order to solve some software issues.
- Track and manage appointments with the ATM technician and STC to solve physical problems.

Education

Platzi | Data Engineering | *current*

IPN ESCOM | Data Science Bachelor's degree | *current*

IPN CECyT 9 | Programming Technician | *finished 2018*