

# MARIO E. DELGADO

## FULL STACK WEB DEVELOPER

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### SUMMARY

I'm a passionate, self taught web-developer, willing to learn new stacks, proactive and always ready to tackle new challenges.

### SKILLS

**Front-End:** JavaScript, React, Redux,, HTML5, CSS3

**Back-End:** Ruby, Rails, MySQL

**Tools & Methods:** Git, GitHub, Heroku, Netlify, Mobile/Responsive Development, RSpec, TDD, Chrome Dev Tools

**Professional:** Remote Pair-Programming, Teamwork, Mentoring

### EXPERIENCE

#### HIGHLIGHTED PERSONAL PROJECTS

##### Full Stack Web Developer

Remote  
2019– 2020

Twitter bot — A configurable Twitter robot to follow a trend/topic and autolike tweets.

- Python
- Selenium

Recipi — Simple React, one page application working with an API to fetch all the information.

- React
- Redux

My Blog — Blog with a local CMS, using Jekyll and Shell to generate the static files.

- Jekyll
- Shell
- Markdown

#### MICROVERSE

##### TSE

Remote  
Feb, 2020 – Present

- Mentored junior web developers, providing technical support through code reviews.
- Proposed improvements to code organization to improve code quality and overall performance.

#### EERIE GAMES

##### Developer

Remote  
2015 – Dec, 2019

- UI development and scripting for "Red Goblin: Cursed Forest"
- Lead development of "The Player RPG"

### EDUCATION

#### MICROVERSE

##### Remote Full Stack Web Development Program, Full Time

2019 – 2020

- Spent 1300+ hours mastering algorithms, data structures, and full-stack development while simultaneously developing projects with Ruby, Rails, JavaScript, React, and Redux.
- Developed skills in remote pair-programming using GitHub, industry-standard gitflow, and daily standups to communicate and collaborate with international remote developers.

#### CENEVAL

##### Bachelor's Degree

2009 – 2012

- Bachelor's degree on México.