

# MARIO E. DELGADO

## FULL STACK WEB DEVELOPER

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### ○ SUMMARY

Creative web developer, passionate about finding innovative and functional solutions for the web, highly attentive to detail and always ready for a challenge.

### ○ SKILLS

#### Front-End

- JavaScript
- React
- Redux
- HTML5
- CSS3

#### Back-End

- Ruby
- Rails
- MySQL

#### Tools & Methods

- Git
- GitHub
- Heroku
- Netlify
- Mobile/Responsive Development
- RSpec
- DD
- Chrome Dev Tools

#### Professional

- Remote Pair-Programming
- Teamwork
- Mentoring

### ○ EXPERIENCE

#### HIGHLIGHTED PERSONAL PROJECTS

##### ▲ Full Stack Web Developer

2019 – 2020, Remote

*Twitter bot* > A configurable Twitter robot to follow a trend/topic and autolike tweets.

- Python
- Selenium

*Recipi* > Simple React, one page application working with an API to fetch all the information.

- React
- Redux

*My Blog* > Blog with a local CMS, using Jekyll and Shell to generate the static files.

- Jekyll
- Shell
- Markdown

##### ▲ MICROVERSE TSE,

02/02/2020 – Present, Remote

- Mentored junior web developers, providing technical support through code reviews.
- Proposed improvements to code organization to improve code quality and overall performance.

##### ▲ EERIE GAMES

2015 - 2019, Remote

- UI development and scripting for “Red Goblin: Cursed Forest”
- Lead development of “The Player RPG”

### ○ EDUCATION

##### ▲ MICROVERSE

#### Full Stack Web Development Program -FullTime

2019 - 2020, Remote

- Spent 1300+ hours mastering algorithms, data structures, and full-stack development while simultaneously developing projects with Ruby, Rails, JavaScript, React, and Redux.
- Developed skills in remote pair-programming using GitHub, industry-standard gitflow, and daily standups to communicate and collaborate with international remote developers.