

```
/* little_publisher.cxx
```

```
    A publication of data of type LittleMsg
```

This file is derived from code automatically generated by the rtiddsgen command:

```
rtiddsgen -language C++ -example <arch> little.idl
```

Example publication of type LittleMsg automatically generated by 'rtiddsgen'. To test them follow these steps:

(1) Compile this file and the example subscription.

(2) Start the subscription with the command
objs/<arch>/little_subscriber <domain_id> <sample_count>

(3) Start the publication with the command
objs/<arch>/little_publisher <domain_id> <sample_count>

(4) [Optional] Specify the list of discovery initial peers and multicast receive addresses via an environment variable or a file (in the current working directory) called NDDS_DISCOVERY_PEERS.

You can run any number of publishers and subscribers programs, and can add and remove them dynamically from the domain.

Example:

To run the example application on domain <domain_id>:

On Unix:

```
objs/<arch>/little_publisher <domain_id> o  
objs/<arch>/little_subscriber <domain_id>
```

On Windows:

```
objs\<arch>\little_publisher <domain_id>  
objs\<arch>\little_subscriber <domain_id>
```

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modification history
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*/
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```
#include <stdio.h>  
#include <stdlib.h>  
#ifdef RTI_VX653  
#include <vThreadsData.h>  
#endif  
#include "little.h"  
#include "littleSupport.h"  
#include "ndds/ndds_cpp.h"
```

```
/* Delete all entities */
```

```
static int publisher_shutdown(  
    DDSDomainParticipant *participant)  
{  
    DDS_ReturnCode_t retcode;  
    int status = 0;
```

```
    if (participant != NULL) {
        retcode = participant->delete_contained_entities();
        if (retcode != DDS_RETCODE_OK) {
            printf("delete_contained_entities error %d\n", retcode);
            status = -1;
        }

        retcode = DDSTheParticipantFactory->delete_participant(participant);
        if (retcode != DDS_RETCODE_OK) {
            printf("delete_participant error %d\n", retcode);
            status = -1;
        }
    }

    /* RTI Connnext provides finalize_instance() method on
       domain participant factory for people who want to release memory used
       by the participant factory. Uncomment the following block of code for
       clean destruction of the singleton. */
    /*
        retcode = DDSDomainParticipantFactory::finalize_instance();
        if (retcode != DDS_RETCODE_OK) {
            printf("finalize_instance error %d\n", retcode);
            status = -1;
        }
    */

    return status;
}

extern "C" int publisher_main(int domainId, int sample_count)
{
    DDSDomainParticipant *participant = NULL;
    DDSPublisher *publisher = NULL;
    DDSTopic *topic = NULL;
    DDSDataWriter *writer = NULL;
    LittleMsgDataWriter * LittleMsg_writer = NULL;
    LittleMsg *instance = NULL;
    DDS_ReturnCode_t retcode;
    DDS_InstanceHandle_t instance_handle = DDS_HANDLE_NIL;
    const char *type_name = NULL;
    int count = 0;
    DDS_Duration_t send_period = {4,0};

    /* To customize participant QoS, use
       the configuration file USER_QOS_PROFILES.xml */
    participant = DDSTheParticipantFactory->create_participant(
        domainId, DDS_PARTICIPANT_QOS_DEFAULT,
        NULL /* listener */, DDS_STATUS_MASK_NONE);
    if (participant == NULL) {
        printf("create_participant error\n");
        publisher_shutdown(participant);
        return -1;
    }

    /* To customize publisher QoS, use
       the configuration file USER_QOS_PROFILES.xml */
    publisher = participant->create_publisher(
        DDS_PUBLISHER_QOS_DEFAULT, NULL /* listener */, DDS_STATUS_MASK
_NONE);
    if (publisher == NULL) {
        printf("create_publisher error\n");
        publisher_shutdown(participant);
        return -1;
    }
}
```

```
}

/* Register type before creating topic */
type_name = LittleMsgTypeSupport::get_type_name();
retcode = LittleMsgTypeSupport::register_type(
    participant, type_name);
if (retcode != DDS_RETCODE_OK) {
    printf("register_type error %d\n", retcode);
    publisher_shutdown(participant);
    return -1;
}

/* To customize topic QoS, use
   the configuration file USER_QOS_PROFILES.xml */
topic = participant->create_topic(
    "Example LittleMsg",
    type_name, DDS_TOPIC_QOS_DEFAULT, NULL /* listener */,
    DDS_STATUS_MASK_NONE);
if (topic == NULL) {
    printf("create_topic error\n");
    publisher_shutdown(participant);
    return -1;
}

/* To customize data writer QoS, use
   the configuration file USER_QOS_PROFILES.xml */
writer = publisher->create_datawriter(
    topic, DDS_DATAWRITER_QOS_DEFAULT, NULL /* listener */,
    DDS_STATUS_MASK_NONE);
if (writer == NULL) {
    printf("create_datawriter error\n");
    publisher_shutdown(participant);
    return -1;
}
LittleMsg_writer = LittleMsgDataWriter::narrow(writer);
if (LittleMsg_writer == NULL) {
    printf("DataWriter narrow error\n");
    publisher_shutdown(participant);
    return -1;
}

/* Create data sample for writing */

instance = LittleMsgTypeSupport::create_data();

if (instance == NULL) {
    printf("LittleMsgTypeSupport::create_data error\n");
    publisher_shutdown(participant);
    return -1;
}

/* For a data type that has a key, if the same instance is going to be
   written multiple times, initialize the key here
   and register the keyed instance prior to writing */
/*
    instance_handle = LittleMsg_writer->register_instance(*instance);
*/

/* Main loop */
for (count=0; (sample_count == 0) || (count < sample_count); ++count) {

    printf("Writing LittleMsg, #%d\n", count);
    instance->sender = "bhandlers";
```

```
instance->message = "hello world";

    /* Modify the data to be sent here */

    retcode = LittleMsg_writer->write(*instance, instance_handle);
    if (retcode != DDS_RETCODE_OK) {
        printf("write error %d\n", retcode);
    }

    NDDSUtility::sleep(send_period);
}

/*
    retcode = LittleMsg_writer->unregister_instance(
    *instance, instance_handle);
    if (retcode != DDS_RETCODE_OK) {
        printf("unregister instance error %d\n", retcode);
    }
*/

/* Delete data sample */
retcode = LittleMsgTypeSupport::delete_data(instance);
if (retcode != DDS_RETCODE_OK) {
    printf("LittleMsgTypeSupport::delete_data error %d\n", retcode);
}

/* Delete all entities */
return publisher_shutdown(participant);
}

#ifdef RTI_WINCE
int wmain(int argc, wchar_t** argv)
{
    int domainId = 0;
    int sample_count = 0; /* infinite loop */

    if (argc >= 2) {
        domainId = _wtoi(argv[1]);
    }
    if (argc >= 3) {
        sample_count = _wtoi(argv[2]);
    }

    /* Uncomment this to turn on additional logging
    NDDSConfigLogger::get_instance()->
    set_verbosity_by_category(NDDS_CONFIG_LOG_CATEGORY_API,
    NDDS_CONFIG_LOG_VERBOSITY_STATUS_ALL);
    */

    return publisher_main(domainId, sample_count);
}

#elif !defined(RTI_VXWORKS) && !defined(__RTP__) && !defined(RTI_PSOS)
int main(int argc, char *argv[])
{
    int domainId = 0;
    int sample_count = 0; /* infinite loop */

    if (argc >= 2) {
        domainId = atoi(argv[1]);
    }
}
```

```
    if (argc >= 3) {
        sample_count = atoi(argv[2]);
    }

    /* Uncomment this to turn on additional logging
       NDDSSConfigLogger::get_instance()->
       set_verbosity_by_category(NDDS_CONFIG_LOG_CATEGORY_API,
       NDDS_CONFIG_LOG_VERBOSITY_STATUS_ALL);
       */

    return publisher_main(domainId, sample_count);
}
#endif

#ifdef RTI_VX653
const unsigned char* __ctype = *(__ctypePtrGet());

extern "C" void usrAppInit ()
{
#ifdef USER_APPL_INIT
    USER_APPL_INIT;           /* for backwards compatibility */
#endif

    /* add application specific code here */
    taskSpawn("pub", RTI_OSAPI_THREAD_PRIORITY_NORMAL, 0x8, 0x150000, (FUNCPTR)publ
isher_main, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0);
}
#endif
```