# Foreword (1/2)

This presentation targets developers familiar with Unix development tools (shell, make, compiler) that want to learn Autotools.

The latest version of this document can be retrieved from http://www.lrde.epita.fr/~adl/autotools.html

Please mail me corrections and suggestions **about this document** at adl@gnu.org.

Do not send me any general question about the Autotools. Use the appropriate mailing list instead (autoconf@gnu.org, or automake@gnu.org).

# Foreword (2/2)

This document was updated for the following releases of the Autotools:

```
GNU Autoconf 2.65 (November 2009)
GNU Automake 1.11.1 (December 2009)
GNU Libtool 2.2.6b (November 2009)
GNU Gettext 0.17 (November 2007)
```

These were the last releases at the time of writing.

- The usage of these tools has improved a lot over the last years.
- Some syntaxes used here will not work with older tools.
- This a deliberate choice:
  - New users should learn today's recommended usages.
  - Make sure you have up-to-date tools and do not bother with old releases.

### Using GNU Autotools

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May 16, 2010

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Trivial source code examples displayed in this tutorial (such as the C files, *Makefile.am*s, and *configure.ac*s of all the 'amhello' projects) can be reused as if they were in the public domain.

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#### Part I

# The GNU Build System

- Goals
  - Portable Packages
  - Uniform Builds
- Package Use Cases
  - The User Point of View
  - The Power User Point of View
  - The Packager Point of View
  - The Maintainer Point of View
- The configure Process
- Why We Need Tools

# Portable Packages

- Goals
  - Portable Packages
  - Uniform Builds
- 2 Package Use Cases
  - The User Point of View
  - The Power User Point of View
  - The Packager Point of View
  - The Maintainer Point of View
- The configure Process
- 4 Why We Need Tools

# Sources of Non-Portability in C

#### Consider C functions...

- that do not exist everywhere (e.g., strtod())
- that have different names (e.g., strchr() vs. index())
- that have varying prototypes(e.g., int setpgrp(void); vs. int setpgrp(int, int);)
- that can behave differently (e.g., malloc(0);)
- that might require other libraries
   (is pow() in libm.so or in libc.so?)
- that can be defined in different headers (string.h vs. strings.h vs. memory.h)

How should a package deal with those?

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#### Possible Solutions

- Slice the code with lots of #if/#else
- Create substitution macros
- Create substitution functions

#### Possible Solutions

- Slice the code with lots of #if/#else
- Create substitution macros
- Create substitution functions

The latter two are to be preferred.

#### Code Cluttered with #if/#else

#### Excerpt of ffcall-1.10's alloc\_trampoline()

```
#if !defined(CODE_EXECUTABLE)
  static long pagesize = 0;
#if defined(EXECUTABLE_VIA_MMAP_DEVZERO)
  static int zero_fd;
#endif
  if (!pagesize) {
#if defined (HAVE_MACH_VM)
      pagesize = vm_page_size;
#else
      pagesize = getpagesize();
#endif
#if defined(EXECUTABLE_VIA_MMAP_DEVZERO)
      zero\_fd = open("/dev/zero", O\_RDONLY,0644);
      if (zero_fd < 0) {
        fprintf(stderr, "trampoline:_Cannot_open_/dev/zero!\n");
        abort();
#endif
#endif
```

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#### Substitution macros

#### Excerpt of coreutils-5.2.1's system.h

```
#if! HAVE_FSEEKO &&! defined fseeko
# define fseeko(s, o, w) ((o) = (long) (o) \setminus
                           ? fseek (s, o, w) \
                            : (errno = EOVERFLOW, -1))
```

#endif

Then use fseeko() whether it exists or not.

#### Substitution functions

If strdup() does not exist, link your program with a replacement definition such as

#### strdup.c (from the GNU C library)

```
char *
strdup (const char *s)
{
    size_t len = strlen (s) + 1;
    void *new = malloc (len);
    if (new == NULL)
        return NULL;
    return (char *) memcpy (new, s, len);
}
```

#### Uniform Builds

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### Need for Automatic Configuration

- Maintaining a collection of #define for each system by hand is cumbersome.
- Requiring users to add the necessary -D, -I, and -1 compilation options to *Makefile* is burdensome.
- Complicated builds hinder the acceptance of free software.

### Need for Automatic Configuration

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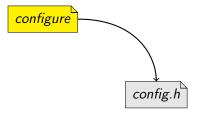
- In 1991 people started to write shell scripts to guess these settings for some GNU packages.
- Since then the configure script is mandatory in any package of the GNU project.

# configure's Purpose

configure

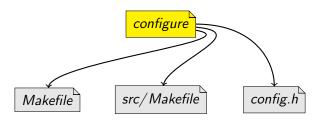
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- configure probes the systems for required functions, libraries, and tools
- then it generates a *config.h* file with all #defines
- as well as *Makefiles* to build the package

http://www.gnu.org/prep/standards/

Practices that packages of the GNU project should follow:

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- program behavior
  - how to report errors,
  - standard command line options,
  - etc.

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Practices that packages of the GNU project should follow:

- program behavior
  - how to report errors,
  - standard command line options,
  - etc.
- coding style
- configuration
- Makefile conventions
- etc.

#### The User Point of View

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~ % tar zxf amhello-1.0.tar.gz

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```
~ % tar zxf amhello-1.0.tar.gz
~ % cd amhello-1.0
```

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```
~ % tar zxf amhello-1.0.tar.gz
~ % cd amhello-1.0
~/amhello-1.0 % ./configure
```

```
~ % tar zxf amhello-1.0.tar.gz
~ % cd amhello-1.0
~/amhello-1.0 % ./configure
~/amhello-1.0 % make
```

```
~ % tar zxf amhello-1.0.tar.qz
~ % cd amhello-1.0
~/amhello-1.0 % ./configure
~/amhello-1.0 % make
~/amhello-1.0 % make check
```

```
~ % tar zxf amhello-1.0.tar.qz
~ % cd amhello-1.0
~/amhello-1.0 % ./configure
~/amhello-1.0 % make
~/amhello-1.0 % make check
~/amhello-1.0 % su
Password:
```

```
~ % tar zxf amhello-1.0.tar.qz
~ % cd amhello-1.0
~/amhello-1.0 % ./configure
~/amhello-1.0 % make
~/amhello-1.0 % make check
~/amhello-1.0 % su
Password:
/home/adl/amhello-1.0 # make install
```

```
~ % tar zxf amhello-1.0.tar.qz
~ % cd amhello-1.0
~/amhello-1.0 % ./configure
~/amhello-1.0 % make
~/amhello-1.0 % make check
~/amhello-1.0 % su
Password:
/home/adl/amhello-1.0 # make install
/home/adl/amhello-1.0 # exit
```

```
~ % tar zxf amhello-1.0.tar.qz
~ % cd amhello-1.0
~/amhello-1.0 % ./configure
~/amhello-1.0 % make
~/amhello-1.0 % make check
~/amhello-1.0 % su
Password:
/home/adl/amhello-1.0 # make install
/home/adl/amhello-1.0 # exit
~/amhello-1.0 % make installcheck
```

### Standard Makefile Targets

```
'make all' Build programs, libraries, documentation, etc.
            (Same as 'make'.)
```

'make install' Install what needs to be installed.

'make install-strip' Same as 'make install', then strip debugging symbols.

'make uninstall' The opposite of 'make install'.

'make clean' Erase what has been built (the opposite of 'make all').

'make distclean' Additionally erase anything './configure' created.

'make check' Run the test suite, if any.

'make installcheck' Check the installed programs or libraries, if supported.

'make dist' Create PACKAGE-VERSION.tar.gz.

### Standard File System Hierarchy

```
Directory variable
                      Default value
                     /usr/local
prefix
      exec-prefix
                     prefix
            bindir
                     exec-prefix/bin
            libdir
                      exec-prefix /lib
      includedir
                     prefix/include
                     prefix/share
      datarootdir
                     datarootdir
            datadir
            mandir
                     datarootdir/man
            infodir
                      datarootdir/info
      . . .
```

~/amhello-1.0 %

### Standard File System Hierarchy

```
Directory variable
                     Default value
prefix
                     /usr/local
                     prefix
     exec-prefix
            bindir
                     exec-prefix/bin
            libdir
                     exec-prefix /lib
     includedir
                     prefix/include
     datarootdir
                     prefix/share
                     datarootdir
            datadir
            mandir
                     datarootdir/man
            infodir
                     datarootdir/info
      . . .
```

~/amhello-1.0 % ./configure --prefix ~/usr

### Standard File System Hierarchy

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Directory variable
                     Default value
prefix
                     /usr/local
                     prefix
     exec-prefix
            bindir
                     exec-prefix/bin
            libdir
                     exec-prefix /lib
     includedir
                     prefix/include
     datarootdir
                     prefix/share
           datadir datarootdir
                     datarootdir/man
           mandir
           infodir
                     datarootdir/info
      . . .
```

```
~/amhello-1.0 % ./configure --prefix ~/usr ~/amhello-1.0 % make
```

### Standard File System Hierarchy

```
Directory variable
                     Default value
                     /usr/local
prefix
                     prefix
     exec-prefix
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                     exec-prefix/lib
     includedir
                     prefix/include
     datarootdir prefix/share
           datadir datarootdir
                     datarootdir/man
            mandir
           infodir
                     datarootdir/info
      . . .
```

```
~/amhello-1.0 % ./configure --prefix ~/usr
~/amhello-1.0 % make
~/amhello-1.0 % make install
```

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### Standard Configuration Variables

'./configure' automatically detects many settings. You can force some of them using configuration variables.

CC C compiler command

CFLAGS C compiler flags

CXX C++ compiler command

CXXFLAGS C++ compiler flags

LDFLAGS linker flags

CPPFLAGS C/C++ preprocessor flags

... See './configure --help' for a full list.

~/amhello-1.0 %

### Standard Configuration Variables

'./configure' automatically detects many settings. You can force some of them using configuration variables.

CC C compiler command

CFLAGS C compiler flags

CXX C++ compiler command

CXXFLAGS C++ compiler flags

LDFLAGS linker flags

CPPFLAGS C/C++ preprocessor flags

... See './configure --help' for a full list.

~/amhello-1.0 % ./configure --prefix ~/usr CC=qcc-3 \ CPPFLAGS=-I\$HOME/usr/include LDFLAGS=-L\$HOME/usr/lib

### The Power User Point of View

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### Overriding Default Configuration Settings with config.site

#### Recall that old command

```
~/amhello-1.0 % ./configure --prefix ~/usr CC=gcc-3 \
CPPFLAGS=-I$HOME/usr/include LDFLAGS=-L$HOME/usr/lib
```

## Overriding Default Configuration Settings with *config.site*

#### Recall that old command

```
~/amhello-1.0 % ./configure --prefix ~/usr CC=qcc-3 \
CPPFLAGS=-I$HOME/usr/include LDFLAGS=-L$HOME/usr/lib
```

### Common configuration settings can be put in prefix/share/config.site

```
~/amhello-1.0 % cat ~/usr/share/config.site
test -z "$CC" && CC=gcc-3
test -z "$CPPFLAGS" && CPPFLAGS=-I$HOME/usr/include
test -z "$LDFLAGS" && LDFLAGS=-L$HOME/usr/lib
```

## Overriding Default Configuration Settings with config.site

#### Recall that old command

```
~/amhello-1.0 % ./configure --prefix ~/usr CC=qcc-3 \
CPPFLAGS=-I$HOME/usr/include LDFLAGS=-L$HOME/usr/lib
```

### Common configuration settings can be put in prefix/share/config.site

```
~/amhello-1.0 % cat ~/usr/share/config.site
test -z "$CC" && CC=gcc-3
test -z "$CPPFLAGS" && CPPFLAGS=-I$HOME/usr/include
test -z "$LDFLAGS" && LDFLAGS=-L$HOME/usr/lib
```

#### Reducing the command to...

```
~/amhello-1.0 % ./configure --prefix ~/usr
configure: loading site script /home/adl/usr/share/config.site
```

Objects files, programs, and libraries are built where *configure* was run.

Objects files, programs, and libraries are built where *configure* was run.

```
~ % tar zxf ~/amhello-1.0.tar.gz
```

~ % cd amhello-1.0

Objects files, programs, and libraries are built where *configure* was run.

```
~ % tar zxf ~/amhello-1.0.tar.gz
```

- ~ % cd amhello-1.0
- ~/amhello-1.0 % mkdir build & cd build

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Objects files, programs, and libraries are built where *configure* was run.

```
~ % tar zxf ~/amhello-1.0.tar.qz
~ % cd amhello-1.0
~/amhello-1.0 % mkdir build && cd build
~/amhello-1.0/build % ../configure
```

Objects files, programs, and libraries are built where *configure* was run.

```
~ % tar zxf ~/amhello-1.0.tar.gz
~ % cd amhello-1.0
~/amhello-1.0 % mkdir build && cd build
~/amhello-1.0/build % ../configure
~/amhello-1.0/build % make
```

Objects files, programs, and libraries are built where *configure* was run.

```
~ % tar zxf ~/amhello-1.0.tar.qz
~ % cd amhello-1.0
~/amhello-1.0 % mkdir build && cd build
~/amhello-1.0/build % ../configure
~/amhello-1.0/build % make
```

```
Sources files are in \sim/amhello-1.0/,
built files are all in ~/amhello-1.0/build/.
```

Builds for multiple architectures can share the same source tree.

Builds for multiple architectures can share the same source tree.

### Have the source on a (possibly read-only) shared directory

```
~ % cd /nfs/src
/nfs/src % tar zxf ~/amhello-1.0.tar.gz
```

Builds for multiple architectures can share the same source tree.

### Have the source on a (possibly read-only) shared directory

```
~ % cd /nfs/src
/nfs/src % tar zxf ~/amhello-1.0.tar.qz
```

#### Compilation on first host

```
~ % mkdir /tmp/amh && cd /tmp/amh
/tmp/amh % /nfs/src/amhello-1.0/configure
/tmp/amh % make && sudo make install
```

Builds for multiple architectures can share the same source tree.

### Have the source on a (possibly read-only) shared directory

```
~ % cd /nfs/src
/nfs/src % tar zxf ~/amhello-1.0.tar.qz
```

### Compilation on first host

```
~ % mkdir /tmp/amh && cd /tmp/amh
/tmp/amh % /nfs/src/amhello-1.0/configure
/tmp/amh % make && sudo make install
```

#### Compilation on second host

```
~ % mkdir /tmp/amh && cd /tmp/amh
/tmp/amh % /nfs/src/amhello-1.0/configure
tmp/amh % make & sudo make install
```

Builds for multiple architectures can share the same source tree.

### Have the source on a (possibly read-only) shared directory

```
~ % cd /nfs/src
/nfs/src % tar zxf ~/amhello-1.0.tar.qz
```

### Compilation on first host

```
~ % mkdir /tmp/amh && cd /tmp/amh
/tmp/amh % /nfs/src/amhello-1.0/configure
/tmp/amh % make && sudo make install
```

### Compilation on second host, assuming shared data

```
~ % mkdir /tmp/amh && cd /tmp/amh
/tmp/amh % /nfs/src/amhello-1.0/configure
/tmp/amh % make & sudo make install-exec
```

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#### Two Part Installation

```
'make install'
'make install-exec'
'make install-data'
```

#### Two Part Installation

```
'make install'
'make install-exec' install platform-dependent files
'make install-data'
```

#### Two Part Installation

```
'make install'
'make install-exec' install platform-dependent files
         +
'make install-data'
                       install platform-independent files
                       (can be shared among multiple machines)
```

```
~/amhello-1.0 % ./configure
checking for a BSD-compatible install... /usr/bin/install -c
checking whether build environment is sane... yes
checking for gawk... gawk
checking whether make sets $(MAKE)... yes
checking for gcc... gcc
checking for C compiler default output file name... a.out
checking whether the C compiler works... yes
checking whether we are cross compiling... no
checking for suffix of executables...
checking for suffix of object files... o
checking whether we are using the GNU C compiler... yes
checking whether gcc accepts -g... yes
checking for gcc option to accept ANSI C...
```

```
~/amhello-1.0 % ./configure
checking for a BSD-compatible install... /usr/bin/install -c
checking whether build environment is sane... yes
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checking for C compiler default output file name... a.out
checking whether the C compiler works... yes
checking whether we are cross compiling... no
checking for suffix of executables...
checking for suffix of object files... o
checking whether we are using the GNU C compiler... yes
checking whether gcc accepts -g... yes
checking for gcc option to accept ANSI C...
```

```
~/amhello-1.0 % ./configure --build i686-pc-linux-qnu \
                              --host i586-mingw32msvc
checking for a BSD-compatible install... /usr/bin/install -c
checking whether build environment is sane... yes
checking for gawk... gawk
checking whether make sets $(MAKE)... yes
checking for i586-mingw32msvc-strip... i586-mingw32msvc-strip
checking for i586-mingw32msvc-gcc... i586-mingw32msvc-gcc
checking for C compiler default output file name... a.exe
checking whether the C compiler works... yes
checking whether we are cross compiling... yes
checking for suffix of executables... .exe
checking for suffix of object files... o
checking whether we are using the GNU C compiler... yes
checking whether i586-mingw32msvc-gcc accepts -g... yes
checking for i586-mingw32msvc-gcc option to accept ANSI C...
```

```
~/amhello-1.0 % ./configure --build i686-pc-linux-gnu \
                            --host i586-mingw32msvc
~/amhello-1.0 % make
```

```
~/amhello-1.0 % ./configure --build i686-pc-linux-gnu \
                               --host i586-mingw32msvc
~/amhello-1.0 % make
~/amhello-1.0 % cd src; file hello.exe
hello.exe: MS Windows PE 32-bit Intel 80386 console executable not relocatable
```

Of course you need a cross-compiler installed first.

```
~/amhello-1.0 % ./configure --build i686-pc-linux-gnu \
                               --host i586-mingw32msvc
~/amhello-1.0 % make
~/amhello-1.0 % cd src; file hello.exe
hello.exe: MS Windows PE 32-bit Intel 80386 console executable not relocatable
```

Of course you need a cross-compiler installed first.

Cross-compilation *configure* options:

- '--build=BUILD' The system on which the package is built.
  - '--host=HOST' The system where built programs & libraries will run.
- '--target=TARGET' Only when building compiler tools: the system for which the tools will create output.

For simple cross-compilation, only '--host=HOST' is needed.

### Renaming Programs at Install Time

Maybe *hello* is already a command on this host?

# Renaming Programs at Install Time

Maybe *hello* is already a command on this host?

```
'--program-prefix=PREFIX'
           prepend PREFIX to installed program names,
'--program-suffix=SUFFIX'
           append SUFFIX to installed program names,
'--program-transform-name=PROGRAM'
           run 'sed PROGRAM' on installed program names.
```

# Renaming Programs at Install Time

Maybe *hello* is already a command on this host? '--program-prefix=PREFIX' prepend PREFIX to installed program names, '--program-suffix=SUFFIX'

append SUFFIX to installed program names, '--program-transform-name=PROGRAM' run 'sed PROGRAM' on installed program names.

```
~/amhello-1.0 % ./configure --program-prefix test-
~/amhello-1.0 % make
~/amhello-1.0 % sudo make install
```

Will install *hello* as /usr/local/bin/test-hello.

# The Packager Point of View

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DESTDIR is used to relocate a package at install time.

```
~/amhello-1.0 % ./configure --prefix /usr
```

DESTDIR is used to relocate a package at install time.

```
~/amhello-1.0 % ./configure --prefix /usr
~/amhello-1.0 % make
```

DESTDIR is used to relocate a package at install time.

```
~/amhello-1.0 % ./configure --prefix /usr
~/amhello-1.0 % make
~/amhello-1.0 % make DESTDIR=$HOME/inst install
```

DESTDIR is used to relocate a package at install time.

```
~/amhello-1.0 % ./configure --prefix /usr
~/amhello-1.0 % make
~/amhello-1.0 % make DESTDIR=$HOME/inst install
~/amhello-1.0 % cd ~/inst
~/inst % tar zcvf ~/amhello-1.0-i686.tar.qz .
./usr/
./usr/bin/
./usr/bin/hello
```

... and  $\sim$  amhello-1.0-i686.tar.gz is ready to be uncompressed in / on many hosts.

### The Maintainer Point of View

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#### Preparing Distributions

'make dist' Create PACKAGE-VERSION.tar.gz.

'make distcheck' Likewise, with many sanity checks. Prefer this one!

## Preparing Distributions

'make dist' Create PACKAGE-VERSION.tar.gz.

'make distcheck' Likewise, with many sanity checks. Prefer this one!

'make distcheck' ensures most of the use cases presented so far work.

- It tests VPATH builds (with read-only source tree)
- It ensures 'make clean', 'make distclean', and 'make uninstall' do not omit files.
- It checks that DESTDIR installations work.
- It runs the test suite (both 'make check' and 'make installcheck').

Releasing a package that fails 'make distcheck' means releasing a package that will disappoint many users.

## Automatic Dependency Tracking

```
~/amhello-1.0 % ./configure --prefix /usr
checking dependency style of gcc... gcc3
```

Dependency tracking is performed as a side-effect of compilation. Several methods are supported, and checked for by *configure*. (The gcc3 method above is the fastest.)

## Automatic Dependency Tracking

```
~/amhello-1.0 % ./configure --prefix /usr
checking dependency style of gcc... gcc3
```

Dependency tracking is performed as a side-effect of compilation. Several methods are supported, and checked for by *configure*. (The gcc3 method above is the fastest.)

Dependency tracking is only needed when the source files change; it can be safely disabled for throw-away installation builds. Slow methods must be enabled explicitly.

```
'--disable-dependency-tracking' speed up one-time builds
 '--enable-dependency-tracking' do not reject slow dependency
                                   extractors
```

## Nested Packages

- Autoconfiscated packages can be nested to arbitrary depth.
  - A package can distribute a third-party library it uses in a subdirectory.
  - It's possible to gather many packages this way to distribute a set of tools.

# Nested Packages

- Autoconfiscated packages can be nested to arbitrary depth.
  - A package can distribute a third-party library it uses in a subdirectory.
  - It's possible to gather many packages this way to distribute a set of tools.
- For installers:
  - A single package to configure, build, and install.
  - 'configure' options are passed recursively to sub-packages.
  - 'configure --help=recursive' shows the help of all sub-packages.

# Nested Packages

- Autoconfiscated packages can be nested to arbitrary depth.
  - A package can distribute a third-party library it uses in a subdirectory.
  - It's possible to gather many packages this way to distribute a set of tools.
- For installers:
  - A single package to configure, build, and install.
  - 'configure' options are passed recursively to sub-packages.
  - 'configure --help=recursive' shows the help of all sub-packages.
- For maintainers:
  - Easier integration.
  - The sub-package is autonomous.

# The configure Process

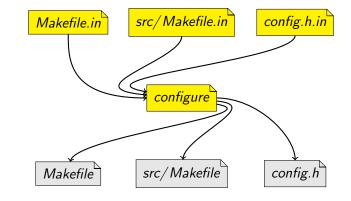
- Goals
  - Portable Packages
  - Uniform Builds
- Package Use Cases
  - The User Point of View
  - The Power User Point of View
  - The Packager Point of View
  - The Maintainer Point of View
- The configure Process
- 4 Why We Need Tools

# The (simplified) configure process

Makefile.in src/Makefile.in config.h.in configure

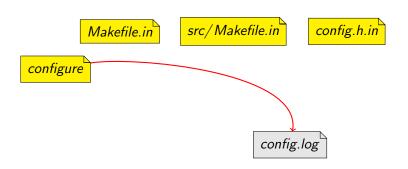
\*.in files are configuration templates

# The (simplified) configure process

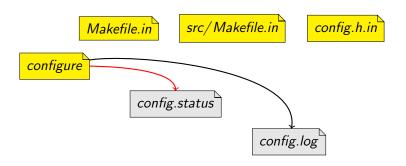


\*.in files are configuration templates from which *configure* generates the configuration files to use for building

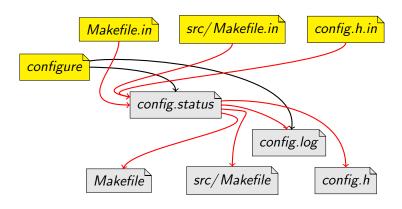
Makefile.in src/Makefile.in config.h.in



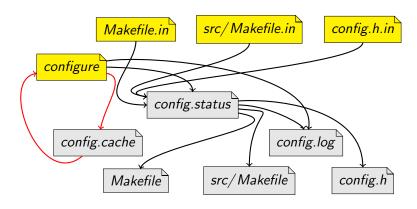
config.log contains a trace of the configuration



config.status will actually process the templates



config.status will actually process the templates



'configure -C' caches results in *config.cache* to speed up reconfigurations

- Goals
  - Portable Packages
  - Uniform Builds
- Package Use Cases
  - The User Point of View
  - The Power User Point of View
  - The Packager Point of View
  - The Maintainer Point of View
- The configure Process
- 4 Why We Need Tools

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   (Think portable shell scripts, portable Makefiles, on systems you may not have handy.)

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#### GNU Autotools provide:

- Tools to create the GNU Build System from simple instructions.
- A central place where fixes and improvements are made.
   (A bug-fix for a portability issue benefits every package.)

#### Part II

#### **GNU** Autotools

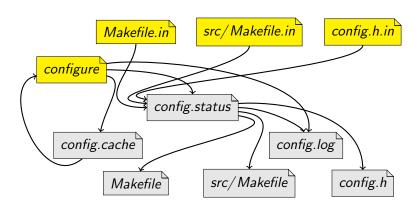
- 5 Hello World
- 6 Introducing Core Autotools
- Mello World Explained
- Using Autoconf
- Using Automake

#### Hello World

- 6 Hello World
- 6 Introducing Core Autotools
- 7 Hello World Explained
- Using Autoconf
- Using Automake

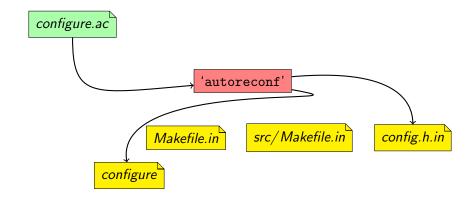
#### src/main.c for Hello World

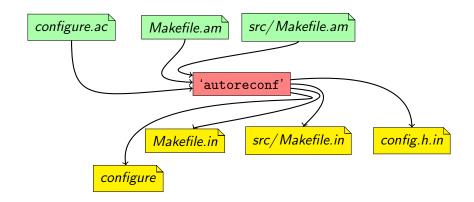
```
src/main.c
#include <config.h>
#include <stdio.h>
int
main (void)
  puts ("Hello_World!");
  puts ("This_is_" PACKAGE_STRING ".");
  return 0;
```











#### **Autotools Inputs**

```
configure.ac
```

```
AC_INIT([amhello], [1.0], [bug-report@address])

AM_INIT_AUTOMAKE([foreign -Wall -Werror])

AC_PROG_CC

AC_CONFIG_HEADERS([config.h])

AC_CONFIG_FILES([Makefile src/Makefile])

AC_OUTPUT
```

#### Makefile.am

SUBDIRS = src

#### src/Makefile.am

bin\_PROGRAMS = hello
hello\_SOURCES = main.c

```
~/amhello % ls -R
.:
Makefile.am configure.ac src/
./src:
Makefile.am main.c
~/amhello %
```

```
~/amhello % ls -R
Makefile.am configure.ac src/
./src:
Makefile.am main.c
~/amhello % autoreconf --install
configure.ac:2: installing './install-sh'
configure.ac:2: installing './missing'
src/Makefile.am: installing './depcomp'
~/amhello %
```

```
~/amhello % ls -R
Makefile.am configure.ac src/
./src:
Makefile.am main.c
~/amhello % autoreconf --install
configure.ac:2: installing './install-sh'
configure.ac:2: installing './missing'
src/Makefile.am: installing './depcomp'
~/amhello % ls -R
Makefile.am
                 configure.ac
Makefile.in
                 depcomp*
aclocal.m4
                 install-sh*
autom4te.cache/
                missing*
```

```
~/amhello % ls -R
. :
Makefile.am
                 configure.ac
Makefile.in
                 depcomp*
                 install-sh*
aclocal.m4
autom4te.cache/
                 missing*
                 src/
config.h.in
configure*
./autom4te.cache:
output.0 requests traces.1
output.1 traces.0
./src:
Makefile.am Makefile.in main.c
```

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```
~/amhello % ls -R
. :
Makefile.am
                 configure.ac
Makefile.in
                 depcomp*
                 install-sh*
aclocal.m4
autom4te.cache/
                 missing*
                 src/
config.h.in
                               expected configuration templates
configure*
./autom4te.cache:
output.0 requests traces.1
output.1 traces.0
./src:
Makefile.am Makefile.in main.c
```

```
~/amhello % ls -R
. :
Makefile.am
                  configure.ac
Makefile.in
                  depcomp*
                  install-sh*
aclocal.m4
autom4te.cache/
                  missing*
                  src/
config.h.in
                                definitions for third-party macros
configure*
                                used in configure.ac
./autom4te.cache:
output.0 requests traces.1
output.1 traces.0
./src:
Makefile.am Makefile.in main.c
```

```
~/amhello % ls -R
. :
Makefile.am
                  configure.ac
Makefile.in
                  depcomp*
aclocal.m4
                  install-sh*
autom4te.cache/
                 missing*
                  src/
config.h.in
                               auxiliary tools
configure*
                               used during the build
./autom4te.cache:
output.0 requests traces.1
output.1 traces.0
./src:
Makefile.am Makefile.in main.c
```

```
~/amhello % ls -R
. :
Makefile.am
                 configure.ac
Makefile.in
                 depcomp*
                 install-sh*
aclocal.m4
autom4te.cache/
                 missing*
                 src/
config.h.in
                              Autotools cache files
configure*
./autom4te.cache:
output.0 requests traces.1
output.1 traces.0
./src:
Makefile.am Makefile.in main.c
```

```
~/amhello % ./configure
checking for a BSD-compatible install... /usr/bin/install -c
checking whether build environment is sane... yes
checking for gawk ... gawk
checking whether make sets $(MAKE)... yes
checking for gcc... gcc
checking dependency style of gcc... gcc3
configure: creating ./config.status
config.status: creating Makefile
config.status: creating src/Makefile
config.status: creating config.h
config.status: executing depfiles commands
~/amhello %
```

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configure: creating ./config.status
config.status: creating Makefile
config.status: creating src/Makefile
config.status: creating config.h
config.status: executing depfiles commands
~/amhello % make
```

```
~/amhello % src/hello
Hello World!
This is amhello 1.0.
~/amhello %
```

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```
~/amhello % tar ztf amhello-1.0.tar.gz
amhello-1.0/
amhello-1.0/Makefile.am
amhello-1.0/Makefile.in
amhello-1.0/aclocal.m4
amhello-1.0/config.h.in
amhello-1.0/configure
amhello-1.0/configure.ac
amhello-1.0/depcomp
amhello-1.0/install-sh
amhello-1.0/missing
amhello-1.0/src/
amhello-1.0/src/Makefile.am
amhello-1.0/src/Makefile.in
amhello-1.0/src/main.c
~/amhello %
```

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## Introducing Core Autotools

- 6 Hello World
- 6 Introducing Core Autotools
- 7 Hello World Explained
- Using Autoconf
- Using Automake

**GNU** Autoconf

**GNU** Automake

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**GNU** Autoconf

'autoconf' Create configure from configure.ac.

### **GNU** Autoconf

'autoconf' Create *configure* from *configure.ac*. 'autoheader' Create *config.h.in* from *configure.ac*.

#### **GNU** Autoconf

'autoconf' Create configure from configure.ac.

'autoheader' Create config.h.in from configure.ac.

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### **GNU** Autoconf

```
'autoconf' Create configure from configure.ac.

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'autoscan' Scan sources for common portability problems, and related macros missing from configure.ac.
```

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```

```
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```

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GNU Autoconf
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   'ifnames' Gather identifiers from all #if/#ifdef/... directives.
  'autom4te' The heart of Autoconf. It drives M4 and implements the
              features used by most of the above tools. Useful for
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```

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              features used by most of the above tools. Useful for
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```

#### **GNU** Automake

'automake' Create Makefile.ins from Makefile.ams and configure.ac.

### **GNU** Autoconf

```
'autoconf' Create configure from configure.ac.
```

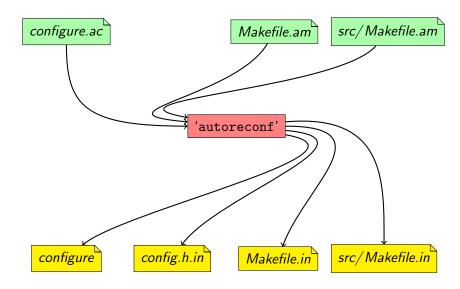
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  - 'autoscan' Scan sources for common portability problems, and related macros missing from *configure.ac*.
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configure.ac

Makefile.am

src/Makefile.am

configure

config.h.in

Makefile.in

src/Makefile.in

configure.ac

Makefile.am

src/Makefile.am

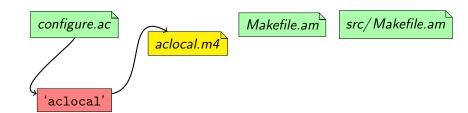
'aclocal'

configure

config.h.in

Makefile.in

src/Makefile.in

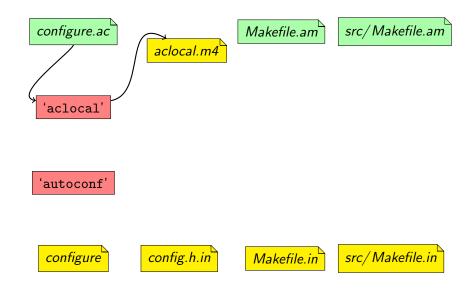


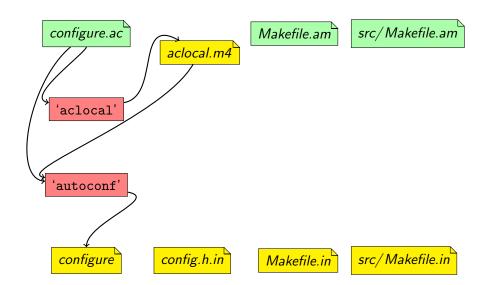
configure

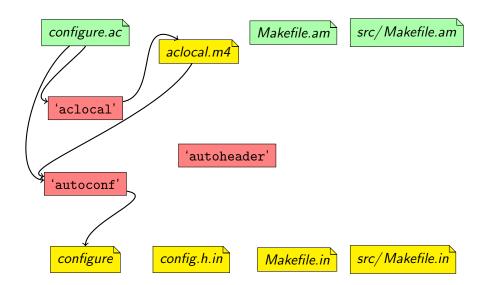
config.h.in

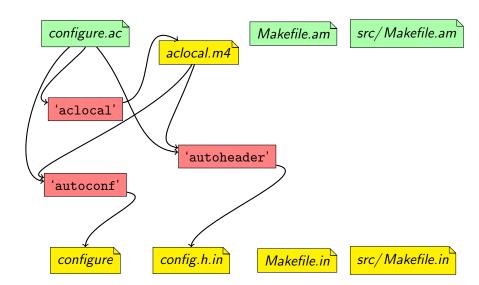
Makefile.in

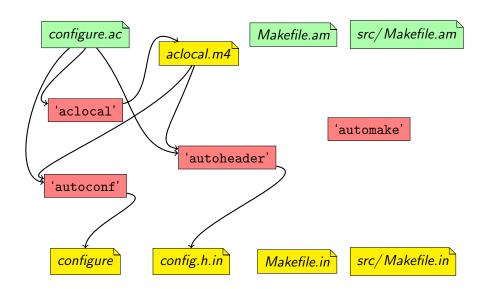
src/Makefile.in

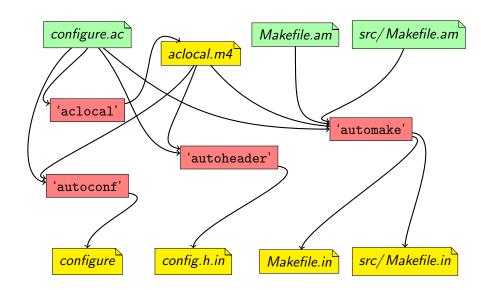












### 'autoreconf' is Your Friend

### In practice,

- You do not have to remember the interaction of all tools.
- Use 'autoreconf --install' to setup the package initially.
- Rely on the rebuild rules (output in *Makefiles*) to rerun the right autotool when you change some input file.
- You only need a rough idea of the purpose of each tool to understand errors. (What tool complains and about what?)

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## 'autoreconf' is Your Friend

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```
'autoconf' Creates configure from configure.ac.
```

- 'autoheader' Creates config.h.in from configure.ac.
  - 'automake' Creates Makefile.ins from Makefile.ams and configure.ac.
    - 'aclocal' Scans *configure.ac* for uses of third-party macros, and gather definitions in *aclocal.m4*.
  - 'autom4te' Autoconf driver for M4. All tools that process *configure.ac* do so through 'autom4te'.

# Hello World Explained

- 6 Hello World
- **6** Introducing Core Autotools
- Mello World Explained
- Using Autoconf
- Using Automake

## amhello's configure.ac explained

### configure.ac

```
AC_INIT([amhello], [1.0], [bug-report@address])

AM_INIT_AUTOMAKE([foreign -Wall -Werror])

AC_PROG_CC

AC_CONFIG_HEADERS([config.h])

AC_CONFIG_FILES([Makefile src/Makefile])

AC_OUTPUT
```

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## amhello's configure.ac explained

```
configure.ac
AC_INIT([amhello], [1.0], [bug-report@address])
AM_INIT_AUTOMAKE([foreign -Wall -Werror])
AC_PROG_CC
AC_CONFIG_HEADERS([config.h])
AC_CONFIG_FILES([Makefile src/Makefile])
AC_OUTPUT
```

• Initialize Autoconf. Specify package's name, version number, and bug-report address.

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#### configure.ac AC\_INIT([amhello], [1.0], [bug-report@address]) AM\_INIT\_AUTOMAKE([foreign -Wall -Werror]) AC\_PROG\_CC

- AC\_CONFIG\_HEADERS([config.h]) AC\_CONFIG\_FILES([Makefile src/Makefile]) AC OUTPUT
- - Initialize Autoconf. Specify package's name, version number, and bug-report address.
  - Initialize Automake. Turn on all Automake warnings and report them as errors. This is a foreign package.

#### foreign Ignores some GNU Coding Standards

```
configure.ac
...
AM_INIT_AUTOMAKE([foreign -Wall -Werror])
...
```

```
~/amhello % autoreconf --install configure.ac:2: installing './install-sh' configure.ac:2: installing './missing' src/Makefile.am: installing './depcomp'
```

#### foreign Ignores some GNU Coding Standards

~/amhello % autoreconf --install

```
configure.ac without the foreign option
...
AM_INIT_AUTOMAKE([ -Wall -Werror])
...
```

```
configure.ac:2: installing './install-sh'
configure.ac:2: installing './missing'
src/Makefile.am: installing './depcomp'
Makefile.am: installing './INSTALL'
Makefile.am: required file './NEWS' not found
Makefile.am: required file './README' not found
Makefile.am: required file './AUTHORS' not found
Makefile.am: required file './ChangeLog' not found
Makefile.am: installing './COPYING'
autoreconf: automake failed with exit status: 1
```

# configure.ac AC\_INIT([amhello], [1.0], [bug-report@address]) AM\_INIT\_AUTOMAKE([foreign -Wall -Werror]) AC\_PROG\_CC

- AC\_CONFIG\_HEADERS([config.h])
  AC\_CONFIG\_FILES([Makefile src/Makefile])
  AC OUTPUT
- Initialize Autoconf. Specify package's name, version number, and
  - bug-report address.Initialize Automake. Turn on all Automake warnings and report them
  - Initialize Automake. Turn on all Automake warnings and report them as errors. This is a foreign package.

```
AC_INIT([amhello], [1.0], [bug-report@address])

AM_INIT_AUTOMAKE([foreign -Wall -Werror])

AC_PROG_CC

AC_CONFIG_HEADERS([config.h])

AC_CONFIG_FILES([Makefile src/Makefile])

AC_OUTPUT
```

- Initialize Autoconf. Specify package's name, version number, and bug-report address.
- Initialize Automake. Turn on all Automake warnings and report them as errors. This is a foreign package.
- Check for a C compiler.

```
AC_INIT([amhello], [1.0], [bug-report@address])

AM_INIT_AUTOMAKE([foreign -Wall -Werror])

AC_PROG_CC

AC_CONFIG_HEADERS([config.h])

AC_CONFIG_FILES([Makefile src/Makefile])

AC_OUTPUT
```

- Initialize Autoconf. Specify package's name, version number, and bug-report address.
- Initialize Automake. Turn on all Automake warnings and report them as errors. This is a foreign package.
- Check for a C compiler.
- Declare config.h as output header.

```
AC_INIT([amhello], [1.0], [bug-report@address])

AM_INIT_AUTOMAKE([foreign -Wall -Werror])

AC_PROG_CC

AC_CONFIG_HEADERS([config.h])

AC_CONFIG_FILES([Makefile src/Makefile])

AC_OUTPUT
```

- Initialize Autoconf. Specify package's name, version number, and bug-report address.
- Initialize Automake. Turn on all Automake warnings and report them as errors. This is a foreign package.
- Check for a C compiler.
- Declare *config.h* as output header.
- Declare Makefile and src/Makefile as output files.

```
AC_INIT([amhello], [1.0], [bug-report@address])

AM_INIT_AUTOMAKE([foreign -Wall -Werror])

AC_PROG_CC

AC_CONFIG_HEADERS([config.h])

AC_CONFIG_FILES([Makefile src/Makefile])

AC_OUTPUT
```

- Initialize Autoconf. Specify package's name, version number, and bug-report address.
- Initialize Automake. Turn on all Automake warnings and report them as errors. This is a foreign package.
- Check for a C compiler.
- Declare *config.h* as output header.
- Declare *Makefile* and *src/Makefile* as output files.
- Actually output all declared files.

#### Makefile.am

SUBDIRS = src

• Build recursively in *src/*.

#### Makefile.am

SUBDIRS = src

- Build recursively in *src/*.
- Nothing else is declared for the current directory.
   (The top-level Makefile.am is usually short.)

#### src/Makefile.am

```
bin_PROGRAMS = hello
hello_SOURCES = main.c
```

• We are building some programs.

#### src/Makefile.am

```
bin_PROGRAMS = hello
hello_SOURCES = main.c
```

- We are building some programs.
- These programs will be installed in bindir.

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#### Standard File System Hierarchy

Directory variable prefix exec-prefix		Default value
		/usr/local
		prefix
	bindir	exec-prefix/bin
	libdir	exec-prefix/lib
includedir		prefix/include
datarootdir		prefix/share
	datadir	datarootdir
	mandir	datarootdir/man
	infodir	datarootdir/info

#### src/Makefile.am

```
bin_PROGRAMS = hello
hello_SOURCES = main.c
```

- We are building some programs.
- These programs will be installed in bindir.

#### src/Makefile.am

```
bin_PROGRAMS = hello
hello_SOURCES = main.c
```

- We are building some programs.
- These programs will be installed in bindir.
- There is only one program to build: hello.

# src/Makefile.am bin\_PROGRAMS = hello hello\_SOURCES = main.c

- We are building some programs.
- These programs will be installed in bindir.
- There is only one program to build: hello.
- To create *hello*, just compile *main.c*.

# **Using Autoconf**

- 6 Hello World
- **6** Introducing Core Autotools
- 7 Hello World Explained
- Using Autoconf
- Using Automake

- 'autoconf' is a macro processor.
- It converts *configure.ac*, which is a shell script using macro instructions, into *configure*, a full-fledged shell script.

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  It just looks for the macros that #define symbols.

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- Autoconf offers many macros to perform common configuration checks.
- It is not uncommon to have a *configure.ac* without shell constructs, using only macros.
- While processing configure.ac it is also possible to trace the
  occurrences of macros. This is how 'autoheader' creates config.h.in.
  It just looks for the macros that #define symbols.
- The real macro processor actually is GNU M4. Autoconf offers some infrastructure on top of that, plus the pool of macros.

```
m4_define(NAME1, Harry) \( \psi\)
m4_define(NAME2, Sally) \( \psi\)
m4_define(MET, $1 met $2) \( \psi\)
MET(NAME1, NAME2) \( \psi\)
```

~ %

```
m4_define(NAME1, Harry) \( \psi \)
m4_define(NAME2, Sally) \( \psi \)
m4_define(MET, $1 met $2) \( \psi \)
MET(NAME1, NAME2) \( \psi \)
```

```
~ % m4 -P example.m4

↓ |

↓ |

Harry met Sally↓ |
```

Harry met Sally

```
m4_define(NAME1, Harry) \( \psi\)
m4_define(NAME2, Sally) \( \psi\)
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MET(NAME1, NAME2) \( \psi\)
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```

```
m4_define(NAME1, Harry)
m4_define(NAME2, Sally)
m4_define(MET, $1 met $2)
MET(NAME1, NAME2)
```

```
~ % m4 -P example.m4

↓

↓

Harry met Sally↓
```

Harry met Sally

```
m4_define(NAME1, Harry)
m4_define(NAME2, Sally)
m4_define(MET, $1 met $2)
MET(NAME1, NAME2)
~ % m4 -P example.m4
```

```
example.m4
m4_define(NAME2, Sally) \( \square\)
m4_define(MET, $1 met $2) \( \sqrt{2} \)
MET(NAME1, NAME2)
~ % m4 -P example.m4
Harry met Sally
```

Harry met Sally

```
example.m4
m4_define(NAME2, Sally) \( \square$
m4_define(MET, $1 met $2) \( \sqrt{2} \)
MET(NAME1, NAME2)
~ % m4 -P example.m4
```

```
example.m4
m4_define(NAME2, Sally) \( \square\)
m4_define(MET, $1 met $2) \( \sqrt{2} \)
MET(NAME1, NAME2)
~ % m4 -P example.m4
Harry met Sally
```

```
example.m4
m4_define(MET, $1 met $2) \( \sqrt{2} \)
MET(NAME1, NAME2)
 % m4 -P example.m4
Harry met Sally
```

```
example.m4
m4_define(MET, $1 met $2) \( \sqrt{2} \)
MET(NAME1, NAME2)
 % m4 -P example.m4
Harry met Sally
```

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example.m4
m4_define(MET, $1 met $2) \( \sqrt{2} \)
MET(NAME1, NAME2)
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Harry met Sally
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MET(NAME1, NAME2)
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MET(NAME1, NAME2)
 % m4 -P example.m4
Harry met Sally
```

```
example.m4
MET(NAME1, NAME2)
 % m4 -P example.m4
Harry met Sally
```

```
example.m4
MET(Harry, NAME2) ✓
~ % m4 -P example.m4
Harry met Sally
```

```
example.m4
MET(Harry, NAME2) ↓
~ % m4 -P example.m4
Harry met Sally
```

```
example.m4
MET(Harry, NAME2)
 % m4 -P example.m4
Harry met Sally
```

```
example.m4
MET(Harry, Sally) ↓
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```
example.m4
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 % m4 -P example.m4
Harry met Sally
```

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```
example.m4
MET(Harry, Sally) ↓
~ % m4 -P example.m4
Harry met Sally
```

```
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```
example.m4
Harry met Sally
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#### example.m4

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m4_define(NAME1, 'Harry, Jr.') \( \psi \)
m4_define(NAME2, Sally) \( \psi \)
m4_define(MET, $1 met $2) \( \psi \)
MET(NAME1, NAME2) \( \psi \)
```

- The macro's arguments are processed
- Then the macro is expanded
- Finally the output of the macro is processed too
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This is a source of many mistakes for the unwary.

```
example.m4
```

```
m4_define(NAME1, 'Harry, Jr.') له m4_define(NAME2, Sally) له m4_define(MET, $1 met $2) له MET(NAME1, NAME2) له
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m4_define(NAME2, Sally)

m4_define(MET, $1 met $2)

MET(NAME1, NAME2)
```

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```
example.m4
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```
m4_define(NAME1, Harry, Jr.) \( \begin{aligned} \text{m4_define(NAME2, Sally)} \( \begin{aligned} \text{m4_define(MET, $1 met $2)} \\ \end{aligned} \\ \text{MET(NAME1, NAME2)} \( \begin{aligned} \begin{aligned} \text{m4_define(MET, $1 met $2)} \end{aligned} \end{aligned} \end{aligned}
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```
example.m4

J

m4_define(NAME2, Sally) 

m4_define(MET, $1 met $2) 

MET(NAME1, NAME2) 

J
```

- The macro's arguments are processed
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example.m4

J

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m4_define(MET, $1 met $2)

MET(NAME1, NAME2)

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```
example.m4

J

m4_define(NAME2, Sally) J

m4_define(MET, $1 met $2) J

MET(NAME1, NAME2) J
```

Can you guess the output of the above?

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- The macro's arguments are processed
- Then the macro is expanded
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```
example.m4

M4_define(NAME2, Sally)

m4_define(MET, $1 met $2)

MET(NAME1, NAME2)

J
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- The macro's arguments are processed
- Then the macro is expanded
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```
example.m4

J

m4_define(MET, $1 met $2) J

MET(NAME1, NAME2) J
```

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J

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MET(NAME1, NAME2) J
```

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```
example.m4

J

m4_define(MET, $1 met $2)

MET(NAME1, NAME2)

J
```

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```
example.m4

J

MET(Harry, Jr., NAME2)

MET(Harry, Jr., NAME2)
```

- The macro's arguments are processed
- Then the macro is expanded
- Finally the output of the macro is processed too
- A string can be protected from processing using quotes.

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```
example.m4

J

MET(Harry, Jr., NAME2)

MET(Harry, Jr., NAME2)
```

- The macro's arguments are processed
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```
example.m4

J

MET(Harry, Jr., NAME2)

MET(Harry, Jr., NAME2)
```

- The macro's arguments are processed
- Then the macro is expanded
- Finally the output of the macro is processed too
- A string can be protected from processing using quotes.

This is a source of many mistakes for the unwary.

```
example.m4

پا
پا
MET(Harry, Jr., Sally)
```

- The macro's arguments are processed
- Then the macro is expanded
- Finally the output of the macro is processed too
- A string can be protected from processing using quotes.

This is a source of many mistakes for the unwary.

```
example.m4

إ

إ

WET(Harry, Jr., Sally)
```

- The macro's arguments are processed
- Then the macro is expanded
- Finally the output of the macro is processed too
- A string can be protected from processing using quotes.

This is a source of many mistakes for the unwary.

```
example.m4

J

J

MET(Harry, Jr., Sally)

MET(Harry, Jr., Sally)
```

- The macro's arguments are processed
- Then the macro is expanded
- Finally the output of the macro is processed too
- A string can be protected from processing using quotes.

This is a source of many mistakes for the unwary.

```
example.m4

پا
پا
Harry met Jr.پا
```

- The macro's arguments are processed
- Then the macro is expanded
- Finally the output of the macro is processed too
- A string can be protected from processing using quotes.

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```
example.m4

J

Harry met Jr.

Harry met Jr.
```

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```
example.m4

J

Harry met Jr.J
```

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```
example.m4

پا
پا
Harry met Jr.پا
```

• Quote each macro argument once.

- Quote each macro argument once.
- So it is processed only after it has been output.

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#### example.m4

```
m4_define('NAME1', 'Harry, Jr.')

m4_define('NAME2', 'Sally')

m4_define('MET', '$1 met $2')

MET('NAME1', 'NAME2')
```

- Quote each macro argument once.
- So it is processed only after it has been output.

#### example.m4

```
m4_define('NAME1', 'Harry, Jr.') \( \begin{aligned} \text{m4_define('NAME2', 'Sally')} \\ \text{m4_define('MET', '$1 met $2')} \\ \text{MET('NAME1', 'NAME2')} \end{aligned} \)
```

- Quote each macro argument once.
- So it is processed only after it has been output.

#### example.m4

```
m4_define(NAME1, 'Harry, Jr.')

m4_define('NAME2', 'Sally')

m4_define('MET', '$1 met $2')

MET('NAME1', 'NAME2')
```

- Quote each macro argument once.
- So it is processed only after it has been output.

#### example.m4

```
m4_define(NAME1, Harry, Jr.) \( \psi \)
m4_define('NAME2', 'Sally') \( \psi \)
m4_define('MET', '$1 met $2') \( \psi \)
MET('NAME1', 'NAME2') \( \psi \)
```

- Quote each macro argument once.
- So it is processed only after it has been output.

```
example.m4

pulse of the control of
```

- Quote each macro argument once.
- So it is processed only after it has been output.

```
example.m4
m4_define(NAME2, 'Sally')
m4_define('MET', '$1 met $2')
```

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- Quote each macro argument once.
- So it is processed only after it has been output.

```
example.m4

m4_define(NAME2, Sally)

m4_define('MET', '$1 met $2')

MET('NAME1', 'NAME2')

J
```

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```
example.m4

J
J
MET('NAME1', 'NAME2') J
```

- Quote each macro argument once.
- So it is processed only after it has been output.

```
example.m4

J

J

MET(NAME1, 'NAME2') J
```

- Quote each macro argument once.
- So it is processed only after it has been output.

```
example.m4

J

J

MET(NAME1, NAME2)

J
```

- Quote each macro argument once.
- So it is processed only after it has been output.

```
example.m4

J

NAME1 met NAME2

NAME2
```

- Quote each macro argument once.
- So it is processed only after it has been output.

```
example.m4

J
J
NAME1 met NAME2J
```

- Quote each macro argument once.
- So it is processed only after it has been output.

```
example.m4

J

J

Harry, Jr. met NAME2J
```

- Quote each macro argument once.
- So it is processed only after it has been output.

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- So it is processed only after it has been output.

```
example.m4

إ

ال Harry, Jr. met NAME2
```

- Quote each macro argument once.
- So it is processed only after it has been output.

```
example.m4

إ

إ

ال Harry, Jr. met NAME2
```

- Quote each macro argument once.
- So it is processed only after it has been output.

```
example.m4

J

J

Harry, Jr. met NAME2
```

- Quote each macro argument once.
- So it is processed only after it has been output.

```
example.m4

J

J

Harry, Jr. met Sally

Harry, Jr. met Sally
```

- Quote each macro argument once.
- So it is processed only after it has been output.

```
example.m4

Harry, Jr. met Sally
```

- Quote each macro argument once.
- So it is processed only after it has been output.

```
example.m4

J

J

Harry, Jr. met Sally

Harry, Jr. met Sally
```

```
example.m4

m4_define('NAME1', 'Harry, Jr.')

m4_define('NAME2', 'Sally')

m4_define('MET', '$1 met $2')

MET('NAME1', 'NAME2')
```

• The parenthesis must stick to the macro name.

```
m4_define('NAME1', 'Harry, Jr.')
m4_define('NAME2', 'Sally')
m4_define('MET', '$1 met $2')
MET_('NAME1', 'NAME2')
```

```
~ % m4 -P example.m4

J

J

met _(NAME1, NAME2) J
```

- The parenthesis must stick to the macro name.
- Spaces after or inside quotes are part of the arguments.

```
m4_define('NAME1', 'Harry, Jr.')
m4_define('NAME2', 'Sally')
m4_define('MET', '$1 met $2')
MET('_NAME1_', 'NAME2')
```

```
~ % m4 -P example.m4

↓

↓

Harry, Jr.__ met Sally↓
```

- The parenthesis must stick to the macro name.
- Spaces after or inside quotes are part of the arguments.
- Spaces before quotes are ignored.

```
m4_define('NAME1', _'Harry, Jr.')
m4_define('NAME2', _'Sally')
m4_define('MET', _'$1 met $2')
MET(_'NAME1', _'NAME2')
```

## Autoconf on Top of M4

• Autoconf = M4 with more machinery, and many predefined macros.

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- For this reason we use the test command instead of Γ in shell fragments:

```
if [ "x" = "y" ]; then ...
```

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# Autoconf on Top of M4

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if test "$x" = "$y"; then ...
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# Autoconf on Top of M4

- Autoconf = M4 with more machinery, and many predefined macros.
- The quotes are [ and ] (instead of ' and ').
- For this reason we use the test command instead of [ in shell fragments:

```
if test "$x" = "$y"; then ...
```

Macros are defined with AC DEFUN.

```
AC_DEFUN([NAME1], [Harry, Jr.])
AC_DEFUN([NAME2], [Sally])
AC_DEFUN([MET], [$1 met $2])
MET([NAME1], [NAME2])
```

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### configure.ac

```
# Prelude.
```

AC\_INIT([PACKAGE], [VERSION], [BUG-REPORT-ADDRESS])

- # Checks for programs.
- # Checks for libraries.
- # Checks for header files.
- # Checks for typedefs, structures, and compiler characteristics.
- # Checks for library functions.
- # Output files.

```
AC_CONFIG_FILES([FILES])
```

AC OUTPUT

```
configure.ac
# Prelude.
AC_INIT([amhello], [1.0], [bug-report@address])
```

- # Checks for programs.
- # Checks for libraries.
- # Checks for header files.
- # Checks for typedefs, structures, and compiler characteristics.
- # Checks for library functions.
- # Output files.

```
AC_CONFIG_FILES([FILES])
AC_OUTPUT
```

```
configure.ac
# Prelude.
AC_INIT([amhello], [1.0], [bug-report@address])
AM_INIT_AUTOMAKE([foreign -Wall -Werror])
# Checks for programs.
# Checks for libraries.
```

- # Checks for header files.
- # Checks for typedefs, structures, and compiler characteristics.
- # Checks for library functions.
- # Output files.

```
AC_CONFIG_FILES([FILES])
AC_OUTPUT
```

```
configure.ac
# Prelude.
AC_INIT([amhello], [1.0], [bug-report@address])
AM_INIT_AUTOMAKE([foreign -Wall -Werror])
```

# Checks for programs.

### AC\_PROG\_CC

- # Checks for libraries.
- # Checks for header files.
- # Checks for typedefs, structures, and compiler characteristics.
- # Checks for library functions.
- # Output files.

```
AC_CONFIG_FILES([FILES])
AC_OUTPUT
```

# # Prelude.

AC\_INIT([amhello], [1.0], [bug-report@address])
AM\_INIT\_AUTOMAKE([foreign -Wall -Werror])

# Checks for programs.

AC\_PROG\_CC

- # Checks for libraries.
- # Checks for header files.
- # Checks for typedefs, structures, and compiler characteristics.
- # Checks for library functions.
- # Output files.

```
AC_CONFIG_FILES([Makefile src/Makefile])
AC_OUTPUT
```

```
configure.ac
# Prelude.
AC_INIT([amhello], [1.0], [bug-report@address])
AM_INIT_AUTOMAKE([foreign -Wall -Werror])
# Checks for programs.
AC_PROG_CC
# Checks for libraries.
# Checks for header files.
# Checks for typedefs, structures, and compiler characteristics.
# Checks for library functions.
# Output files.
AC_CONFIG_HEADERS([config.h])
AC_CONFIG_FILES([Makefile src/Makefile])
AC OUTPUT
```

AC\_INIT(PACKAGE, VERSION, BUG-REPORT-ADDRESS)

Mandatory Autoconf initialization.

AC\_INIT(PACKAGE, VERSION, BUG-REPORT-ADDRESS)

Mandatory Autoconf initialization.

AC\_PREREQ(VERSION)

Require a minimum Autoconf version. E.g. AC\_PREREQ([2.65])

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AC\_INIT(PACKAGE, VERSION, BUG-REPORT-ADDRESS)
Mandatory Autoconf initialization.

### AC\_PREREQ(VERSION)

Require a minimum Autoconf version. E.g. AC\_PREREQ([2.65])

### AC\_CONFIG\_SRCDIR(FILE)

A safety check. FILE should be a distributed source file, and this makes sure that 'configure' is not run from outer space. E.g. AC\_CONFIG\_SRCDIR([src/main.cl).

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AC\_INIT(PACKAGE, VERSION, BUG-REPORT-ADDRESS)

Mandatory Autoconf initialization.

### AC\_PREREQ(VERSION)

Require a minimum Autoconf version. E.g. AC\_PREREQ([2.65])

### AC\_CONFIG\_SRCDIR(FILE)

A safety check. FILE should be a distributed source file, and this makes sure that 'configure' is not run from outer space. E.g. AC\_CONFIG\_SRCDIR([src/main.c]).

### AC\_CONFIG\_AUX\_DIR(DIRECTORY)

Auxiliary scripts such as *install-sh* and *depcomp* should be in DIRECTORY. E.g. AC\_CONFIG\_AUX\_DIR([build-aux]).

# Preparing the Package

```
~/amhello % ls -R
Makefile.am
                  configure.ac
Makefile.in
                  depcomp*
                  install-sh*
aclocal.m4
autom4te.cache/
                 missing*
                  src/
config.h.in
                               auxiliary tools
configure*
                               used during the build
./autom4te.cache:
output.0 requests traces.1
output.1 traces.0
```

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### AC\_CONFIG\_AUX\_DIR Example

```
configure.ac
AC_INIT([amhello], [1.1], [bug-report@address])

AM_INIT_AUTOMAKE([foreign -Wall -Werror])
AC_PROG_CC
AC_CONFIG_HEADERS([config.h])
AC_CONFIG_FILES([Makefile src/Makefile])
AC_OUTPUT
```

```
% autoreconf --install
configure.ac:3: installing 'missing'
configure.ac:3: installing 'install-sh'
src/Makefile.am: installing 'depcomp'
```

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## AC\_CONFIG\_AUX\_DIR Example

```
Configure.ac

AC_INIT([amhello], [1.1], [bug-report@address])
AC_CONFIG_AUX_DIR([build-aux])
AM_INIT_AUTOMAKE([foreign -Wall -Werror])
AC_PROG_CC
AC_CONFIG_HEADERS([config.h])
AC_CONFIG_FILES([Makefile src/Makefile])
AC_OUTPUT
```

```
% autoreconf --install
configure.ac:3: installing 'build-aux/missing'
configure.ac:3: installing 'build-aux/install-sh'
src/Makefile.am: installing 'build-aux/depcomp'
```

AC\_PROG\_CC, AC\_PROG\_CXX, AC\_PROG\_F77, ...

Compiler checks. (Handle search cross-compilers if needed.)

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```
AC_PROG_CC, AC_PROG_CXX, AC_PROG_F77, ...

Compiler checks. (Handle search cross-compilers if needed.)

AC_PROG_SED, AC_PROG_YACC, AC_PROG_LEX, ...

Find good implementations and set $SED, $YACC, $LEX, etc.
```

AC\_PROG\_CC, AC\_PROG\_CXX, AC\_PROG\_F77, ...

AC\_MSG\_ERROR([This package needs tar.])

```
Compiler checks. (Handle search cross-compilers if needed.)

AC_PROG_SED, AC_PROG_YACC, AC_PROG_LEX, ...

Find good implementations and set $SED, $YACC, $LEX, etc.

AC_CHECK_PROGS(VAR, PROGS, [VAL-IF-NOT-FOUND])

Define VAR to the first PROGS found, or to VAL-IF-NOT-FOUND otherwise.

AC_CHECK_PROGS([TAR], [tar gtar], [:])

if test "$TAR" = :; then
```

... and many more

fi

fi

... and many more

AC\_PROG\_CC, AC\_PROG\_CXX, AC\_PROG\_F77, ...

```
Compiler checks. (Handle search cross-compilers if needed.)

AC_PROG_SED, AC_PROG_YACC, AC_PROG_LEX, ...

Find good implementations and set $SED, $YACC, $LEX, etc.

AC_CHECK_PROGS(VAR, PROGS, [VAL-IF-NOT-FOUND])

Define VAR to the first PROGS found, or to VAL-IF-NOT-FOUND otherwise.

AC_CHECK_PROGS([TAR], [tar gtar], [:])

if test "$TAR" = :; then

AC_MSG_ERROR([This package needs tar.])
```

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### Useful Autoconf Action Macros

AC\_MSG\_ERROR(ERROR-DESCRIPTION, [EXIT-STATUS])
Print ERROR-DESCRIPTION (also to *config.log*) and abort 'configure'.

AC\_MSG\_WARN(ERROR-DESCRIPTION)
Likewise, but don't abort.

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### **Useful Autoconf Action Macros**

AC\_MSG\_ERROR(ERROR-DESCRIPTION, [EXIT-STATUS])
Print ERROR-DESCRIPTION (also to config.log) and abort 'configure'.

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Likewise, but don't abort.

AC\_DEFINE(VARIABLE, VALUE, DESCRIPTION)
Output the following to *config.h*.

/\* DESCRIPTION \*/
#define VARIABLE VALUE

### **Useful Autoconf Action Macros**

```
AC_MSG_ERROR(ERROR-DESCRIPTION, [EXIT-STATUS])
Print ERROR-DESCRIPTION (also to config.log) and abort 'configure'.
```

AC\_MSG\_WARN(ERROR-DESCRIPTION)

Likewise, but don't abort.

AC\_DEFINE(VARIABLE, VALUE, DESCRIPTION)
Output the following to *config.h*.

```
/* DESCRIPTION */
#define VARIABLE VALUE
```

AC\_SUBST(VARIABLE, [VALUE])

Define \$(VARIABLE) as VALUE in *Makefile*.

```
AC_SUBST([F00], [foo])

AC_SUB
```

All equivalent.

FOO=foo AC\_SUBST([FOO]) AC\_SUBST([F00]) F00=foo

# Checking for Libraries

AC\_CHECK\_LIB(LIBRARY, FUNCT, [ACT-IF-FOUND], [ACT-IF-NOT])

Check whether LIBRARY exists and contains FUNCT. Execute ACT-IF-FOUND if it does, ACT-IF-NOT otherwise.

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# Checking for Libraries

```
AC_CHECK_LIB(LIBRARY, FUNCT, [ACT-IF-FOUND], [ACT-IF-NOT])
```

Check whether LIBRARY exists and contains FUNCT. Execute ACT-IF-FOUND if it does, ACT-IF-NOT otherwise.

```
AC_CHECK_LIB([efence], [malloc], [EFENCELIB=-lefence])
AC_SUBST([EFENCELIB])
```

... we would later use \$(EFENCELIB) in the link rule.

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# Checking for Libraries

```
AC_CHECK_LIB(LIBRARY, FUNCT, [ACT-IF-FOUND], [ACT-IF-NOT])
```

Check whether LIBRARY exists and contains FUNCT. Execute ACT-IF-FOUND if it does, ACT-IF-NOT otherwise.

```
AC_CHECK_LIB([efence], [malloc], [EFENCELIB=-lefence])
AC_SUBST([EFENCELIB])
```

... we would later use \$(EFENCELIB) in the link rule.

If ACT-IF-FOUND is not set and the library is found, AC\_CHECK\_LIB will do LIBS="-1LIBRARY \$LIBS" and #define HAVE\_LIBLIBRARY. (Automake uses \$LIBS for linking everything.)

```
AC_CHECK_HEADERS (HEADERS...)
```

Check for HEADERS and #define HAVE\_HEADER\_H for each header found.

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```
AC_CHECK_HEADERS (HEADERS...)
```

Check for HEADERS and #define HAVE\_HEADER\_H for each header found.

```
AC_CHECK_HEADERS([sys/param.h unistd.h])
AC_CHECK_HEADERS([wchar.h])
```

Might #define HAVE\_SYS\_PARAM\_H, HAVE\_UNISTD\_H, and HAVE WCHAR H.

```
AC_CHECK_HEADERS (HEADERS...)
```

Check for HEADERS and #define HAVE\_HEADER\_H for each header found.

```
AC_CHECK_HEADERS([sys/param.h unistd.h])
AC_CHECK_HEADERS([wchar.h])
```

Might #define HAVE\_SYS\_PARAM\_H, HAVE\_UNISTD\_H, and HAVE\_WCHAR\_H.

```
#if HAVE_UNISTD_H
# include < unistd . h>
#endif
```

```
AC_CHECK_HEADERS (HEADERS...)
```

Check for HEADERS and #define HAVE\_HEADER\_H for each header found.

```
AC_CHECK_HEADERS([sys/param.h unistd.h])
AC_CHECK_HEADERS([wchar.h])
```

Might #define HAVE\_SYS\_PARAM\_H, HAVE\_UNISTD\_H, and HAVE\_WCHAR\_H.

```
#if HAVE_UNISTD_H
# include < unistd . h>
#endif
```

AC\_CHECK\_HEADER(HEADER, [ACT-IF-FOUND], [ACT-IF-NOT])
Check only one header.

### AC\_CONFIG\_HEADERS(HEADERS...)

Create HEADER for all HEADER.in. Use only one such header unless you know what you are doing ('autoheader' creates HEADER.in only for the first HEADER).

HEADERS contain definitions made with AC\_DEFINE.

```
AC_CONFIG_HEADERS(HEADERS...)
```

Create HEADER for all HEADER.in. Use only one such header unless you know what you are doing ('autoheader' creates HEADER.in only for the first HEADER).

HEADERS contain definitions made with AC\_DEFINE.

AC\_CONFIG\_HEADERS([config.h])

Will create config.h from config.h.in

### AC\_CONFIG\_HEADERS(HEADERS...)

Create HEADER for all HEADER.in. Use only one such header unless you know what you are doing ('autoheader' creates HEADER.in only for the first HEADER).

HEADERS contain definitions made with AC\_DEFINE.

```
AC_CONFIG_HEADERS([config.h:config.hin])
```

Will create config.h from config.hin (DJGPP supports only 1 dot).

```
AC_CONFIG_HEADERS(HEADERS...)
```

Create HEADER for all HEADER.in. Use only one such header unless you know what you are doing ('autoheader' creates HEADER.in only for the first HEADER).

HEADERS contain definitions made with AC\_DEFINE.

```
AC_CONFIG_HEADERS([config.h:config.hin])
```

Will create *config.h* from *config.hin* (DJGPP supports only 1 dot).

```
AC_CONFIG_FILES(FILES...)
```

Create FILE for all FILE.in.

FILES contain definitions made with AC\_SUBST.

```
AC_CONFIG_HEADERS(HEADERS...)
```

Create HEADER for all HEADER.in. Use only one such header unless you know what you are doing ('autoheader' creates HEADER.in only for the first HEADER).

HEADERS contain definitions made with AC\_DEFINE.

```
AC_CONFIG_HEADERS([config.h:config.hin])
```

Will create *config.h* from *config.hin* (DJGPP supports only 1 dot).

```
AC_CONFIG_FILES(FILES...)
```

Create FILE for all FILE.in.

FILES contain definitions made with AC\_SUBST.

AC\_CONFIG\_FILES([Makefile sub/Makefile script.sh:script.in])

```
AC_CONFIG_HEADERS(HEADERS...)
```

Create HEADER for all HEADER.in. Use only one such header unless you know what you are doing ('autoheader' creates HEADER.in only for the first HEADER).

HEADERS contain definitions made with AC\_DEFINE.

```
AC_CONFIG_HEADERS([config.h:config.hin])
```

Will create *config.h* from *config.hin* (DJGPP supports only 1 dot).

```
AC_CONFIG_FILES(FILES...)
```

Create FILE for all FILE.in.

FILES contain definitions made with AC\_SUBST.

```
AC_CONFIG_FILES([Makefile sub/Makefile script.sh:script.in])
```

Automake creates FILE.in for each FILE that has a FILE.am.

```
AC_CONFIG_HEADERS(HEADERS...)
```

Create HEADER for all HEADER.in. Use only one such header unless you know what you are doing ('autoheader' creates HEADER.in only for the first HEADER).

HEADERS contain definitions made with AC\_DEFINE.

```
AC_CONFIG_HEADERS([config.h:config.hin])
```

Will create *config.h* from *config.hin* (DJGPP supports only 1 dot).

```
AC_CONFIG_FILES(FILES...)
```

Create FILE for all FILE.in.

FILES contain definitions made with AC\_SUBST.

```
AC_CONFIG_FILES([Makefile sub/Makefile script.sh:script.in])
```

Automake creates FILE.*in* for each FILE that has a FILE.*am*. It's legitimate to process non-*Makefile*s too.

```
script.in
#!/bin/sh
SED='@SED@'
TAR='@TAR@'
d=$1; shift; mkdir "$d"
for f; do
  "$SED" 's/#.*//' "$f" \
    >"$d/$f"
done
"$TAR" cf "$d.tar" "$d"
```

.in files are templates

```
script.in
#!/bin/sh
SED='@SED@'
TAR='@TAR@'
d=$1; shift; mkdir "$d"
for f; do
  "$SED" 's/#.*//' "$f" \
    >"$d/$f"
done
"$TAR" cf "$d.tar" "$d"
```

.in files are templates where @XYZ@ are placeholders for AC\_SUBST([XYZ]) definitions.

```
script.in
#!/bin/sh
SED='@SED@'
TAR='@TAR@'
d=$1; shift; mkdir "$d"
for f; do
  "$SED" 's/#.*//' "$f" \
    >"$d/$f"
done
"$TAR" cf "$d.tar" "$d"
```

```
script.sh
#!/bin/sh
SED='/usr/xpg4/bin/sed'
TAR='/usr/bin/tar'
d=$1; shift; mkdir "$d"
for f; do
  "$SED" 's/#.*//' "$f" \
    >"$d/$f"
done
"$TAR" cf "$d.tar" "$d"
```

.in files are templates where @XYZ@ are placeholders for
AC\_SUBST([XYZ]) definitions. 'config.status' substitutes them.

```
script.in
#!/bin/sh
SED='@SED@'
TAR='@TAR@'
d=$1; shift; mkdir "$d"
for f; do
  "$SED" 's/#.*//' "$f" \
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done
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```

```
script.sh
#!/bin/sh
SED='/usr/xpg4/bin/sed'
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for f; do
  "$SED" 's/#.*//' "$f" \
    >"$d/$f"
done
"$TAR" cf "$d.tar" "$d"
```

.in files are templates where @XYZ@ are placeholders for
AC\_SUBST([XYZ]) definitions. 'config.status' substitutes them.

*Makefile.in*s also use @XYZ@ as placeholders but Automake makes all XYZ=@XYZ@ definitions and you may simply use \$(XYZ) as needed.

# Using Automake

- 6 Hello World
- 6 Introducing Core Autotools
- 7 Hello World Explained
- Using Autoconf
- Using Automake

 Automake helps creating portable and GNU-standard compliant Makefiles.

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  - You may be used to other kinds of build systems.
     (E.g., no VPATH builds, but all objects go into obj/.)

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  - You may be used to other kinds of build systems.
     (E.g., no VPATH builds, but all objects go into obj/.)
  - Do not use Automake if you do not like the GNU Build System: Automake will get in your way if you don't fit the mold.

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     (E.g., no VPATH builds, but all objects go into obj/.)
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  - Consider Makefile ins as internal details.

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- 'automake' creates complex *Makefile.ins* from simple *Makefile.ams*.
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- Makefile.ams follow roughly the same syntax as Makefiles however they usually contains only variable definitions.
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- Automake helps creating portable and GNU-standard compliant Makefiles.
  - You may be used to other kinds of build systems.
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     Automake will get in your way if you don't fit the mold.
- 'automake' creates complex *Makefile.ins* from simple *Makefile.ams*.
  - Consider Makefile ins as internal details.
- Makefile.ams follow roughly the same syntax as Makefiles however they usually contains only variable definitions.
  - 'automake' creates build rules from these definitions.
  - It's OK to add extra *Makefile* rules in *Makefile.am*: 'automake' will preserve them in the output.

## Declaring Automake in configure.ac

```
AM_INIT_AUTOMAKE([OPTIONS...])
```

Check for tools needed by 'automake'-generated Makefiles.

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## The Structure of a configure.ac

```
configure.ac
# Prelude.
AC_INIT([amhello], [1.0], [bug-report@address])
AM_INIT_AUTOMAKE([foreign -Wall -Werror])
# Checks for programs.
# Checks for libraries.
```

- # Checks for header files.
- # Checks for typedefs, structures, and compiler characteristics.
- # Checks for library functions.
- Output files.

```
AC_CONFIG_FILES([FILES])
AC OUTPUT
```

## Declaring Automake in configure.ac

```
AM_INIT_AUTOMAKE([OPTIONS...])
```

Check for tools needed by 'automake'-generated *Makefiles*. Useful options:

```
-Wall Turn all warnings on.
```

- -Werror Report warnings as errors.
- foreign Relax some GNU standard requirements.
  - 1.11.1 Require a minimum version of 'automake'.
- - tar-ustar Create tar archives using the ustar format.

## Declaring Automake in configure.ac

```
AM_INIT_AUTOMAKE([OPTIONS...])

Check for tools needed by 'automake'-generated Makefiles.
```

Useful options:

-Wall Turn all warnings on.

-Werror Report warnings as errors.

foreign Relax some GNU standard requirements.

1.11.1 Require a minimum version of 'automake'.

tar-ustar Create tar archives using the ustar format.

```
AC_CONFIG_FILES(FILES...)
```

Automake creates FILE.in for each FILE that has a FILE.am.

```
AC_CONFIG_FILES([Makefile sub/Makefile])
```

... and write Makefile.am and sub/Makefile.am.

```
Makefile.am

where_PRIMARY = targets ...
```

```
Makefile.am
        where_PRIMARY = targets ...
                          targets should be built as...
```

PROGRAMS

LIBRARIES

LTLIBRARIES (Libtool libraries)

HEADERS

SCRIPTS

\_DATA

```
Makefile.am
    where_PRIMARY = targets ...
```

```
targets should be installed in...
bin_ $(bindir)
```

lib\_ \$(libdir)

. . .

targets should be built as...

\_PROGRAMS

\_LIBRARIES

\_LTLIBRARIES (Libtool libraries)

\_HEADERS

\_SCRIPTS

\_DATA

## Standard File System Hierarchy

```
Directory variable
                      Default value
prefix
                      /usr/local
      exec-prefix
                      prefix
            bindir
                      exec-prefix/bin
            libdir
                      exec-prefix /lib
      includedir
                      prefix/include
                      prefix/share
      datarootdir
            datadir
                      datarootdir
            mandir
                      datarootdir/man
            infodir
                      datarootdir/info
      . . .
```

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```
Makefile.am
    where_PRIMARY = targets ...
```

```
targets should be installed in...
bin_ $(bindir)
```

lib\_ \$(libdir)

. . .

targets should be built as...

\_PROGRAMS

LIBRARIES

\_LTLIBRARIES (Libtool libraries)

\_HEADERS

\_SCRIPTS

\_DATA

```
targets should be installed in...
bin_ $(bindir)
lib_ $(libdir)
...
LIBRARIES
...
LTLIBRARIES (Libtool libraries)
```

custom\_ \$(customdir)
You define customdir.

Makefile.am

\_DATA

HEADERS

SCRIPTS

```
Makefile.am
    where_PRIMARY = targets ...
```

```
targets should be installed in...

bin_ $(bindir)
lib_ $(libdir)
...

custom_ $(customdir)
You define customdir.

noinst_ Not installed.

targets should be built as...

PROGRAMS
LIBRARIES
LTLIBRARIES (Libtool libraries)

_HEADERS
_SCRIPTS
_DATA
```

```
targets should be installed in...

bin_ $(bindir)
lib_ $(libdir)
LIBRARIES
LIBRARIES
LITLIBRARIES (Libtool libraries)
You define customdir.

noinst_ Not installed.
check_ Built by 'make check'.

targets should be built as...
LTLIBRARIES
LIBRARIES (Libtool libraries)
LEBRARIES (Libtool libraries)
```

Makefile.am

nodist\_ Don't.

```
option_where_PRIMARY = targets ...
targets should be installed in...
                                   targets should be built as...
   bin_ $(bindir)
                                   PROGRAMS
   lib_ $(libdir)
                                   LIBRARIES
                                   _LTLIBRARIES (Libtool libraries)
custom $(customdir)
                                   HEADERS
         You define customdir
                                   SCRIPTS
noinst_ Not installed.
                                   DATA
 check_ Built by 'make check'.
              dist_ Distribute targets (if not the default)
```

Optionally:

#### Makefile.am

```
bin_PROGRAMS = foo run-me
foo_SOURCES = foo.c foo.h print.c print.h
run_me_SOURCES = run.c run.h print.c
```

• These programs will be installed in \$(bindir).

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#### Makefile.am

```
bin_PROGRAMS = foo run-me
foo_SOURCES = foo.c foo.h print.c print.h
run_me_SOURCES = run.c run.h print.c
```

- These programs will be installed in \$(bindir).
- The sources of each program go into program\_SOURCES.

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```
bin_PROGRAMS = foo run-me
foo_SOURCES = foo.c foo.h print.c print.h
run_me_SOURCES = run.c run.h print.c
```

- These programs will be installed in \$(bindir).
- The sources of each program go into program\_SOURCES.
- Non-alphanumeric characters are mapped to '\_'.

```
bin_PROGRAMS = foo run-me
foo_SOURCES = foo.c foo.h print.c print.h
run_me_SOURCES = run.c run.h print.c
```

- These programs will be installed in \$(bindir).
- The sources of each program go into program\_SOURCES.
- Non-alphanumeric characters are mapped to '\_'.
- Automake automatically computes the list of objects to build and link from these files.

```
bin_PROGRAMS = foo run-me
foo_SOURCES = foo.c foo.h print.c print.h
run_me_SOURCES = run.c run.h print.c
```

- These programs will be installed in \$(bindir).
- The sources of each program go into program\_SOURCES.
- Non-alphanumeric characters are mapped to '\_'.
- Automake automatically computes the list of objects to build and link from these files.
- Header files are not compiled. We list them only so they get distributed (Automake does not distribute files it does not know about).

```
bin_PROGRAMS = foo run-me
foo_SOURCES = foo.c foo.h print.c print.h
run_me_SOURCES = run.c run.h print.c
```

- These programs will be installed in \$(bindir).
- The sources of each program go into program\_SOURCES.
- Non-alphanumeric characters are mapped to '\_'.
- Automake automatically computes the list of objects to build and link from these files.
- Header files are not compiled. We list them only so they get distributed (Automake does not distribute files it does not know about).
- It's OK to use the same source for two programs.

```
bin_PROGRAMS = foo run-me
foo_SOURCES = foo.c foo.h print.c print.h
run_me_SOURCES = run.c run.h print.c
```

- These programs will be installed in \$(bindir).
- The sources of each program go into program\_SOURCES.
- Non-alphanumeric characters are mapped to '\_'.
- Automake automatically computes the list of objects to build and link from these files.
- Header files are not compiled. We list them only so they get distributed (Automake does not distribute files it does not know about).
- It's OK to use the same source for two programs.
- Compiler and linker are inferred from the extensions.

## (Static) Libraries

• Add AC\_PROG\_RANLIB to configure.ac.

## (Static) Libraries

Add AC\_PROG\_RANLIB to configure.ac.

#### Makefile.am

```
lib_LIBRARIES = libfoo.a libbar.a
libfoo_a_SOURCES = foo.c privfoo.h
libbar_a_SOURCES = bar.c privbar.h
include_HEADERS = foo.h bar.h
```

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## (Static) Libraries

Add AC\_PROG\_RANLIB to configure.ac.

#### Makefile.am

```
lib_LIBRARIES = libfoo.a libbar.a
libfoo_a_SOURCES = foo.c privfoo.h
libbar_a_SOURCES = bar.c privbar.h
include_HEADERS = foo.h bar.h
```

These libraries will be installed in \$(libdir).

# (Static) Libraries

Add AC\_PROG\_RANLIB to configure.ac.

### Makefile.am

```
lib_LIBRARIES = libfoo.a libbar.a
libfoo_a_SOURCES = foo.c privfoo.h
libbar_a_SOURCES = bar.c privbar.h
include_HEADERS = foo.h bar.h
```

- These libraries will be installed in \$(libdir).
- Library names must match lib\*.a.

# (Static) Libraries

Add AC\_PROG\_RANLIB to configure.ac.

#### Makefile.am

```
lib_LIBRARIES = libfoo.a libbar.a
libfoo_a_SOURCES = foo.c privfoo.h
libbar_a_SOURCES = bar.c privbar.h
include_HEADERS = foo.h bar.h
```

- These libraries will be installed in \$(libdir).
- Library names must match lib\*.a.
- Public headers will be installed in \$(includedir).

# (Static) Libraries

Add AC\_PROG\_RANLIB to configure.ac.

#### Makefile.am

```
lib_LIBRARIES = libfoo.a libbar.a
libfoo_a_SOURCES = foo.c privfoo.h
libbar_a_SOURCES = bar.c privbar.h
include_HEADERS = foo.h bar.h
```

- These libraries will be installed in \$(libdir).
- Library names must match lib\*.a.
- Public headers will be installed in \$(includedir).
- Private headers are not installed, like ordinary source files.

• You may have one *Makefile* (hence one *Makefile.am*) per directory.

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- You may have one *Makefile* (hence one *Makefile.am*) per directory.
- They must all be declared in *configure.ac*.

### configure.ac

```
AC_CONFIG_FILES([Makefile lib/Makefile src/Makefile src/dira/Makefile src/dirb/Makefile])
```

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- You may have one *Makefile* (hence one *Makefile.am*) per directory.
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### configure.ac

AC\_CONFIG\_FILES([Makefile lib/Makefile src/Makefile src/dira/Makefile src/dirb/Makefile])

- 'make' is run at the top-level.
- Makefile.ams should fix the order in which to recurse directories using the SUBDIRS variable.

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#### Makefile.am

SUBDIRS = lib src

src/Makefile.am

SUBDIRS = dira dirb

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#### Makefile.am

SUBDIRS = lib src

src/Makefile.am

SUBDIRS = dira dirb

• The current directory is implicitly built after subdirectories.

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### configure.ac

AC\_CONFIG\_FILES([Makefile lib/Makefile src/Makefile src/dira/Makefile src/dirb/Makefile])

- 'make' is run at the top-level.
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#### Makefile.am

SUBDIRS = lib src

### src/Makefile.am

SUBDIRS = dira dirb .

- The current directory is implicitly built after subdirectories.
- You can put '.' where you want to override this.

- You may have one *Makefile* (hence one *Makefile.am*) per directory.
- They must all be declared in *configure.ac*.

### configure.ac

AC\_CONFIG\_FILES([Makefile lib/Makefile src/Makefile src/dira/Makefile src/dirb/Makefile])

- 'make' is run at the top-level.
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#### Makefile.am

SUBDIRS = lib src

### src/Makefile.am

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#### Makefile.am

SUBDIRS = lib src

### src/Makefile.am

SUBDIRS = . dira dirb

- The current directory is implicitly built after subdirectories.
- You can put '.' where you want to override this.

 Remember VPATH builds: a source file is not necessary in the current directory.

# Parallel Build Trees (a.k.a. VPATH Builds)

Objects files, programs, and libraries are built where *configure* was run.

```
~ % tar zxf ~/amhello-1.0.tar.gz
~ % cd amhello-1.0
~/amhello-1.0 % mkdir build && cd build
~/amhello-1.0/build % ../configure
~/amhello-1.0/build % make
...
```

```
Sources files are in \sim/amhello-1.0/, built files are all in \sim/amhello-1.0/build/.
```

- Remember VPATH builds: a source file is not necessary in the current directory.
- There are two twin trees: the **build tree**, and the **source tree**.
  - *Makefile* and objects files are in the build tree.
  - Makefile.in, Makefile.am, and source files are in the source tree.
  - If './configure' is run in the current directory, the two trees are one.

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- In each *Makefile*, 'config.status' will define \$(srcdir): the path to the matching source directory.

- Remember VPATH builds: a source file is not necessary in the current directory.
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  - If './configure' is run in the current directory, the two trees are one.
- In each *Makefile*, 'config.status' will define \$(srcdir): the path to the matching source directory.
- When referring to sources files or targets in Automake variables, you
  do not have to worry about source vs. build, because 'make' will
  check both directories.

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  - *Makefile* and objects files are in the build tree.
  - Makefile.in, Makefile.am, and source files are in the source tree.
  - If './configure' is run in the current directory, the two trees are one.
- In each *Makefile*, 'config.status' will define \$(srcdir): the path to the matching source directory.
- When referring to sources files or targets in Automake variables, you
  do not have to worry about source vs. build, because 'make' will
  check both directories.
- You may need \$(srcdir) when specifying flags for tools, or writing custom commands. E.g., to tell the compiler to include headers from dir/, you should write -I\$(srcdir)/dir, not -Idir. (-Idir would fetch headers from the build tree.)

# lib/Makefile.am

```
noinst_LIBRARIES = libcompat.a
libcompat_a_SOURCES = xalloc.c xalloc.h
```

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# lib/Makefile.am

```
noinst_LIBRARIES = libcompat.a
libcompat_a_SOURCES = xalloc.c xalloc.h
```

• This is a convenience library, used only when building the package.

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# lib/Makefile.am

```
noinst_LIBRARIES = libcompat.a
libcompat_a_SOURCES = xalloc.c xalloc.h
```

This is a convenience library, used only when building the package.

## src/Makefile.am

```
LDADD = ../lib/libcompat.a
AM_CPPFLAGS = -I$(srcdir)/../lib
bin_PROGRAMS = foo run-me
foo_SOURCES = foo.c foo.h print.c print.h
run_me_SOURCES = run.c run.h print.c
```

## lib/Makefile.am

```
noinst_LIBRARIES = libcompat.a
libcompat_a_SOURCES = xalloc.c xalloc.h
```

This is a convenience library, used only when building the package.

## src/Makefile.am

```
LDADD = ../lib/libcompat.a
AM_CPPFLAGS = -I$(srcdir)/../lib
bin_PROGRAMS = foo run-me
foo_SOURCES = foo.c foo.h print.c print.h
run_me_SOURCES = run.c run.h print.c
```

• LDADD is added when linking all programs.

## lib/Makefile.am

```
noinst_LIBRARIES = libcompat.a
libcompat_a_SOURCES = xalloc.c xalloc.h
```

This is a convenience library, used only when building the package.

## src/Makefile.am

```
LDADD = ../lib/libcompat.a

AM_CPPFLAGS = -I$(srcdir)/../lib

bin_PROGRAMS = foo run-me

foo_SOURCES = foo.c foo.h print.c print.h

run_me_SOURCES = run.c run.h print.c
```

- LDADD is added when linking all programs.
- AM\_CPPFLAGS contains additional preprocessor flags.

# lib/Makefile.am

```
noinst_LIBRARIES = libcompat.a
libcompat_a_SOURCES = xalloc.c xalloc.h
```

• This is a convenience library, used only when building the package.

## src/Makefile.am

```
bin PROGRAMS = foo run-me
foo_SOURCES = foo.c foo.h print.c print.h
run_me_SOURCES = run.c run.h print.c
run_me_LDADD = ../lib/libcompat.a
run_me_CPPFLAGS = -I$(srcdir)/../lib
```

- LDADD is added when linking all programs.
- AM\_CPPFLAGS contains additional preprocessor flags.
- You can use per-target variables: they apply to a single program.

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Assuming foo is a program or library:

foo\_CFLAGS Additional C compiler flags

foo\_CPPFLAGS Additional preprocessor flags (-Is and -Ds)

The default value for foo\_XXXFLAGS is \$(AM\_XXXFLAGS).

```
Assuming foo is a program or library:

foo_CFLAGS Additional C compiler flags

foo_CPPFLAGS Additional preprocessor flags (-Is and -Ds)

foo_LDADD Additional link objects, -1s and -Ls (if foo is a program)

foo_LIBADD Additional link objects, -1s and -Ls (if foo is a library)

foo_LDFLAGS Additional linker flags

The default value for foo_XXXFLAGS is $(AM XXXFLAGS).
```

```
Assuming foo is a program or library:

foo_CFLAGS Additional C compiler flags

foo_CPPFLAGS Additional preprocessor flags (-Is and -Ds)

foo_LDADD Additional link objects, -ls and -Ls (if foo is a program)

foo_LIBADD Additional link objects, -ls and -Ls (if foo is a library)

foo_LDFLAGS Additional linker flags

The default value for foo_XXXFLAGS is $(AM_XXXFLAGS).

Use plain file names to refer to libraries inside your package (keep -ls and -Ls for external libraries only).
```

## src/Makefile.am

```
bin_PROGRAMS = foo run-me
foo_SOURCES = foo.c foo.h print.c print.h
run_me_SOURCES = run.c run.h print.c
run_me_CPPFLAGS = -I$(srcdir)/../lib
run_me_LDADD = ../lib/libcompat.a
```

# Checking for Libraries

```
AC_CHECK_LIB(LIBRARY, FUNCT, [ACT-IF-FOUND], [ACT-IF-NOT])
```

Check whether LIBRARY exists and contains FUNCT. Execute ACT-IF-FOUND if it does, ACT-IF-NOT otherwise.

```
AC_CHECK_LIB([efence], [malloc], [EFENCELIB=-lefence])
AC_SUBST([EFENCELIB])
```

... we would later use \$(EFENCELIB) in the link rule.

Assuming foo is a program or library:

```
foo_CFLAGS Additional C compiler flags
foo_CPPFLAGS Additional preprocessor flags (-Is and -Ds)
  foo_LDADD Additional link objects, -ls and -Ls (if foo is a program)
  foo_LIBADD Additional link objects, -ls and -Ls (if foo is a library)
  foo_LDFLAGS Additional linker flags
The default value for foo_XXXFLAGS is $(AM_XXXFLAGS).
Use plain file names to refer to libraries inside your package (keep -ls and
```

## src/Makefile.am

-Ls for external libraries only).

```
bin_PROGRAMS = foo run-me
foo_SOURCES = foo.c foo.h print.c print.h
run_me_SOURCES = run.c run.h print.c
run_me_CPPFLAGS = -I$(srcdir)/../lib
run_me_LDADD = ../lib/libcompat.a $(EFENCELIB)
```

'make dist' and 'make distcheck' create a tarball containing:

- All sources declared using ...\_SOURCES
- All headers declared using ...\_HEADERS

'make dist' and 'make distcheck' create a tarball containing:

- All sources declared using ...\_SOURCES
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• ...

'make dist' and 'make distcheck' create a tarball containing:

- All sources declared using ...\_SOURCES
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- All data files declared with dist....DATA
- ...
- Common files such as ChangeLog, NEWS, etc.
   See 'automake --help' for a list of those files.

'make dist' and 'make distcheck' create a tarball containing:

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- All data files declared with dist\_...\_DATA
- ...
- Common files such as ChangeLog, NEWS, etc.
   See 'automake --help' for a list of those files.
- Extra files or directories listed into EXTRA DIST.

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- All sources declared using ...\_SOURCES
- All headers declared using ...\_HEADERS
- All scripts declared with dist\_...\_SCRIPTS
- All data files declared with dist\_...\_DATA
- ...
- Common files such as ChangeLog, NEWS, etc.
   See 'automake --help' for a list of those files.
- Extra files or directories listed into EXTRA\_DIST.

### Makefile.am

```
SUBDIRS = lib src
EXTRA_DIST = HACKING
```

... will additionally distribute HACKING.

# Conditionals: Usage

 Conditionals allow for conditional builds and unconditional distribution.

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### Conditional Programs

```
bin_PROGRAMS = foo
if WANT_BAR
  bin_PROGRAMS += bar
endif
foo_SOURCES = foo.c
bar_SOURCES = bar.c
```

# Conditionals: Usage

 Conditionals allow for conditional builds and unconditional distribution.

### Conditional Programs

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```

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```

#### **Conditional Sources**

```
bin_PROGRAMS = foo
foo_SOURCES = foo.c
if WANT_BAR
  foo_SOURCES += bar.c
endif
```

bar is built iff WANT BAR is true.

Conditionals allow for conditional builds and unconditional distribution.

### Conditional Programs

```
bin_PROGRAMS = foo
if WANT_BAR
  bin_PROGRAMS += bar
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```

```
bin_PROGRAMS = foo
foo_SOURCES = foo.c
if WANT_BAR
  foo_SOURCES += bar.c
endif
```

- bar is built iff WANT BAR is true.
- bar.o is linked in foo iff WANT BAR is true.

 Conditionals allow for conditional builds and unconditional distribution.

### **Conditional Programs**

```
bin_PROGRAMS = foo
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endif
foo_SOURCES = foo.c
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```

```
bin_PROGRAMS = foo
foo_SOURCES = foo.c
if WANT_BAR
  foo_SOURCES += bar.c
endif
```

- bar is built iff WANT BAR is true.
- bar.o is linked in foo iff WANT BAR is true.
- In all cases *foo.c* and *bar.c* are distributed regardless of WANT\_BAR.

 Conditionals allow for conditional builds and unconditional distribution.

#### Conditional Programs

```
bin_PROGRAMS = foo
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endif
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bin_PROGRAMS = foo
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- bar.o is linked in foo iff WANT BAR is true.
- In all cases *foo.c* and *bar.c* are distributed regardless of WANT\_BAR.
- This is portable. 'config.status' will comment rules of *Makefile.in* that must be disabled.

 Conditionals allow for conditional builds and unconditional distribution.

#### Conditional Programs

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bin_PROGRAMS = foo
foo_SOURCES = foo.c
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  foo_SOURCES += bar.c
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```

- bar is built iff WANT BAR is true.
- bar.o is linked in foo iff WANT BAR is true.
- In all cases *foo.c* and *bar.c* are distributed regardless of WANT\_BAR.
- This is portable. 'config.status' will comment rules of Makefile.in that must be disabled.
- WANT\_BAR must be declared and valued in *configure.ac*.

#### Conditionals: Declaration

#### AM\_CONDITIONAL (NAME, CONDITION)

Declare conditional NAME. CONDITION should be a shell instruction that succeeds iff NAME should be enabled.

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#### Conditionals: Declaration

#### AM\_CONDITIONAL (NAME, CONDITION)

Declare conditional NAME. CONDITION should be a shell instruction that succeeds iff NAME should be enabled.

#### configure.ac

```
AC_CHECK_HEADER([bar.h], [use_bar=yes])
AM_CONDITIONAL([WANT_BAR], [test "$use_bar" = yes])
```

Will enable WANT\_BAR only if bar.h is present on the system.

- The contents of Makefile.am are copied almost verbatim to Makefile.in.
- 'automake' adds new rules and variables in *Makefile.in*, to achieve the semantics of the special variables you have defined.
- Some minor rewriting is done to handle constructs like conditionals or += portably.

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  - Helpful maintenance targets ('make style-check')
  - Build idiosyncratic files (generate a FAQ from some random source)
  - ...
- It's OK to define variables that are meaningless to Automake.
  - For use in custom rules.
- Beware of conflicts: your definitions (of variables or rules) will override those of Automake.
  - -Wall will diagnose these.

### Recommendations

• Use -Wall -Werror.

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### Recommendations

- Use -Wall -Werror.
- Keep Your Setup Simple (KYSS!).
  - You will spend a large part of time debugging your cunning tricks if you try to automatize too much.

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#### Recommendations

- Use -Wall -Werror.
- Keep Your Setup Simple (KYSS!).
  - You will spend a large part of time debugging your cunning tricks if you try to automatize too much.
- Do not lie to Automake.
  - Automake can be annoying, but when you lie it gets worse!

### Lost? 'autoreconf' is Still Your Friend

If 'make' fails to rebuild configuration files, run 'autoreconf' manually.

~/amhello % autoreconf --install



### Lost? 'autoreconf' is Still Your Friend

If 'make' fails to rebuild configuration files, run 'autoreconf' manually.

If this does not help, try harder.

```
~/amhello % autoreconf --install --force
```



### Lost? 'autoreconf' is Still Your Friend

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```
~/amhello % autoreconf --install
```

If this does not help, try harder.

```
~/amhello % autoreconf --install --force
```

If this still does not help, try even harder.

```
~/amhello % make -k maintainer-clean
~/amhello % autoreconf --install --force
```

Do this only when necessary. Each of these commands will cause your package to take longer to reconfigure and recompile.

#### Part III

### More Autotools

- 10 Writing and Managing Custom Macros
  - Writing Autoconf Macros
  - Managing Custom Macros with 'aclocal'
- Libtool
- Gettext
  - Introducing Gettext
  - Internationalizing a Package, Start to Finish
  - Localizing a Package
- Nested Packages
- 14 The End

# Writing Autoconf Macros

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### Writing an Autoconf Macro? Why? How?

Two fundamentally different types of new macros:

Macros that factor related tests in a single reusable entity.

• Macros that implements new tests.

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### Writing an Autoconf Macro? Why? How?

Two fundamentally different types of new macros:

- Macros that factor related tests in a single reusable entity.
  - High-level.
  - Combination of existing lower-level macros.
  - May not use shell code at all.
- Macros that implements new tests.

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### Writing an Autoconf Macro? Why? How?

Two fundamentally different types of new macros:

- Macros that factor related tests in a single reusable entity.
  - High-level.
  - Combination of existing lower-level macros.
  - May not use shell code at all.
- Macros that implements new tests.
  - Low-level.
  - Actually code the check.
  - Need to bother with caching values.

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### **Defining Macros**

AC\_DEFUN(MACRO-NAME, MACRO-BODY)

Define MACRO-NAME as MACRO-BODY.

Avoid names that may conflict.

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## Defining Macros

```
AC_DEFUN(MACRO-NAME, MACRO-BODY)

Define MACRO-NAME as MACRO-BODY.
```

Avoid names that may conflict. Macro name spaces:

- m4\_ Original M4 macros, plus M4sugar macros.
- AS\_ M4sh macros (macroized shell constructs)
- AH\_ Autoheader macros
- AC\_ Autoconf macros (written on top of the above layers)

- AM\_ Automake macros
- AT\_ Autotest macros

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```
AC_CHECK_ Generic checks.
```

AC\_FUNC\_ Specific function checks.

AC\_HEADER\_ Specific header checks.

AC\_PROG\_ Specific program checks.

...

- AM\_ Automake macros
- AT\_ Autotest macros

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### mkdir() Example

- POSIX systems define mkdir() with two arguments.
- On Mingw32 (at least), mkdir() takes only one argument.
- On Win32 (at least), the name is \_mkdir() with one argument.

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### mkdir() Example

- POSIX systems define mkdir() with two arguments.
- On Mingw32 (at least), mkdir() takes only one argument.
- On Win32 (at least), the name is \_mkdir() with one argument.

```
#if HAVE_MKDIR
# if MKDIR_ONE_ARG
   define mkdir(a,b) mkdir(a)
# endif
#else
# if HAVE__MKDIR
   define mkdir(a,b) _mkdir(a)
# else
   error "Don't know how to create a directory."
# endif
#endif
```

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- POSIX systems define mkdir() with two arguments.
- On Mingw32 (at least), mkdir() takes only one argument.
- On Win32 (at least), the name is \_mkdir() with one argument.

```
#if HAVE_MKDIR
# if MKDIR_ONE_ARG
   define mkdir(a,b) mkdir(a)
# endif
#else
# if HAVE__MKDIR
  define mkdir(a,b) _mkdir(a)
# else
   error "Don't know how to create a directory."
# endif
#endif
```

Let's write an Autoconf macro to define these C macros.

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```
AC_DEFUN([AX_FUNC_MKDIR],

[AC_CHECK_FUNCS([mkdir _mkdir])

AC_CHECK_HEADERS([io.h])

AX_FUNC_MKDIR_ONE_ARG

])
```

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```
AC_DEFUN([AX_FUNC_MKDIR],
[AC_CHECK_FUNCS([mkdir _mkdir])
AC_CHECK_HEADERS([io.h])
AX_FUNC_MKDIR_ONE_ARG
])
```

Suggested name space for extension macros.

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```
AC_DEFUN([AX_FUNC_MKDIR],

[AC_CHECK_FUNCS([mkdir _mkdir])

AC_CHECK_HEADERS([io.h])

AX_FUNC_MKDIR_ONE_ARG

])
```

- Suggested name space for extension macros.
- Use same convention as Autoconf for categorizing macros.

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[AC_CHECK_FUNCS([mkdir _mkdir])

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AX_FUNC_MKDIR_ONE_ARG

])
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- Suggested name space for extension macros.
- Use same convention as Autoconf for categorizing macros.
- Defines HAVE\_MKDIR and HAVE\_MKDIR.

```
AC_DEFUN([AX_FUNC_MKDIR],

[AC_CHECK_FUNCS([mkdir _mkdir])

AC_CHECK_HEADERS([io.h])

AX_FUNC_MKDIR_ONE_ARG

])
```

- Suggested name space for extension macros.
- Use same convention as Autoconf for categorizing macros.
- Defines HAVE\_MKDIR and HAVE\_MKDIR.
- Defines HAVE\_IO\_H if io.h exists.
   (mkdir() may also be defined there, and sys/stat.h and unistd.h are always tested by AC\_PROG\_CC)

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```
AC_DEFUN([AX_FUNC_MKDIR],

[AC_CHECK_FUNCS([mkdir _mkdir])

AC_CHECK_HEADERS([io.h])

AX_FUNC_MKDIR_ONE_ARG

])
```

- Suggested name space for extension macros.
- Use same convention as Autoconf for categorizing macros.
- Defines HAVE MKDTR and HAVE MKDTR.
- Defines HAVE\_IO\_H if io.h exists.
   (mkdir() may also be defined there, and sys/stat.h and unistd.h are always tested by AC\_PROG\_CC)
- Will define MKDIR\_ONE\_ARG... once written.

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# Checking mkdir()'s number of arguments

```
# _AX_FUNC_MKDIR_ONE_ARG(IF-ONE-ARG, IF-TWO-ARGS)
 Execute IF-TWO-ARGS if mkdir() accepts two
# arguments; execute IF-ONE-ARG otherwise.
AC_DEFUN([_AX_FUNC_MKDIR_ONE_ARG].
[AC_COMPILE_IFELSE([AC_LANG_PROGRAM([[
#include <sys/stat.h>
#if HAVE_UNISTD_H
# include <unistd.h>
#endif
#if HAVE_IO_H
# include <io.h>
#endif
]], [[mkdir (".", 0700);]])], [$2], [$1])])
```

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```
_AX_FUNC_MKDIR_ONE_ARG(IF-ONE-ARG, IF-TWO-ARGS)
 Execute IF-TWO-ARGS if mkdir() accepts two
# arguments; execute IF-ONE-ARG otherwise.
AC_DEFUN([_AX_FUNC_MKDIR_ONE_ARG],
[AC_COMPILE_IFELSE([AC_LANG_PROGRAM([[
#include <sys/stat.h>
                      Comments
#if HAVE_UNISTD_H
# include <unistd.h> Showcase of the traditional style used to
#endif
                      document autoconf macros.
#if HAVE_IO_H
# include <io.h>
#endif
]], [[mkdir (".", 0700);]])], [$2], [$1])])
```

```
# _AX_FUNC_MKDIR_ONE_ARG(IF-ONE-ARG, IF-TWO-ARGS)
 Execute IF-TWO-ARGS if mkdir() accepts two
# arguments; execute IF-ONE-ARG otherwise.
AC_DEFUN([_AX_FUNC_MKDIR_ONE_ARG],
[AC_COMPILE_IFELSE([AC_LANG_PROGRAM([[
#include <sys/stat.h>
                      AC_COMPILE_IFELSE
#if HAVE_UNISTD_H
                      Creates a small program and attempt to compile
# include <unistd.h>
#endif
                      it. In our case it will execute one of
#if HAVE_IO_H
                      _AX_FUNC_MKDIR_ONE_ARG's arguments
# include <io.h>
                      depending on whether compilation succeeded.
#endif
]], [[mkdir (".", 0700);]])], [$2], [$1])])
```

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# \_AX\_FUNC\_MKDIR\_ONE\_ARG(IF-ONE-ARG, IF-TWO-ARGS)

```
Execute IF-TWO-ARGS if mkdir() accepts two
# arguments; execute IF-ONE-ARG otherwise.
AC_DEFUN([_AX_FUNC_MKDIR_ONE_ARG],
[AC_COMPILE_IFELSE([AC_LANG_PROGRAM([[
#include <sys/stat.h>
#if HAVE_UNISTD_H
# include <unistd.h>
#endif
#if HAVE_IO_H
# include <io.h>
#endif
]], [[mkdir (".", 0700);]])], [$2], [$1])])
```

 Wait! That's not enough for an Autoconf check: we should also add some checking whether... message on top of this.

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# \_AX\_FUNC\_MKDIR\_ONE\_ARG(IF-ONE-ARG, IF-TWO-ARGS)

```
# Execute IF-TWO-ARGS if mkdir() accepts two
# arguments; execute IF-ONE-ARG otherwise.
AC_DEFUN([_AX_FUNC_MKDIR_ONE_ARG],
[AC_COMPILE_IFELSE([AC_LANG_PROGRAM([[
#include <sys/stat.h>
#if HAVE_UNISTD_H
# include <unistd.h>
#endif
#if HAVE_IO_H
# include <io.h>
#endif
]], [[mkdir (".", 0700);]])], [$2], [$1])])
```

- Wait! That's not enough for an Autoconf check: we should also add some checking whether... message on top of this.
- We use the \_AX prefix for helper macros not meant to be used directly.

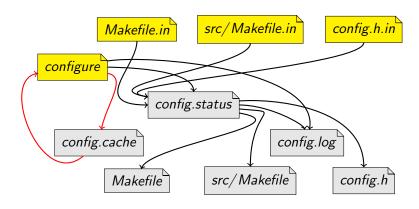
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#### Low-level macros need to

- print a checking whether... message
- do the actual check
- cache the result of the check

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# The (real) configure process



'configure -C' caches results in *config.cache* to speed up reconfigurations

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#### Low-level macros need to

- print a checking whether... message
- do the actual check
- cache the result of the check

Most of this is achieved via the AC\_CACHE\_CHECK macro.

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The CACHE-VARIABLE should match \*\_cv\_\*.

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#### Low-level macros need to

- print a checking whether... message
- do the actual check
- cache the result of the check

Most of this is achieved via the AC\_CACHE\_CHECK macro.

- The CACHE-VARIABLE should match \* cv \*.
- CODE-TO-SET-CACHE-VARIABLE should contain the check. It will be skipped when the cache is used.

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#### Low-level macros need to

- print a checking whether... message
- do the actual check
- cache the result of the check

Most of this is achieved via the AC\_CACHE\_CHECK macro.

```
AC_DEFUN(MACRO-NAME,

[AC_CACHE_CHECK(WHETHER-MESSAGE,

CACHE-VARIABLE,

CODE-TO-SET-CACHE-VARIABLE)
```

#### CODE-USING-CACHE-VARIABLE])

- The CACHE-VARIABLE should match \*\_cv\_\*.
- CODE-TO-SET-CACHE-VARIABLE should contain the check. It will be skipped when the cache is used.
- CODE-USING-CACHE-VARIABLE is always executed, use AC\_SUBST and AC DEFINE here.

#### A Low-Level Macro: AX FUNC MKDIR ONE ARG

```
AC_DEFUN([AX_FUNC_MKDIR_ONE_ARG],
[AC_CACHE_CHECK([whether mkdir takes one argument],
                [ax_cv_mkdir_one_arg],
[_AX_FUNC_MKDIR_ONE_ARG([ax_cv_mkdir_one_arg=yes],
                        [ax_cv_mkdir_one_arg=no])])
if test x"$ax_cv_mkdir_one_arg" = xyes; then
  AC_DEFINE([MKDIR_ONE_ARG], 1,
            [Define if mkdir takes only one argument.])
fi]) # AX_FUNC_MKDIR_ONE_ARG
```

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#### A Low-Level Macro: AX FUNC MKDIR ONE ARG

```
AC_DEFUN([AX_FUNC_MKDIR_ONE_ARG],
[AC_CACHE_CHECK([whether mkdir takes one argument],
                [ax_cv_mkdir_one_arg],
[_AX_FUNC_MKDIR_ONE_ARG([ax_cv_mkdir_one_arg=yes],
                         [ax_cv_mkdir_one_arg=no])])
if test x"$ax_cv_mkdir_one_arg" = xyes; then
  AC_DEFINE([MKDIR_ONE_ARG], 1,
            [Define if mkdir takes only one argument.])
fi]) # AX_FUNC_MKDIR_ONE_ARG
```

- AC CACHE CHECK
  - prints checking whether mkdir...
  - does the check (unless already done)
  - cache the result in ax\_cv\_mkdir\_one\_arg

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#### A Low-Level Macro: AX\_FUNC\_MKDIR\_ONE\_ARG

- AC CACHE CHECK
  - prints checking whether mkdir...
  - does the check (unless already done)
  - cache the result in ax\_cv\_mkdir\_one\_arg
- Keep configuration actions outside AC\_CACHE\_CHECK: they have to be executed whether the check is run or cached.

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- Test for features, not for systems.
  - E.g., check whether mkdir() takes one argument, not whether you are compiling for Win32.
  - Your package will be more likely to adapt to untested systems.

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  - E.g., check whether mkdir() takes one argument, not whether you are compiling for Win32.
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  - Have unconditional tests, with conditional actions.
  - E.g., check for \_mkdir() even if mkdir() exists.

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  - Autoconf comes with a lot of well-tested macros. Use them.

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- Remember to [quote].
- Read the Portable Shell section of the Autoconf manual, before writing shell code.

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  - E.g., check for \_mkdir() even if mkdir() exists.
- Do not reinvent the wheel.
  - Autoconf comes with a lot of well-tested macros. Use them.
- Remember to [quote].
- Read the Portable Shell section of the Autoconf manual, before writing shell code.
- Test your macros on different systems.
  - Check test results in config.log.
  - Get accounts on foreign systems (Google for "free shell account").

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# Managing Custom Macros with 'aclocal'

- 10 Writing and Managing Custom Macros
  - Writing Autoconf Macros
  - Managing Custom Macros with 'aclocal'
- - Introducing Gettext
  - Internationalizing a Package, Start to Finish
  - Localizing a Package

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- 'autoconf' knows only the macros it provides. (m4\_\*, AS\_\*, AH\_\*, AC\_\*, AT\_\*).
- 'autoconf' knows nothing about macro supplied by third-party tools (e.g., Automake's AM\_\* macros).

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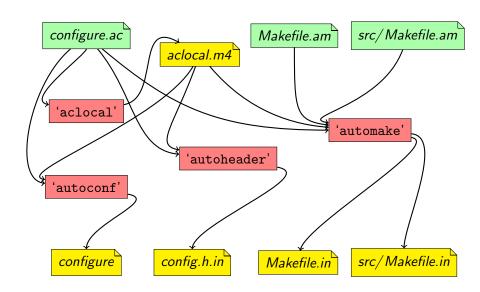
- 'autoconf' knows only the macros it provides.
   (m4\_\*, AS\_\*, AH\_\*, AC\_\*, AT\_\*).
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- 'autoconf' reads *aclocal.m4* in addition to *configure.ac*.
- aclocal.m4 should define the extra macros required by configure.ac.

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- 'autoconf' knows nothing about macro supplied by third-party tools (e.g., Automake's AM\_\* macros).
- 'autoconf' reads aclocal.m4 in addition to configure.ac.
- aclocal.m4 should define the extra macros required by configure.ac.
- 'aclocal' automates the construction of *aclocal.m4* from various sources.

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#### Behind 'autoreconf'



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- 'autoconf' knows nothing about macro supplied by third-party tools (e.g., Automake's AM\_\* macros).
- 'autoconf' reads *aclocal.m4* in addition to *configure.ac*.
- aclocal.m4 should define the extra macros required by configure.ac.
- 'aclocal' automates the construction of *aclocal.m4* from various sources.

#### 'aclocal' searches macros in

- directories specified with -I options
- a system-wide directory (usually /usr/share/aclocal/) where third-party packages may install their macros
- Automake's own private macro directory

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- Create a m4/ subdirectory.
- Put your macros there.

E.g., define AX\_FUNC\_MKDIR and AX\_FUNC\_MKDIR\_ONE\_ARG in m4/mkdir.m4.

(The extension *must* be \*.m4)

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- Create a *m4*/ subdirectory.
- Put your macros there.
   E.g., define AX\_FUNC\_MKDIR and AX\_FUNC\_MKDIR\_ONE\_ARG in m4/mkdir.m4.
  - (The extension must be \*.m4)
- Add ACLOCAL\_AMFLAGS = -I m4 to the top-level *Makefile.am*.
- Add AC\_CONFIG\_MACRO\_DIR([m4]) to configure.ac.

The ACLOCAL\_AMFLAGS are used by 'autoreconf' and by the *Makefile* rebuild rule when they need to run 'aclocal'.

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Local macros that are used are automatically distributed. (Those that are not used are simply ignored.)

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- Create a *m4/* subdirectory.
- Put your macros there.

```
E.g., define AX_FUNC_MKDIR and AX_FUNC_MKDIR_ONE_ARG in m4/mkdir.m4.
```

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The ACLOCAL\_AMFLAGS are used by 'autoreconf' and by the *Makefile* rebuild rule when they need to run 'aclocal'.

Local macros that are used are automatically distributed. (Those that are not used are simply ignored.)

You need such a setup to use Gettext, and Libtool.

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#### Libtool

- ${f 10}$  Writing and Managing Custom Macros
  - Writing Autoconf Macros
  - Managing Custom Macros with 'aclocal'
- Libtool
- Gettext
  - Introducing Gettext
  - Internationalizing a Package, Start to Finish
  - Localizing a Package
- Nested Packages
- 14 The End

- Almost each system has its own format of shared library
  - libhello.so
  - libhello.dll
  - libhello.sl
  - libhello.dylib
  - ...

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  - Quiz: match each of the above example with its OS.

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  - ...
- Linking against the library may also require specific flags.
- There is no way for a developer to keep track of all these details.
  - Quiz: match each of the above example with its OS.
- Not all systems support shared libraries.

#### Shared Libraries: Libtool's Solution

- A new library format that abstracts all the others
  - libhello.la (libtool archive)

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#### Shared Libraries: Libtool's Solution

- A new library format that abstracts all the others
  - libhello.la (libtool archive)
- A wrapper script for the compiler and linker
  - translates operations involving *libhello.la* into the correct operation for the current system using the real library

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#### Shared Libraries: Libtool's Solution

- A new library format that abstracts all the others
  - libhello.la (libtool archive)
- A wrapper script for the compiler and linker
  - translates operations involving *libhello.la* into the correct operation for the current system using the real library
- In a Makefile.am, you simply create and link against \*.la files.
- These operations are translated appropriately.

• Libtool will require some local Autoconf macros for all the checks it has to perform. Use an *m4*/ subdirectory as explained earlier.



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- Call LT\_INIT in configure.ac.

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- Call LT\_INIT in configure.ac.
- Use \_LTLIBRARIES to declare libtool archives in Makefile.am

#### Makefile.am

```
lib_LTLIBRARIES = libfoo.la
libfoo_la_SOURCES = foo.c foo.h etc.c
```



- Libtool will require some local Autoconf macros for all the checks it has to perform. Use an m4/ subdirectory as explained earlier.
- Call LT\_INIT in configure.ac.
- Use \_LTLIBRARIES to declare libtool archives in Makefile.am
- Use \_LDADD to link against local libtool archives.

#### Makefile.am

```
lib_LTLIBRARIES = libfoo.la
libfoo_la_SOURCES = foo.c foo.h etc.c
bin_PROGRAMS = runme
runme_SOURCES = main.c
runme_LDADD = libfoo.la
```

## Hello World Using Libtool: C Files

```
lib/say.c
#include <config.h>
#include <stdio.h>

void say_hello (void)
{
   puts ("Hello World!");
   puts ("This is " PACKAGE_STRING ".");
}
```

```
lib/say.h
```

```
void say_hello (void);
```

#### src/main.c

```
#include "say.h"
int main (void)
{
   say_hello ();
   return 0;
}
```

## Hello World Using Libtool: Makefile.ams

#### lib/Makefile.am

```
lib_LTLIBRARIES = libhello.la
libhello_la_SOURCES = say.c say.h
```

#### src/Makefile.am

```
AM_CPPFLAGS = -I$(srcdir)/../lib
bin_PROGRAMS = hello
hello_SOURCES = main.c
hello_LDADD = ../lib/libhello.la
```

#### Makefile.am

```
SUBDIRS = lib src
ACLOCAL_AMFLAGS = -I m4
```

## Hello World Using Libtool: configure.ac

```
configure.ac

AC_INIT([amhello], [2.0], [bug-report@address])
AC_CONFIG_AUX_DIR([build-aux])
AC_CONFIG_MACRO_DIR([m4])
AM_INIT_AUTOMAKE([foreign -Wall -Werror])
LT_INIT
AC_PROG_CC
AC_CONFIG_HEADERS([config.h])
AC_CONFIG_FILES([Makefile lib/Makefile src/Makefile])
AC_OUTPUT
```

~/amhello % ls -R



```
~/amhello % ls -R
.:
Makefile.am configure.ac lib/ src/
./lib:
Makefile.am say.c say.h
./src:
Makefile.am main.c
```

```
~/amhello % mkdir m4
~/amhello % autoreconf --install
```

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```
~/amhello % mkdir m4
~/amhello % autoreconf --install
libtoolize: putting auxiliary files in AC_CONFIG_AUX_DIR, 'bu
libtoolize: copying file 'build-aux/ltmain.sh'
libtoolize: putting macros in AC_CONFIG_MACRO_DIR, 'm4'.
libtoolize: copying file 'm4/libtool.m4'
libtoolize: copying file 'm4/ltoptions.m4'
libtoolize: copying file 'm4/ltsugar.m4'
libtoolize: copying file 'm4/ltversion.m4'
libtoolize: copying file 'm4/lt~obsolete.m4'
configure.ac:5: installing 'build-aux/config.guess'
configure.ac:5: installing 'build-aux/config.sub'
configure.ac:4: installing 'build-aux/install-sh'
configure.ac:4: installing 'build-aux/missing'
lib/Makefile.am: installing 'build-aux/depcomp'
~/amhello %
```

```
~/amhello % mkdir m4
~/amhello % autoreconf --install
...
~/amhello % ./configure --prefix ~/test
...
~/amhello %
```

```
~/amhello % mkdir m4
~/amhello % autoreconf --install
...
~/amhello % ./configure --prefix ~/test
...
~/amhello % make && make install
...
~/amhello %
```

```
~/amhello % mkdir m4
~/amhello % autoreconf --install
~/amhello % ./configure --prefix ~/test
~/amhello % make && make install
~/amhello % ~/test/bin/hello
Hello World!
This is amhello 2.0.
~/amhello %
```

```
~/amhello % ls -R ~/test
/home/adl/test:
bin/ lib/
/home/adl/test/bin:
hello*
/home/adl/test/lib:
libhello.a libhello.so@ libhello.so.0.0.0*
libhello.la* libhello.so.0@
~/amhello %
```

```
~/amhello % ls -R ~/test
/home/adl/test:
bin/ lib/
/home/adl/test/bin:
hello*
/home/adl/test/lib:
libhello.a libhello.so@ libhello.so.0.0.0*
libhello.la* libhello.so.0@
~/amhello % ldd ~/test/bin/hello
libhello.so.0 => /home/adl/test/lib/libhello.so.0 (0xb7fe7000)
libc.so.6 \Rightarrow /lib/tls/libc.so.6 (0xb7e9c000)
lib/ld-linux.so.2 => /lib/ld-linux.so.2 (0xb7fea000)
~/amhello %
```

```
~/amhello % ls -R ~/test
/home/adl/test:
bin/ lib/
/home/adl/test/bin:
hello*
/home/adl/test/lib:
libhello.a libhello.so@ libhello.so.0.0.0*
libhello.la* libhello.so.0@
~/amhello % ldd ~/test/bin/hello
libhello.so.0 => /home/adl/test/lib/libhello.so.0 (0xb7fe7000)
libc.so.6 \Rightarrow /lib/tls/libc.so.6 (0xb7e9c000)
lib/ld-linux.so.2 => /lib/ld-linux.so.2 (0xb7fea000)
~/amhello % ldd src/hello
not a dynamic executable
~/amhello %
```

```
~/amhello % ls -R ~/test
/home/adl/test:
bin/ lib/
/home/adl/test/bin:
hello*
/home/adl/test/lib:
libhello.a libhello.so@ libhello.so.0.0.0*
libhello.la* libhello.so.0@
~/amhello % ldd ~/test/bin/hello
libhello.so.0 => /home/adl/test/lib/libhello.so.0 (0xb7fe7000)
libc.so.6 \Rightarrow /lib/tls/libc.so.6 (0xb7e9c000)
lib/ld-linux.so.2 => /lib/ld-linux.so.2 (0xb7fea000)
~/amhello % ldd src/hello
not a dynamic executable
~/amhello % file src/hello
src/hello: Bourne shell script text executable
```

### **Building Shared or Static Libraries**

- By default, both static and shared libraries are built.
- This default can be changed in a package using options passed to LT\_INIT(options...):

disable-shared do not build shared libraries by default disable-static do not build static libraries by default

## **Building Shared or Static Libraries**

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- The installer can override these settings using *configure* options.
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  - --enable-static build static libraries
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- The installer can override these settings using *configure* options.
  - --enable-shared build shared libraries
  - --disable-shared don't
    - --enable-static build static libraries
  - --disable-static don't
- At least one flavor is built, always.
- Some systems don't leave any choice.

- src/hello can be a wrapper script
  - Depending on Libtool's configuration.

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#### Do not debug the shell script!

```
"/amhello % gdb -q src/hello
"src/hello": not in executable format: File forma
```

"src/hello": not in executable format: File format not recognized (gdb)

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#### Do not debug the shell script!

```
~/amhello % gdb -q src/hello
```

"src/hello": not in executable format: File format not recognized (gdb)

#### Prefix such commands with libtool --mode=execute

~/amhello % libtool --mode=execute qdb -q src/hello

- Versioning libraries allow several versions to coexist.
- It ensures programs use the library that implements the interface they require.

Interface = public variables and functions, I/O, formats, protocols, ...

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- A library can implement several interfaces.
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- Hence libtool's versioning format encodes a range of supported interfaces.

Interface numbers are not release numbers.

### Versioning Libtool Libraries: Version Triplets

- CURRENT The latest interface implemented.
- REVISION The implementation number of CURRENT (read: number of bugs fixed...)
  - AGE The number of interfaces implemented, minus one.

    The library supports all interfaces between CURRENT AGE and CURRENT.

### Versioning Libtool Libraries: Version Triplets

CURRENT The latest interface implemented.

REVISION The implementation number of CURRENT (read: number of bugs fixed...)

AGE The number of interfaces implemented, minus one.

The library supports all interfaces between CURRENT — AGE and CURRENT.

These numbers should be specified using -version-info.

#### lib/Makefile.am

```
lib_LTLIBRARIES = libhello.la
libhello_la_SOURCES = say.c say.h
libhello_la_LDFLAGS = -version-info CURRENT:REVISION:AGE
```

### Versioning Libtool Libraries: Version Triplets

- CURRENT The latest interface implemented.
- REVISION The implementation number of CURRENT (read: number of bugs fixed...)
  - AGE The number of interfaces implemented, minus one.

    The library supports all interfaces between CURRENT AGE and CURRENT.

These numbers should be specified using -version-info.

#### lib/Makefile.am

```
lib_LTLIBRARIES = libhello.la
libhello_la_SOURCES = say.c say.h
libhello_la_LDFLAGS = -version-info 0:0:0
```

The default version is 0:0:0. It's also a good initial version.

## Versioning Libtool Libraries: Bumping Versions

Remember to bump library versions before a release. Suppose the old version was CURRENT:REVISION:AGE.

If you have	bump the version to
not changed the interface	CURRENT: REVISION+1: AGE
(bug fixes)	
augmented the interface	CURRENT+1:0:AGE+1
(new functions)	
broken old interface	CURRENT+1:0:0
(e.g. removed functions)	

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## Introducing Gettext

- ${f 10}$  Writing and Managing Custom Macros
  - Writing Autoconf Macros
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Internationalization

Localization

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 Internationalization
 Changing a program to support for multiple languages and cultural habits.

Localization

 Internationalization Changing a program to support for multiple languages and cultural habits.

 Localization Providing an internationalized package the necessary bits to support one's native language and cultural habits.

 Internationalization = I18n Changing a program to support for multiple languages and cultural habits.

 Localization = L10n Providing an internationalized package the necessary bits to support one's native language and cultural habits.

- Internationalization = I18n
   Changing a program to support for multiple languages and cultural habits.
  - Character handling (unicode...)
  - Locale awareness (date formats, currencies, numbers, time zones, etc.)
  - Localizability
    - Isolate localizable items (messages, pictures, etc.)
    - Implement infrastructure necessary for localizing above items.
- Localization = L10n
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- Localization = L10n
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  - Translate localizable items (messages, pictures, etc.) for one language.

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#### The programmer's work.

- Localization = L10n
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The translator's work.

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The programmer's work.

- Localization = L10n
   Providing an internationalized package the necessary bits to support one's native language and cultural habits.
  - Translate localizable items (messages, pictures, etc.) for one language.

The translator's work.

 $\label{eq:Gettext} \mbox{Gettext} = \mbox{complete toolset for translating messages output by programs}.$ 

# Translating Messages Made Easy

```
#include <config.h>
#include <stdio.h>

void say_hello (void)
{
   puts ("Hello World!");
   puts ("This is " PACKAGE_STRING ".");
}
```

The program is written in English.

### Translating Messages Made Easy

```
#include <config.h>
#include <stdio.h>
#include "gettext.h"
#define _(string) gettext (string)
void say_hello (void)
{
   puts (_("Hello World!"));
   printf (_("This is %s.\n"), PACKAGE_STRING);
}
```

- The program is written in English.
- Messages that must be translated are marked with \_(...).
  - 'xgettext' builds catalogs of translatable messages from such strings.
  - Translators will provide translated catalogs for their locale.

## Translating Messages Made Easy

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#include <config.h>
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- The program is written in English.
- Messages that must be translated are marked with \_(...).
  - 'xgettext' builds catalogs of translatable messages from such strings.
  - Translators will provide translated catalogs for their locale.
- gettext looks up the translation of the English message in the current locale's catalog.

# Internationalizing a Package, Start to Finish

- ${f 10}$  Writing and Managing Custom Macros
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- 12 Gettext
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## Internationalizing a Package, Start to Finish

#### Roadmap:

- Start with a non-internationalized Hello World.
- Invoke AM\_GNU\_GETTEXT from configure.ac
- 3 Run 'gettextize' to provide the basic infrastructure.
- Fill in the configuration files left by 'gettextize'.
- Update src/Makefile.am to link hello with the necessary library.
- Update the code:
  - Initialize Gettext in main()
  - Mark translatable strings.
- Generate messages catalogs automatically.

We'll talk about localization once this is done.

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void say\_hello (void);

# Non Internationalized Hello World (1/2)

```
src/main.c
#include "say.h"

int
main (void)
{
   say_hello ();
   return 0;
}
```

```
src/say.h
#ifndef AMHELLO_SAY_H
# define AMHELLO_SAY_H
```

### src/say.c

#endif

```
#include <config.h>
#include <stdio.h>

void say_hello (void)
{
   puts ("Hello World!");
   puts ("This is " PACKAGE_STRING ".");
}
```

# Non Internationalized Hello World (2/2)

### configure.ac

```
AC_INIT([amhello], [3.0], [bug-report@address])
AC_CONFIG_AUX_DIR([build-aux])
AM_INIT_AUTOMAKE([foreign -Wall -Werror])
AC_PROG_CC
AC_CONFIG_HEADERS([config.h])
AC_CONFIG_FILES([Makefile src/Makefile])
AC_OUTPUT
```

#### Makefile.am

SUBDIRS = src

#### src/Makefile.am

```
bin_PROGRAMS = hello
hello_SOURCES = main.c say.c say.h
```

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# Update configure.ac for Gettext

```
configure.ac

AC_INIT([amhello], [3.0], [bug-report@address])
AC_CONFIG_AUX_DIR([build-aux])
AM_INIT_AUTOMAKE([foreign -Wall -Werror])
AM_GNU_GETTEXT_VERSION([0.17])
AM_GNU_GETTEXT([external])
```

AC\_PROG\_CC

AC\_CONFIG\_HEADERS([config.h])

AC\_CONFIG\_FILES([Makefile src/Makefile])

AC\_OUTPUT

## Update configure.ac for Gettext

```
configure.ac
AC_INIT([amhello], [3.0], [bug-report@address])
AC_CONFIG_AUX_DIR([build-aux])
AM_INIT_AUTOMAKE([foreign -Wall -Werror])
AM_GNU_GETTEXT_VERSION([0.17])
AM_GNU_GETTEXT([external])
AC_PROG_CC
AC_CONFIG_HEADERS([config.h])
AC_CONFIG_FILES([Makefile src/Makefile])
AC OUTPUT
```

• AM\_GNU\_GETTEXT\_VERSION = exactly which Gettext version to use.

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## Update configure.ac for Gettext

```
configure.ac

AC_INIT([amhello], [3.0], [bug-report@address])
AC_CONFIG_AUX_DIR([build-aux])
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AM_GNU_GETTEXT_VERSION([0.17])
AM_GNU_GETTEXT([external])
AC_PROG_CC
AC_CONFIG_HEADERS([config.h])
AC_CONFIG_FILES([Makefile src/Makefile])
AC_OUTPUT
```

- AM\_GNU\_GETTEXT\_VERSION = exactly which Gettext version to use.
- AM\_GNU\_GETTEXT([external])
  - the GNU libc or an external (= not distributed) Gettext library will be used if found
  - NLS (Native Language System) will be disabled otherwise

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# Running 'gettextize'

You should run 'gettextize':

- A first time, to install the Gettext infrastructure in your package.
- Each time you upgrade Gettext to a new version.

```
~/amhello %
```

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# Running 'gettextize'

You should run 'gettextize':

- A first time, to install the Gettext infrastructure in your package.
- Each time you upgrade Gettext to a new version.

```
~/amhello % gettextize --copy --no-changelog
[...]
~/amhello %
```

Install most of the Gettext infrastructure.

# Running 'gettextize'

#### You should run 'gettextize':

- A first time, to install the Gettext infrastructure in your package.
- Each time you upgrade Gettext to a new version.

```
~/amhello % gettextize --copy --no-changelog
[...]
~/amhello % cp /usr/share/gettext/gettext.h src
```

- Install most of the Gettext infrastructure.
- Copy gettext.h in the source tree, it will be distributed.

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# Gettextize Updated Some Files

### configure.ac

```
AC_INIT([amhello], [3.0], [bug-report@address])
AC_CONFIG_AUX_DIR([build-aux])
AM_GNU_GETTEXT_VERSION([0.17])
AM_GNU_GETTEXT([external])
AM_INIT_AUTOMAKE([foreign -Wall -Werror])
AC_PROG_CC
AC_CONFIG_HEADERS([config.h])
AC_CONFIG_FILES([Makefile src/Makefile po/Makefile.in])
AC_OUTPUT
```

#### Makefile.am

```
SUBDIRS = po src
ACLOCAL_AMFLAGS = -I m4
EXTRA_DIST = ...
```

### src/Makefile.am

```
bin_PROGRAMS = hello
hello_SOURCES = main.c say.c say.h
```

# po/Makevars and po/POTFILES.in

Fill po/Makevars.template and rename it as po/Makevars:

### po/Makevars

```
DOMAIN = $(PACKAGE)
subdir = po
top_builddir = ..

XGETTEXT_OPTIONS = --keyword=_ --keyword=N_
COPYRIGHT_HOLDER = Your Name or Your Employer
MSGID_BUGS_ADDRESS = $(PACKAGE_BUGREPORT)
EXTRA_LOCALE_CATEGORIES =
```

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# po/Makevars and po/POTFILES.in

Fill po/Makevars.template and rename it as po/Makevars:

```
$\frac{\package_BUGREPORT}{\package}$ is the third argument of AC_INIT. Some DOMAIN = \package) packages use a mailing list subdir = po dedicated to translation issues top_builddir = .. instead.

XGETTEXT_OPTIONS = --keyword=_ --keyword=_N_
COPYRIGHT_HOLDER = Your Name or Your Employer

MSGID_BUGS_ADDRESS = \package_BUGREPORT)

EXTRA_LOCALE_CATEGORIES =
```

# po/Makevars and po/POTFILES.in

Fill po/Makevars.template and rename it as po/Makevars:

MSGID\_BUGS\_ADDRESS = \$(PACKAGE\_BUGREPORT)

```
po/Makevars

DOMAIN = $(PACKAGE)
subdir = po
top_builddir = ..

XGETTEXT_OPTIONS = --keyword=_ --keyword=N_
COPYRIGHT_HOLDER = Your Name or Your Employer
```

List sources files that (may) contain translatable strings in POTFILES.in.

```
po/POTFILES.in
src/main.c
src/say.c
```

EXTRA LOCALE CATEGORIES =

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### What's Next?

#### Done:

- Start with a non-internationalized Hello World.
- Invoke AM\_GNU\_GETTEXT from configure.ac
- 8 Run 'gettextize' to provide the basic infrastructure.
- Fill in the configuration files left by 'gettextize'.

Now, 'autoreconf --install; ./configure; make' should work.

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### What's Next?

#### Done:

- 1 Start with a non-internationalized Hello World.
- Invoke AM\_GNU\_GETTEXT from configure.ac
- 8 Run 'gettextize' to provide the basic infrastructure.
- Fill in the configuration files left by 'gettextize'.

Now, 'autoreconf --install; ./configure; make' should work.

#### To do:

- Update src/Makefile.am to link hello with the necessary library.
- Output
  Update the code:
  - Initialize Gettext in main()
  - Mark translatable strings.
- Generate messages catalogs automatically.

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### src/Makefile.am

```
bin_PROGRAMS = hello
hello_SOURCES = main.c say.c say.h
```

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### src/Makefile.am

```
bin_PROGRAMS = hello
hello_SOURCES = main.c say.c say.h
hello_LDADD = $(LIBINTL)
```

• \$(LIBINTL) lists the libraries any internationalized program should be linked against.

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### src/Makefile.am

```
bin_PROGRAMS = hello
hello_SOURCES = main.c say.c say.h
LDADD = $(LIBINTL)
```

- \$(LIBINTL) lists the libraries any internationalized program should be linked against.
- We can strip the leading hello\_ and use the global LDADD instead.

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### src/Makefile.am

```
bin_PROGRAMS = hello
hello_SOURCES = main.c say.c say.h gettext.h
LDADD = $(LIBINTL)
```

- \$(LIBINTL) lists the libraries any internationalized program should be linked against.
- We can strip the leading hello\_ and use the global LDADD instead.
- Mention *gettext.h* (we will use it shortly) so it is distributed.

### src/Makefile.am

```
AM_CPPFLAGS = -DLOCALEDIR=\"$(localedir)\"
bin_PROGRAMS = hello
hello_SOURCES = main.c say.c say.h gettext.h
LDADD = $(LIBINTL)
```

- \$(LIBINTL) lists the libraries any internationalized program should be linked against.
- We can strip the leading hello\_ and use the global LDADD instead.
- Mention *gettext.h* (we will use it shortly) so it is distributed.
- \$(LOCALEDIR) is the place where message catalogs are installed.
   This is needed during initialization.

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## Initializing Gettext

```
src/main.c
#include "say.h"
int
main (void)
  say_hello();
  return 0;
```

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### Initializing Gettext

```
src/main.c
#include <locale.h>
#include "say.h"
int
main (void)
{
  setlocale (LC ALL. ""):
  say_hello();
  return 0;
```

 Initialize the locale as specified in the environment.
 (E.g., the user sets LANG=fr\_FR in the environment to get French messages.)

### Initializing Gettext

```
src/main.c
#include <config.h>
#include <locale.h>
#include "gettext.h"
#include "say.h"
int
main (void)
  setlocale (LC_ALL, "");
  bindtextdomain (PACKAGE,
                  LOCALEDIR):
  textdomain (PACKAGE);
  say_hello();
  return 0;
```

- Initialize the locale as specified in the environment.
   (E.g., the user sets LANG=fr\_FR in the environment to get French messages.)
- Tell Gettext where to find message catalogs for this program.
   (All programs in the same package usually share the same message catalog.)

# Marking Strings for Translation

```
src/say.c
#include <config.h>
#include <stdio.h>
void say_hello (void)
{
  puts ("Hello World!");
  puts ("This is " PACKAGE_STRING ".");
```

#### Marking Strings for Translation

```
src/say.c
#include <config.h>
#include <stdio.h>
#include "gettext.h"
#define _(string) gettext (string)
void say_hello (void)
{
  puts (_("Hello World!"));
  printf (_("This is %s.\n"), PACKAGE_STRING);
}
```

Messages that must be translated are marked with \_(...).

#### Marking Strings for Translation

```
src/say.c
#include <config.h>
#include <stdio.h>
#include "gettext.h"
#define _(string) gettext (string)
void say_hello (void)
{
  puts (_("Hello World!"));
  printf (_("This is %s.\n"), PACKAGE_STRING);
}
```

- Messages that must be translated are marked with \_(...).
- NLS (Native Language System) can be disabled.
  - Explicitly with './configure --disable-nls'
  - Implicitly if no gettext implementation is installed.

Then gettext.h defines gettext(), textdomain(), ..., as no-ops.

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#### Building the Whole Shebang

Our Hello World is now internationalized.

```
~/amhello % autoreconf --install
...
~/amhello % ./configure
...
~/amhello % make
...
```

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#### Building the Whole Shebang

Our Hello World is now internationalized.

```
~/amhello % autoreconf --install
...
~/amhello % ./configure
...
~/amhello % make
...
Making all in po
make amhello.pot-update
...
```

The *po*/ directory contains messages catalogs. *po*/*amhello.pot* is the template message catalog.

Updating *po/amhello.pot* is costly and occurs only before releases (e.g., during 'make distcheck') or if the file did not exist (our case above). It can be updated explicitly with 'cd po; make update-po'.

## Localizing a Package

- ${f 10}$  Writing and Managing Custom Macros
  - Writing Autoconf Macros
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- Libtoo
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  - Localizing a Package
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## po/amhello.pot: The PO Template File

```
# ... COMMENTS ...
#, fuzzy
msgid ""
msgstr ""
"Project-Id-Version: PACKAGE VERSION\n"
"Report-Msgid-Bugs-To: bug-report@address\n"
"POT-Creation-Date: 2005-03-05 00:27+0100\n"
"PO-Revision-Date: YEAR-MO-DA HO:MI+ZONE\n"
"Last-Translator: FULL NAME <EMAIL@ADDRESS>\n"
"Language-Team: LANGUAGE <LL@li.org>\n"
"MTME-Version: 1.0\n"
"Content-Type: text/plain; charset=CHARSET\n"
"Content-Transfer-Encoding: 8bit\n"
#: src/sav.c:9
msgid "Hello World!"
msgstr ""
#: src/say.c:10
#. c-format
msgid "This is %s.\n"
msgstr ""
```

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# ... COMMENTS ...
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```
#: src/say.c:9
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msgids identify all strings in the package

```
#: src/say.c:9
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```

- msgids identify all strings in the package
- empty msgstrs are placeholders for translations

```
#: src/say.c:9
msgid "Hello World!"
msgstr ""

#: src/say.c:10
#, c-format
msgid "This is %s.\n"
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```

- msgids identify all strings in the package
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- empty msgstrs are placeholders for translations
- the location of each string is shown,
   so the translator can check the context if needed
- additional flags can be used

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# po/amhello.pot: The PO Template File

```
# ... COMMENTS ...
#, fuzzy
msgid ""
msgstr ""
"Project-Id-Version: PACKAGE VERSION\n"
"Report-Msgid-Bugs-To: bug-report@address\n"
"POT-Creation-Date: 2005-03-05 00:27+0100\n"
"PO-Revision-Date: YEAR-MO-DA HO:MI+ZONE\n"
"Last-Translator: FULL NAME <EMAIL@ADDRESS>\n"
"Language-Team: LANGUAGE <LL@li.org>\n"
"MTME-Version: 1.0\n"
"Content-Type: text/plain; charset=CHARSET\n"
"Content-Transfer-Encoding: 8bit\n"
#: src/sav.c:9
msgid "Hello World!"
msgstr ""
#: src/say.c:10
#. c-format
msgid "This is %s.\n"
msgstr ""
```

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# po/amhello.pot: The PO Template File

```
# ... COMMENTS ...
#, fuzzy
msgid ""
msgstr ""
"Project-Id-Version: PACKAGE VERSION\n"
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"Content-Type: text/plain; charset=CHARSET\n"
"Content-Transfer-Encoding: 8bit\n"
#: src/sav.c:9
msgid "Hello World!"
msgstr ""
#: src/say.c:10
#. c-format
msgid "This is %s.\n"
msgstr ""
```

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## po/amhello.pot: The Header Entry

```
msgid
msgstr
"Project-Id-Version: PACKAGE VERSION\n"
"Report-Msgid-Bugs-To: bug-report@address\n"
"POT-Creation-Date: 2005-03-05 00:27+0100\n"
"PO-Revision-Date: YEAR-MO-DA HO:MI+ZONE\n"
"Last-Translator: FULL NAME <EMAIL@ADDRESS>\n"
"Language-Team: LANGUAGE <LL@li.org>\n"
"MIME-Version: 1.0\n"
"Content-Type: text/plain; charset=CHARSET\n"
"Content-Transfer-Encoding: 8bit\n"
```

The translation of the empty string is a special entry that will be filled with administrative information.

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#### How to Add a New Language?

- Initialize po/LL.po or po/LL\_CC.po from po/amhello.pot, using 'msginit'.
  LL is your language code, and CC is your country code pt is Portuguese
  - pt\_BR is Brazilian Portuguese
  - (The annexes of the Gettext manual show lists of LLs and CCs.)
- Fill in po/LL.po (or po/LL\_CC.po)
- Solution List the new translation in po/LINGUAS

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  - (The annexes of the Gettext manual show lists of LLs and CCs.)
- Fill in po/LL.po (or po/LL\_CC.po)
- Solution List the new translation in po/LINGUAS

Let's add a French translation for amhello.

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#### Preparing po/fr.po

```
~/amhello % cd po
~/amhello/po % msginit -l fr
~/amhello/po % emacs fr.po &
```

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## Preparing po/fr.po

```
~/amhello % cd po
~/amhello/po % msginit -l fr
...
~/amhello/po % emacs fr.po &
```

The PO mode of 'emacs' ( $(\underline{M-x})$  po-mode):

- The buffer is modified only indirectly.
- (Enter) on a message will open a buffer to edit the translation.
- Use (C-c) (C-c) after you have completed the translation, to get back to the updated *amhello.pot* buffer.
- Once all strings are translated, use  $\langle \overline{v} \rangle$  to save and check the file.
- Use (Tab) to remove fuzzy attributes.

#### po/fr.po: Message Translations

```
#: src/say.c:9
msgid "Hello World!"
msgstr ""

#: src/say.c:10
#, c-format
msgid "This is %s.\n"
msgstr ""
```

## po/fr.po: Message Translations

```
#: src/say.c:9
msgid "Hello World!"
msgstr "Bonjour Monde !"

#: src/say.c:10
#, c-format
msgid "This is %s.\n"
msgstr "Ceci est %s.\n"
```

```
msgid
msgstr ""
"Project-Id-Version: amhello 3.0\n"
"Report-Msgid-Bugs-To: bug-report@address\n"
"POT-Creation-Date: 2005-03-05 00:27+0100\n"
"PO-Revision-Date: 2005-03-15 20:54+0100\n"
"Last-Translator: Alexandre Duret-Lutz <adl@gnu.org>\n"
"Language-Team: French\n"
"MIME-Version: 1.0\n"
"Content-Type: text/plain; charset=ASCII\n"
"Content-Transfer-Encoding: 8bit\n"
"Plural-Forms: nplurals=2; plural=(n > 1);\n"
```

'msginit' filled these fields.

```
msgid
msgstr ""
"Project-Id-Version: amhello 3.0\n"
"Report-Msgid-Bugs-To: bug-report@address\n"
"POT-Creation-Date: 2005-03-05 00:27+0100\n"
"PO-Revision-Date: 2005-03-15 20:54+0100\n"
"Last-Translator: Alexandre Duret-Lutz <adl@gnu.org>\n"
"Language-Team: French\n"
"MIME-Version: 1.0\n"
"Content-Type: text/plain; charset=ASCII\n"
"Content-Transfer-Encoding: 8bit\n"
"Plural-Forms: nplurals=2; plural=(n > 1);\n"
```

'msginit' filled these fields.

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```
msgid
msgstr ""
"Project-Id-Version: amhello 3.0\n"
"Report-Msgid-Bugs-To: bug-report@address\n"
"POT-Creation-Date: 2005-03-05 00:27+0100\n"
"PO-Revision-Date: 2005-03-15 20:54+0100\n"
"Last-Translator: Alexandre Duret-Lutz <adl@gnu.org>\n"
"Language-Team: French\n"
"MIME-Version: 1.0\n"
"Content-Type: text/plain; charset=iso-8859-1\n"
"Content-Transfer-Encoding: 8bit\n"
"Plural-Forms: nplurals=2; plural=(n > 1);\n"
```

- 'msginit' filled these fields.
- You may have to customize it a bit.

```
msgid ""
msgstr ""
"Project-Id-Version: amhello 3.0\n"
"Report-Msgid-Bugs-To: bug-report@address\n"
"POT-Creation-Date: 2005-03-05 00:27+0100\n"
"PO-Revision-Date: 2005-03-15 20:54+0100\n"
"Last-Translator: Alexandre Duret-Lutz <adl@gnu.org>\n"
"Language-Team: French\n"
"MIME-Version: 1.0\n"
"Content-Type: text/plain; charset=iso-8859-1\n"
"Content-Transfer-Encoding: 8bit\n"
"Plural-Forms: nplurals=2; plural=(n > 1);\n"
```

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- 'msginit' filled these fields.
- You may have to customize it a bit.
- The revision date will also be updated on save.

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#### po/fr.po: Validation and Addition

Once po/fr.po is completed, hit  $\overline{v}$ . This will:

- Update the revision date
- Save the file
- Run 'msgfmt --statistics --check' on po/fr.po, to validate it.

#### po/fr.po: Validation and Addition

Once po/fr.po is completed, hit  $\overline{v}$ . This will:

- Update the revision date
- Save the file
- Run 'msgfmt --statistics --check' on po/fr.po, to validate it.

We can now register the language.

```
~/amhello/po % echo fr >> LINGUAS
```

```
~/amhello % ./configure --prefix ~/test ~/amhello %
```

```
~/amhello % ./configure --prefix ~/test ~/amhello % make ~/amhello %
```

```
~/amhello % ./configure --prefix ~/test ~/amhello % make ~/amhello % cd po ~/amhello/po %
```

```
~/amhello % ./configure --prefix ~/test
~/amhello % make
~/amhello % cd po
~/amhello/po % make update-po
~/amhello/po %
```

#### update-po

This step is needed because we just created fr.po, and it has to be compiled. This happens automatically during 'make dist'.

```
~/amhello % ./configure --prefix ~/test ~/amhello % make ~/amhello % cd po ~/amhello/po % make update-po ~/amhello/po % cd .. ~/amhello %
```

```
~/amhello % ./configure --prefix ~/test
~/amhello % make
~/amhello % cd po
~/amhello/po % make update-po
~/amhello/po % cd ..
~/amhello % make install
~/amhello %
```

```
~/amhello % ./configure --prefix ~/test ~/amhello % make ~/amhello % cd po ~/amhello/po % make update-po ~/amhello/po % cd .. ~/amhello % make install ~/amhello % ~/test/bin/hello Hello World! This is amhello 3.0. ~/amhello %
```

```
~/amhello % ./configure --prefix ~/test
~/amhello % make
~/amhello % cd po
~/amhello/po % make update-po
~/amhello/po % cd ...
~/amhello % make install
~/amhello % ~/test/bin/hello
Hello World!
This is amhello 3.0.
~/amhello % LANG=fr_FR ~/test/bin/hello
Bonjour Monde!
Ceci est amhello 3.0.
```

#### **Updating Message Catalogs**

Because maintainers can change the strings marked for translation, the messages catalogs are varying, and are not always up-to-date.

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Varying messages. update-po modify \*.po file:

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Translators remove fuzzy attributes ((Tab)) after verification.

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Not up-to-date. gettext copes with incomplete translations as follows.

- Untranslated messages are output untranslated.
- Fuzzy messages are also output untranslated. (Better output the original sentence, rather than an inappropriate translation.)

**Good practice: the string freeze.** Two weeks before a release, run 'make update-po' and send the \*.pot file to translators. Don't change or add strings from this point on. Let translators send you updated \*.po files.

### Language Teams & The Translation Project

http://www.iro.umontreal.ca/translation/

The Translation Project provides an infrastructure for package maintainers and translators to exchange messages catalogs.

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The Translation Project provides an infrastructure for package maintainers and translators to exchange messages catalogs.

- Translators gather in Language Teams (consider joining the team of your own language) to discuss issues.
- Maintainer submit \*.pot files and are notified when \*.po files are updated.
- Pages in The Translation Project will show where work is needed (consider adopting an orphan \*.po file.)

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This is only one way of getting a project translated. A lot of packages have dedicated translators and deal with them directly.

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# Nested Packages

- ${f 10}$  Writing and Managing Custom Macros
  - Writing Autoconf Macros
  - Managing Custom Macros with 'aclocal'
- Libtoo
- 12 Gettext
  - Introducing Gettext
  - Internationalizing a Package, Start to Finish
  - Localizing a Package
- 13 Nested Packages
- 14 The End

# Nested Packages

- Autoconfiscated packages can be nested to arbitrary depth.
  - A package can distribute a third-party library it uses in a subdirectory.
  - It's possible to gather many packages this way to distribute a set of tools.
- For installers:
  - A single package to configure, build, and install.
  - 'configure' options are passed recursively to sub-packages.
  - 'configure --help=recursive' shows the help of all sub-packages.
- For maintainers:
  - Easier integration.
  - The sub-package is autonomous.

# Setting Up Nested Packages

• A sub-package should appear as an ordinary directory.

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# Setting Up Nested Packages

- A sub-package should appear as an ordinary directory.
- In Makefile.am, this directory must appear in SUBDIRS so 'make' recurses into it.

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# Setting Up Nested Packages

- A sub-package should appear as an ordinary directory.
- In Makefile.am, this directory must appear in SUBDIRS so 'make' recurses into it.
- configure.ac should also declare this directory

#### AC\_CONFIG\_SUBDIRS([subdir])

so 'configure' calls *subdir/configure* recursively.

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# Nested Packages Example

The arm program links with an hand library, a nested package in hand/.

```
arm's configure.ac

AC_INIT([arm], [1.0])

AM_INIT_AUTOMAKE([foreign -Wall -Werror])
AC_PROG_CC

AC_CONFIG_FILES([Makefile src/Makefile])
AC_CONFIG_SUBDIRS([hand])
AC_OUTPUT
arm's Makefile.am
SUBDIRS = hand src
```

#### arm's src/Makefile.am

```
AM_CPPFLAGS = -I$(top_srcdir)/hand
bin_PROGRAMS = arm
arm_SOURCES = arm.c
arm_LDADD = ../hand/libhand.a
```

#### The End

- Writing and Managing Custom Macros
  - Writing Autoconf Macros
  - Managing Custom Macros with 'aclocal'
- Libtoo
- Gettext
  - Introducing Gettext
  - Internationalizing a Package, Start to Finish
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### Where to go Now?

- Locate the reference manuals in your preferred format.
  - Autoconf, Automake, Libtool, and Gettext all install reference manuals in the Info format. (Try 'info Autoconf', 'info Automake', etc.)
  - The web pages of these tools also have .html or .pdf versions.
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  - These manuals may not be easy introductions to the tools, but they make good and up-to-date references.
- Subscribe to these tools' mailing lists, to see other people's uses of the tools.
- Pick a package that uses these tools and dissect its setup.
  - Try picking something written by somebody who isn't just another neophyte!
  - I recommend looking at GNU Coreutils.