```
In [ ]: import cv2
        import numpy as np
        import matplotlib.pyplot as plt
        import matplotlib.colors as mcolors
        import matplotlib.patches as mpatches
        from matplotlib import pyplot as plt
        from matplotlib.pyplot import figure
        plt.style.use('ggplot')
        plt.rcParams['font.family'] = 'sans-serif'
        plt.rcParams['font.serif'] = 'Ubuntu'
        plt.rcParams['font.monospace'] = 'Ubuntu Mono'
        plt.rcParams['font.size'] = 14
        plt.rcParams['axes.labelsize'] = 12
        plt.rcParams['axes.labelweight'] = 'bold'
        plt.rcParams['axes.titlesize'] = 12
        plt.rcParams['xtick.labelsize'] = 12
        plt.rcParams['ytick.labelsize'] = 12
        plt.rcParams['legend.fontsize'] = 12
        plt.rcParams['figure.titlesize'] = 12
        plt.rcParams['image.cmap'] = 'jet'
        plt.rcParams['image.interpolation'] = 'none'
        plt.rcParams['figure.figsize'] = (12, 10)
        plt.rcParams['axes.grid']=True
        plt.rcParams['lines.linewidth'] = 2
        plt.rcParams['lines.markersize'] = 8
        colors = ['xkcd:pale orange', 'xkcd:sea blue', 'xkcd:pale red', 'xkcd:sage green',
        'xkcd:scarlet']
        class Obstacle:
            FLAT, ROCK, HILL, MOUNTAIN = range(4)
        def load image(file path):
            image = cv2.imread(file_path, cv2.IMREAD_GRAYSCALE)
            return image
        def tile_image(image, tile_size):
            rows, cols = image.shape
            tile rows = rows // tile size
            tile_cols = cols // tile_size
            tiles = []
            for i in range(tile_rows):
                for j in range(tile_cols):
                    tile = image[i*tile_size:(i+1)*tile_size, j*tile_size:(j+1)*tile_size]
                    tiles.append(tile)
            return tiles, tile_rows, tile_cols
        def calculate_tile_statistics(tile):
            stddev_height = np.std(tile)
            mean height = np.mean(tile)
            return stddev_height, mean_height
```

```
def classify_tile(stddev, mean, thresholds):
   if stddev < thresholds['rock_stddev'] and mean < thresholds['rock mean']:</pre>
        return Obstacle.FLAT
   elif thresholds['rock_stddev'] <= stddev < thresholds['hill_stddev']:</pre>
        return Obstacle.ROCK
   elif thresholds['hill stddev'] <= stddev < thresholds['mountain stddev']:</pre>
        return Obstacle.HILL
   else:
        return Obstacle.MOUNTAIN
def create_colored_overlay(image, tile_size, thresholds):
   tiles, tile_rows, tile_cols = tile_image(image, tile_size)
   overlay = np.zeros((image.shape[0], image.shape[1], 3), dtype=np.uint8)
    colormap = {
        Obstacle.FLAT: (0, 255, 0),
        Obstacle.ROCK: (255, 255, 0),
        Obstacle.HILL: (255, 0, 0),
        Obstacle.MOUNTAIN: (0, 0, 255)
   }
   for tile_idx, tile in enumerate(tiles):
        stddev, mean = calculate tile statistics(tile)
        tile_type = classify_tile(stddev, mean, thresholds)
        color = colormap[tile_type]
        row, col = divmod(tile idx, tile cols)
        overlay[row*tile_size:(row+1)*tile_size, col*tile_size:(col+1)*tile_size] =
    return overlay
def main(file_path, tile_size, thresholds, a1=0.7, a2=0.4):
    image = load image(file path)
   overlay = create_colored_overlay(image, tile_size, thresholds)
    # Blend the original image and the overlay
   blended = cv2.addWeighted(cv2.cvtColor(image, cv2.COLOR_GRAY2BGR), a1, overlay,
    # Display the result with a legend
   plt.figure(figsize=(10, 10), facecolor='black') # Set the figure's face color t
   plt.imshow(blended)
   plt.title(f"Obstacle Detection with Tile Size {tile_size}x{tile_size}", color='
    legend_labels = {
        'Flat': (0, 255, 0),
        'Rocks': (255, 255, 0),
        'Hills': (255, 0, 0),
        'Mountains': (0, 0, 255)
   }
   patches = [mpatches.Patch(color=np.array(color)/255, label=label) for label, color
    plt.legend(handles=patches, bbox_to_anchor=(1., 1), loc='upper left')
   plt.axis('off')
   plt.tight_layout(pad=2) # This adjusts the padding around the plot area and be
    plt.show()
```

```
thresholds = {
    'rock_stddev': 3,  # example values that classify tiles as rocks
'rock_mean': 20,  # example mean height value
    'rock_mean': 20,  # example mean height value
'hill_stddev': 8,  # example values that classify tiles as hills
    'mountain stddev': 15  # example values that classify tiles as mountains
def showframes add(frames,ccmap= None,labels=[],label font size=8,nrows=0,ncols=0):
    """Sub function don't call it alone
    plot di = int(frames.shape[0]**0.5)
    if nrows ==0 or ncols ==0 :
        nrows, ncols = plot di,plot di
    fig, axes = plt.subplots(nrows=nrows, ncols=ncols)
    if len(labels)!=0:
        plt.subplots adjust(left=0.1,bottom=0.02,right=0.9,top=0.99,wspace=0.3,hspa
        for ind ,ax in enumerate( axes.flat):
            im = ax.imshow(frames[int(ind)],cmap =ccmap) #### Plots the frame
            ax.set_title(f"lab: {labels[ind]}", fontstyle='italic',fontsize =label_
            ax.set_xticks([])#### Turn of Ticks
            ax.set yticks([])#### Turn of Ticks
    else:
        plt.subplots adjust(left=0.1,bottom=0.02,right=0.9,top=0.9,wspace=0.3,hspac
        for ind ,ax in enumerate( axes.flat):
            im = ax.imshow(frames[int(ind)],cmap =ccmap) #### Plots the frame
            ax.set_title(f"{ind}", fontstyle='italic',fontsize = label_font_size, p
            ax.set_xticks([])#### Turn of Ticks
            ax.set yticks([])#### Turn of Ticks
    fig.subplots_adjust(right=0.85)
    cbar ax = fig.add axes([0.9, 0.15, 0.02, 0.7])
    fig.colorbar(im, cax=cbar_ax)
    fig.tight_layout(pad=3.0)
def showframes(frames,typee= None,fig_s = (10,10),labels: list =[],label_font_size:
```

```
"""good for dealing with many frames with different image types like RGB, BGR,
   with some types "cmaps":
   gist_gray = g
   jet = c
   tab20b = t
   viridis = v
   cividis = d
   BGR = bgr
   or leave it and will do defult
   labels are used to make titles for each image like the model prediction for thi
   label font size takes int
   plt.rcParams['figure.figsize'] = fig_s
   figure(figsize=fig s, dpi=100)
   if typee=="g":
        showframes add(frames,ccmap ='gist gray',labels=labels,label font size= lab
   elif typee=="c" :
        showframes add(frames,ccmap ='jet',labels=labels,label font size= label fon
   elif typee=="t" :
        showframes_add(frames,ccmap ='tab20b',labels=labels,label_font_size= label_
   elif typee=="v" :
        showframes add(frames,ccmap ='viridis',labels=labels,label font size= label
   elif typee=="d" :
        showframes_add(frames,ccmap ='cividis',labels=labels,label_font_size= label
   elif typee=="RGB"or typee=='rgb':
        showframes_add(frames[:,:,:,[2,1,0]],ccmap ='cividis',labels=labels,label_f
   else:
        showframes_add(frames,labels=labels,label_font_size= label_font_size,nrows=
   plt.show()
def index_to_position(index, tile_cols):
   """Convert a linear index to a 2D position (row, col)."""
   row = index // tile_cols
   col = index % tile_cols
   return row, col
def position_to_index(row, col, tile_cols):
   """Convert a 2D position (row, col) back to a linear index."""
   return row * tile_cols + col
def label_tiles(tiles, tile_rows, tile_cols):
    """Label tiles with their linear index based on their position."""
   labeled_tiles = []
   for index, tile in enumerate(tiles):
        row, col = index_to_position(index, tile_cols)
```

```
label = f"tile_{row}_{col}"
        labeled_tiles.append(label)
    return labeled tiles
def extract_position_from_label(label):
    """Extract the row and column number from a tile label."""
   # Assume label format is 'tile_row_column'
   parts = label.split('_')
   if len(parts) == 3 and parts[0] == 'tile':
        row, col = int(parts[1]), int(parts[2])
        return row, col
   else:
        raise ValueError("Label does not match the expected format 'tile row col'")
import os
def save labeled tiles(image, tile size, thresholds, storage path):
   os.makedirs(storage path, exist ok=True) # Ensure base storage path exists
    # Labels for the folders
   labels = {
        Obstacle.FLAT: "Flat",
        Obstacle.ROCK: "Rock",
        Obstacle.HILL: "Hill",
        Obstacle.MOUNTAIN: "Mountain"
   }
   # Create labeled folders
   for label in labels.values():
        os.makedirs(os.path.join(storage_path, label), exist_ok=True)
   # Process and save the tiles
   tiles, tile rows, tile cols = tile image(image, tile size)
   for tile_idx, tile in enumerate(tiles):
        stddev, mean = calculate_tile_statistics(tile)
        tile_type = classify_tile(stddev, mean, thresholds)
        label = labels[tile_type]
        label_folder = os.path.join(storage_path, label)
        # Save the tile image to the respective folder
        tile_filename = f"tile_{tile_idx}.png"
        tile_path = os.path.join(label_folder, tile_filename)
        cv2.imwrite(tile_path, tile)
tile size=200
# Example usage
# Define thresholds, etc.
storage_path = 'data/combiled' # Replace with your actual storage path
image = load_image('data/JEZ_ctx_B_soc_008_DTM_MOLAtopography_DeltaGeoid_20m_Eqc_la
save_labeled_tiles(image, tile_size, thresholds, storage_path)
```

```
In [ ]: import numpy as np
    from pathlib import Path
    from sklearn.model_selection import train_test_split
    import cv2
```

```
tile size =50
        image = load_image('data/JEZ_ctx_B_soc_008_DTM_MOLAtopography_DeltaGeoid_20m_Eqc_la
        labels=label tiles(*tile image(image, tile size))
        pos s = [extract position from label(1) for 1 in labels]
        print(pos s[:5])
        y = [position_to_index(*pos,tile_image(image,tile_size)[2]) for pos in pos_s]
        data = np.array(tile image(image, tile size)[0])
        labels=label tiles(*tile image(image, tile size))
        # showframes(data[:5], labels=y[:5], label_font_size=16)
       [(0, 0), (0, 1), (0, 2), (0, 3), (0, 4)]
In [ ]: import numpy as np
        from tensorflow.keras.preprocessing.image import ImageDataGenerator
        class Augmentor:
            def __init__(self, rotation_range=30, width_shift_range=0.1, height_shift_range
                          shear_range=0.2, zoom_range=0.2, horizontal_flip=True, noise_range
                self.rotation range = rotation range
                self.width shift range = width shift range
                self.height_shift_range = height_shift_range
                self.shear_range = shear_range
                self.zoom_range = zoom_range
                self.horizontal_flip = horizontal_flip
                self.noise_range = noise_range
                # Initialize ImageDataGenerator with the passed parameters
                self.datagen = ImageDataGenerator(
                     rotation range=self.rotation range,
                    width_shift_range=self.width_shift_range,
                    height_shift_range=self.height_shift_range,
                    shear range=self.shear range,
                    zoom_range=self.zoom_range,
                    horizontal_flip=self.horizontal_flip,
                    preprocessing_function=self.add_noise
                )
            def add noise(self, image):
                """Apply random noise to an image."""
                variance = np.random.uniform(0, self.noise_range) * (np.max(image) - np.min
                noise = np.random.normal(0, variance, image.shape)
                noisy_image = image + noise
                noisy_image = np.clip(noisy_image, 0, 255)
                return noisy_image.astype(image.dtype)
            def flow(self, x, y, batch_size=32):
                """Generate batches of augmented data."""
                return self.datagen.flow(x, y, batch_size=batch_size)
```

import os

```
# Assuming the Augmentor class is already defined as before
augmentor = Augmentor(rotation_range=350, width_shift_range=0.15, noise_range=0.04)
# Example dataset (replace data and y with your actual data)
# data = np.array([...]) # Your image data
\# y = np.array([...]) \# Your labels
# Factor to determine the number of augmented images per original image
augment_factor = 100 # Change this number based on how many augmented images you w
# Lists to store augmented images and labels
augmented images = []
augmented labels = []
# This 'for' loop will generate 'augment factor' augmented images for each original
for i in range(len(data)):
   # Get a single image and label
   image = data[i]
   label = y[i]
   # Expand the image dimensions if necessary (add the channels dimension)
   if image.ndim == 2: # for grayscale images
        image = np.expand_dims(image, axis=-1)
   # Augment the image 'augment factor' times
   for _ in range(augment_factor):
       # Use the 'flow' function from the Augmentor, which expects a batch
        # Ensure the image has four dimensions (batch_size, height, width, channels
        image_batch, label_batch = next(
           augmentor.flow(
                np.expand_dims(image, 0), # add the batch dimension
                np.expand_dims(label, 0), # add the batch dimension for the Labels
               batch size=1
            )
        # Remove the batch dimension since we are processing one image at a time
        augmented_image = np.squeeze(image_batch, axis=0)
        augmented_label = np.squeeze(label_batch, axis=0)
        # Append the augmented images and labels
        augmented_images.append(augmented_image)
        augmented labels.append(augmented label)
# ...
# Convert the lists to Numpy arrays
augmented images = np.array(augmented images)
augmented_labels = np.array(augmented_labels)
# 'augmented_images' and 'augmented_labels' now contain the augmented dataset
# showframes(augmented_images[:5], labels=augmented_labels[:5])
```

```
train_data, test_data, train_labels, test_labels = train_test_split(
                augmented_images, augmented_labels, test_size=0.25, random_state=42,shuffle
        test labels.shape
Out[]: (38000,)
In [ ]: import tensorflow as tf
        from tensorflow.keras import layers, models
        from tensorflow.keras.models import Sequential
        from tensorflow.keras.layers import Conv2D, MaxPooling2D, Flatten, Dense
        from tensorflow.keras.callbacks import Callback
In [ ]: class EarlyStoppingByAccuracy(Callback):
            def __init__(self, monitor='accuracy', value=0.95, verbose=0):
                super(Callback, self). init ()
                self.monitor = monitor
                self.value = value
                self.verbose = verbose
            def on epoch end(self, epoch, logs=None):
                logs = logs or {}
                current_accuracy = logs.get(self.monitor)
                if current accuracy is None:
                    raise ValueError(f"Metric `{self.monitor}` is not available. Available
                if current_accuracy >= self.value:
                    if self.verbose > 0:
                        print(f"Epoch {epoch}: early stopping with {self.monitor} = {curren
                    self.model.stop training = True
In [ ]: # Define the custom callback with the desired accuracy threshold
        early_stopping_callback = EarlyStoppingByAccuracy(monitor='val_accuracy', value=0.7
In [ ]: # Step 1: Data Preparation
        # Step 2: Model Architecture Design
        model = models.Sequential([
            layers.Conv2D(16, (3, 3), activation='relu', input_shape=(tile_size, tile_size,
            layers.MaxPooling2D((2, 2)),
            layers.Conv2D(64, (3, 3), activation='relu'),
            layers.MaxPooling2D((2, 2)),
            layers.Flatten(),
            layers.Dense(256, activation='relu'),
            layers.Dense(len(y), activation='softmax')
        ])
        # Step 3: Model Training
        model.compile(optimizer='adam',
                      loss='sparse_categorical_crossentropy',
                      metrics=['accuracy'])
        history = model.fit(train_data, train_labels, epochs=100, validation_data=[test_dat
        # Step 4: Evaluation and Validation
```

```
test_loss, test_acc = model.evaluate(test_data, test_labels)
print('Test accuracy:', test_acc)

# Step 5: Deployment and Testing
# Deploy and test the trained model in a real or simulated environment
```

```
Epoch 1/100
0.0023 - val loss: 6.9779 - val accuracy: 0.0048
Epoch 2/100
0.0073 - val loss: 6.4476 - val accuracy: 0.0137
Epoch 3/100
0.0193 - val loss: 5.9664 - val accuracy: 0.0308
Epoch 4/100
0.0450 - val_loss: 5.4367 - val_accuracy: 0.0473
Epoch 5/100
0.0850 - val_loss: 4.3412 - val_accuracy: 0.1085
Epoch 6/100
0.1428 - val loss: 3.6603 - val accuracy: 0.1696
Epoch 7/100
446/446 [============= ] - 7s 15ms/step - loss: 3.4653 - accuracy:
0.1979 - val loss: 3.2609 - val accuracy: 0.2204
Epoch 8/100
0.2488 - val loss: 2.9106 - val accuracy: 0.2764
Epoch 9/100
0.3064 - val_loss: 3.1206 - val_accuracy: 0.2294
Epoch 10/100
0.3552 - val_loss: 2.3232 - val_accuracy: 0.3721
Epoch 11/100
446/446 [=============] - 7s 15ms/step - loss: 2.2338 - accuracy:
0.3980 - val_loss: 2.3253 - val_accuracy: 0.3648
Epoch 12/100
0.4416 - val_loss: 2.0753 - val_accuracy: 0.4165
Epoch 13/100
0.4758 - val_loss: 1.7875 - val_accuracy: 0.4900
Epoch 14/100
0.5120 - val_loss: 2.0208 - val_accuracy: 0.4479
Epoch 15/100
0.5303 - val loss: 1.8015 - val accuracy: 0.4954
Epoch 16/100
0.5569 - val_loss: 1.5606 - val_accuracy: 0.5536
Epoch 17/100
0.5911 - val_loss: 1.5254 - val_accuracy: 0.5615
Epoch 18/100
0.6120 - val loss: 1.5037 - val accuracy: 0.5565
Epoch 19/100
```

```
0.6201 - val loss: 1.4754 - val accuracy: 0.5715
   Epoch 20/100
   0.6456 - val_loss: 2.0806 - val_accuracy: 0.4921
   Epoch 21/100
   0.6579 - val_loss: 1.3548 - val_accuracy: 0.6032
   Epoch 22/100
   0.6832 - val loss: 1.1399 - val accuracy: 0.6672
   Epoch 23/100
   0.6951 - val loss: 1.1654 - val accuracy: 0.6629
   Epoch 24/100
   446/446 [============= ] - 7s 15ms/step - loss: 1.2202 - accuracy:
   0.6697 - val loss: 1.2519 - val accuracy: 0.6351
   Epoch 25/100
   0.7268 - val_loss: 1.0423 - val_accuracy: 0.6939
   Epoch 26/100
   0.7344 - val loss: 1.3299 - val accuracy: 0.6253
   Epoch 27/100
   Epoch 26: early stopping with val_accuracy = 0.7139999866485596
   0.7137 - val loss: 0.9867 - val accuracy: 0.7140
   0.7140
   Test accuracy: 0.7139999866485596
In [ ]: # Save the model in HDF5 format
    model.save('model/saved_model_acc_71.h5')
```