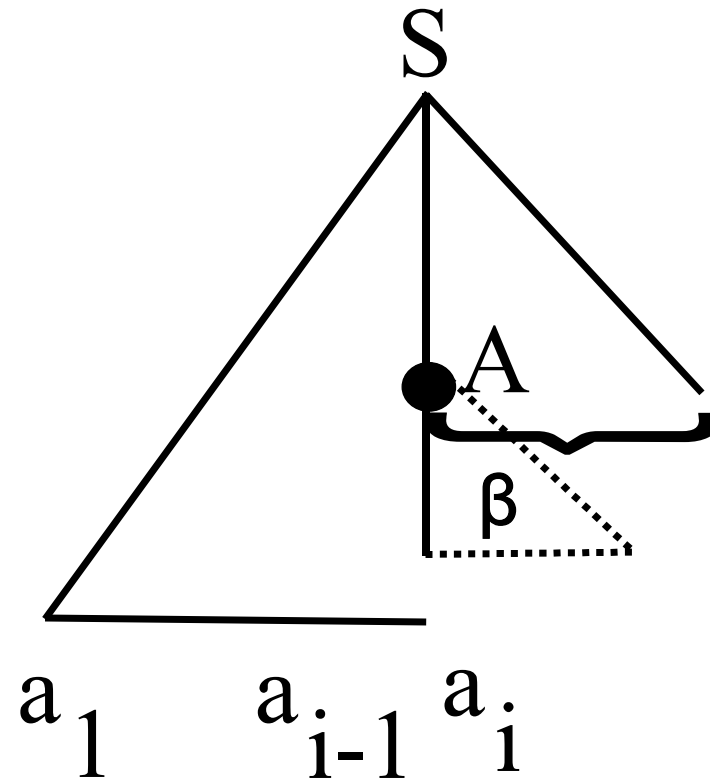


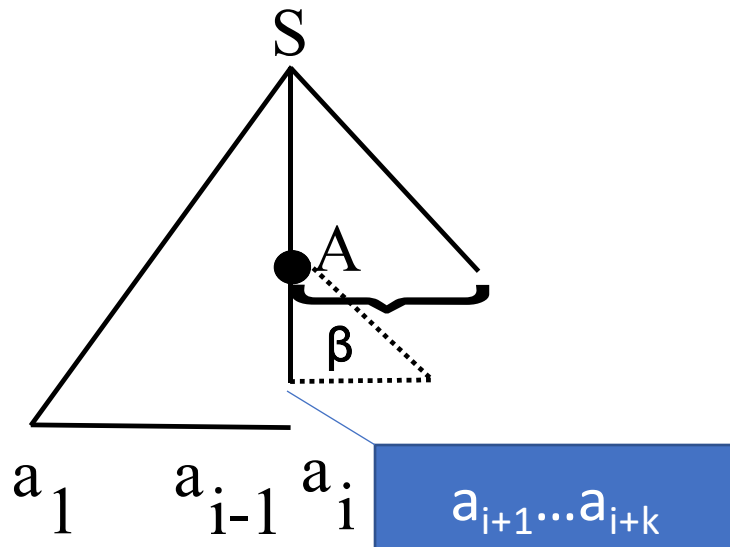
# LL(1) Parser



Linear algorithm

## LL(k)

- L = left (sequence is read from left to right)
- L = left (use leftmost derivation)
- Prediction of length  $k$



## LL(k) Principle

- In any moment of parsing, action is uniquely determined by:
- Closed part ( $a_1 \dots a_i$ )
- Current symbol  $A$
- Prediction  $a_{i+1} \dots a_{i+k}$  (length  $k$ )

# FIRST<sub>k</sub>

- $\approx$  first  $k$  terminal symbols that can be generated from  $\alpha$
- **Definition:**

$$FIRST_k : (N \cup \Sigma)^* \rightarrow \mathcal{P}(\Sigma^k)$$

$$FIRST_k(\alpha) = \{u | u \in \Sigma^k, \alpha \xRightarrow{*} ux, |u| = k \text{ sau } \alpha \xRightarrow{*} u, |u| \leq k\}$$

# Definition

- *A cfg is  $LL(k)$  if for any 2 leftmost derivation we have:*

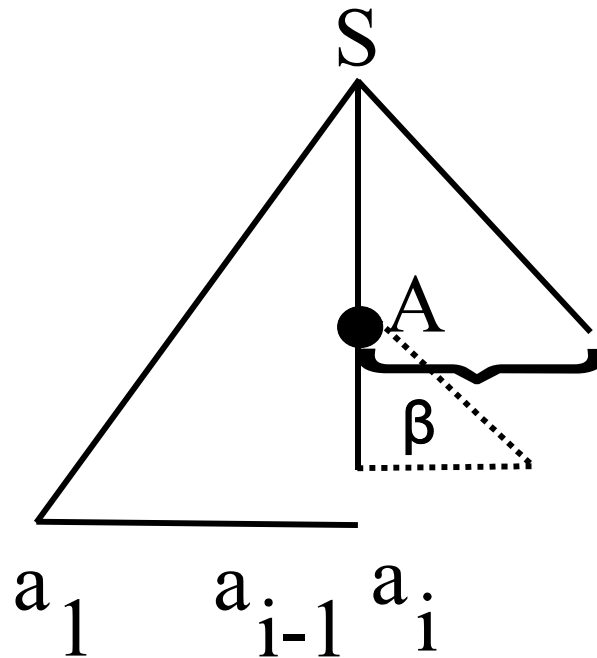
$$1. S \xRightarrow{*}_{st} wA\alpha \Rightarrow_{st} w\beta\alpha \xRightarrow{*}_{st} wx;$$

$$2. S \xRightarrow{*}_{st} wA\alpha \Rightarrow_{st} w\gamma\alpha \xRightarrow{*}_{st} wy;$$

*such that  $FIRST_k(x) = FIRST_k(y)$  then  $\beta = \gamma$ .*

# FOLLOW

$$A \rightarrow \varepsilon$$



➤  $FOLLOW_k(A) \approx$  next  $k$  symbols generated after/ following  $A$

$$FOLLOW : (N \cup \Sigma)^* \rightarrow \mathcal{P}(\Sigma)$$

$$FOLLOW(\beta) = \{w \in \Sigma \mid S \xRightarrow{*} \alpha\beta\gamma, w \in FIRST(\gamma)\}$$

# LL(1) Parser

- Prediction of length 1

- Steps:

- 1) construct FIRST, FOLLOW

- 2) Construct LL(1) parse table

- 3) Analyse sequence based on moves between configurations

Executed 1 time

**Theorem:** A grammar is LL(1) if and only if for any nonterminal A with productions  $A \rightarrow \alpha_1 \mid \alpha_2 \mid \dots \mid \alpha_n$ ,  $\text{FIRST}(\alpha_i) \cap \text{FIRST}(\alpha_j) = \emptyset$  and if  $\alpha_i \Rightarrow \varepsilon$ ,  $\text{FIRST}(\alpha_i) \cap \text{FOLLOW}(A) = \emptyset$ ,  $\forall i, j = 1, n, i \neq j$

# Construct FIRST

➤  $FIRST_1$  denoted FIRST

➤ Remarks:

- If  $L_1, L_2$  are 2 languages over alphabet  $\Sigma$ , then  $\therefore L_1 \oplus L_2 = \{w | x \in L_1, y \in L_2, xy = w, |w| \leq 1 \text{ sau } xy = wz, |w| = 1\}$  and

- $FIRST(\alpha\beta) = FIRST(\alpha) \oplus FIRST(\beta)$

$$FIRST(X_1 \dots X_n) = FIRST(X_1) \oplus \dots \oplus FIRST(X_n)$$

Concatenation  
of length 1





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**Algoritmul 3.3 FIRST**

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**INPUT:**  $G$

**OUTPUT:**  $FIRST(X), \forall X \in N \cup \Sigma$

**for**  $\forall a \in \Sigma$  **do**

$F_i(a) = \{a\}, \forall i \geq 0$

**end for**

$i := 0;$

$F_0(A) = \{x | x \in \Sigma, A \rightarrow x\alpha \text{ sau } A \rightarrow x \in P\}; \{\text{inițializare}\}$

**repeat**

$i := i+1;$

A

**for**  $\forall X \in N$  **do**

**if**  $F_{i-1}$  au fost calculate  $\forall X \in N \cup \Sigma$  **then**

A

            {dacă  $\exists Y_j, F_{i-1}(Y_j) = \emptyset$  atunci nu se poate aplica}

$F_i(A) = F_{i-1}(A) \cup$

$\{x | A \rightarrow Y_1 \dots Y_n \in P, x \in F_{i-1}(Y_1) \oplus \dots \oplus F_{i-1}(Y_n)\}$

**end if**

**end for**

**until**  $F_{i-1}(A) = F_i(A)$

$FIRST(X) := F_i(X), \forall X \in N \cup \Sigma$

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### Algoritmul 3.4 FOLLOW

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**INPUT:**  $G, FIRST(X), \forall X \in N \cup \Sigma$

**OUTPUT:**  $FOLLOW(X), \forall X \in N \cup \Sigma$

$F(X) = \emptyset, \forall X \in N - \{S\}; \{initializare\}$

$F(S) = \{\epsilon\}; \quad \{corespunzător simbolului S folosit în analiză\}$

**repeat**

**for**  $B \in N$  **do**

**for**  $A \rightarrow \alpha B \gamma \in P$  **do**

**if**  $\epsilon \in FIRST(\gamma)$  **then**

$F'(B) = F(B) \cup F(A);$

**else**

$F'(B) = F(B) \cup FIRST(\gamma)$

**end if**

**end for**

**end for**

**until**  $F'(X) = F(X), \forall X \in N$

$FOLLOW(X) = F(X), \forall X \in N.$

---

$S \Rightarrow^* S \ (S=S) \ // \text{ nothing after } S$

Correction:  
In order for the algorithm to function correctly, consider:

**For**  $\forall a \in FIRST(\gamma)$  **do**

$S \Rightarrow^* wA\gamma \Rightarrow waB\gamma$   
 $// A \rightarrow aB$

## Step 2: Construct LL(1) parse table

- Possible action depend on:
  - Current symbol  $\in \mathbf{N} \cup \Sigma$
  - Possible prediction  $\in \Sigma$
- Add a special character “\$” ( $\notin \mathbf{N} \cup \Sigma$ ) – marking for “empty stack”

= > table:

- One line for each symbol  $\in \mathbf{N} \cup \Sigma \cup \{\$\}$
- One column for each symbol  $\in \Sigma \cup \{\$\}$

# Rules LL(1) table

1.  $M(A, a) = (\alpha, i), \forall a \in FIRST(\alpha), a \neq \epsilon, A \rightarrow \alpha$  production in P with number i  
 $M(A, b) = (\alpha, i),$  if  $\epsilon \in FIRST(\alpha), \forall b \in FOLLOW(A), A \rightarrow \alpha$  production in P with number i
2.  $M(a, a) = pop, \forall a \in \Sigma;$
3.  $M(\$ , \$) = acc;$
4.  $M(x, a) = err$  (error) otherwise i.

## Remark

A grammar is LL(1) if the LL(1) parse table does NOT contain conflicts – there exists at most one value in each cell of the table  $M(A,a)$

# Step 3: Define configurations and moves

- INPUT:

- Language grammar  $G = (N, \Sigma, P, S)$
- LL(1) parse table
- Sequence to be parsed  $w = a_1 \dots a_n$

- OUTPUT:

*If* ( $w \in L(G)$ )                      ***then* string of productions**  
***else* error & location of error**

# LL(1) configurations

$(\alpha, \beta, \pi)$

where:

- $\alpha$  = input stack
- $\beta$  = working stack
- $\pi$  = output (result)

Initial configuration:  
 $(w\$, S\$, \varepsilon)$

Final configuration:  
 $(\$, \$, \pi)$

# Moves

## 1. Push – put in stack

$(ux, A\alpha$,  $\pi) \vdash (ux, \beta\alpha$,  $\pi i)$ , if  $M(A, u) = (\beta, i)$ ;$$

(pop A and push symbols of  $\beta$ )

## 2. Pop – take off from stack (from both stacks)

$(ux, a\alpha$,  $\pi) \vdash (x, \alpha$,  $\pi)$ , if  $M(a, u) = \text{pop}$$$

## 3. Accept

$(\$, \$, \pi) \vdash acc$

## 4. Error - otherwise



# Algorithm LL(1) parsing

- INPUT:

- LL(1) table with NO conflicts;
- $G$  –grammar (productions)
- Input sequence  $w = a_1a_2 \dots A_n$

- OUTPUT:

- sequence accepted or not?
- If yes then string of productions

# Algorithm LL(1) parsing (cont)

```
alfa := w$; beta := S$; pi :=  $\epsilon$ ;  
go := true;
```

```
while go do  
    if M(head(beta), head(alfa)) = (b, i) then  
        pop(beta); push(beta, b); push(pi, i)  
    else  
        if M(head(beta), head(alfa)) = pop then  
            pop(beta); pop(alfa);  
        else  
            if M(head(beta), head(alfa)) = acc then  
                go := false; s := "acc";  
            else go := false; s := "err";  
            end if  
        end if  
    end if  
end while
```

```
if s = "acc" then  
    write("Sequence accepted");  
    write(pi)  
else  
    write("Sequence not accepted")
```

# Remarks

1) LL(1) parser provides location of the error

2) Grammars can be transformed to be LL(1)

example:

$I \rightarrow \text{if } C \text{ then } S \mid \text{if } C \text{ then } S \text{ else } S$  // is not LL(1)

$I \rightarrow \text{if } C \text{ then } S T$

$T \rightarrow \varepsilon \mid \text{else } S$  // is LL(1)