

# Course 6

# Problem: Parsing (construct the syntax tree)

**if** the *source program is syntactically correct*

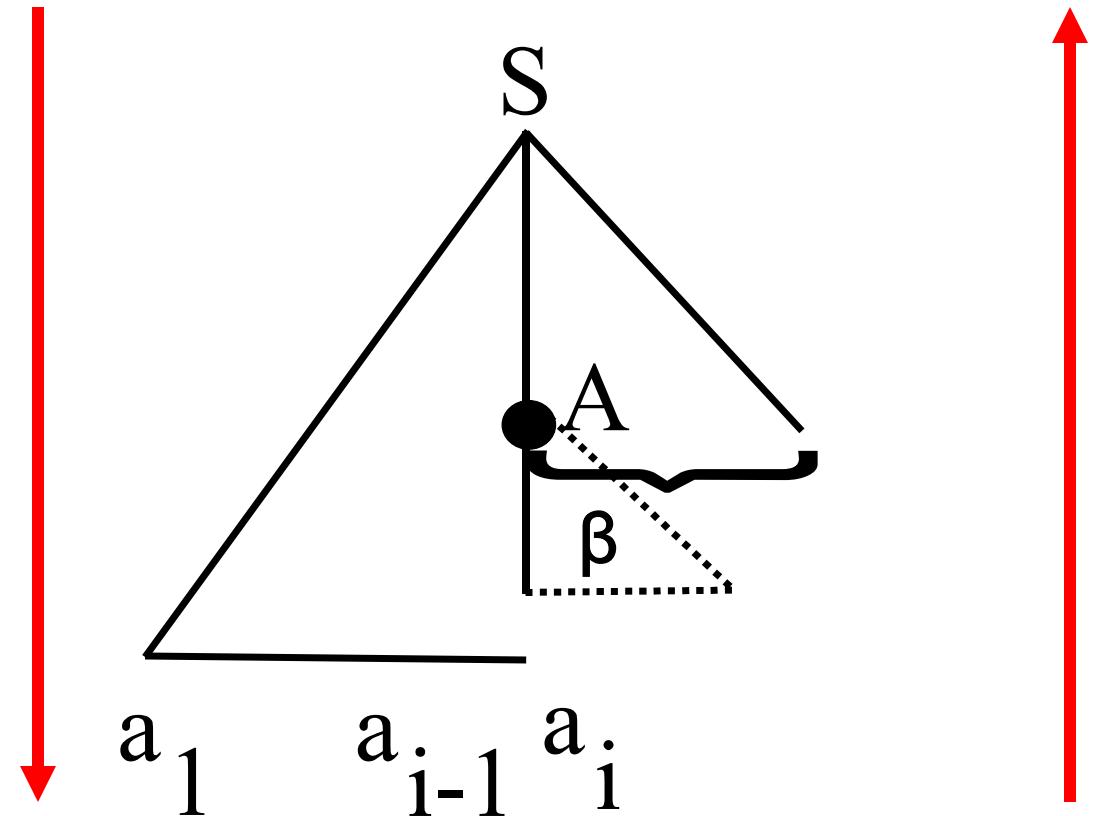
**then** construct syntax tree

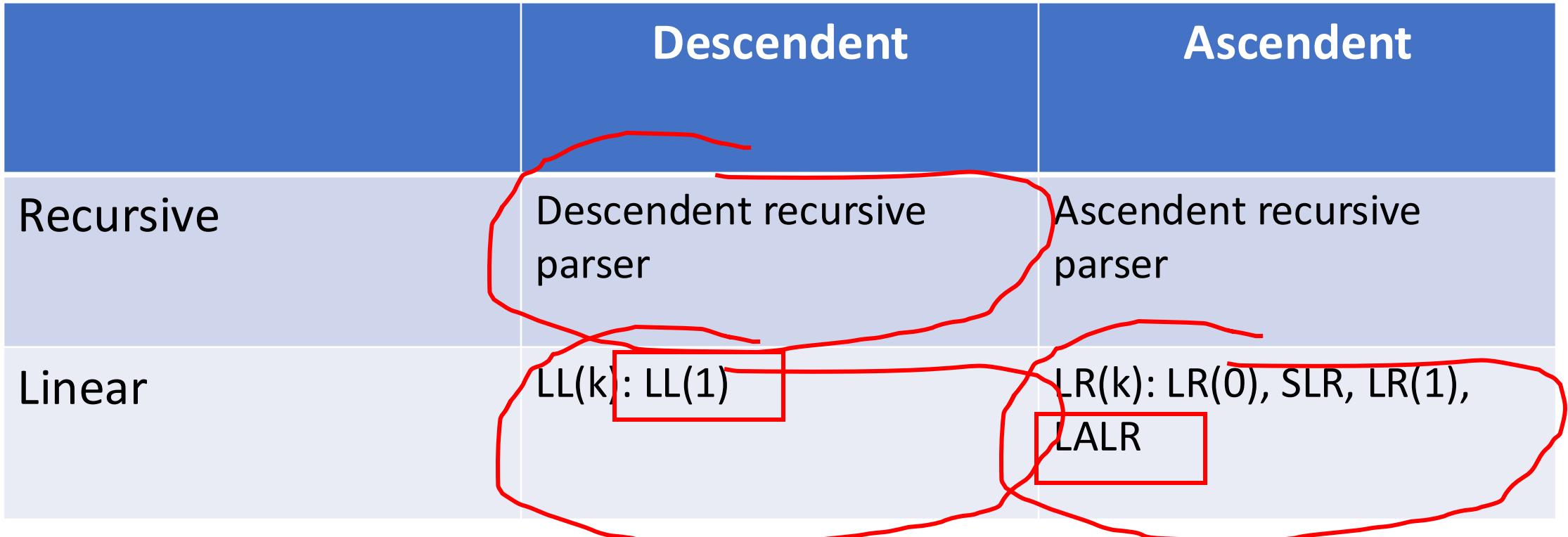
**else** "syntax error"

*source program is syntactically correct* =  $w \in L(G)^*$   $\Leftrightarrow S \Rightarrow^* w$

# Parsing

- Cfg  $G = (N, \Sigma, P, S)$  check if  $w \in L(G)$
- Construct parse/syntax tree
- How:
  1. Top-down vs. Bottom-up
  2. Recursive vs. linear

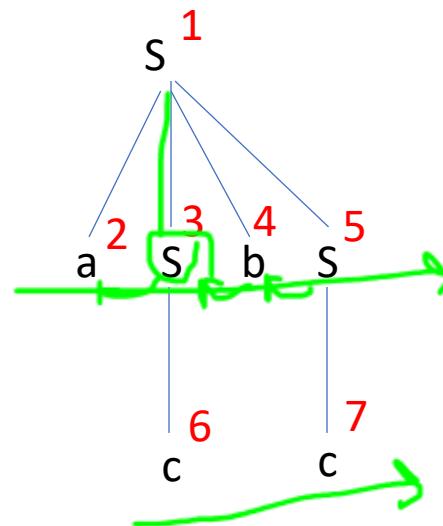




# Result – parse tree -representation

- Arbitrary tree – child sibling representation
- Sequence of derivations  $S \Rightarrow \alpha_1 \Rightarrow \alpha_2 \Rightarrow \dots \Rightarrow \alpha_n = w$
- String of production – index associated to prod – which prod is used at each derivation step

index	Info	Parent	Right sibling
1	s1	0	0
2	a	1	0
3	S	1	2
4	b	1	3
5	S	1	4
6	c	3	0
7	c	5	0



# Descendent recursive parser

- Example

$S \rightarrow aSbS \mid aS \mid c$

w = aacbc

# Formal model

- Configuration

$$(s, i, \alpha, \beta)$$

Initial configuration:  
 $(q, 1, \varepsilon, S)$

where:

- $s$  = state of the parsing, can be:
  - $q$  = normal state
  - $b$  = back state
  - $f$  = final state - corresponding to success:  $w \in L(G)$
  - $e$  = error state – corresponding to insuccess:  $w \notin L(G)$
- $i$  – position of current symbol in input sequence  
 $w = a_1 a_2 \dots a_n, i \in \{1, \dots, n+1\}$
- $\alpha$  = working stack, stores the way the parse is built
- $\beta$  = input stack, part of the tree to be built

Define moves between configurations

Final configuration:  
 $(f, n+1, \alpha, \varepsilon)$

# Expand

WHEN: head of input stack is a nonterminal

$$(q, i, \alpha, A\beta) \leftarrow (q, i, \alpha \underline{A_1}, \gamma_1 \beta)$$

where:

$A \rightarrow \gamma_1 \mid \gamma_2 \mid \dots$  represents the productions corresponding to A

$\gamma_1$  = first prod of A

# Advance

WHEN: head of input stack is a terminal = current symbol from input

$$(q, \underset{\textcolor{blue}{\rightarrow}}{i}, \alpha, \underset{\textcolor{blue}{\underline{—}}}{a_i} \beta) \vdash (q, \underset{\textcolor{red}{i+1}}{i+1}, \alpha \underset{\textcolor{red}{a_i}}{a_i}, \beta)$$

# Momentary insuccess

WHEN: head of input stack is a terminal  $\neq$  current symbol from input

$$(q, i, \alpha, \underline{a_i} \beta) \xrightarrow{\quad} (b, i, \alpha, \beta)$$

# Back

WHEN: head of working stack is a terminal

$$(b, i, \alpha \underline{a}, \beta) \leftarrow (b, \underline{i-1}, \alpha, \underline{a} \beta)$$

# Another try

WHEN: head of working stack is a nonterminal

$(b, i, \alpha \underline{A}_j \beta) \leftarrow (q, i, \alpha \underline{A}_{j+1} \gamma_{j+1} \beta)$ , if  $\exists A \rightarrow \gamma_{j+1}$   
 $(\underline{b}, i, \alpha, \underline{A} \beta)$ , otherwise with the exception  
 $(e, i, \alpha, \beta)$ , if  $i=1$ ,  $\underline{A} = S$ , **ERROR**

# Success

$(q, \underline{n+1}, \alpha, \underline{\varepsilon}) \vdash (f, n+1, \alpha, \varepsilon)$

# Algorithm

## Algorithm Descendent Recursive

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**INPUT:**  $G, w = a_1 a_2 \dots a_n$

**OUTPUT:** string of productions and message

config =  $(q, 1, \varepsilon, S)$ ;

//initial configuration  $(s, i, \alpha, \beta)$

**while**  $(s \neq f)$  and  $(s \neq e)$  **do**

**if**  $s = q$

**then if**  $(i=n+1)$  and IsEmpty $(\beta)$

**then Success(config)**

**else**

**if Head** $(\beta) = A$

**then Expand(config)**

**else**

**if Head** $(\beta) = a_i$

**then Advance(config)**

**else MomentaryInsucces** $(config)$

**else**

**if**  $s = b$

**then**

**if Head** $(\alpha) = a$

**then Back(config)**

**else AnotherTry** $(config)$

endWhile

**if**  $s = e$  **then** message "Error"

**else** message "Sequence accepted";

BuildStringOfProd $(\alpha)$

# $w \in L(G)$ - HOW

- Process  $\alpha$ :
  - From left to right (reverse if stored as stack)
  - Skip terminal symbols
  - Nonterminals – index of prod
- Example:  $\alpha = S_1 a S_2 a S_3 c b S_3 c$

When the algorithm will never finish?  
(loop infinitely)

- $A \rightarrow A\alpha \mid b$  //left recursive