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CSC 130 – 06
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Console and Questions

*****Here I Will Be Testing The
Stack*****

Here I will be testing my individual push methods
It should output C on top, B in the middle, and A at the bottom

C
B
A

The test has passed!

Here I will be testing my individual pop methods
The output will be B on top, with A at the bottom

B
A

The test has passed!

Here I am testing my isEmpty method by printing FALSE if not empty, and TRUE if empty
Im expecting my Stack to print FALSE because I have pushed A and B into it

false

After popping B and A the method will print TRUE

true
The test has passed!

Here I am testing my Constructor for my Stack
the Stack will passing an array
The array has been choosen already to be A,B,C
It should output C on top, B in the middle, and A at the bottom

C
B
A

The test has passed!

I will be testing some edge cases that are meant to break my program

First case: user pushing nothing into the stack.
You entered nothing, please enter a String value
I have entered a message for the user to enter a String value

Second case: user pushes value that is not a String

You entered an int value, please enter a String value
You entered a double value, please enter a String value
You entered a char value, please enter a String value
You entered a boolean value, please enter a String value
I have entered a message for the user to enter a String value

Third Case: popping a value when there is nothing in the Stack
I am expecting for this case to either print null or print nothing at all

Nothing is showing, so popping an empty value will not crash the program :)

Fourth Case: I will push multiple values (1-7), then pop the top two values and finally print out the Stack
I am expecting to print out values 1-5, starting 5 on top and ending with 1 at the bottom

5
4
3
2
1

The edge cases have been dealt with!

*****Here I Will Be Testing The
Queue*****

Here I will be testing my individual enqueue method
It should output X on top, Y in the middle, and Z at the bottom

X
Y
Z

The test has passed!

Here I will be testing my individual dequeue method
The output will be Y on top, with Z at the bottom

Y
Z

The test has passed!

Here I am testing my isEmpty method by printing FALSE if not empty, and TRUE if empty
Im expecting my Queue to print FALSE because I have pushed Y and Z into it

false

After popping Y and Z the method will print TRUE

true

The test has passed!

Here I am testing my Constructor for my Queue
the Queue will passing an array
The array has been choosen already to be X,Y,Z
It should output X on top, Y in the middle, and Z at the bottom

X
Y
Z

The test has passed!

I will be testing some edge cases that are meant to break my program

First case: user pushing nothing into the stack.
You entered nothing, please enter a String value
I have entered a message for the user to enter a String value

Second case: user pushes value that is not a String
You entered an int value, please enter a String value
You entered a double value, please enter a String value
You entered a character value, please enter a String value
You entered a boolean value, please enter a String value
I have entered a message for the user to enter a String value

Third Case: I will dequeue a value when there is nothing in the Queue
I am expecting for this case to either print null or print nothing at all

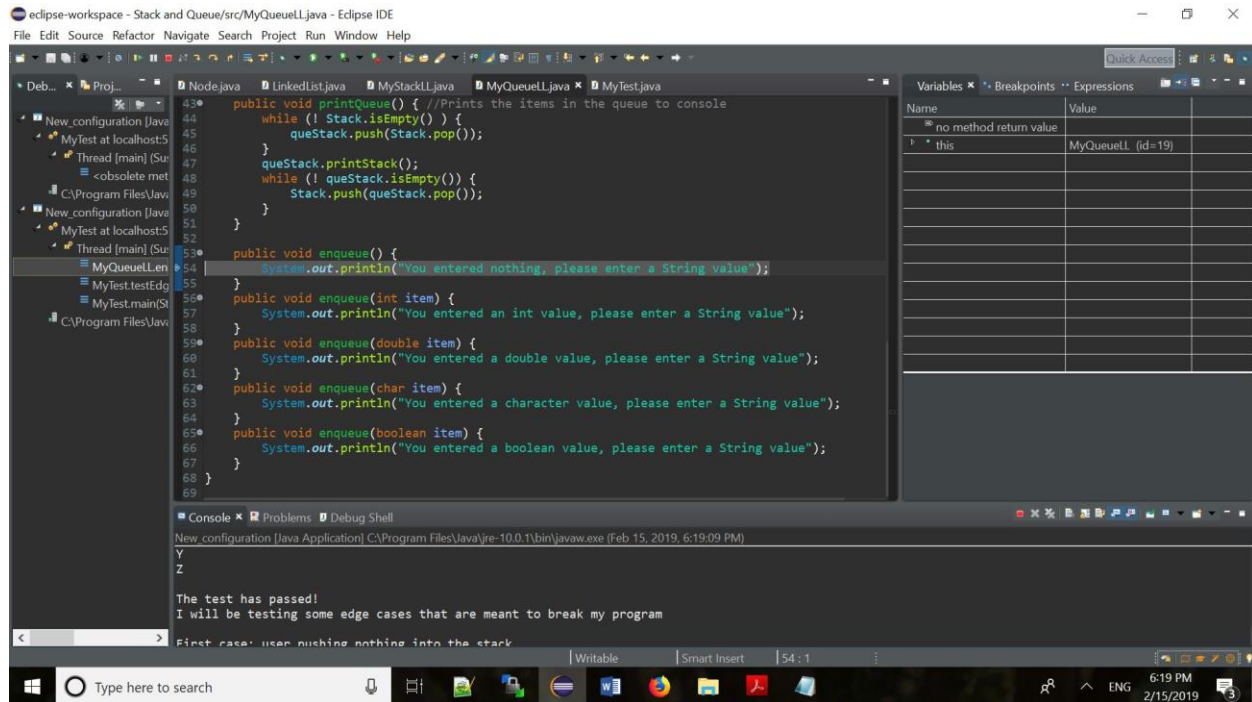
Nothing is showing, so when you dequeue an empty value it will not crash the program
:)

Fourth Case: I will enqueue mulitple values (1-7), then dequeue the top two values
and finally print out the Queue
I am expecting to print out values 3-7, starting with 3 on top and 7 at the bottom

3
4
5
6
7

The edge cases have been dealt with!

1) Show an example screenshot of how you used the debugger in fixing your code with a short description on explaining the bug and how you fixed it.



The bug in this code was that when I passed an empty enqueue the program would crash and not produce anything. To fix it I created an empty enqueue method that would print out a message telling the user nothing was in Queue and to pass a String Value.

2) What is the runtime MyStack's push method, in Big O?

- The runtime of my MyStack's push is $O(1)$ because this method uses a single LinkedList which goes through each individual node. It also creates a new node and links with another node once the user pushes more values, therefore it is moving at a constant rate of $O(1)$.

3) What is the runtime MyQueue's dequeue method, in Big O?

- The runtime of MyQueue's dequeue method is $O(n)$ because it has to pop all the elements from Stack and push them to queStack one by one.

4) What is the space complexity of MyQueue, in Big O?

- MyQueue space complexity is $O(n)$ because the user can create a queue with as many elements they want, with the only boundary being themselves. So as a result it grows the LinkedList "n" times.