Thank you for downloading!! MP4DX is a mod for Mario Party 4 which expands the game by adding 22 new items for a total item roster of **36 items**!!! Includes returning items from Mario Party 2 and Mario Party 3 (including Rare Items such as the Wacky Watch and the Barter Box) as well as the special dice from Mario Party 1, items from the newer games and some original items!

You got a Golden Mushroom.

Screen 1

3rd

Which item do you want most?
- Mushroom — x5
- Skeleton Key — x5
- 👉 Warp Block — x5
- Bowser Phone — x10
- Golden Mushroom — x10
- Chomp Call — x10
- Item Bag — x30
- Return

Warp to a random space.

Screen 2

3rd

Which item do you want most?
- 👉 Skeleton Key — x5
- Golden Mushroom — x10
- MiniMega Hammer — x10
- Minus Block — x10
- Speed Block — x12
- Slow Block — x12
- Gaddbrush — x15
- Return

Allows you to open a **pipe**.
You can also exchange it at **item minigames** to gain access.

Items added by this mod

Roll 2 dice!

Go through a Mini-Pipe or Item Minigame without being Mini!

Make an opponent roll 1, 2 or 3!

Roll 3 dice!

Reverse yourself or an opponent!

Buy an item from anywhere!

Call **Bowser** on somebody!

Steal an item from a chosen opponent!

Warp to a completely random space!

Roll 2 dice and earn that sum in **Coins**!

Make an opponent lose twice their roll in **Coins**!

Roll **9 or 10**! Can be used on a foe too!

Pick your Dice Roll between 1 and 5!

Make ALL opponents roll 1, 2 or 3!

Copy a random opponent's items! It will never be an opponent who has no items. Your former inventory will disappear.

Send someone to your current space!

Use 2 items! Status effects will stack!

There's 5 Rare Items too! Only for the luckiest players!

Trade items with a chosen opponent!

Start the **Reversal of Fortune** at will!

Switch places with a chosen opponent!

Get a free **Hidden Block!** It could contain a **Star**!

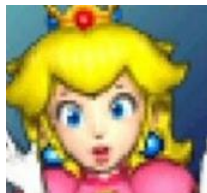Set the game to the **last 5 turns**! The rarest item!

Computer-controlled players have been tweaked so they're capable of properly using each of the new items, and each character has a new playstyle and item preferences!

He loves his **Shrooms**! Fast-moving player!

Never apart from his beloved **Skeleton Key** and his trusty **Gaddlight**!
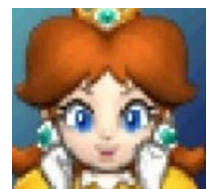
A tricky item **thief**! She wants your items!

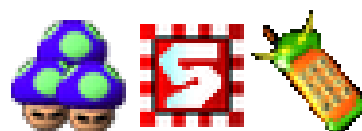He **warps** all the time! Leave it to luck!

He wants **money**! Coins, coins, coins!

He'll buy the Stars that are **behind him** too!
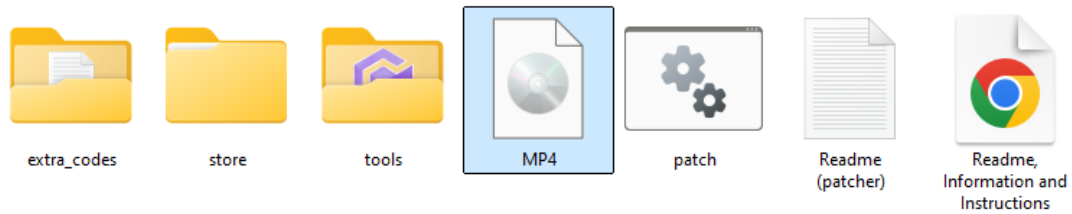
Princess with a **shopping spree**! Buy more and more!

He's only here to **annoy people**! Doesn't even care about winning!

Installation (ISO/RVZ patching method)

1. Copy a clean Mario Party 4 (USA, 1.01) ISO or RVZ into the mod download folder.

2. Double click on "patch". This window will appear.
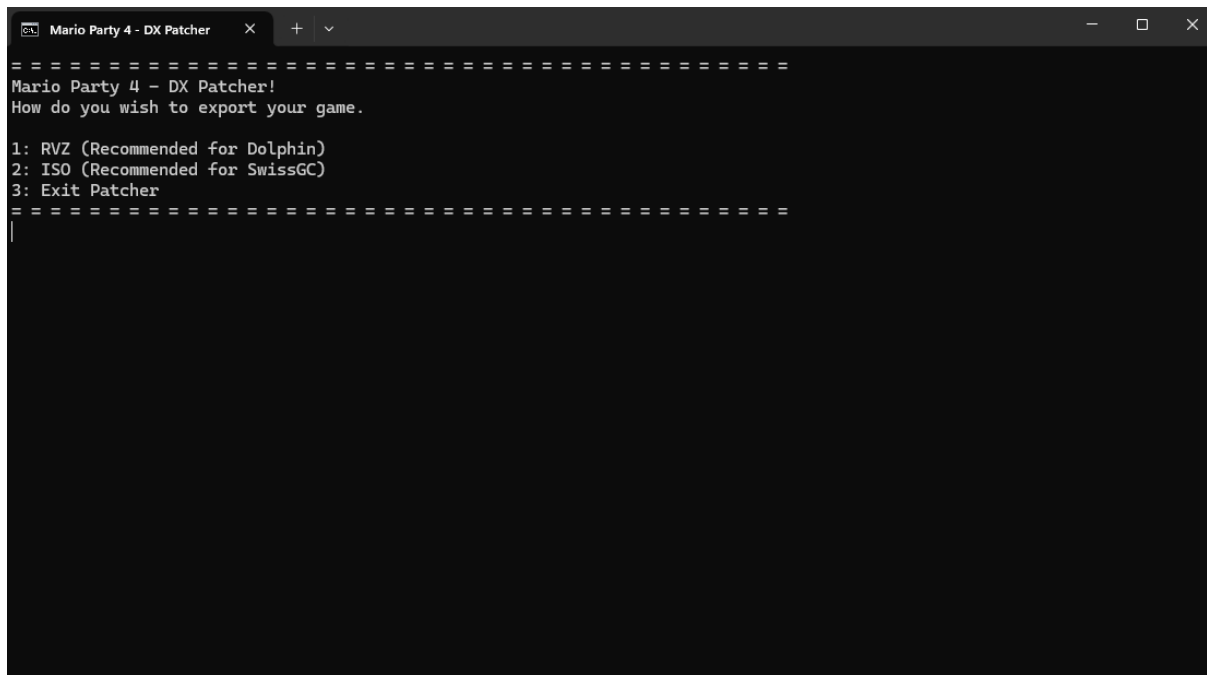
3. Press "1" if you want the patcher to output an RVZ file and press "2" if you want it to output an ISO.
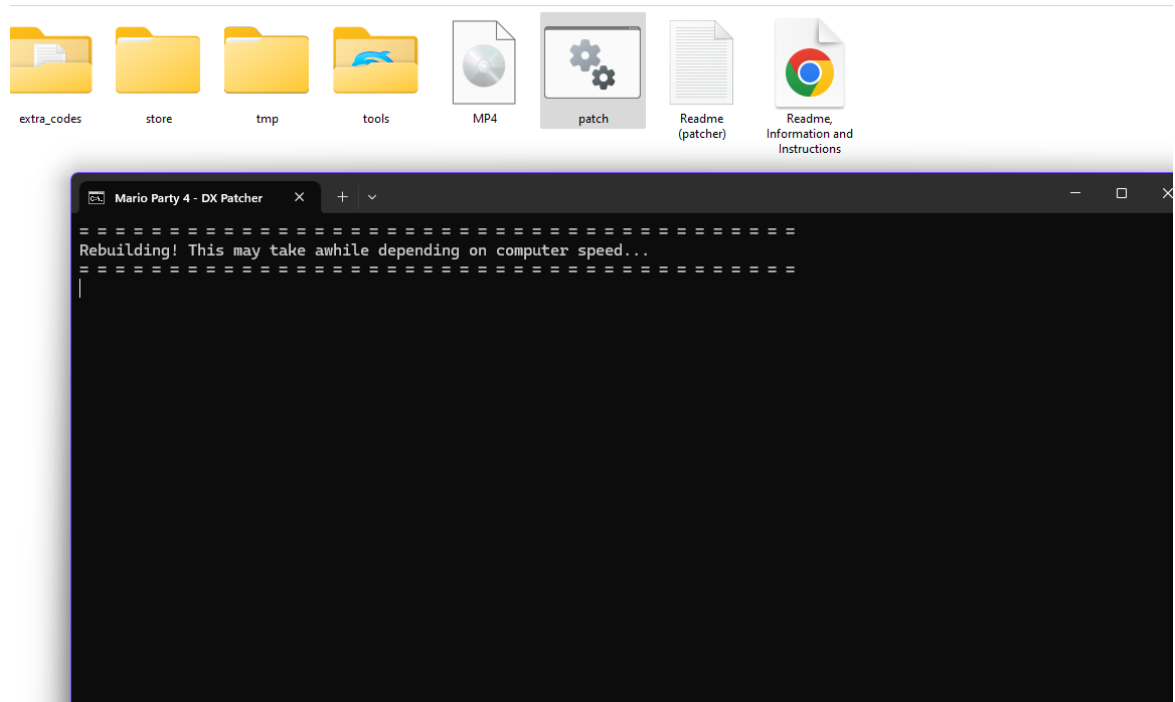
After you choose your format, the patcher will being building your modded MP4DX game. Wait until the patcher is done.

4. Once it's done, the modded game will appear, by the name of "Mario Party 4 (USA) [DX] (Current version)"!

extra_codes   store   tools   Mario Party 4 (USA) [DX] (1.05.4)   MP4   patch   Readme (patcher)   Readme, Information and Instructions
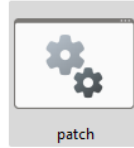
```
Mario Party 4 - DX Patcher                    ☐  +  ⌄

= = = = = = = = = = = = = = = = = = = = = = = = = = = = = = = = = = = = =
Success! Your game is located in "Mario Party 4 (USA) [DX] (1.05.4).iso"
= = = = = = = = = = = = = = = = = = = = = = = = = = = = = = = = = = = = =

Press any key to exit...
|
```

Item Modifier Gecko Codes

MP4DX - Item Bag Pool Modifier   MP4DX - Item Price Modifier   MP4DX - Item Shop Odds Modifier   MP4DX - Random Items from Item Space Code (Customi...)   MP4DX - Random Items from Item Space Code (Default ...)

The mod includes Gecko codes to customize your MP4DX experience to your liking. Change the prices of the items, change their odds of appearing in the shop and change the odds of each item appearing on an Item Space. Read the notes to know how to fill the codes. These codes only work on MP4DX and should not be used on vanilla MP4.

Other changes in the mod

- The Item Shop now has 7 items per visit, instead of only 5! The first two items are warranted to be a Skeleton Key and either a Mushroom or a Golden Shroom.
- The characters move faster on the board.
- AI for CPU characters has been edited for vanilla items and events as well.
- CPU characters can now win the Scratch Ticket Lottery.
- Mini Mushrooms by default now have a maximum roll of 10.
- If you land on a Bowser Space without Coins and get Koopa Kid's single player Coin stealing event, he'll give you 20 coins instead of 10!
- If you hit an opponent with a Mini-Mega Hammer and make them Mini, they'll be forced to roll a 1-3 die.
- Mini-Pipes have been redesigned to include the Skeleton Key icon on them.
- Goomba's Greedy Gala's top left island now has more Item Spaces, to make it less punishing to stay stuck on.
- The outcome of Warp Pipes and Swap Cards is now completely random. No timeable roulette! The only place where the timeable roulette exists is the Warp Space. (There's a Gecko code to re-enable it, though)

<h1 style="color:red; text-align:center">Limitations, known bugs</h1>

- When using a Bowser Phone, the target player will not appear visibly squished.
- The Mini-Minigames on the boards only give out vanilla items. This might be fixed on an update.
- Since Mario Party 4 softlocks if more than 3 dice are rolled in one turn, Double Dipping multiple Mushrooms works this way: Your third dice's minimum and maximum roll will be adjusted according to the amount of dice you're supposed to have. For example, if you double dip two Golden Mushrooms, your third die will have a minimum roll of 3 and a maximum of 30.

<h1 style="color:red; text-align:center">Gecko Codes that should not be used with this mod</h1>

- "QOL – CPUs can use Bowser Suits and Item Bags". This Gecko code conflicts with the CPU-related edits and will cause the CPU characters to not know how to use their items and softlock the game. Disable this code if enabled. The mod already edits the AI to allow them to use Bowser Suits and Item Bags.
- "QOL – Unlock Everything": this will break mini-minigames. Use a 100% save if you need to unlock everything.
- "Can get Bowser Suits from Item Bags": this will mess with the modded item bag odds.
- "Unrestricted Item Usage": this code breaks the functionality of some custom items. If you want players to be able to use multiple items a turn, use this code instead:
  ```
  MP4DX - Everyone can use multiple items a turn:
  0018FD6A 00000001
  0018FD73 00000001
  0018FD7C 00000001
  0018FD85 00000001
  ```

Credits

- **WolfGC64:** Creation of the mod, coding, playtesting
- **Char:** Barter Box and Wacky Watch models. (Also shout-out to him for the item ideas that initially debuted in Party Project!)
- **Justcamtro:** Plunder Chest, Bowser Phone, Reverse Mushroom and Cellular Shopper models.
- **Rain:** Creator of the Random Item Space Generator code.
- **s7_:** Custom Title Screen.
- **Silver Roxas:** Playtesting, competitive ruleset design and codes.
- **Tabitha:** MP4DX batch patcher and More Item Spaces Gecko code.

Special Thanks

- **MP4-decomp:** would have never been able to create this mod without their hard work at decompiling the game!