Thank you for downloading!! MP4DX is a mod for Mario Party 4 which expands the game by adding 22 new items for a total item roster of **36 items**!!! Includes returning items from Mario Party 2 and Mario Party 3 (including Rare Items such as the Wacky Watch and the Barter Box) as well as the special dice from Mario Party 1, items from the newer games and some original items!









## Items added by this mod



Roll 2 dice!



Go through a Mini-Pipe or Item Minigame without being Mini!



Make an opponent roll 1, 2 or 3!



Roll 3 dice!



**Reverse** yourself or an opponent!



Buy an item from anywhere!



Call **Bowser** on somebody!



Steal an item from a chosen opponent!



Warp to a completely random space!



Roll 2 dice and earn that sum in **Coins!** 



Make an opponent lose twice their roll in **Coins!** 



Roll **9 or 10**! Can be used on a foe too!



Pick your Dice Roll between 1 and 5!



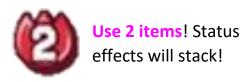
Make ALL opponents roll 1, 2 or 3!



Copy an opponent's items!



Send someone to your current space!



# There's 5 Rare Items too! Only for the luckiest players!



Trade items with a chosen opponent!



Start the **Reversal of** Fortune at will!



**Switch places** with a chosen opponent!



Get a free Hidden **Block!** It could contain a Star!



Set the game to the last 5 turns! The rarest item!

Computer-controlled players have been tweaked so they're capable of properly using each of the new items, and each character has a new playstyle and item preferences!









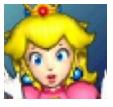
He loves his Shrooms! Fast-moving player!







Never apart from his beloved **Skeleton Key** and his trusty **Gaddlight!** 









A tricky item thief! She wants your items!







He warps all the time! Leave it to luck!





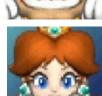








He'll buy the Stars that are **behind him** too!







Coins, coins, coins!

Princess with a shopping spree! Buy more and more!





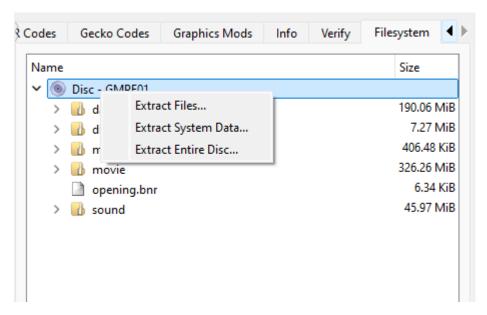




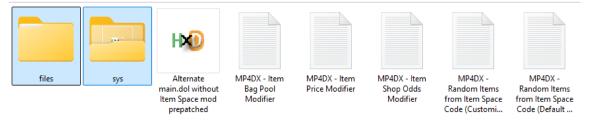
He's only here to annoy people! Doesn't even care about winning!

### How to install this mod

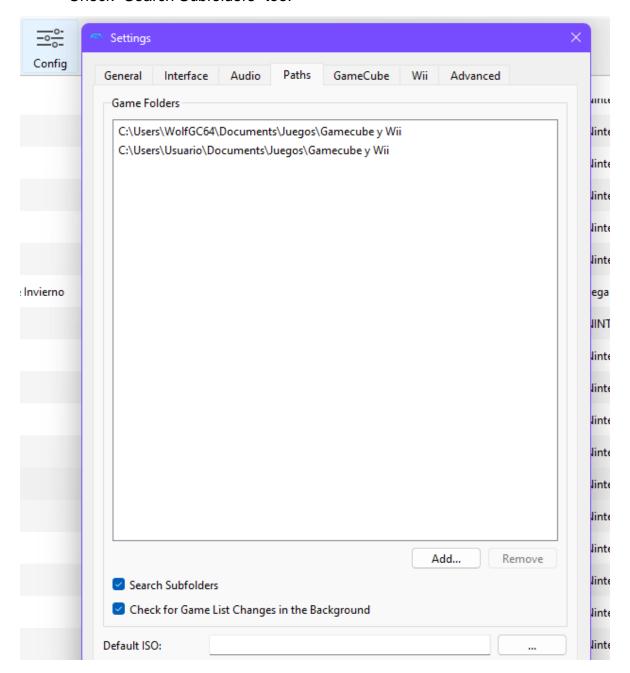
1. Dump your (NTSC) ISO of Mario Party 4 on Dolphin. To do this, right click the game, select the Filesystem tab, right-click "GMPE01" and choose "Extract Entire Disc". Select a folder to extract it to.



2. Once extracted, you'll get two folders: files and sys. Now go to the downloaded mod, copy the "files" and "sys" folders from the mod, and paste them on your MP4 iso.



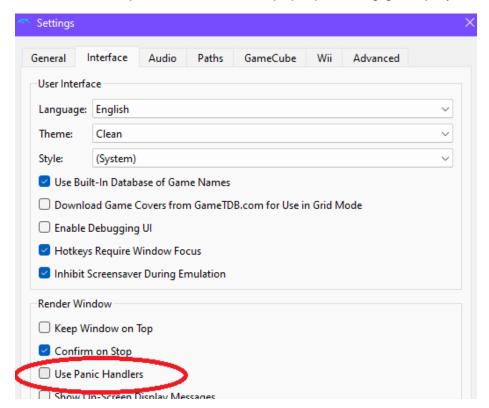
3. Once this step is done, open Dolphin. Click "Config" and then go to "Paths". Here you add the path where the folder with your extracted iso is located. Check "Search Subfolders" too.



4. If done correctly, you should see the Mario Party 4 logo in the list with a filesize of "0.00B\*". This is the modded iso.

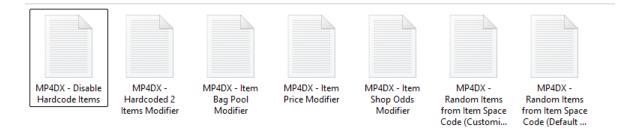


5. **Important:** Before beginning to play, you must go into Config again, then "Interface". Here you have to uncheck the option "Use Panic Handlers". This is needed to prevent invalid read pop-ups during gameplay.



You're all set now. Open the game and start playing MP4 with a 36-item roster!

#### Item Modifier Gecko Codes



The mod includes six Gecko codes + 1 preset to customize your MP4DX experience to your liking. Change the prices of the items, change their odds of appearing in the shop and change the odds of each item appearing on an Item Space. Read the notes to know how to fill the codes. These codes only work on MP4DX and should not be used on vanilla MP4.

### Other changes in the mod

- The Item Shop now has 7 items per visit, instead of only 5! The first two
  items are warranted to be a Skeleton Key and either a Mushroom or a
  Golden Shroom.
- The characters move faster on the board.
- Al for CPU characters has been edited for vanilla items and events as well.
- Mini Mushrooms by default now have a maximum roll of 10.
- Mini-Pipes have been redesigned to include the Skeleton Key icon on them.
- Goomba's Greedy Gala's top left island now has more Item Spaces, to make it less punishing to stay stuck on.

## Limitations, known bugs

- This mod does not currently work in console. You must use an emulator.
- When using a Bowser Phone, the target player will not appear visibly squished.
- The Mini-Minigames on the boards only give out vanilla items. This might be fixed on an update.
- Since Mario Party 4 softlocks if more than 3 dice are rolled in one turn,
  Double Dipping multiple Mushrooms works this way: Your third dice's
  minimum and maximum roll will be adjusted according to the amount of dice
  you're supposed to have. For example, if you double dip two Golden
  Mushrooms, your third die will have a minimum roll of 3 and a maximum of
  30.

#### Gecko Codes that should not be used with this mod

- "QOL CPUs can use Bowser Suits and Item Bags". This Gecko code conflicts with the CPU-related edits and will cause the CPU characters to not know how to use their items and softlock the game. Disable this code if enabled. The mod already edits the AI to allow them to use Bowser Suits and Item Bags.
- "Can get Bowser Suits from Item Bags": this will mess with the modded item bag odds.

#### Credits

- WolfGC64: Creation of the mod, coding, playtesting
- **Justcamtro:** Plunder Chest, Bowser Phone, Reverse Mushroom and Cellular Shopper models.
- Char: Barter Box and Wacky Watch models. (Also shout-out to him for the item ideas that initially debuted in Party Project!)
- Rain: Creator of the Random Item Space Generator code.

### **Special Thanks**

• **MP4-decomp:** would have never been able to create this mod without their hard work at decompiling the game!